Solve the problem using C++ STL Vector

Implement different operations on a vector A.

Input:

The first line of input contains an integer \mathbf{T} denoting the no of test cases . Then T test cases follow. The first line of input contains an integer \mathbf{Q} denoting the no of queries . Then in the next line are \mathbf{Q} space separated queries .

A query can be of five types

- 1. a x (Adds an element x to the vector A at the end)
- 2. b (Sorts the vector A in ascending order)
- 3. c (Reverses the vector A)
- 4. d (prints the size of the vector)
- 5. e (prints space-separated values of the vector)
- 5. f (Sorts the vector A in descending order)
- 6. g x (Checks if x exist in the vector A)
- 7. h y (Erase 'yth' element from the vector check for error Whether the vector contains yth element or not)
- 8. i (Erase last element from the vector, check for error Whether the vector contains any elements or not)
- 9. j x (Performs binary search to check x exist in vector A or not, before performing binary_search make sure you sort the array, also if multiple elements exist in the vector print the last occurrence)

Output:

The output for each test case will be space separated integers denoting the results of each query .

Constraints:

1<=T<=100

1<=Q<=100

Example:

Input

2

6

a4a6a7bce

4

a 55 a 11 d e

Output

764

2 55 11

Explanation:

For the first test case

There are six queries. Queries are performed in this order

- 1. a 4 { Vector has 4 }
- 2. a 7 {vector has 7 }
- 3. a 6 {vector has 6}
- 4. b {sorts the vector in ascending order, vector now is 5 6 7}
- 5. c {reverse the vector }
- 6. e {prints the element of the vectors 7 6 4}

For the sec test case

There are four queries. Queries are performed in this order

- 1. a 55 (vector A has 55)
- 2. a 11 (vector A has 55,11)
- 3. d (prints the size of the vector A ie. 2)
- 4. e (prints the elements of the vector A ie 55 11)
