# Peter Farmer

Full-Stack Developer

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## **EDUCATION**

### **Purdue University**

B.S. in Computer Science & Minor in Statistics GPA: 3.44

## **SKILLS**

Java

JavaScript

**JQuery** 

Chart.js

Angular.js

С

C++

HTML / CSS

**ARM Assembly** 

**Firebase** 

# **COURSES**

Software Engineering 1
Systems Programming
Data Structures and Algorithms
Computer Architecture

# **ACTIVITIES**

#### **Hack Team Purdue**

- Co-Founder & Co-President
- Prepares students for hackathons
- Cultivated a place for students to meet other hackers

## **PROJECTS**

#### Game Developer - VR Escape

Sept 2016 - Present

- Developing a puzzle game with cutting edge virtual reality technology
- To be implemented through Unity 5 Game Engine using Oculus Rift
- Working as a Scrum team to complete project

### Mobile Developer - BallShake

Sept 2016 - Present

- Creating a mobile game (iOS & Android) using the Unity5 development environment
- Implementing the accelerometer for movement to score points
- Written entirely in JavaScript and C#

#### Front-end Developer - Uberlytics

Aug 2016

- Developed a fully responsive HTML5/CSS website that displays Uber surge price data.
- Retrieved the surge data from Uber's API
- Stored and hosted the information in Firebase
- Graphically displaced information using Chart.js

#### **Back-end Developer** - IRC Server

April 2015

- Constructed an internet relay chat server using linkedlists
- Created multiple chat rooms with option to add/remove users
- Written completely in C++

#### **Android Developer - SafeWalk**

Dec 2014

- Implemented both the client and server for users to request volunteers to safely walk them back to locations.
- Crafted the android application for my Object-Oriented Programing class.
- Created complete GUI through Android Studio