PF Lab Task 2

1.Design a flowchart, Pseudocode, Algorithm for processing a customer order at a restaurant, including handling special requests (Like add on).

Pseudocode

- 1. START
- 2. DISPLAY "Here is the menu:
- 3. A) Burgers Rs 500
- 4. B) Burgers + Fries Rs 600"
- 5. READ Cus_Order
- 6. IF Cus Order is available THEN

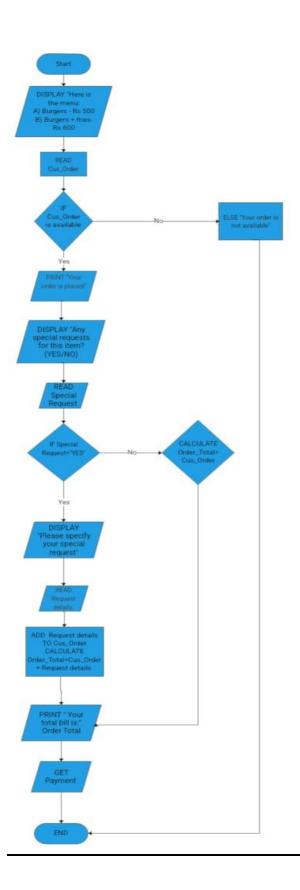
7.

- 8. PRINT "Your order is placed"
- 9. DISPLAY "Any special requests for this item? (Yes/No)"
- 10. READ Special Request
- 11. IF Special Request = "Yes" THEN
- 12. DISPLAY "Please specify your special request"
- 13. READ Request details
- 14. ADD Request details TO Cust_Order
- 15. CALCULATE Order Total = Cust Order + Request details
- 16. ELSE
- 17. CALCULATE Order_Total = Cust_Order
- 18. END IF
- 19. PRINT "Your total bill is:" Order Total
- 20. GET Payment
- 21. ELSE "Your order is not available"
- 22. END IF
- 23. END

Algorithm

- 1. Show the available menu items.
- 2. Take the customer's order.
- 3. Determine if the chosen item is available.
- 4. Confirm that the order has been placed.
- 5. Ask if there are any special requests, if so, handle them and adjust the total cost.
- 6. Display the total amount.
- 7. Obtain payment details.

Flowchart



2. Design a flowchart, Pseudocode, Algorithm for handling a customer's deposit transaction at a bank, including checks for account validity and deposit amount conditions.

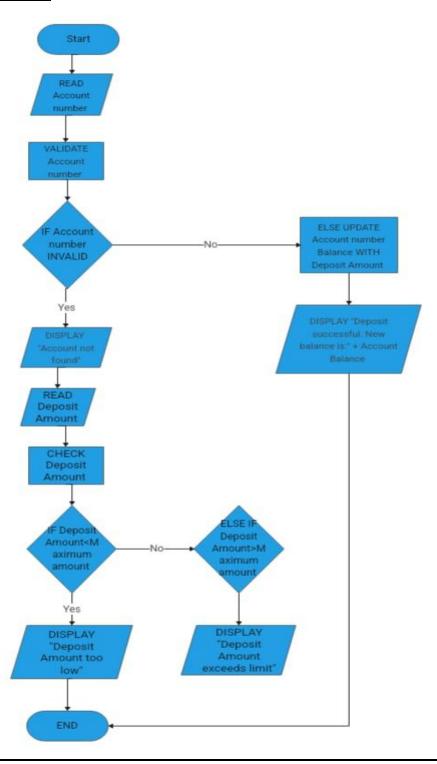
Pseudocode

- 1. START
- 2. READ Account Number
- 3. VALIDATE Account Number
- 4. IF Account Number INVALID THEN
- 5. DISPLAY "Account not found"
- 6. END
- 7. END IF
- 8. READ Deposit Amount
- 9. Check Deposit Amount
- 10. IF Deposit Amount < Maximum Amount THEN
- 11. DISPLAY "Deposit Amount too low"
- 12. END
- 13. ELSE IF Deposit Amount>Maximum Amount THEN
- 14. DISPLAY "Deposit Amount exceeds limit"
- 15. END
- 16. ELSE
- 17. UPDATE Account Balance WITH Deposit Amount
- 18. DISPLAY "Deposit successful. New balance is:" + Account Balance
- 19. END IF
- 20. END

Algorithm

- 1. Read account number from customer input
- Validate account number
- 3. If account number is not valid, display "amount not found and terminate the process.
- 4. If account number is valid proceed to next step
- 5. Read deposit amount from customer input
- 6. Check deposit amount:
- 7. If deposit amount is less than the minimum allowed, display deposit amount too low and terminate the process
- 8. If deposit amount is greater than the maximum allowed, display deposit amount exceeds limit and terminate the process
- 9. If deposit amount is valid proceed to the next step
- 10. Update the account balance with the deposit amount
- 11. Display "Deposit successful. New Balance is:" account balance

