



# Photogrammetric Computer Vision

Exercise 4

Winter semester 21/22

(Course materials for internal use only!)

**Computer Vision in Engineering – Prof. Dr. Rodehorst**

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# Agenda

## Topics:

- Assignment 1.** Points and lines in the plane, first steps in MATLAB / Octave
- Assignment 2.** Projective transformation (Homography)
- Assignment 3.** Camera calibration using direct linear transformation (DLT)
- Assignment 4.** **Orientation of an image pair**
- Assignment 5.** Projective and direct Euclidean reconstruction
- Assignment 6.** Stereo image matching
- Final Project. \*** - will be announced later -

**\*Depending on the regulations of your study program, this project might be optional for you!**

If you are not sure about the exact requirements for your study program,  
please consult with a representative of the Academic Affairs Office in charge!



# Agenda

	<b>Beginning:</b>	<b>Submission deadline:</b>
<b>Assignment 1.</b>	<del>18.10.21</del>	<del>31.10.21</del>
<b>Assignment 2.</b>	<del>01.11.21</del>	<del>14.11.21</del>
<b>Assignment 3.</b>	<del>15.11.21</del>	<del>28.11.21</del>
<b>Assignment 4.</b>	<b>29.11.21</b>	<b>12.12.21</b>
<b>Assignment 5.</b>	13.12.21	09.01.22
<b>Assignment 6.</b>	10.01.22	23.01.22
<b>Final Project. *</b>	24.01.22	- will be announced later -

**\*Depending on the regulations of your study program, this project might be optional for you!**

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# Upcoming Change of Teaching Assistant

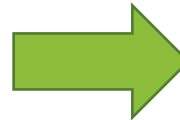


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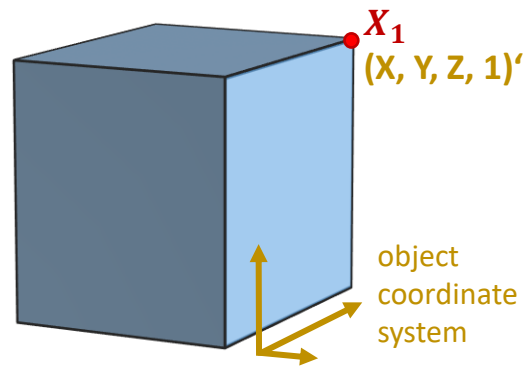
☎ +49 (0) 36 43/58 37 31

✉ [christian.benz\[at\]uni-weimar.de](mailto:christian.benz[at]uni-weimar.de)

Further information will be provided during the next exercise class.

