

# 快应用与Kaldi 答辩

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答辩序号：02

项目名称：todolist

应用包名：da

# 项目要求

2

## 《快应用与Kaldi》评分标准



### 必须实现的功能

(60分)

- 使用Kaldi 进行语音输入待办事项(20')
- 支持修改待办事项 (20')
- 给待办时间添加完成时间 (20')

### 选择实现功能 (20)

(每实现一项加5分)

- 样式优化、动态效果
- 到deadline进行震动提醒
- 增加一个统计页面, 对待办事项进行统计
- 状态从to do/done变成to do/doing/done

### 代码质量

(每满足一项加5分)

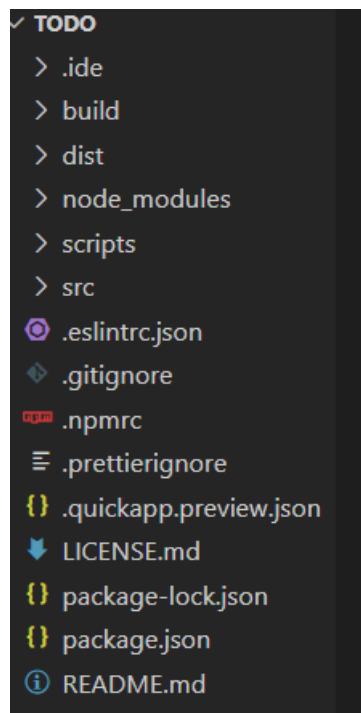
- 注释良好
- 命名规范
- 逻辑简洁
- 结构合理

### 考勤+提问+展示表达

(10分)

- 上下课打卡(1')全勤满分, 否则不得分
- 提问评分(4')【数量及质量综合评定】
- 项目展示整体呈现效果 (5')

# 项目基本展示

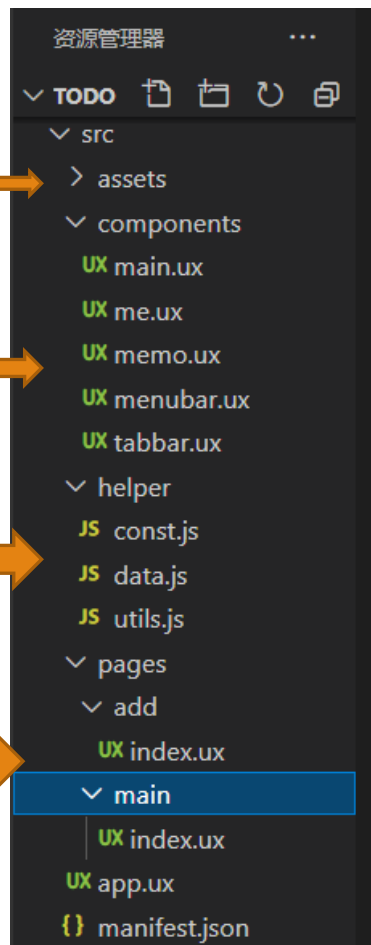


图片等资源文件

各种子组件

Javascript文件

主页面和添加页面



# 必做任务一：kaldi语音输入

支撑代码

```
initAsr() { ...  
},  
startAsr() { ...  
},  
endAsr() { ...  
},
```

```
<div  
  class="asr-btn {{scale}} {{ 'asr-btn-enabled' }}"  
  ontouchstart="startAsr"  
  ontouchend="endAsr"  
>  
  <div class="asr-image2"></div>  
</div>
```

效果



可以通过按住麦克风图标实现对于内容的语音输入

# 必做任务2： 修改事件

支撑代码

```
turnToEdit() {  
  router.push({  
    uri: 'pages/add',  
    params: {  
      title: this.memo.title,  
      content: this.memo.content,  
      index: this.index,  
      status: this.memo.status,  
      isexit: true,  
      startYear: this.memo.startYear,  
      startMonth: this.memo.startMonth,  
      startDate: this.memo.startDate,  
      startHour: this.memo.startHour,  
      startMinute: this.memo.startMinute,  
      endYear: this.memo.endYear,  
      endMonth: this.memo.endMonth,  
      endDate: this.memo.endDate,  
      endHour: this.memo.endHour,  
      endMinute: this.memo.endMinute,  
      startTime: this.memo.startTime,  
      endTime: this.memo.endTime,  
      start: this.memo.start,  
      end: this.memo.end,  
      starttimes: this.memo.starttimes,  
      endtimes: this.memo.endtimes  
    }  
  })  
},
```

