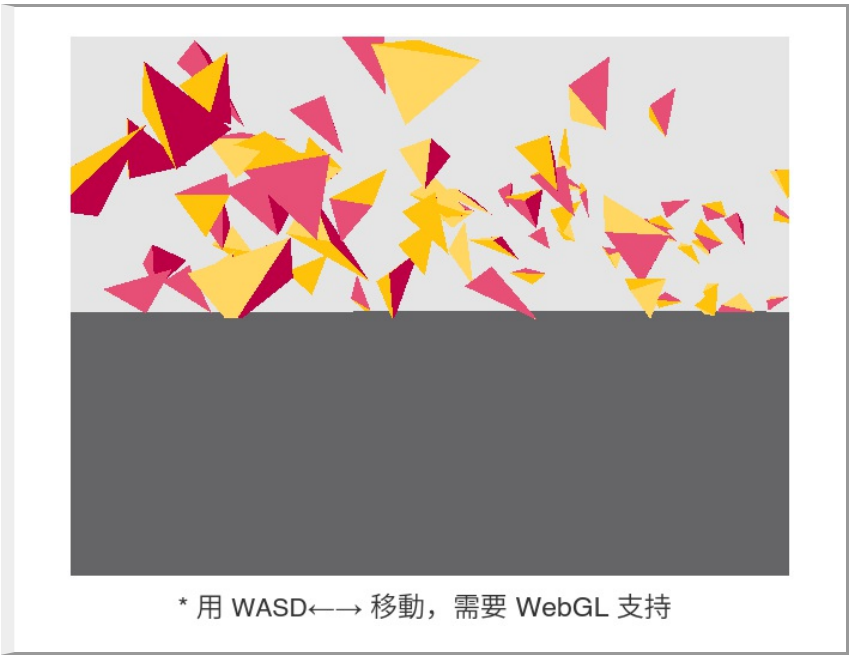
Will You Marry Me?

After rendering



Above is a image, the playable version is below:

* Use WASD←→ to move，need WebGL support