# Assignment 3

# Assignment 3: *Camera calibration using DLT*



calibration object

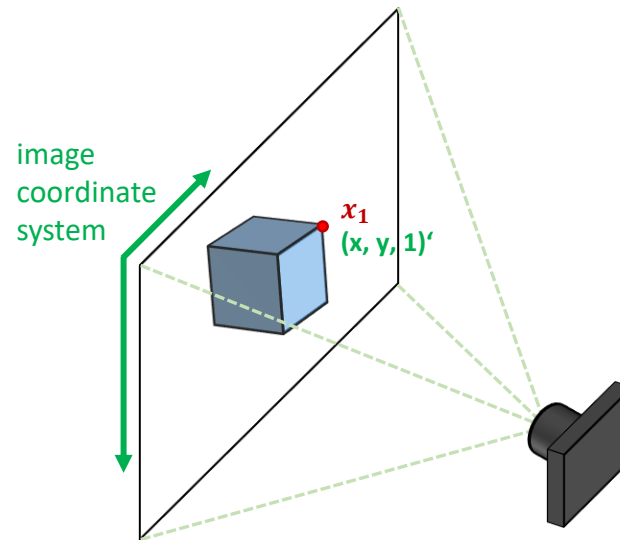


image of the  
calibration object

$$x_1 = P X_1$$

$$x_2 = P X_2$$

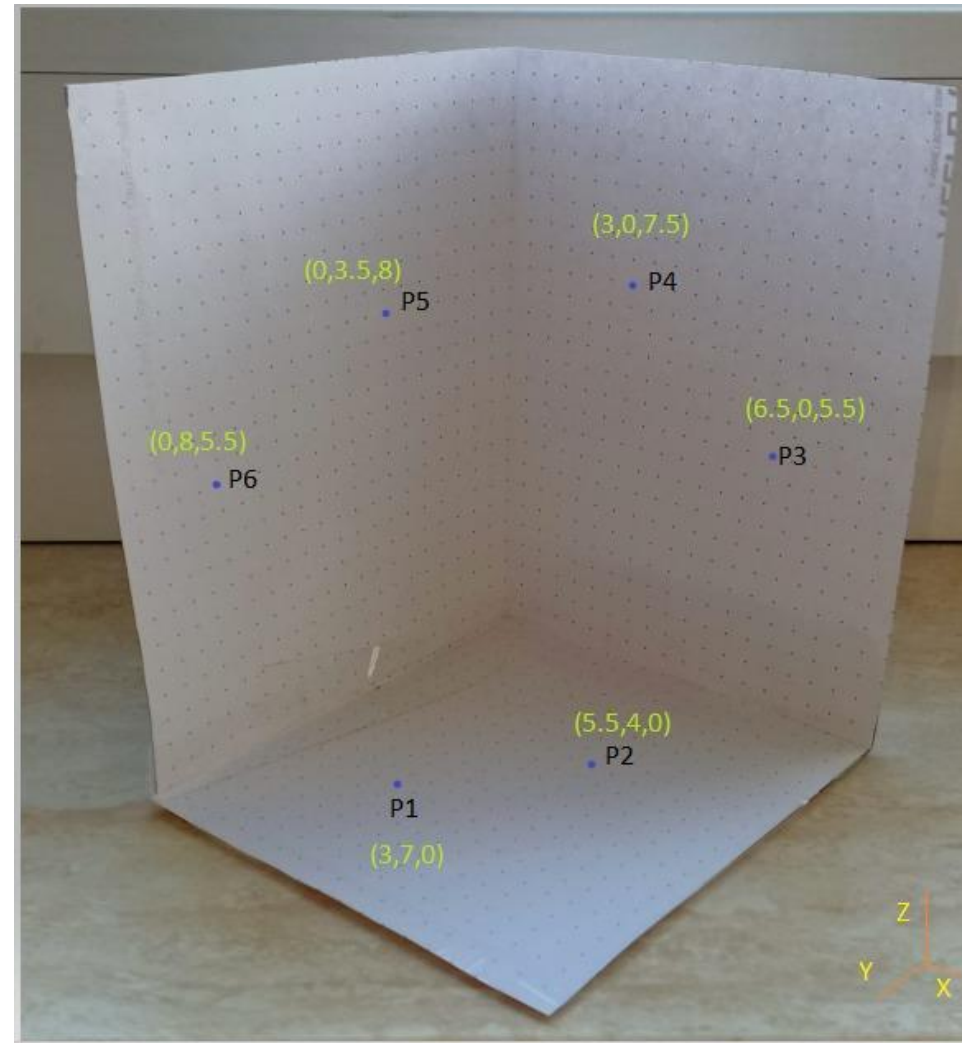
...