实现

```
<div  
  class="memo-item"  
  style="right: {{right}}px;"  
  onclick="turnToEdit()"  
  ontouchstart="touchstart"  
  ontouchmove="touchmove"  
  ontouchend="touchend"  
  ontouchcancel="touchcancel"  
>
```



点击一下组件  
memo即可重新进  
入添加页面进行修  
改

# 必做任务3： 添加时间

```
initTime() {  
  //定义时间常数  
  const HOUR = 24  
  const MINUTE = 60  
  const SECOND = 60  
  const MILLISECOND = 1000  
  
  const date = new Date()  
  this.startYear = date.getFullYear()  
  this.startMonth = date.getMonth() + 1  
  this.startDate = date.getDate()  
  this.startHour = date.getHours()  
  this.startMinute = date.getMinutes()  
  if (this.startMinute < 10) {  
    this.startTime = this.startHour + ':' + this.startMinute;  
  }  
  else {  
    this.startTime = this.startHour + ':' + this.startMinute;  
  }  
  date.setTime(date.getTime() + HOUR * MINUTE * SECOND * MILLISECOND)  
  this.endYear = date.getFullYear()  
  this.endMonth = date.getMonth() + 1  
  this.endDate = date.getDate()  
  this.endHour = date.getHours()  
  this.endMinute = date.getMinutes()  
  if (this.endMinute < 10) {  
    this.endTime = this.endHour + ':' + this.endMinute;  
  }  
  else {  
    this.endTime = this.endHour + ':' + this.endMinute;  
  }  
}
```

```
<!-- 输入结束时间 -->  
<div class="time-area">  
  <text style="font-size: 20px;">结束</text>  
  <div class="time-input">  
    <!-- 选择结束时间的年、月、日 -->  
    <picker  
      class="date-picker"  
      type="date"  
      value="{{endYear+'-'+endMonth+'-'+endDate}}"  
      onchange="getEndDate"  
    ></picker>  
    <!-- 日历图片 -->  
    <div class="date-image"></div>  
    <!-- 选择结束时间的时、分 -->  
    <picker  
      class="time-picker"  
      type="time"  
      value="{{endTime}}"  
      onchange="getEndTime"  
    ></picker>  
    <!-- 时钟图片 -->  
    <div class="time-image"></div>  
  </div>  
</div>
```

# 必做任务3： 添加时间

支撑代码

```
getEndDate(e) {
  this.endDateX = e.year + '-' + (e.month + 1) + '-' + e.day
  this.endYear = e.year
  this.endMonth = e.month + 1
  this.endDate = e.day
},
getEndTime(e) {
  if (e.minute < 10) {
    this.endTime = e.hour + ':0' + e.minute;
  }
  else {
    this.endTime = e.hour + ':' + e.minute;
  }
  this.endHour = e.hour
  this.endMinute = e.minute
},
```

效果



# 数据存储演示



## 标签演示



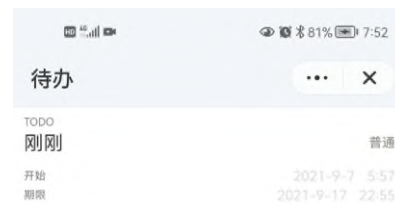


# 选做任务一： 动态效果（样式优化）

支撑代码

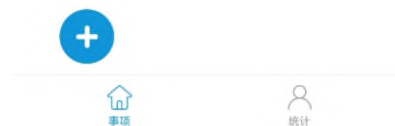
```
<div
  class="add-btn"
  onclick="add"
  ontouchmove="touchmove"
  style="left: {{left}}px;top: {{top}}px;"
>
  <image src="../../assets/images/add.png"></image>
</div>
```

