C++ Tricks 1.2 (,)(&&,||)

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1.2 (,)(&&,||)

(,)C++()

for(**int**i=0,j=9;i<10;++i**,**--
j)std::cout<<i<<"+"<<j<<"=9\n";

C++

(1.1)C++(&&||)A&&B
A=falseBfalseA||BA=trueBtrue

C++(A)(B)""Adaandor
and_thenor_elseC++bool

char*p=getString();

if(p**&&***p)std::cout<<p;

C++00''(1.1)pp

C++C++(operator overload)

C++

class BadThing{/* Some Bad and Stupid
Thing*/};

BadThing& **operator**,(BadThing&,
BadThing&);//

bool operator&&(BadThing&, BadThing&);//
&&

BadThing b1,b2;

if(b1&&b2)b1,b2;//

if(**operator**&&(b1,b2))**operator**,(b1,b2);

C++　　　　**operator**&&b1b2
BadThing()

C++b1b2
X86(……)

CC++a+b

> <p style="margin:0;">

,&&X86"……"
operator,STLiostream((GP, Generic
Programming)GP3.5KB3.8
()()
operator||