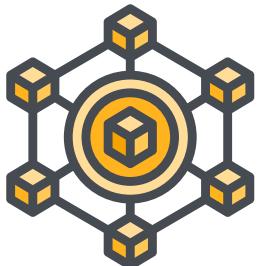
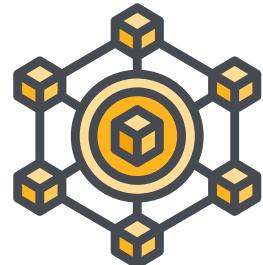


What is an Interface?

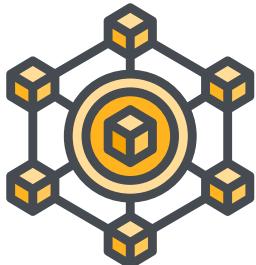


- An interface is a collection of rules or declarations.
- It does not contain implementation logic.
- It defines:
 - The structure of functions
 - The names of functions
 - The return types
- An interface specifies what must be implemented,
- but not how it will be implemented.





Why Do We Use Interfaces?



- To enforce standardization across contracts.
- To allow multiple contracts to follow the same structure.
- To improve security and compatibility.
- To make large-scale projects more manageable.
- To support team-based development where roles are clearly defined.