效果



Add按钮的移动

```
data() {
  return {
    memoList: [],
    now: 5,
    left: 25, //add按钮的位置状态
    top: 600, //add按钮的位置状态
  }
},
touchmove(e) {
  if (e.touches[0].clientX >= 25 && e.touches[0].clientX <= 320) {
    this.left = e.touches[0].clientX - 20
  }
  if (e.touches[0].clientY >= 20 && e.touches[0].clientY <= 620) {
    this.top = e.touches[0].clientY - 20
  }
}, //add按钮的移动
```



# 选做任务一： 动态效果（样式优化）

## 代码实现

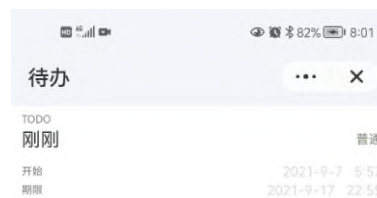
```
touchstart(e) {
  console.log('start', e)
  if (this.right !== 0) { // 不让它右滑
    this.right = 0
    this.canMove = false
  } else {
    this.startPos = e.touches[0].clientX
    this.canMove = true
  }
},

touchmove(e) {
  console.log('move', e)
  if (this.startPos > e.touches[0].clientX && this.canMove) {
    // 左滑
    const right = this.startPos - e.touches[0].clientX
    this.right = right
  }
},

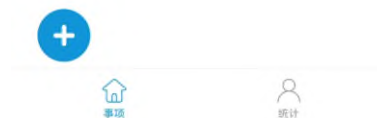
touchend(e) {
  console.log('end', e)
  if (this.right >= 40) {
    this.right = 60
  } else {
    this.right = 0
  }
},
```

## 效果

```
<div
  class="memo-item"
  style="right: {{right}}px;"
  onclick="turnToEdit()"
  ontouchstart="touchstart"
  ontouchmove="touchmove"
  ontouchend="touchend"
  ontouchcancel="touchcancel"
>
```



Memo组件的左移  
来实现状态的改  
变



# 选做任务二：DDL震动提醒

代码实现

效果

```
this.now = date.getMinutes() + date.getHours() * 100 + date.getDate() * 10000 +  
(date.getMonth() + 1) * 1000000 + /* */date.getFullYear() * 100000000//计算现在时间
```

```
for (var key in this.memoList) {  
  if (this.now > this.memoList[key].end && (this.memoList[key].status === 'DOING'  
  || this.memoList[key].status === 'TODO')) {  
    prompt.showToast({  
      message: '你有一件事到期了'  
    })//弹窗警告  
    vibrator.vibrate({ mode: 'short' })//多调用几次，使得震动更加明显  
    vibrator.vibrate({ mode: 'short' })  
    vibrator.vibrate({ mode: 'short' })  
    vibrator.vibrate({ mode: 'short' })  
    vibrator.vibrate({ mode: 'short' })  
    vibrator.vibrate({ mode: 'short' })  
    vibrator.vibrate({ mode: 'short' })  
    vibrator.vibrate({ mode: 'short' })  
    vibrator.vibrate({ mode: 'short' })  
    this.memoList[key].status = 'OVERTIME'//如果ddl超过了，状态就变为overtime  
  }  
}  
setMemoList(this.memoList)//存储现在的状态
```