$$x_6 = P X_6$$

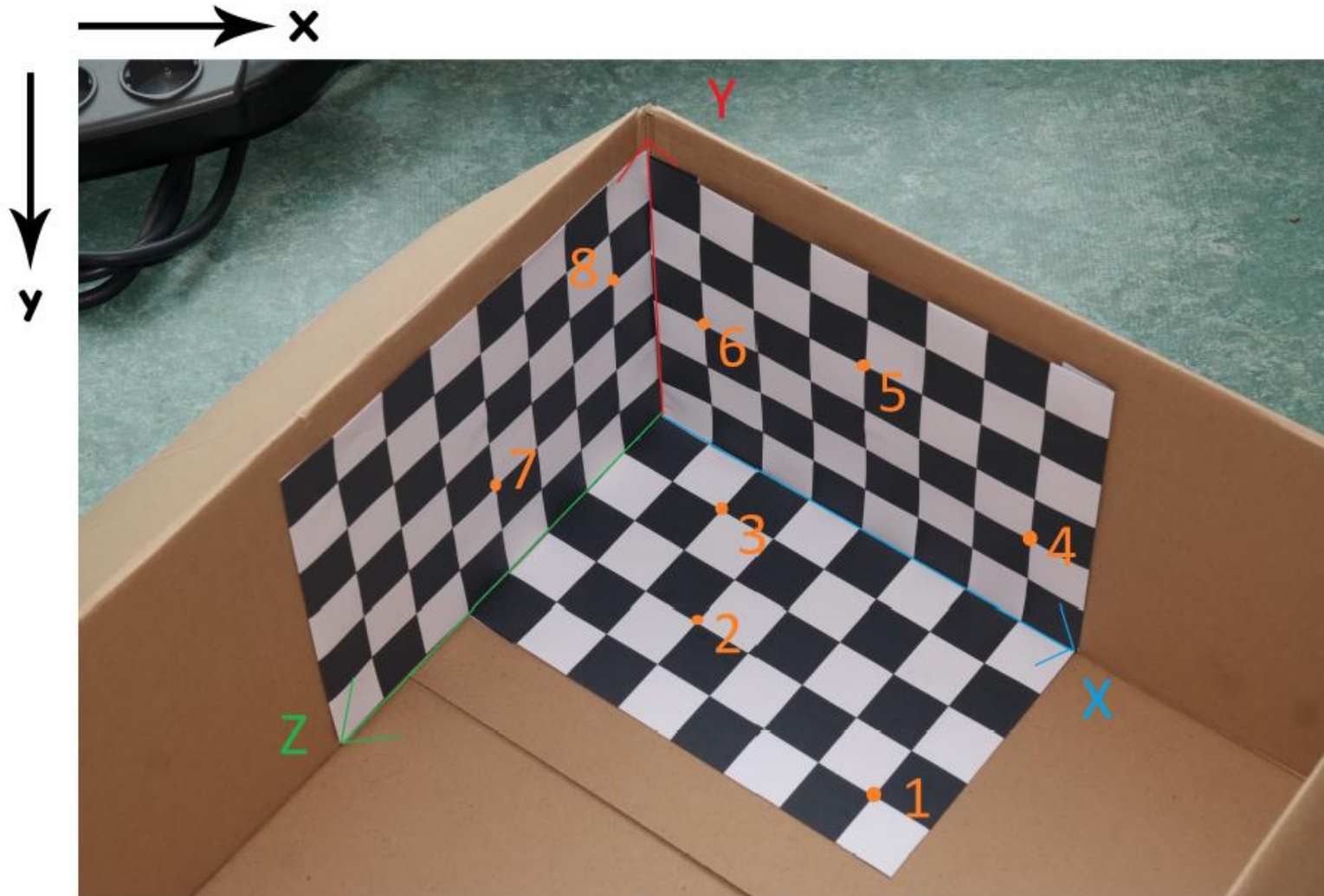
$$x_i = P X_i$$

$\underbrace{\hspace{10em}}_{K \text{ \& } R, C}$

# Assignment 3 – example calibration objects



# Assignment 3 – example calibration objects

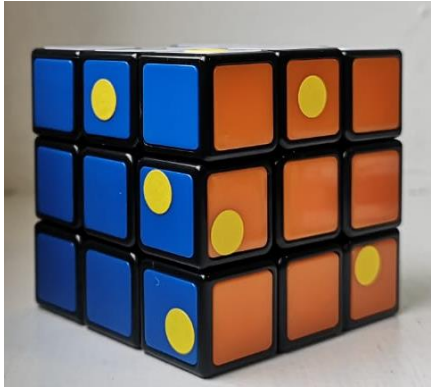