Flowchart



3. Design a flowchart, Pseudocode, Algorithm to determine which of three provided numbers is the greatest.

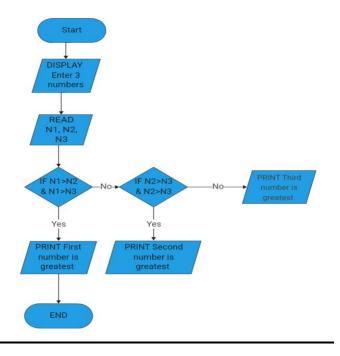
Pseudocode

- 1. START
- 2. DISPLAY "Enter 3 Numbers:"
- 3. READ N1, N2, N3
- 4. IF (N1>N2, N1>N3) THEN
- 5. PRINT "First Number is greatest"
- 6. ELSE IF (N2>N1, N2>N3) THEN
- 7. PRINT "Second Number is greatest"
- 8. ELSE
- 9. PRINT "Third Number is greatest"
- 10. END IF
- 11.END

Algorithm

- 1. Ask the user to enter three numbers
- 2. Read the numbers
- 3. If first number is greater than second and third number, then display first number is greatest
- 4. If second number is greater than first and third number, then display number is greatest.
- 5. If third number is greater than second and first number then, display third number is greatest.

Flowchart



4. Implement an algorithm where the user enters a number, and an appropriate month is displayed.

Algorithm

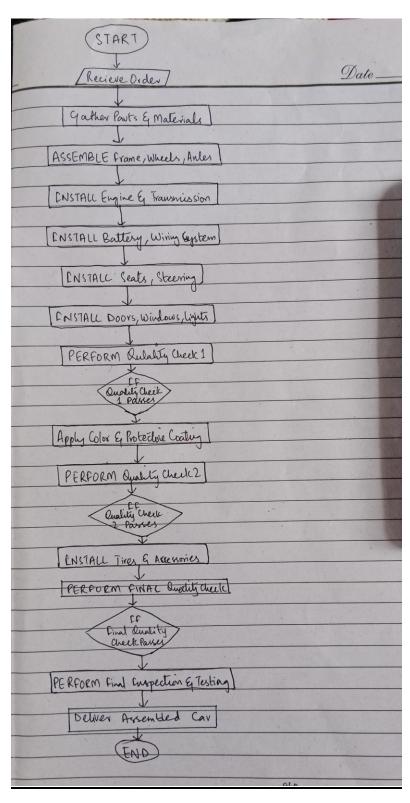
- 1. Ask the user to enter a number between 1 and 12
- 2. Check
 - If the number is 1, display January
 - If the number is 2, display February
 - If the number is 3, display March
 - If the number is 4, display April
 - If the number is 5, display May
 - If the number is 6, display June
 - If the number is 7, display July
 - If the number is 8, display August
 - If the number is 9, display September
 - If the number is 10, display October
 - If the number is 11, display November
 - If the number is 12, display December
- 3. If the number is not between 1 and 12, display INVALID NUMBER
- 4. 5. Create pseudocode of a small calculator which only does '+' or '-' Operations. (Hint: Take three variable inputs with one being used for the operator)

Pseudocode

- 1. START
- 2. DISPLAY "Enter first number"
- 3. READ N1
- 4. DISPLAY "Enter the operator + or -"
- 5. READ op
- 6. DISPLAY "Enter second number"
- 7. READ N2
- 8. IF op = = + THEN
- 9. CALCULATE Sum = N1 N2
- 10. PRINT N1 + N2 =", Sum
- 11. ELSE IF op = = THEN
- 12. CALCULATE Difference =N1-N2
- 13. PRINT N1-N2 =", Difference
- 14. ELSE
- 15. PRINT "INVALID OPERATOR"
- 16. END IF
- 17. END

6. You are working at Toyota Indus Motors and want to assemble a car. Design a flowchart with proper process modules and decision structures to replicate a pipeline production.

Flowchart



7. Implement an algorithm for making a simple calculator with all the operators (+,-,*,/,%).

<u>Algorithm</u>

- 1. Ask the user to enter first number
- 2. Read the number
- 3. Ask the user to enter an operator (+, -, *, /, %).
- 4. Read the operator
- 5. Ask the user to enter second number
- 6. Read the number
- 7. If the operator is +, add the two numbers.
- 8. If the operator is -, subtract the second number from the first.
- 9. If the operator is *, multiply the two numbers.
- 10. If the operator is /, divide the first number by the second.
- 11. If the operator is %, find the modulus when the first number is divided by the second.
- 12. Display the result of the operation.
- 13. END

9. Why we use .gitignore?

The G nor file is used to get to specify which files and directory should be ignored by jit when tracking changes in the repository. This means that any file or directory listed in the dot G node five will not be added to the repository or included in commits comma even if it exists in your local working directory.

10. Difference between Algorithm and Pseudocode?

Algorithm	Pseudocode
An unambiguous specification of how to solve a problem.	An informal high-level description of the operating principle of a computer program or other algorithm.
Helps to simplify and understand the problem.	A method of developing an algorithm.