An example calling C from Java to get the TAI time

So below is just the C-code (taken shamelessly off the web) to get the TAI, UTC and Monotonic time -

```
#include <iostream>
#include <time.h>
long sec(int clock)
struct timespec gettime now;
clock gettime(clock, &gettime now);
return gettime now.tv nsec;
}
int main()
std::cout << sec(0) << std::endl;
                             // CLOCK REALTIME (UTC)
std::cout << sec(1) << std::endl;
                             // CLOCK MONOTONIC
std::cout << sec(11) << std::endl;
                             // CLOCK TAI (TAI)
return 0;
}
```

Its easy to compile and run it and see that it prints out three times

One next writes the "wrapper" java class - I've called it TestJavaTime.java - it only calls the time library with argument 11 - but this can easily be modified obviously

```
public class TestJavaTime {
    static {
        System.loadLibrary("ctime"); // myjni.dll (Windows) or libmyjni.so (Unix
es)
    }

// Declare a native method average() that receives two ints and return a dou
ble containing the average
    private native long ctaitime(int clock);

// Test Driver
    public static void main(String args[]) {
        System.out.println("TAI time via C called from Java is " + new TestJava
Time().ctaitime(11));
    }
}
```

Note the bits in red are explained below:

- 1) ctime the shared libary containing the c-function to be called is going to be called libctime.so
- 2) ctaitime(int clock) is the name of the C function this java class will be calling -

After writing this Java class we do:

> javac TestJavaTime.java

and then generate a header

> javah TestJavaTime

From the previous step a header file will have been generated - it must not be touched anymore - here is what it looks like - its name is TestJavaTime.h

```
/* DO NOT EDIT THIS FILE - it is machine generated */
#include <ini.h>
/* Header for class TestJavaTime */
#ifndef Included TestJavaTime
#define Included TestJavaTime
#ifdef cplusplus
extern "C" {
#endif
* Class: TestJavaTime
* Method: ctaitime
* Signature: (I)J
JNIEXPORT jlong JNICALL Java TestJavaTime ctaitime
(JNIEnv *, jobject, jint);
#ifdef __cplusplus
}
#endif
#endif
```

This header has to be included in the function extracted from the first c program that I showed in this write-up. Note that the red bit in the header tells us what it neddsa to be called and what it's signature is:

```
JNIEXPORT jlong JNICALL Java TestJavaTime ctaitime (JNIEnv *, jobject, jint);
```

So here we go - here is the C function (note the header included -red) and the signature of the function (also red) - these

```
#include <ini.h>
#include <stdio.h>
#include "TestJavaTime.h"
#include <time.h>
JNIEXPORT jlong JNICALL Java TestJavaTime ctaitime
(JNIEnv *env, jobject thisObj, jint clock ) {
 long result;
 printf("Integer argument given to me is %d \n", clock);
 struct timespec gettime now;
 clock_gettime(clock, &gettime_now);
 result = gettime now.tv nsec;
 if(clock == 11) {// tai time)
  printf("I am the C code I will give Java the TAI time of %Id \n", result);
 }
  else if (clock == 0) {
   printf("I am the C code I will give Java the REAL time of %Id \n", result);
  else if (clock == 1) {
   printf("I am the C code I will give Java the monotonic time of %Id \n", result);
  }
  else {
      printf("Valid choices are only 1 (monotonic), 11 (TAI), 0 (UTC) \n");
 return result;
```

Ok finally we need to give it a go - this will only compile and link (I found) with the flags shown - among other things the flags specify the location of the jni.h and jni_ md.h (a dependency of the jni.h)

Thus to build the shared library:

> gcc -o libctime.so -fPIC -nostartfiles -shared -l /usr/lib/jvm/java-8-openjdk-amd64/include -l /usr/lib/jvm/java-8-openjdk-amd64/include/linux TestJavaTime.c -lc

The java can be run but the library path has to be specified - annoyingly - and so here we go

>java -Djava.library.path=. TestJavaTime
Integer argument given to me is 11
I am the C code I will give Java the TAI time of 72873483
TAI time via C called from Java is 72873483

Here the printout is the printout from running the java the time from inside the C function and from the java call are both printed.

java -Djava.library.path=. TestJavaTime
 Integer argument given to me is 11
 I am the C code I will give Java the TAI time of 72873483
 TAI time via C called from Java is 72873483

<Moving toward the CCS Version>

Next moving toward getting this integrated into CCS my first step was to create the class with main and C++ native function declaration(TimeGet.java) and then a class to store the times (TimeStorage.java) and a C++ function (timeaccess.C) that gets three times TAI time, UTC time. Using JNI once again the C++ function is called with an instance of TimeStorage.java - and the C++ code simply sets the values of the private data members of TimeStorage.java - the way to generate the JNI interface etc is as described in the previous example - for now TimeGet.java simply prints out the UTC, TAI and monotonic time in seconds and then nano-seconds we need to define what the interface to the user needs to be.

This time the C++ shared library is modifying the private data members of a Java Class - and then the time is stored in there.

The java and C++ classes/functions follow on the next 3 pages - these are trivial - only "subtlety" is accessing a Java class from C++ and modifying its data members.