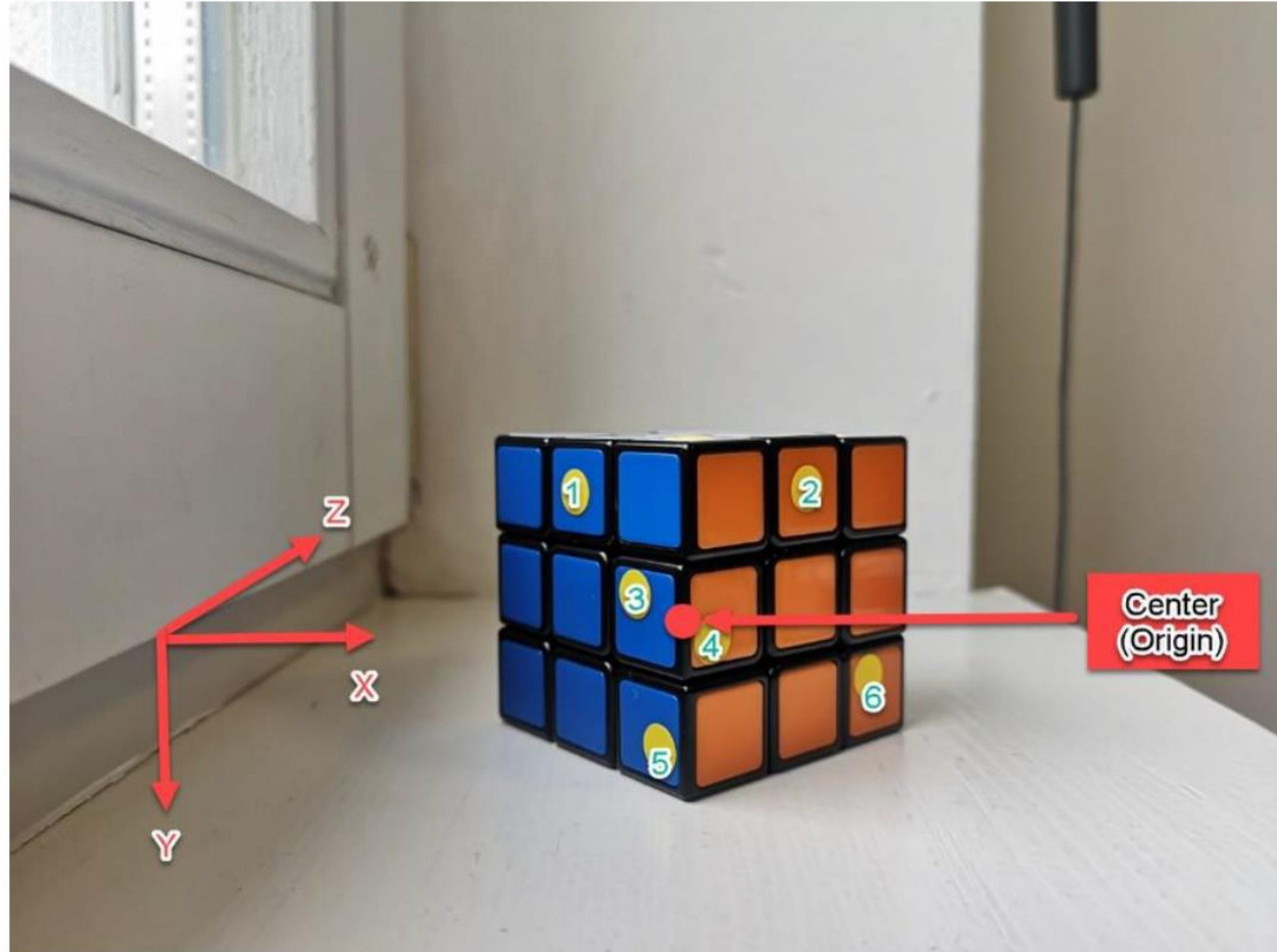
# Assignment 3 – example calibration objects



# Assignment 3 – example calibration objects

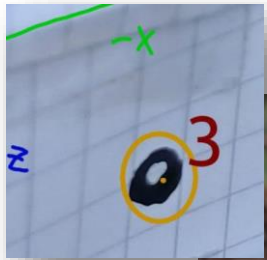


Point	X (mm)	Y (mm)	Z (mm)
1	61	12	22
2	98	13	15
3	66	-4	7
4	80	-12	4
5	68	-29	1
6	109	-24	26

