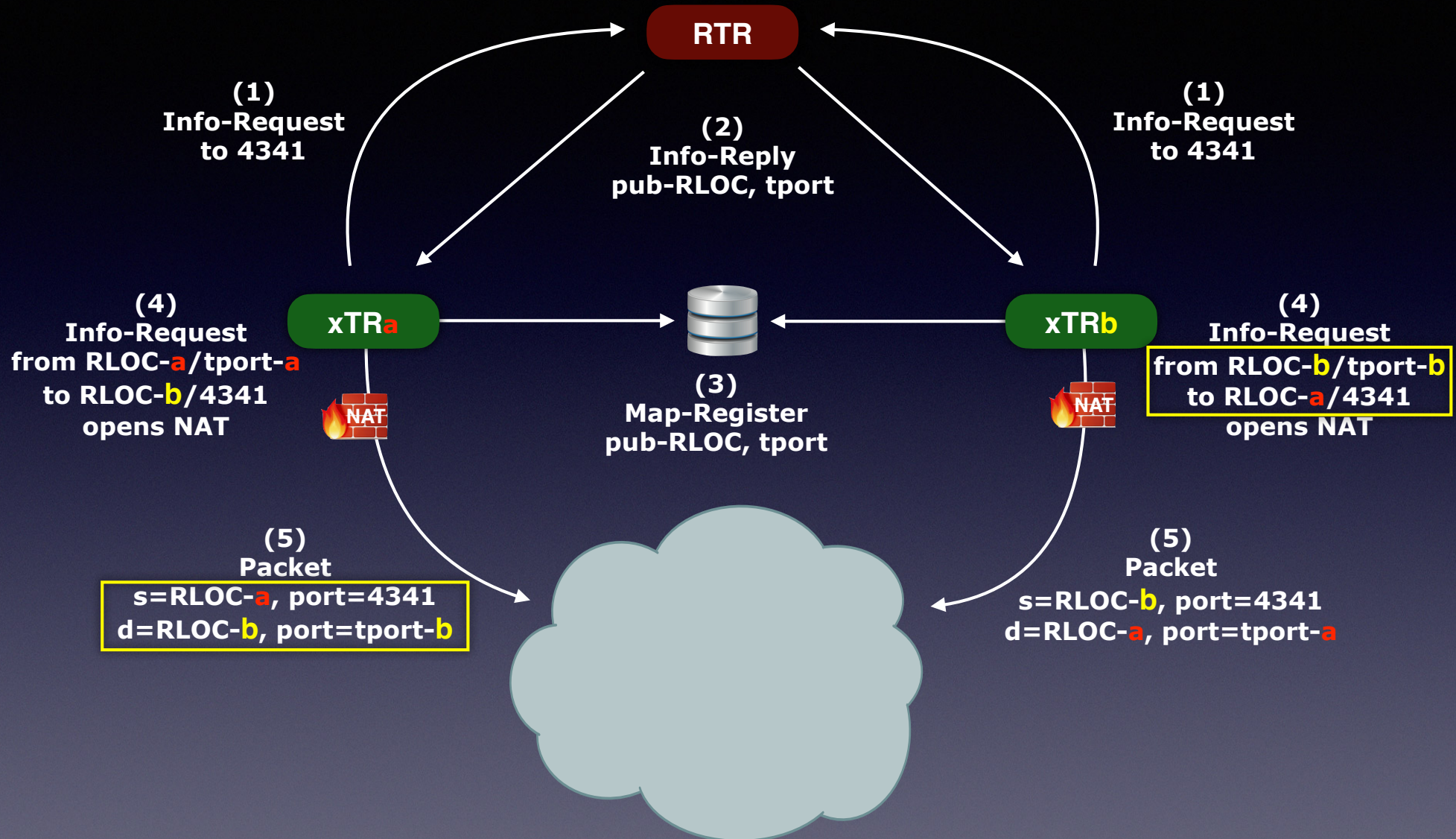


Decentralized NAT



Problem: map-cache population invokes (4) - but you must send before you can receive!
So a ping from **a** to **b** means **b** cannot respond

Solution: the RTR is also in the RLOC-set, so you can bootstrap this process through it