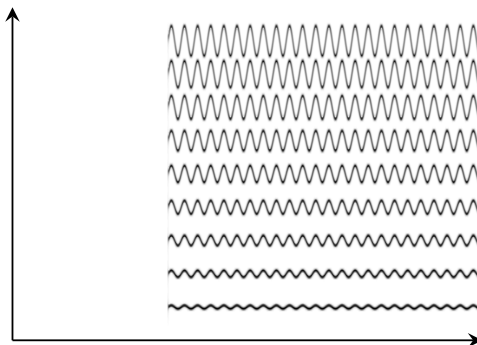
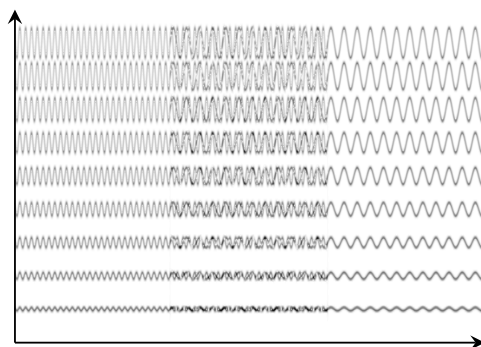


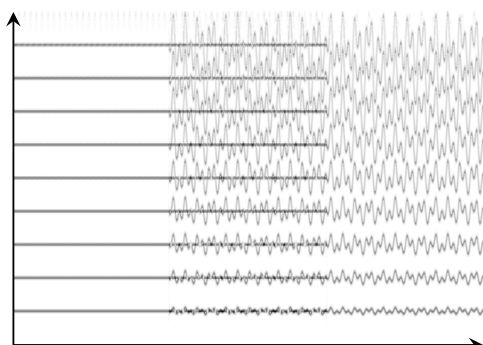
(a) Source 1



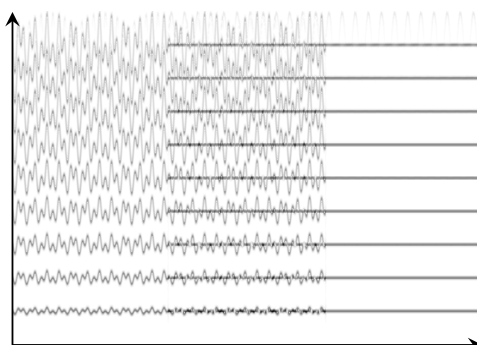
(b) Source 2



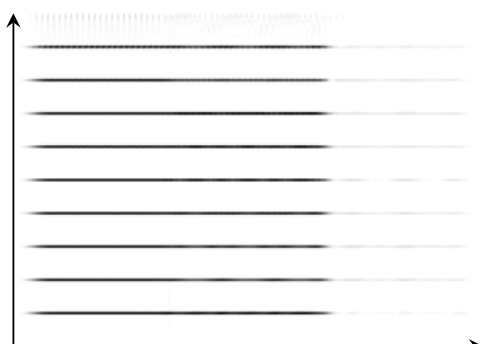
(c) Mixture



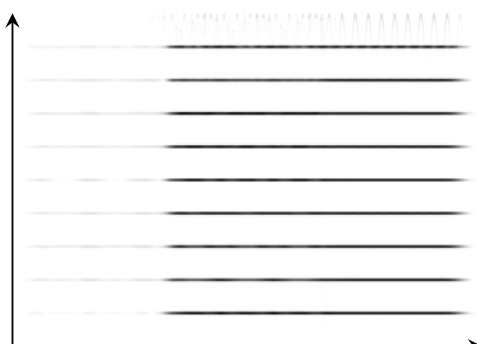
(d) Mix. warped by Pitch 1



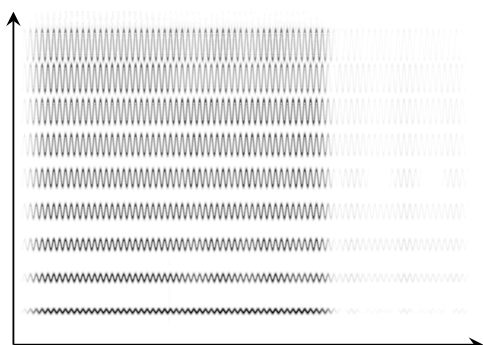
(e) Mix. warped by Pitch 2



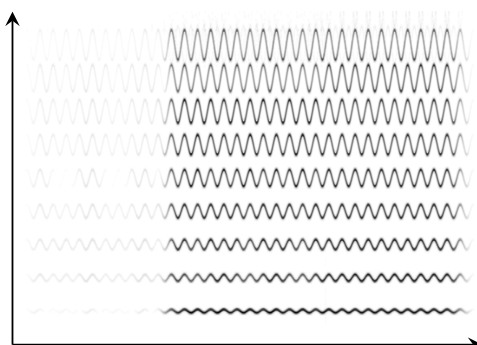
(f) Target 1 warped



(g) Target 2 warped



(h) Target 1 unwarped



(i) Target 2 unwarped