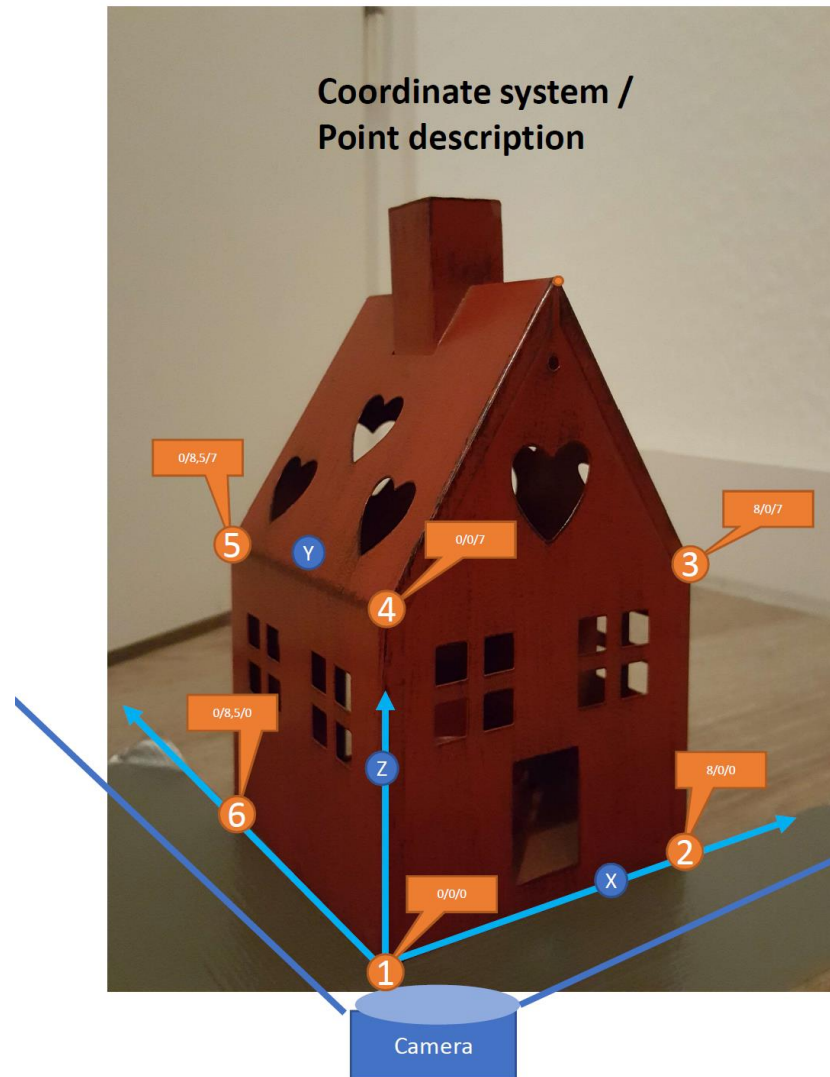




# Assignment 3 – example calibration objects



# Assignment 3 – example calibration objects



# Assignment 3 – sample solution

## Sample code 1/3

`reshape(p, 4, 3)'`  
 $\neq$   
`reshape(p, 3, 4)`

```
% Camera orientation and calibration using direct linear transformation (DLT)

function exercise3
%
% =====
X = [ 44.7 -103.6 47.4 -152.2 -153.3 -149.4;      % 6 known control points
     -142.4 -146.6 -150.1 59.4 -96.9 52.7;
     258.7 154.4 59.8 245.2 151.3 46.9]; X(4, :) = 1;
x = [ 18.5 99.1 13.8 242.1 151.1 243.1;          % 6 measured image points
     46.8 146.5 221.8 52.5 147.1 224.5]; x(3, :) = 1;
P = calibrate(X, x);                               % Spatial resection
disp_camera(P);                                     % Extract and print orientation parameters

function P = calibrate(X, x)
%
% =====
T = condition3(X); N = T * X;                      % Object point conditioning
t = condition2(x); n = t * x;                      % Image point conditioning
A = design_camera(N, n);                           % Build design matrix
p = solve_dlt(A);                                   % Linear least squares solution
P = inv(t) * reshape(p, 4, 3)' * T                  % Unconditioning and print matrix

function A = design_camera(X, x)                    % Design matrix for perspective projection
%
% =====
A = [];
for i = 1 : size(X, 2)
    A = [ A; -x(3, i) * X(:, i)' 0 0 0 0 x(1, i) * X(:, i)' ;
           0 0 0 0 -x(3, i) * X(:, i)' x(2, i) * X(:, i)' ];
end
```



## Conditioning

```
function T = condition2(x)                                % Conditioning for image points
% =====
tx = mean(x(1,:));          ty = mean(x(2,:));           % Translation tx, ty
sx = mean(abs(x(1,:) - tx)); sy = mean(abs(x(2,:) - ty)); % Scaling sx, sy
T = [ 1/sx, 0, -tx/sx; 0, 1/sy, -ty/sy; 0, 0, 1 ];

function T = condition3(X)                                % Conditioning for object points
% =====
tx = mean(X(1,:));          ty = mean(X(2,:));          tz = mean(X(3,:));
sx = mean(abs(X(1,:) - tx)); sy = mean(abs(X(2,:) - ty)); sz = mean(abs(X(3,:) - tz));
T = [ 1/sx, 0, 0, -tx/sx;
      0, 1/sy, 0, -ty/sy;
      0, 0, 1/sz, -tz/sz;
      0, 0, 0, 1 ];
```

