



# JavaScript

ES6 & Beyond

# Lambda Functions

# Lambda vs Function Keyword Functions

## Lambda Functions

- Lexically bound this
- No arguments array
- Much shorter syntax (Also multiple different syntaxes)

## Function Keyword Functions

- Contextually bound this
- Has arguments array
- Longer syntax



# This

The `this` keyword is a special variable that is only evaluated when its enclosing function is called.

It evaluates to the object that the called function is attached to *when it is called*.

Since we can freely move functions around and attach them to any object we please, the behavior of the `this` keyword can change

# This

```
1
2  function getThis () {
3      return this
4  }
5
6  // returns the global object,
7  // where all globally-scoped values
8  // are stored
9  console.log(getThis())
10
11  const receiver = {
12      getThis: getThis
13  }
14
15  // returns the object stored in the
16  // receiver variable.
17  //
18  // Just by attaching the function to
19  // an object, we change the behavior of `this`!
20  console.log(receiver.getThis())
21
22
```

# SCOPE



# Scope

Scope refers to the variables that are accessible at a particular spot in your code.

An accessible variable is called “in-scope” at that location, while an inaccessible variable is called “out-of-scope.”

# Scope in JS

- Every module has a scope that includes global names (Math, console, process, etc.) and top-level definitions in the module
- Every function also has a scope which includes the parameters to the function and any top-level definitions inside the function body
- When a new scope is opened inside of another one, it inherits the outer scope

```
1  // module-level scope
2  // includes top-level definitions: x and addTen
3  const x = 10
4
5  function addTen (n) {
6    // function-level scope
7    // includes module scope: x and addTen
8    // as well as parameter definitions: n
9    return n + x
10 }
11
12 // back outside of the function, n is no longer defined
13 // error!
14 console.log(n)
15
```





# Closures



# Closures

A closure is a property of a function, and it refers to the chain of scopes that function has access to.

A function always has direct access to its closure, even if the function is copied, imported, or otherwise moved around.

A closure is essentially a function's private state!