# 选做任务三：统计页面

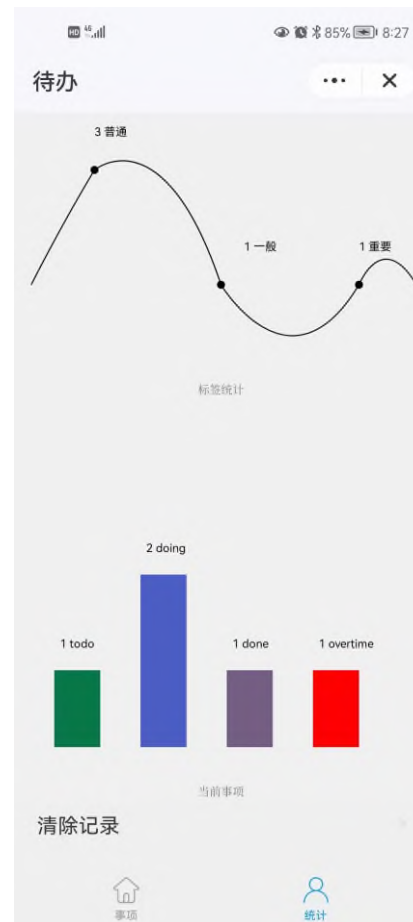
## 代码实现

```
<stack
  style="background-color: #f0f0f0;
  flex-direction: column;"
>
  <!-- canvas -->
  <div class="canvas-container">
    <!-- 图1: 统计重要, 一般, 普通事件数目 -->
    <canvas id="line-canvas"></canvas>
    <text class="canvas-text">标签统计</text>
    <!-- 图2: 统计todo、doing、done、overtime事件个数的条形图 -->
    <canvas id="canvas-bar"></canvas>
    <text class="canvas-text">当前事项</text>
  </div>
</stack>
```

```
drawBarChartCanvas() { ...
},

drawLineCanvas() { ...
},
```

## 效果



曲线统计  
标签（事  
件重要性）

条形图统  
计事件状  
态数量

# 选做任务四： todo/doing/done(/overtime)状态

## 支撑代码

```
finishTODO(index) {  
  this.$dispatch('TODO-DOING', { index: index })//触发main页面的监视  
  this.right = 0;  
},  
  
finishDOING(index) {  
  prompt.showToast({  
    message: '恭喜你，完成了一件事'  
  })  
  
  this.$dispatch('DOING-DONE', { index: index })//触发main页面的监视  
  this.right = 0;  
},
```

```
<div if="{{memo.status=='DONE'}}" class="delete-wrap" onclick="delete">  
  <image src="../assets/images/delete.png"></image>  
</div>  
<div  
  if="{{memo.status=='TODO'}}"  
  class="finish-wrap"  
  onclick="finishTODO(index)"  
>  
  <image src="../assets/images/finish4.png"></image>  
</div>  
<div  
  if="{{memo.status=='OVERTIME'}}"  
  class="finish-wrap"  
  onclick="finishDOING(index)"  
>  
  <image src="../assets/images/finish4.png"></image>  
</div>  
<div  
  if="{{memo.status=='DOING'}}"  
  class="finish-wrap"  
  onclick="finishDOING(index)"  
>  
  <image src="../assets/images/finish4.png"></image>  
</div>
```

# 选做任务四： todo/doing/done状态

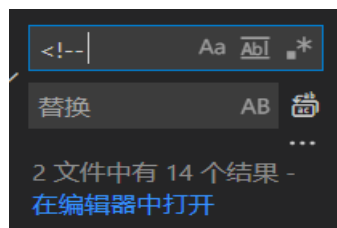
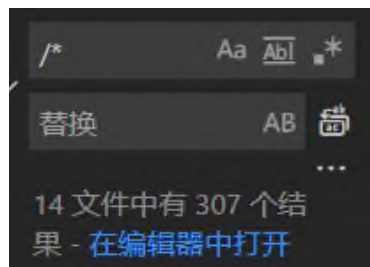
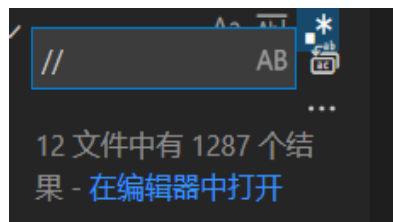
```
onInit() {  
  const date = new Date()  
  this.memoList = getMemoList()  
  this.$on('showPage', this.refreshList)//添加监视  
  this.$on('TODO-DOING', (evt) => {  
    this.memoList[evt.detail.index].status = 'DOING'//改变状态  
    this.memoList[evt.detail.index].startYear = date.getFullYear()//获得年  
    this.memoList[evt.detail.index].startMonth = date.getMonth() + 1//获得月  
    this.memoList[evt.detail.index].startDate = date.getDate()//获得日  
    this.memoList[evt.detail.index].startHour = date.getHours()//获得小时  
    this.memoList[evt.detail.index].startMinute = date.getMinutes()//获得分钟  
    if (this.memoList[evt.detail.index].startMinute < 10) {  
      this.memoList[evt.detail.index].startTime = this.memoList[evt.detail.index].startHour + ':0' +  
        this.memoList[evt.detail.index].startMinute;  
    }  
    else {  
      this.memoList[evt.detail.index].startTime = this.memoList[evt.detail.index].startHour + ':' +  
        this.memoList[evt.detail.index].startMinute;  
    }  
    //输出格式更加整齐, minute为个位数时, 添加一个0  
    this.memoList[evt.detail.index].start = this.startMinute + this.startHour * 100 + this.startDate * 10000 + this.startMonth * 1000000 + this.startYear * 100000000  
    this.memoList[evt.detail.index].starttimes = this.memoList[evt.detail.index].startYear + '-' + this.memoList[evt.detail.index].startMonth + '-' + this.memoList[evt.detail.index].startDate  
    setMemoList(this.memoList)//以上为修改时间, 让todo变成doing时, starttime变成现在的时间  
  })  
  this.$on('DOING-DONE', (evt) => {  
    this.memoList[evt.detail.index].status = 'DONE'  
    setMemoList(this.memoList)//添加监视  
  })  
},
```