## Sample code 2/3

```
function disp_camera(P)
% =====
M = P(:, 1:3);
M = M / norm(M(3, :));
if det(M) < 0
    M = -M;
end
[K, R] = rqd(M) % Decomposition of M in calibration and rotation matrix
```

% M is the left 3x3 submatrix of P  
% The 3rd row of M defines the scaling factor  
% The determinant of M defines the sign

$K, R$

```
function [R, Q] = rqd(M) % Decomposition in triangular & orthogonal matrix
% =====
[Q, R] = qr(inv(M)); % RQ decomposition by QR decomposition
R = inv(R); Q = inv(Q);
s = sign(diag(R)); % Find negative diagonal elements of R
R = R*diag(s); % Invert columns of R and rows of Q
Q = diag(s)*Q; % since M = R*Q = R*(-I*-I)*Q = (R*-I)*(-I*Q)
```



## Sample code 2/3

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function disp_camera(P)
% =====
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% M is the left 3x3 submatrix of P  
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**diag()**  
gets diagonal  
elements of  
matrix  
**or**  
creates  
diagonal matrix

$K, R$

```
function [R, Q] = rqd(M)
% =====
[Q, R] = qr(inv(M));
R = inv(R); Q = inv(Q);
s = sign(diag(R));
R = R*diag(s);
Q = diag(s)*Q;
```

% Decomposition in triangular & orthogonal matrix  
% RQ decomposition by QR decomposition  
% Find negative diagonal elements of R  
% Invert columns of R and rows of Q  
% since  $M = R*Q = R*(-I*-I)*Q = (R*-I)*(-I*Q)$



## Sample code 2/3

**sign(x)**

returns:

1 for  $x > 0$

0 for  $x = 0$

-1 for  $x < 0$

```
function disp_camera(P)
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R = inv(R); Q = inv(Q);
s = sign(diag(R)); % Find negative diagonal elements of R
R = R*diag(s); % Invert columns of R and rows of Q
Q = diag(s)*Q; % since M = R*Q = R*(-I*-I)*Q = (R*-I)*(-I*Q)
```

## Projection Center

Solve the property of the projection matrix as linear homogeneous equation system  $\mathbf{P} \cdot \mathbf{C} = \mathbf{0}$  using SVD

## Orientation Angles

$$\omega = \arctan\left(\frac{r_{32}}{r_{33}}\right), \varphi = -\arcsin(r_{31}), \kappa = \arctan\left(\frac{r_{21}}{r_{11}}\right)$$

**Exterior  
Orientation**

## Interior Orientation

**Principle distance**  $\alpha_x$  [in px]

**Principle point**  $(x_0, y_0)^T$

**Aspect ratio**  $\gamma$  of image axes

**shearing angle**  $\theta$  of image axes

$$\mathbf{K} = \begin{bmatrix} ck_x & -ck_x \cot(\theta) & x_0 \\ 0 & ck_y / \sin(\theta) & y_0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{K} = \begin{bmatrix} \alpha_x & s & x_0 \\ 0 & \alpha_y & y_0 \\ 0 & 0 & 1 \end{bmatrix}$$

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$$\omega = \arctan\left(\frac{r_{32}}{r_{33}}\right), \varphi = -\arcsin(r_{31}), \kappa = \arctan\left(\frac{r_{21}}{r_{11}}\right)$$

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Orientation

## Interior Orientation

Principle distance  $\alpha_x$  [in px]

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## Sample code 3/3

```
function disp_camera(P)
%      =====
M = P(:, 1:3);                                % M is the left 3x3 submatrix of P
M = M / norm(M(3, :));                        % The 3rd row of M defines the scaling factor
if det(M) < 0                                  % The determinant of M defines the sign
    M = -M;
end
[K, R] = rqd(M)                                % Decomposition of M in calibration and rotation matrix

C = solve_dlt(P); C(1:3)/C(end)                % Estimation of the projection center P C = 0

omega = atan2(R(3,2), R(3,3)) * 180/pi         % Print three spatial angles
phi    = -asin(R(3,1)) * 180/pi
kappa = atan2(R(2,1), R(1,1)) * 180/pi

s      = acot(-K(1,2) / K(1,1)) * 180/pi       % Shearing of the image axes
a      = K(2,2) / K(1,1)                      % and the aspect ratio
```

