Variable name	Variable kind	Data type	(Memory allocation) (Initial value)			
CONV	VAR	BOOL	AT %QX0.2.10			
EJECT	VAR	BOOL	AT %QX0.2.8			
EJECT_RETURN	VAR	BOOL	AT %QX0.2.9			
EMG	VAR	BOOL	AT %IX0.1.11			
GANTI	VAR	BOOL	AT %IX0.1.12			
INS_BT	VAR	BOOL				
INS_RET_BT	VAR	BOOL				
INSERT	VAR	BOOL	AT %QX0.2.6			
INSERT_RETURN	I VAR	BOOL	AT %QX0.2.7			
INST0	VAR	FB Instance				
INST1	VAR	FB Instance				
INST10	VAR	FB Instance				
INST11	VAR	FB Instance				
INST12	VAR	FB Instance				
INST13	VAR	FB Instance				
INST14	VAR	FB Instance				
INST15	VAR	FB Instance				
INST16	VAR	FB Instance				
INST17	VAR	FB Instance				
INST18	VAR	FB Instance				
INST2	VAR	FB Instance				
INST3	VAR	FB Instance				
INST4	VAR	FB Instance				
INST5	VAR	FB Instance				
INST6	VAR	FB Instance				
INST7	VAR	FB Instance				
INST8	VAR	FB Instance				
INST9	VAR	FB Instance				
MAG	VAR	BOOL	AT %IX0.0.6			
PICK_CCW	VAR	BOOL	AT %QX0.3.6			
PICK_CW	VAR	BOOL	AT %QX0.3.7			
PICK_DOWN	VAR	BOOL	AT %QX0.3.9			
PICK_UP	VAR	BOOL	AT %QX0.3.8			
PROX	VAR	BOOL	AT %IX0.0.8			
RUNNING	VAR	BOOL	AT %QX0.3.11			
	c:\gmwin 4\\source\fat_siaplpdo\noname00.src					
° <sup>-1</sup> ⁄ <sub>4</sub> ö						

Variable name	Variable kind	Data type	(Memory allocation) (Initial value)		
START	VAR	BOOL	AT %IX0.0.15		
STOP	VAR	BOOL	AT %QX0.3.13		
T_EXTEND	VAR	BOOL			
TRIG_VACUM	VAR	BOOL			
VACUM	VAR	BOOL	AT %QX0.3.10		
Y1	VAR	BOOL			
Y2	VAR	BOOL			
				2022.11.24	
c:\gmwin 4\\source\fat_siaplpdo\noname00.src					
° <sup>-1</sup> ⁄ <sub>4</sub> ö					







