

SENIOR SOFTWARE DEVELOPER

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## Summary\_

I am a senior software developer with over a dozen years of professional experience shipping software at a global scale. I have deep experience in API design, solving client data synchronization problems, and developing large production code bases.

I love finding the answer to a problem and I'll go all the way through the stack until I have a solution. I have an eye for details, and I'm always looking for a way to make life simpler by creating a tool. I care strongly about user privacy and security.

# Work Experience \_\_\_\_

Apple, Inc Cupertino, California

SENIOR SOFTWARE ENGINEER

- Developed software and APIs that shipped in twelve major iOS software releases.
- One of the most prolific bug writers at Apple with over 10,000 bug reports written.
- Presented three times on stage at the Apple Worldwide Developers Conference (2014 Session 231, 2016 Session 226, 2010 Session 129).

CloudKit is an API that enables applications to easily access and store custom structured data and large files on the iCloud servers.
CloudKit serves as the backend for iCloud Photo Library, iCloud Drive, Notes, and many App Store apps. As of 2016 there were 782 million iCloud users.

- Co-creator of the CloudKit API and code base.
- Maintained an excellent relationship with the CloudKit server team to design and implement features.
- · Worked closely with many teams inside and outside Apple to support their use of the CloudKit API.
- Added sharing features in 2016, which required extensive design work with server and client teams.
- · Focused on client-side encryption features. Ensuring user privacy and security was a top goal for the project.

Calendar Sync 2009 - 2015

- Created a calendar synchronization daemon for the iOS Calendar app using the open CalDAV standard.
- Added scheduling and sharing support on iOS.
- · Participated in the CalConnect working group and attended numerous interop meetings to ensure iOS compatibility with other CalDAV clients and servers.
- Worked closely with server engineers both within Apple and from other companies.

#### C iPhone Backup 2008 - 2011

- Wrote a service to back up user data from iPhones to iTunes.
- Added support for encrypted backups and backing up App Store apps.
- □ iPhone 2006 2011
  - · Worked on the initial creation of the iPhone, contributing code fixes, tools, and bug reports across the entire project.
  - Developed a synchronization service for Contacts, Calendars, Bookmarks, Mail Accounts, and Notes between an iPhone and desktop computer.

Sync Services 2005 - 2006

Sync Services is the OS X API for synchronizing calendars, contacts, and other data with phones and .Mac.

• Wrote and maintained unit tests, screened bugs, and contributed code fixes.

#### Education

#### California Polytechnic State University, San Luis Obispo

San Luis Obispo, CA

July 2005 - May 2018

BACHELOR OF SCIENCE IN COMPUTER SCIENCE

June 2005

- S Developed embedded software in C for the CP4 cubesat, launched April 2017
- 🐧 President of the Cal Poly Linux Users Group
- 🖨 Built a 10 node supercomputer cluster for the UCSC Astronomy Department

### Skills\_\_\_\_\_

LanguagesObjective-C, C, Swift, PythonTechnologiesCloudKit, sqlite, Protobuf, WebDAVPlatformsiOS, macOS, LinuxToolsXcode, git, Ildb, vim, ET;X, fish, bash