

**LAPORAN PRAKTIKUM
PEMROGRAMAN MOBILE
MODUL 3**



BUILD A SCROLLABLE LIST

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FAKULTAS TEKNIK
UNIVERSITAS LAMBUNG MANGKURAT
MEI 2025**

LEMBAR PENGESAHAN
LAPORAN PRAKTIKUM PEMROGRAMAN I
MODUL 2

Laporan Praktikum Pemrograman Mobile Modul 3: Build a Scrollable List ini disusun sebagai syarat lulus mata kuliah Praktikum Pemrograman Mobile. Laporan Praktikum ini dikerjakan oleh:

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SOAL 1

Buatlah sebuah aplikasi Android menggunakan XML atau Jetpack Compose yang dapat menampilkan list

A. Source Code

Tabel 1. Source Code MainActivity.kt

```
// Modul 3 - Build a Scrollable List (Jetpack Compose version)

// MainActivity.kt
package com.example.modul3scrollablelist

import android.content.Intent
import android.net.Uri
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.shape.RoundedCornerShape
import androidx.compose.foundation.lazy.LazyColumn
import androidx.compose.foundation.lazy.items
import androidx.compose.material3.*
import androidx.compose.runtime.Composable
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.clip
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.dp
import androidx.navigation.NavController
import androidx.navigation.NavHostController
import androidx.navigation.compose.NavHost
import androidx.navigation.compose.composable
import androidx.navigation.compose.rememberNavController

import com.example.modul3scrollablelist.ui.theme.Modul3ScrollableListTheme

class MainActivity : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContent {
            Modul3ScrollableListTheme {
                Surface(modifier = Modifier.fillMaxSize(), color =
MaterialTheme.colorScheme.background) {
                    MainScreen()
                }
            }
        }
    }
}
```

```

    }
}

data class MovieItem(
    val id: Int,
    val title: String,
    val year: String,
    val plot: String,
    val imageResId: Int,
    val imdbLink: String
)

val sampleMovies = listOf(
    MovieItem(1, "Pengabdi Setan 2: Communion", "2022", "When the heavy storm hits, it wasn't the storm that a family should fear but the people and 'non-human entities' who are out for them.", R.drawable.pengabdi, "https://www.imdb.com"),
    MovieItem(2, "Siksa Kubur", "2024", "Tells about the punishment of the grave which occurred after a man was buried.", R.drawable.siksa, "https://www.imdb.com"),
    MovieItem(3, "Pengepungan di Bukit Duri", "2025", "A special school for troubled children. A teacher who is determined to discipline the students. Here, teachers must not only teach, but survive the deadly attacks of their students.", R.drawable.bukitduri, "https://www.imdb.com")
)

@Composable
fun MainScreen() {
    val navController = rememberNavController()
    NavHost(navController = navController, startDestination = "list")
    {
        composable("list") { MovieListScreen(navController) }
        composable("detail/{movieId}") { backStackEntry ->
            val movieId =
                backStackEntry.arguments?.getString("movieId")?.toIntOrNull()
            val movie = sampleMovies.find { it.id == movieId }
            if (movie != null) DetailScreen(movie)
        }
    }
}

@Composable
fun MovieListScreen(navController: NavController) {
    LazyColumn(modifier = Modifier.padding(8.dp)) {
        items(sampleMovies) { movie ->
            Card(
                shape = RoundedCornerShape(12.dp),
                modifier = Modifier
                    .padding(vertical = 8.dp)
                    .fillMaxWidth()
                    .background(MaterialTheme.colorScheme.surface)
            ) {
                Column(
                    modifier = Modifier
                        .padding(12.dp)
                        .fillMaxWidth()