<TimeGet.java> Only prints out times - need to think of a useful interface.

```
*******
public class TimeGet {
      static {
  System.loadLibrary("timeaccess"); // Load native library at runtime
  // hello.dll (Windows) or libtimeaccess.so (Unixes)
      // Declare a native method timeaccess that receives the java storage class
TimeStorage and returns void
      private native void timeaccess(TimeStorage tstore);
      // Test Driver
      public static void main(String[] args) {
  TimeStorage ts = new TimeStorage();
  new TimeGet().timeaccess(ts); // invoke the native method
  // print stuff out - from the filled TimeStorage class -
  System.out.println("TAI time (seconds): " + ts.getTimeSecsTAI());
  System.out.println("TAI time (nano-seconds): " + ts.getTimeNanoTAI());
  System.out.println("UTC time (seconds): " + ts.getTimeSecsUTC());
  System.out.println("UTC time (nano-seconds): " + ts.getTimeNanoUTC());
  System.out.println("MONOT time (seconds): " + ts.getTimeSecsMONOT());
  System.out.println("MONOT (nano-seconds): " + ts.getTimeNanoMONOT());
  }
*******
```

<TimeStorage.java> Regular Java class stores TAI,
UTC and monotonic times which have to be filled in by C
or C++ code

```
******
//**********
// stores TAI, UTC and MONOTONIC time in seconds and nano seconds -
// Author - Farrukh Azfar.
public class TimeStorage {
      // private data members storing seconds and nano-seconds -
      // TAI
      private long timeSecsTAI;
      private long timeNanoTAI;
      // UTC
      private long timeSecsUTC;
      private long timeNanoUTC;
      // Monotonic
      private long timeSecsMONOT;
      private long timeNanoMONOT;
      // set functions
      // TAI
      public void setTimeSecsTAI(long jjt) {
         timeSecsTAI = jjt;
      public void setTimeNanoTAl(long kkt) {
         timeNanoTAI = kkt;
      }
      // UTC
      public void setTimeSecsUTC(long jju)
            timeSecsUTC = jju;
      public void setTimeNanoUTC(long kku) {
        timeNanoUTC = kku:
      }
```

```
// Monotonic
 public void setTimeSecsMONOT(long jjm) {
       timeSecsMONOT = jjm;
    }
    public void setTimeNanoMONOT(long kkm) {
      timeNanoMONOT = kkm;
    }
// get methods
    // TAI
    public long getTimeSecsTAI() {
      return timeSecsTAI;
    public long getTimeNanoTAI() {
      return timeNanoTAI;
    }
    // UTC
    public long getTimeSecsUTC() {
       return timeSecsUTC;
    public long getTimeNanoUTC() {
       return timeNanoUTC;
    }
    // Monotonic
    public long getTimeSecsMONOT() {
       return timeSecsMONOT;
    public long getTimeNanoMONOT() {
       return timeNanoMONOT;
    }
```

<TimeGet.h> - jni generated header for timeaccess.C

```
/* DO NOT EDIT THIS FILE - it is machine generated */
#include <ini.h>
/* Header for class TimeGet */
#ifndef _Included_TimeGet
#define _Included_TimeGet
#ifdef __cplusplus
extern "C" {
#endif
/*
* Class:
            TimeGet
* Method: timeaccess
* Signature: (LTimeStorage;)V
*/
JNIEXPORT void JNICALL Java_TimeGet_timeaccess
(JNIEnv *, jobject, jobject);
#ifdef cplusplus
}
#endif
#endif
```

<timeaccess.C> C++ code to actual get the TAI UTC and monotonic times in seconds, nano seconds and then fill the TimeStorage Class passed to it by TimeGet.

```
*******
//***************
//JNI function to set data members Java class
//that carries the time information
// Author Farrukh Azfar
//**************
#include <ini.h>
#include <stdio.h>
#include "TimeGet.h"
#include <time h>
JNIEXPORT void JNICALL Java TimeGet timeaccess
(JNIEnv *env, jobject thisObj, jobject ts) {
 struct timespec gettime utc; // utc
 struct timespec gettime tai; // tai
 struct timespec gettime monot;//
 // fill in the structs ... 0, 11, 1 specify which time to fill the structs with -
 clock gettime(0, &gettime utc);
 clock gettime(11, &gettime tai);
 clock gettime(1, &gettime monot);
 // Set the values of all the functions in the class - here
 // get the pointer to the TimeStorage Class -
jclass cl = env->GetObjectClass(ts);
// find the ID of the field that the set member functions set -
ifieldID fids tai = env->GetFieldID(cl, "timeSecsTAI", "J");
ifieldID fidns tai = env->GetFieldID(cl, "timeNanoTAI", "J");
ifieldID fids utc = env->GetFieldID(cl, "timeSecsUTC", "J");
ifieldID fidns utc = env->GetFieldID(cl, "timeNanoUTC", "J");
ifieldID fids monot = env->GetFieldID(cl, "timeSecsMONOT", "J");
ifieldID fidns monot = env->GetFieldID(cl, "timeNanoMONOT", "J");
```

Now create the shared library:

gcc -o libtimeaccess.so -fPIC -nostartfiles -shared -l /usr/lib/jvm/java-8-openjdk-amd64/include -l /usr/lib/jvm/java-8-openjdk-amd64/include/linux timeaccess.C -lc

...and run (you do need to specify java.library.path) java -Djava.library.path=. TimeGet