效果



# 代码质量

注释良好



```
onInit() {
  const date = new Date()
  this.memoList = getMemoList()
  this.$on('showPage', this.refreshList)//添加监视
  this.$on('TODO-DOING', (evt) => {
    this.memoList[evt.detail.index].status = 'DOING'//改变状态
    this.memoList[evt.detail.index].startYear = date.getFullYear()//获得年
    this.memoList[evt.detail.index].startMonth = date.getMonth() + 1//获得月
    this.memoList[evt.detail.index].startDate = date.getDate()//获得日
    this.memoList[evt.detail.index].startHour = date.getHours()//获得小时
    this.memoList[evt.detail.index].startMinute = date.getMinutes()//获得分钟
    if (this.memoList[evt.detail.index].startMinute < 10) {
      this.memoList[evt.detail.index].startTime = this.memoList[evt.detail.index].startHour + ':0' +
        this.memoList[evt.detail.index].startMinute;
    }
    else {
      this.memoList[evt.detail.index].startTime = this.memoList[evt.detail.index].startHour + ':' +
        this.memoList[evt.detail.index].startMinute;
    }
    //输出格式更加整齐, minute为个位数时, 添加一个0
    this.memoList[evt.detail.index].start = this.startMinute + this.startHour * 100 + this.startDate *
      this.memoList[evt.detail.index].starttimes = this.memoList[evt.detail.index].startYear + '-' + th
    setMemoList(this.memoList)//以上为修改时间, 让todo变成doing时, starttime变成现在的时间
  })
  this.$on('DOING-DONE', (evt) => {
    this.memoList[evt.detail.index].status = 'DONE'
    setMemoList(this.memoList)//添加监视
  })
}
```

# 代码质量

命名规范：  
(驼峰式命名)  
变量含义一目了然

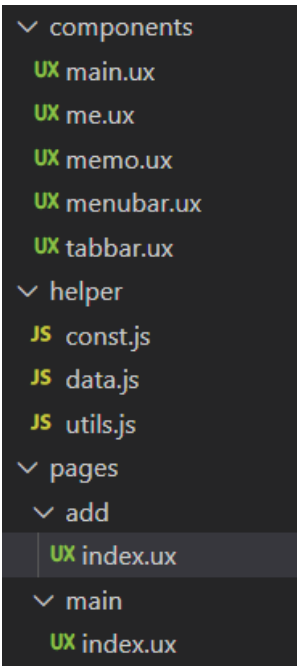
```
return {  
  index: '',  
  title: '',  
  content: '',  
  label: '普通',  
  eventName: '',  
  nameBackUp: '',  
  scale: '',  
  startYear: 2021,  
  startMonth: 8,  
  startDate: 24,  
  startHour: 20,  
  startMinute: 28,  
  endYear: 2021,  
  endMonth: 8,  
  endDate: 24,  
  endHour: 20,  
  endMinute: 28,  
  startTime: 12,  
  endTime: 51,  
  status: 'TODO',  
  isexit: false
```

