FARZANA MOURY

Email: farzm.business | Github: farzana-moury | LinkedIn: farzana-moury

Phone: 226-506-3794 | **Website:** farzanamoury.netlify.app

EXPERIENCE

Code Sensei | Code Ninjas Windsor

June 2021 - Jan 2022

- Engaged kids between ages 7 14 in programming with JavaScript, Lua, and C#
- Taught successful coding camps during the summer
- Assisted staff in running the curriculum, special events, and fixing issues
- Maintained a positive environment for kids, parents, and staff
- Coordinated the Junior Program taught fundamental coding concepts to young children

VOLUNTEERING

Book Buddy Volunteer | Windsor Public Library

Jan 2021 - Sept 2021

- Read books every week with partnered book buddy
- Improved book buddy's overall reading by practicing spelling, words and pronunciation
- Worked effectively online and communicated progress with book buddy's family
- Formed a close bond with book buddy

Graphic Designer | Invincible Quill Magazine

June 2020 - Dec 2020

- Worked closely with a team of editors, writers and graphic designers
- Applied constructive feedback to team members on respective designs
- Created beautiful graphic designs using Canva
- Improved on existing graphic designs with feedback

EDUCATION

St. Clair College

Sept 2019 - April 2022

- Advanced Diploma in Mobile Applications Development
- Android and iOS App Development
- Web Development
- Game Development

PROJECTS

LoveBirds Wedding Planner | Simple and effective wedding planner app made with Flutter

99 Names of Allah | Useful app that helps you read and memorize Allah's 99 beautiful names

foodstuffs | Helpful grocery list app that tracks your progress on groceries collected

FruitMania: A Space Adventure | A 2D pixelated adventure game made with Unity

Portfolio Website | Fully responsive portfolio website made with React

TECHNICAL SKILLS

Languages | Java, Swift, C#, HTML/CSS, JavaScript, Python, Dart
Frameworks | Android Studio, Xcode, Flutter, React, Bootstrap, Unity
Tools | Git, GitHub, IntelliJ IDEA, VSCode, MySQL, Figma, Adobe XD