## **Resources**

Resources including existing curriculum, workshop materials and lesson planning.

## **Learning Development & Course Design**

- <u>Software Carpentry Learning Objectives (http://carpentries.github.io/instructor-training/14-lesson-study/)</u>
- Verbs to Assess Learning Outcomes
   (https://www.clinton.edu/curriculumcommittee/listofmeasurableverbs.cxml)
- <u>Blooms (Digital) Taxonomy (http://teachonline.asu.edu/2016/05/integrating-technology-blooms-taxonomy/)</u>

## Curriculum

- networks.land (http://networks.land)
- Commotion Wireless (https://commotionwireless.net)
- Metamesh YouTube channel (Video)
   (https://www.youtube.com/channel/UCGEnntxbGKMU9J9GIZ1LQUQ)
- Detroit Community Technology Project (http://detroitcommunitytech.org/learning-materials)
- <u>Community Technology Facilitation</u>
   (http://communitytechnology.github.io/docs/facilitation/discussion-formats/)