结构合理  
(大量运用自定义  
组件)

```
components  
  UX main.ux  
  UX me.ux  
  UX memo.ux  
  UX menubar.ux  
  UX tabbar.ux  
helper  
  JS const.js  
  JS data.js  
  JS utils.js  
pages  
  add  
    UX index.ux  
  main  
    UX index.ux
```



# 结构合理



```
<import name="tabbar" src="../../components/tabbar.ux"></import>
<import name="main" src="../../components/main.ux"></import>
<import name="me" src="../../components/me.ux"></import>

<template>
  <div>
    <main show="{{current === 'main'}}"></main>
    <me show="{{current === 'me'}}"></me>
    <tabbar ontap="handleTap"></tabbar>
  </div>
</template>
```

主页面main

主页面下单main组件中

```
<div class="content-wrap column" else>
  <div for="memoList">
    <memo memo="{{{$item}}" index="{{{$idx}}" ondelete="delete"></memo>
  </div>
</div>
```

```
<import name="menu-bar" src="../../components/menubar.ux"></import>

<template>
  <div class="add-wrap">
    <menu-bar></menu-bar>
    <input
      class="title"
      type="text"
      placeholder="请输入标题"
      value="{{title}}"
      maxlength="50"
      onchange="getTitle"
    />
    <textarea
      class="content"
      placeholder="请输入内容"
      value="{{eventName}}"
      maxlength="200"
      onchange="getContent"
    ></textarea>
    <div class="label-wrap">
      <text
        class="{{label === '普通'? 'common': ''}}"
        onclick="changeLabel('普通')"
      >普通</text>
    >
  </div>
```

Add页面

HD 4G 100% 11:03

<

...

×

请输入标题

请输入内容

普通

一般

重要

开始

2021-9-6

📅

23:03

🕒

结束

2021-9-7

📅

23:03

🕒

📌

完成

HD 4G 100% 11:03

待办

...

×

|       |          |       |
|-------|----------|-------|
| DOING | 好vv      | 普通    |
| 开始    | 2021-9-6 | 21:51 |
| 期限    | 2021-9-7 | 21:51 |
| DOING | 不包含      | 一般    |
| 开始    | 2021-9-6 | 21:51 |
| 期限    | 2021-9-7 | 21:51 |
| DOING | 对对对      | 重要    |
| 开始    | 2021-9-6 | 21:51 |
| 期限    | 2021-9-7 | 21:51 |

+

🏠

事项

👤

统计

# 逻辑简洁（以时间判断为例）

```
this.memoList = (await getMemoList()) || []
const date = new Date()
this.now = date.getMinutes() + date.getHours() * 100 + date.getDate() * 10000 +
(date.getMonth() + 1) * 1000000 + /* */date.getFullYear() * 100000000//计算现在时间
for (var key in this.memoList) {
  if (this.now > this.memoList[key].start && (this.memoList[key].status == 'TODO')) {
    this.memoList[key].status = 'DOING'
  }
}
//若有超时，则todo变为doing
for (var key in this.memoList) {
  if (this.now > this.memoList[key].end && (this.memoList[key].status === 'DOING'
  || this.memoList[key].status === 'TODO')) {
    prompt.showToast({
      message: '你有一件事到期了'
    })//弹窗警告
    vibrator.vibrate({ mode: 'short' })//多调用几次，使得震动更加明显
    vibrator.vibrate({ mode: 'short' })
    vibrator.vibrate({ mode: 'short' })
    vibrator.vibrate({ mode: 'short' })
    vibrator.vibrate({ mode: 'short' })
    vibrator.vibrate({ mode: 'short' })
    vibrator.vibrate({ mode: 'short' })
    vibrator.vibrate({ mode: 'short' })
    vibrator.vibrate({ mode: 'short' })
    this.memoList[key].status = 'OVERTIME'//如果ddl超过了，状态就变为overtime
  }
}
```

this.start直接就等于年份乘极大的权重（1000000000）+月份乘次小的权重（1000000）再以此类推

感谢聆听

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