

C++ Tricks 1.2

(,)(&&,||)

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1.2 (,)(&&,||)

(,)C++()

```
for(int i=0,j=9;i<10;++i,--j)std::cout<<i<<" "<<j<<"=9\n";
```

C++

(1.1)C++(&&||)A&&B
A=falseBfalseA||BA=trueBtrue

C++(A)(B)""Adaandor
and_thenor_elseC++bool

```
char*p=getString();
```

```
if(p&&*p)std::cout<<p;
```

C++00''(1.1)pp

C++C++(operator overload)

C++

```
class BadThing{/* Some Bad and Stupid  
Thing*/};
```

```
BadThing& operator,(BadThing&  
BadThing&);//
```

```
bool operator&&(BadThing&, BadThing&);//  
&&
```

```
BadThing b1,b2;
```

```
if(b1&& b2)b1,b2;//
```

if(operator&&(b1,b2))operator,(b1,b2);

C++ **operator&&b1b2**

BadThing()

C++b1b2

X86(.....)

CC++a+b

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,&&X86“.....”

operator,STLiostream((GP, Generic
Programming)GP3.5KB3.8

()()

operator||