EXERCISE 4

TASK 1

The output is 3. After replace the init() method with a constructer, output also 3.

```
COutput - Q1Main (run)

run:

BUILD SUCCESSFUL (total time: 0 seconds)
```

TASK 2

a)

a) Draw a UML class diagram for Staff class.

```
Staff
Attribute/State
-name: String
-staffID: String
-salary: double
-workingDay: int
Behavior/method
+setStaffInfo(String nm, String id, int wDay)
+calculatesalary(): void
+getsalary(): double
+getName(): String
+getStaffID: String
```

b)

----jGRASP exec: java TestMyStaff

Enter staff name: FARRAHEnter staff ID:MYFC1001Enter staff sales:300

Enter hour works:200

Staff Information

Staff Name : FARRAH StaffID : MYFC1001 Hours Work : 200

Total sales : RM4500.0 Total Salary : RM1600.0

TASK 4

----jGRASP exec: java TestMyFCStaff_Question4

Enter staff name: farrah
 Enter staff ID:MyFC1001
 Enter staff sales:300

Enter hour works:200

Staff Name : farrah StaffID : MyFC1001 Hours Work : 200

Total sales : RM4500.0 Total Salary : RM1600.0

----jGRASP: operation complete.