

Raffaele Cataldo

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*Full stack software developer specializing in Next.js/TypeScript
Passionate about crafting elegant software solutions for real world problems*

Work Experience

Inabia

January 2024-present

Next.js Developer (Software Engineer Contractor at Consumer 51)

- Leveraged React Server Components and Next.js App Router for efficient data fetching and mutating, filtering and pagination for a greenfield electronic medical records application. mentoring teammates on Next.js best practices.
- Completed long-delayed UI component for managing dockable in-app windows, utilizing React Context and Reducer APIs, helping us ship our HIPAA compliant medical records product on schedule.
- Reduced application complexity and hastened time to build new features by creating reusable UI components, refactoring duplicated code into reusable components, taking advantage of TypeScript to catch bugs while refactoring.
- Received consistent praise from project manager for my leadership, work ethic, passion for the project and engagement with our fully remote, agile development team.

Encore

May 2022-April 2023

Full Stack Developer

- Built end to end features for financial application, integrating with Stripe, Plaid, and Google APIs to create user flows for invoice creation and payment, as well as KYC steps for on-boarding users.
- Implemented state management with React Recoil, resulting in user interactions under 100ms.
- Migrated code base from JavaScript to TypeScript, eliminating TypeErrors, improving maintainability
- Increased application security by implementing rate-limiting on login forms using Redis, integrating NextAuth magic links for sign in, ensuring compliance with third party vendors.
- Developed robust API endpoints that interact with Prisma and MongoDB to perform CRUD operations on user data, integrating email communication with SendGrid
- Ensured accessibility through use of semantic HTML, keyboard navigability forms and UI elements, proper color contrast

Volunteering

Radical Engineers

March 2022 - August 2023

Software Engineer (Volunteer)

- Designed and developed a workplace accessibility survey app, using React/TypeScript for UK based non-profit Sick in the City, building accessible front end to complete the survey and backend secured with NextAuth
- Admin dashboard allowing for a comprehensive view of website analytics, survey responses, and other data using MongoDB, React, TypeScript, helping Sick in the City improve outreach and understand their customer base.
- Developed a Twilio phone-tree app for a criminal justice reform group, Straight Ahead, to improve prisoner support as well as fundraising communication, using Python Flask.

Technical Skills

Languages: TypeScript, JavaScript, Python, Rust

Front End: React, Next.js, Redux, Recoil, Tailwind, Material UI, CSS, HTML

Back End: Node.js, Express, Laravel, Flask, Axum Web

Databases: MongoDB, MySQL, SQLite, Postgres

Tools: Git, GitHub, Linux, Docker, Vim, Jest, Zod, Prisma, React Testing Library

Personal Projects

Time Bandit

- Time management command line application built with Rust and SQLite. Designed for an easy workflow - start tasks, track time spent on task, view how much time was spent on specific aspects of the task. This project has a web front end with a REST API written in Rust/Axum using a Postgres Database.

Education

The Open University

BSc Honours Computer Science and Statistics

Oct 2021 - *in progress*

Career Foundry

Fullstack Web Development Bootcamp

Sept 2021-March 2022

Languages

English (native) | German (advanced) | Spanish (advanced) | Italian (intermediate) | Turkish (intermediate)