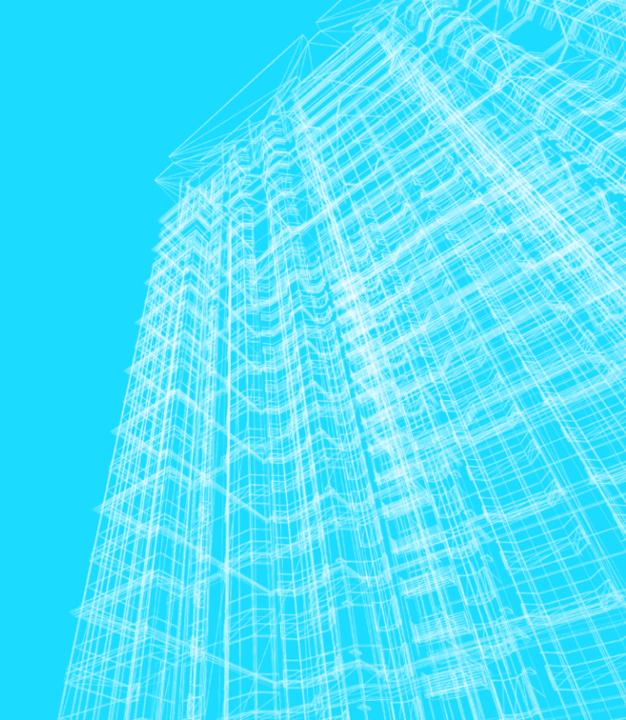
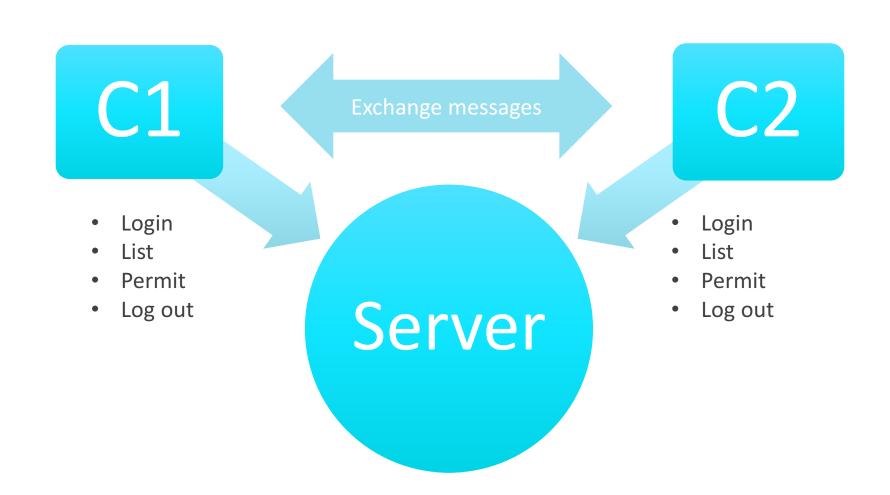
PFS CHAT

Matt Brandman Ibrahim Aleidan



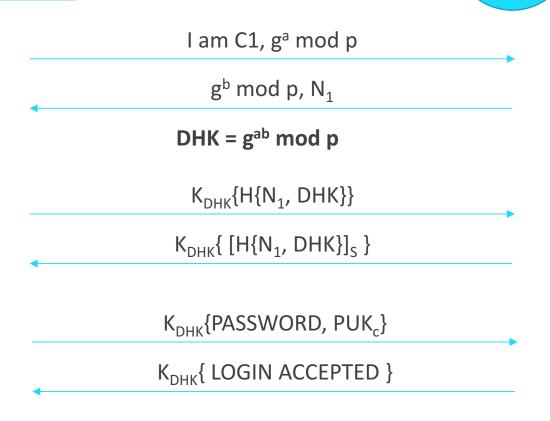




ASSUMPTIONS

- Client knows the public key of the server
- Server knows the password for the client
- Clients are preregistered with the server and persist through restart
- Shared Secret is used to key a AES-CBC encryption





LOGIN PROTOCOL

 $PUK_x = Public Key of x.$



K_{DHK}{LIST}

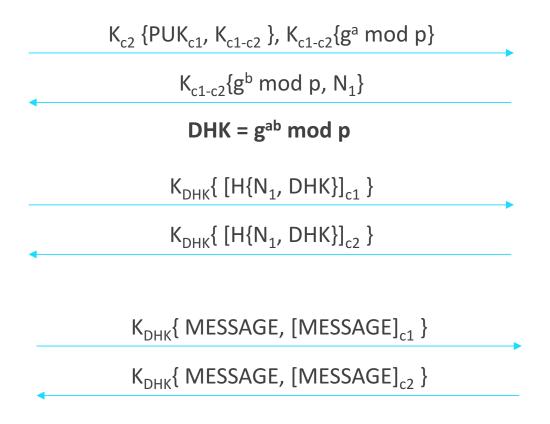
K_{DHK}{ USERS LIST }

 $K_{DHK}\{PERMIT C_2\}$

 $\mathsf{K}_{\mathsf{DHK}} \{ \, \mathsf{ADDRESS_C2}, \, \mathsf{PUK}_{\mathsf{c2}}, \, \mathsf{K}_{\mathsf{c1-c2}}, \, \mathsf{K}_{\mathsf{c2}} \, \{ \mathsf{PUK}_{\mathsf{c1}}, \, \mathsf{K}_{\mathsf{c1-c2}} \, \} \}$

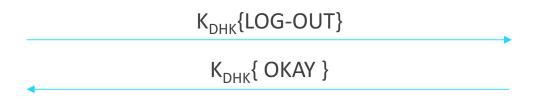
LIST & PERMIT PROTOCOL

Client2



CLIENT-CLIENT PROTOCOL





LOGOUT PROTOCOL

DISCUSSION

- The use AES throughout keyed with a DH shared key means that even if the private key of the server is cracked they will never be able to decrypt past messages.
- Shared Secret is used to key a AES-CBC encryption
- SHA-2 is used as hashing algorithm