Farid Andika

Riau Islands, Indonesia | <u>+6281911846648</u> | faridandika.career@gmail.com <u>Linkedin.com/in/faridandika</u> | <u>https://github.com/faridandika</u> | <u>https://faridandika.github.io/</u>

PERSONAL PROFILE

Mobile Engineer with over 1.5 years of experience specializing in building high-quality, intuitive, and performance-driven mobile applications for iOS devices. Proficient in Swift, SwiftUI, UIKit, CoreData, CloudKit, AVFoundation, Combine, and Vision, with hands-on experience developing and deploying apps to the App Store. Adept in both front-end and back-end iOS development, including database integration with Firebase and MySQL. Experienced in utilizing modern development tools such as Xcode, GitHub, and CI/CD pipelines for efficient development processes. Passionate about creating seamless user experiences and solving complex problems with elegant, scalable solutions. A graduate of the Apple Developer Academy, committed to continuous learning and keeping up with industry trends to deliver innovative iOS apps.

WORK EXPERIENCE

ONEBYONE LOGISTICAL PTY LTD

Mobile Developer and Front End Engineer (Remote, Australia) (July 2025 – Present)

- Developing Berge Bulk, a native iOS app for Freightforwarding Company using SwiftUI and UIKit.
- Developing Nest, a flutter app for Crow Tech Company using Geolocator, etc.
- Developing the front-end for Limajari Loglines from scratch using React and TypeScript, and collaborating with the backend team for API integration.

AO PLUS ASIA PTE LTD

iOS Developer (Hybrid, Singapore) (Desember 2024 – June 2025)

- Led the development of 3 native iOS apps, including replicating a Flutter app with third-party library issues, ensuring seamless functionality using Swift and Apple frameworks.
- Built the "Where's The Money" (WTM) app from scratch for expense tracking, leveraging SwiftUI, CoreData, CloudKit, AVFoundation, Combine, Vision, and integrated OpenAI's gpt mini 4o for OCR Feature.
- Managed the end-to-end App Store publication process, including resolving app rejections and collaborating with Apple support to ensure compliance and approval for unlisted app publication.

APPLE DEVELOPER ACADEMY @INFINITE LEARNING

iOS Developer (On Site Internship, Batam) (February 2024 – December 2024)

- Developed 1 game using Unity and 5 iOS applications using native Apple frameworks (SwiftUI, UIKit, CoreData, AVFoundation, TipKit, Vision, etc.)
- Contributed to all stages of the app development lifecycle, including ideation, design, coding, testing, and deployment to App Store.
- Utilized tools such as Jira, Figma, GitHub, and Kanban for project management, design collaboration, and version control, ensuring smooth development and team communication.

BADAN MENTORING TELKOM UNIVERSITY

Islamic Practicum Laboratorium Assistant (Full Time On Site) (December 2019 – December 2020)

- Assist in practicum sessions to teach Muslim students in a group with the university curriculum
- Distribute information regarding registration and student scores in collaboration with Islamic lecturers from different university faculty
- Managed +6 groups of 12 students each, ensuring consistent attendance, participation, and progress through regular meetings and guidance sessions.

APPLE DEVELOPER ACADEMY @ INFINITE LEARNING

2024 - 2024

iOS Developer

- Collaborate with peers and mentors to conceptualize, design, and develop innovative iOS applications
- Contributed to all stages of the app development lifecycle, including ideation, prototyping, coding, testing, and deployment
- Demonstrated proficiency in user interface design, data management, and integrating APIs to create seamless and intuitive user experiences.

BANGKIT ACADEMY LED BY GOOGLE, GOTO, & TRAVELOKA

2023 - 2023

Android Developer

- Learned android development from scratch through Dicoding, covering fundamentals like architecture components, local data persistence (Room, DataStore), and advanced UI using kotlin and jetpack compose
- Learned soft skills in growth mindset, time management, critical thinking, adaptability, project management, and professional communication, including networking and interview techniques
- Graduated as Distinction (10% Best Graduate among of +3.500 cohort graduate)

STMIK PROFESIONAL MAKASSAR

2022 - 2024

Bachelor of Information System, GPA: 3,74

- Converted 50+ credits from previous major into the relevant Information Systems curriculum
- Participated in Merdeka Belajar Kampus Merdeka (MBKM) activities from the Ministry of Education, Culture, Research, and Technology

TELKOM UNIVERSITY 2018 – 2020

Diploma of Telecommunication Technology, GPA: 3,07

- Finished 71 out of 120 Credits and Transfer to STMIK Profesional Makassar
- Selected for the Top 100 Social Projects in Innovillage Telkom University with funding of IDR 18+ million (2020).

TRAINING AND CERTIFICATION

- Junior Graphic Designer (JGD) BNSP (2023)
- SwiftUI Essential Training by Steven Lipton LinkedIn Learning (2024)
- iOS 14 Development Essential Training LinkedIn Learning (2024)
- Test Automation Foundations LinkedIn Learning (2024)
- LambdaTest Software Testing Professional Certificate LambdaTest & LinkedIn (2024)
- Atlassian Agile Project Management Professional Certificate Atlassian & LinkedIn (2024)
- Career Essentials in Github Professional Certificate Github & LinkedIn (2024)
- DevOps Foundation Training LinkedIn (2024)
- Belajar Pemrograman Android Intermediate Dicoding (2024)

ADDITIONAL SKILLS

- Testing Tools: XCode, Android Studio, Github, Figma, Jira, Coda, Testrail, Postman, Vysor, Microsoft Word, Excel.
- Programming Languages :SwiftUI, UIKit Java, Kotlin, HTML, Typescript, React, Flutter.
- Automation Tools and Frameworks : Katalon, Selenium (Mobile And Web)
- Databases : MySQL (RDBMS), Firebase (NoSQL)
- Languages : Indonesia (Native), English (Intermediate)