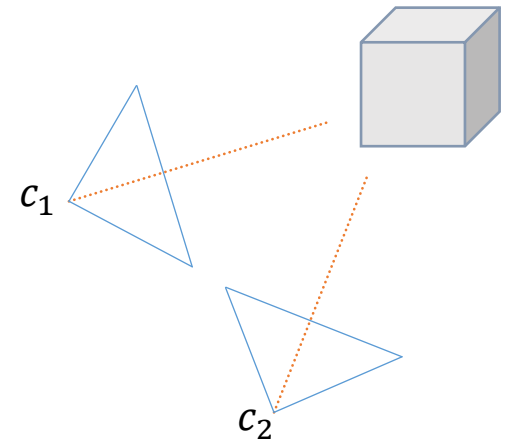


# Assignment 4: *Orientation of an image pair*

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## 1) Image acquisition

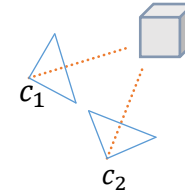
- pictures of the same object from **two different views**
- use **convergent image arrangement**



# Assignment 4: *Orientation of an image pair*

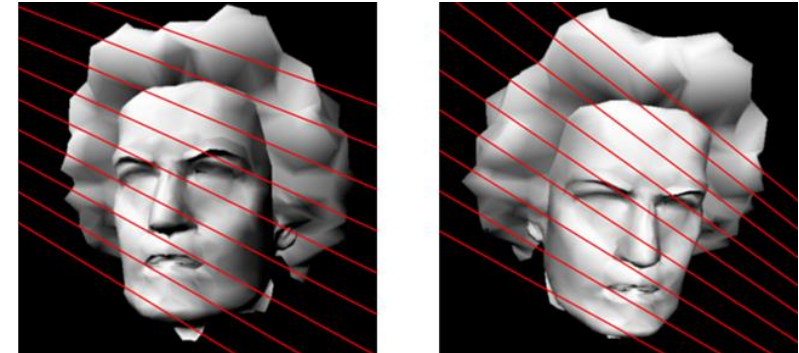
## 1) Image acquisition

- pictures of the same object from **two different views**
- use **convergent image arrangement**



## 2) Image pair orientation

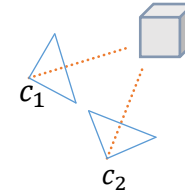
- measure **at least 8** point pairs
- compute the **fundamental matrix  $F$**
- visualize used points
- draw **epipolar lines** (*hline.m*)



# Assignment 4: *Orientation of an image pair*

## 1) Image acquisition

- pictures of the same object from **two different views**
- use **convergent image arrangement**



## 2) Image pair orientation

- measure **at least 8** point pairs
- compute the **fundamental matrix  $F$**
- visualize used points
- draw **epipolar lines** (*hline.m*)

% Example call of the HLINE-function

% -----

% function test

% l = [-1 1 50]';

% f = imread('image.jpg');

% figure, imshow(f), hold on

% hline(l);

% Line equation in implicit form

% Read image f

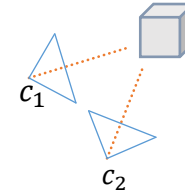
% Show image in new window

% Draw red line l in image f

# Assignment 4: *Orientation of an image pair*

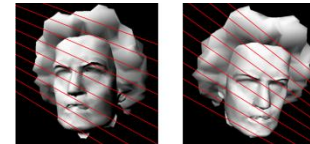
## 1) Image acquisition

- pictures of the same object from **two different views**
- use **convergent image arrangement**



## 2) Image pair orientation

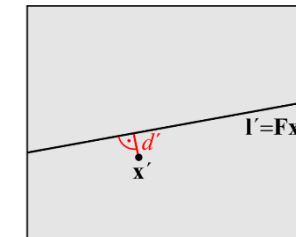
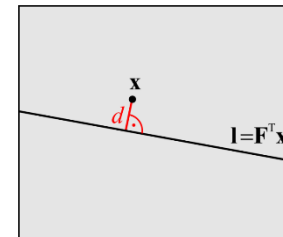
- measure **at least 8** point pairs
- compute the **fundamental matrix  $\mathbf{F}$**
- visualize used points
- draw **epipolar lines** (*hline.m*)



## 3) Evaluation

- comment line characteristics
- calculate the **geometric image error**

$$\sum_i d(\mathbf{x}'_i, \mathbf{F}\mathbf{x}_i)^2 + d(\mathbf{x}_i, \mathbf{F}^T \mathbf{x}'_i)^2$$



# Assignment 4: *Orientation of an image pair*

