

Bangladesh University of Business and Technology

BUBT



Assignment

On

Course Title : Object Oriented Programming

Course Code : CSE 122

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Assignment 3

Question : Demonstrate a C++ code that creates a class called Fraction. The class Fraction has two attributes: numerator and denominator. • In your constructor (in your `__init__` method), verify(assert?) that the numerator and denominator passed in during initiation are both of type int. If you want to be thorough, also check to make sure that the denominator is not zero. • Write a `.reduce()` method that will reduce a fraction to lowest terms. • Override the Object class's `__str__` and `__repr__` methods so that your objects will print out nicely. Remember that `__str__` is more for humans; `__repr__` is more for programmers. Ideally, the `__repr__` method will produce a string that you can run through the `eval()` function to clone the original fraction object. • Override the + operator. In your code, this means that you will implement the special method `__add__`. The signature of the `__add__` function will be `def __add__(self, other):`, and you'll return a new Fraction with the result of the addition. Run your new Fraction through the `reduce()` function before returning

Answer:

```
#include <iostream>
```

```
#include <cassert>
```

```
using namespace std;
```

```
class Fraction {
```

```
private:
```

```
    int numerator;
```

```
    int denominator;
```

```
public:
```

```
    Fraction(int n, int d) {
```

```

    assert(d != 0);
    assert(typeid(n) == typeid(int));
    assert(typeid(d) == typeid(int));
    numerator = n;
    denominator = d;
}

```

```

void reduce() {
    int gcd = findGCD(numerator, denominator);
    numerator /= gcd;
    denominator /= gcd;
}

```

```

int findGCD(int a, int b) {
    if (b == 0) {
        return a;
    }
    return findGCD(b, a % b);
}

```

```

Fraction operator+(const Fraction &other) const {
    int num = numerator * other.denominator + other.numerator * denominator;
    int den = denominator * other.denominator;
    Fraction result(num, den);
}

```

```
    result.reduce();  
    return result;  
}
```

```
friend ostream &operator<<(ostream &output, const Fraction &frac) {  
    output << frac.numerator << "/" << frac.denominator;  
    return output;  
}
```

```
string repr() const {  
    return "Fraction(" + to_string(numerator) + ", " + to_string(denominator) +  
    ")";  
}  
};
```

```
int main() {  
    Fraction a(3, 4);  
    Fraction b(1, 2);  
    Fraction c = a + b;  
    cout << a << " + " << b << " = " << c << endl;  
    cout << "Representation of c: " << c.repr() << endl;  
    return 0;  
}
```