

PyRuby

Today I saw a package called PyRuby in Github. The readme says:

PyRuby - Some Ruby for your Python!

PyRuby is a simple way to leverage the power of Ruby to make your Python code more readable and beautiful.

Usage

All you have to do is import the ruby module:

```
import ruby
```

From now on you should be able to write Ruby code within a regular Python module. An example:

```
1.upto(10) { |n| puts n }
```

Even PyPI has listed this as a package.

In the beginning I thought this was again a Ruby implementation by PyPy project. Or at least it use some magic trick to write ruby code directly in Python.

Then I browse into the source code of it.

It contains only one file: `ruby.py`

```

1  # *- coding: utf-8 -*-
2
3  print("""
4
5      `./+ossyhddmmmmmmNNNNNNNNmmmmmmddddd
dhhhyyyhhhyo:`
6          .:+sydNNNmmdhhyssso++/+++++++///::::-.`` .....--
/oymms.
7          `:ohmdys+//:/:--::://///:-.```` ..... `````` `./:~`      `/d
Ns.
8          .+hNds:`-:/://:-----:////++//:-....-:/:/:-.`.///.      `oMm/
9          /hNmo.` ```` ``... ```````````````` ``...-----:/:+/-/::`
/NMs
10         oMd/` `` `:::-.---://+`      //` ````````-::::+/-`::` `:NM
+
11         yN`      +.` `` `` `/\`      o.      ````:::-.`` `` `:NN:
12         :Nm      -      ./      :      `.://///////:- `````` `` `:NN-
13         /NM/      .-:::-.`` `` /      `:sdmdhyMMMMMMNNmy/`
      :mNo`
14         :hMd:      /dmdddddNNmdy+-.      `smmy/-````hMMMMMM
MhydM/`-.` `` `` ``...mMm+.
15         -hNd/-o/-o/-:~. `ydmmmmmNNNNNNMMNh:/+- dMN-`-+hmm
mmdhhhhdddmMN-`-/o: .-:::/oydms-
16         oNMo:+/::.      `` ``...-:/+ohNMNhs- :hNmmdyo:..`` `yo-`` ``.-
-.` ``-+shdddhst+` `` ``./yms.
17         .MMo:/`o:~+sso+:-`      sM+      ./-`      /mNh+-----/ymNNd
o:~-/shd+` `` `:mm:
18         /MM-o ./ ohhsooohNmy::sh.      `yM/      ``:oyyyyyyyhys
+:.` hy ``/Nh` `:-NN.

```

[illegible]

```
43         ``.....`
44
45     LOL U MAD?
46     """)
47
48     import sys
49     sys.exit(1)
```

Yes, indeed. The idea of using Ruby in Python is totally mad.