```

```

        ) {
            Image(
                painter = painterResource(id =
movie.imageResId),
                contentDescription = movie.title,
                contentScale = ContentScale.Crop,
                modifier = Modifier
                    .fillMaxWidth()
                    .height(180.dp)
                    .clip(RoundedCornerShape(8.dp))
            )
            Spacer(modifier = Modifier.height(8.dp))
            Row(Modifier.fillMaxWidth(),
horizontalArrangement = Arrangement.SpaceBetween) {
                Text(movie.title, fontWeight =
FontWeight.Bold)
                Text(movie.year)
            }
            Spacer(modifier = Modifier.height(4.dp))
            Text("Plot: ${movie.plot}", maxLines = 3)
            Spacer(modifier = Modifier.height(8.dp))
            Row(Modifier.fillMaxWidth(),
horizontalArrangement = Arrangement.SpaceEvenly) {
                Button(onClick = {
                    val intent = Intent(Intent.ACTION_VIEW,
Uri.parse(movie.imdbLink))
navController.context.startActivity(intent)
                }) {
                    Text("IMDB")
                }
                Button(onClick = {
navController.navigate("detail/${movie.id}")
                }) {
                    Text("Detail")
                }
            }
        }
    }
}

@Composable
fun DetailScreen(movie: MovieItem) {
    Column(
        modifier = Modifier
            .fillMaxSize()
            .padding(16.dp)
    ) {
        Image(
            painter = painterResource(id = movie.imageResId),
            contentDescription = movie.title,
            contentScale = ContentScale.Crop,
            modifier = Modifier
                .fillMaxWidth()

```

	<pre> .height(250.dp) .clip(RoundedCornerShape(12.dp))) Spacer(modifier = Modifier.height(16.dp)) Text(movie.title, style = MaterialTheme.typography.titleLarge) Text("\${movie.year}", style = MaterialTheme.typography.labelMedium) Spacer(modifier = Modifier.height(8.dp)) Text("Plot:", fontWeight = FontWeight.Bold) Text(movie.plot) } } </pre>
--	---

Tabel 2. Source Code AndroidManifest.xml

	<pre> <?xml version="1.0" encoding="utf-8"?> <manifest xmlns:android="http://schemas.android.com/apk/res/android" xmlns:tools="http://schemas.android.com/tools"> <application android:allowBackup="true" android:dataExtractionRules="@xml/data_extraction_rules" android:fullBackupContent="@xml/backup_rules" android:icon="@mipmap/ic_launcher" android:label="@string/app_name" android:roundIcon="@mipmap/ic_launcher_round" android:supportRtl="true" android:theme="@style/Theme.Modul3ScrollableList" tools:targetApi="31"> <activity android:name=".MainActivity" android:exported="true" android:label="@string/app_name" android:theme="@style/Theme.Modul3ScrollableList"> <intent-filter> <action android:name="android.intent.action.MAIN" /> <category android:name="android.intent.category.LAUNCHER" /> </intent-filter> </activity> </application> </manifest> </pre>
--	---

B. Pembahasan

- **Arsitektur Single Activity**

Aplikasi menggunakan NavController dan NavHost untuk menavigasi antar layar (daftar dan detail). Hal ini memungkinkan implementasi **Single Activity Architecture**, yang lebih ringan dan modern.

- **LazyColumn**

- LazyColumn digunakan untuk membuat list scrollable.
 - Setiap elemen didesain dengan **Card** agar terlihat rapi dan profesional.
 - Gambar diformat menggunakan ContentScale.Crop dan dibungkus dengan RoundedCornerShape.
-

- **Intent Ekspilisit**

- Tombol “IMDB” menerapkan **explicit intent** untuk membuka link IMDb menggunakan Intent.ACTION_VIEW.
-

- **Navigasi ke Detail**

- Tombol “Detail” menavigasi pengguna ke layar DetailScreen dengan navController.navigate("detail/\${movie.id}").
 - Data diambil berdasarkan movieId yang diparsing dari argumen navigasi.
-

- **Layout Responsif**

- Modifier seperti fillMaxWidth(), padding(), dan clip() digunakan agar tampilan tetap stabil dan menarik pada orientasi portrait maupun landscape.
-

- **AndroidManifest.xml**

- Sudah dikonfigurasi dengan benar untuk MainActivity.
- Menyediakan intent-filter untuk mendeklarasikan MAIN dan LAUNCHER.

SOAL 2

Mengapa RecyclerView masih digunakan, padahal RecyclerView memiliki kode yang panjang dan bersifat boiler-plate, dibandingkan LazyColumn dengan kode yang lebih singkat?

JAWABAN : RecyclerView tetap digunakan karena fleksibel, stabil, dan memiliki ekosistem serta fitur lanjutan yang lebih matang, meskipun secara sintaksis lebih kompleks daripada LazyColumn di Jetpack Compose.

LINK GITHUB : <https://github.com/farisadelia/Pemrograman-Mobile>