# CMSC858D --- HW2 --- Caring for your cache with AMQs

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```
In [33]: %matplotlib inline
   import pandas as pd
   import numpy as np
   import matplotlib.pyplot as plt
   import math
   from decimal import Decimal
   import random
   import string
   import seaborn as sns
In [13]: root = "/mnt/scratch1/fatemeh/courses/cmsc858/hw2/"
```

#### Preparing the input files for both tasks

1. generating the input key files starting from 500k keys to 10m keys jumping 500k with key len varying from 16 to 32

```
In [12]: minkeylen = 23
         maxkeylen = 32
         keylen = minkeylen
         keys = []
         for i in range(10000000):
             keylen += 1
             if keylen > maxkeylen:
                 keylen = minkeylen
             r = ''.join([random.choice(string.ascii letters + string.digits) for
         n in range(keylen)])
             keys += [r]
             if i % 1000000 == 0:
                 print(i, end="\r")
         ## Store key files
         for i in range(500000, 10000000, 500000):
             np.savetxt("{}/input files/{}.keys".format(root, i), np.array(keys[:
         i]), fmt="%s")
```

9000000

1. generating query files. all True positives are the smallest key file 500k, all True negatives are 500k punctuations that are not included in making input key files and combining half of each of these, we'll have a query file with 50% positive and 50% negative keys

```
In [22]: keys = []
    for i in range(500000):
        r = ''.join([random.choice(string.punctuation) for n in range(16)])
        keys += [r]
        np.savetxt("{}/queries/negative_500k.queries".format(root), np.array(key s), fmt="%s")
```

#### Holds up for both tasks

- 1. I've implemented the code in c++17 using cmake project.
- 2. The code is available online in the public repository of <a href="https://github.com/fataltes/cmsc858">https://github.com/fataltes/cmsc858</a> hw2).
- 3. The number of keys vary from 500k to 1M with jumping size of 500k
- 4. The fprs vary from 10% to 26% (included) with the jumping size of 5%
- 5. Three query files are positive (a copy of the first 500k key file), negative 500k keys, and a mix of 250k positive and 250k negative keys.
- 6. In the two report files submitted in the github repo you can find the construction time and query time for each of the cases for BF and Blocked BF

#### Task 1

In this task I implemented a bloom filter using the same compact vector library as I used in previous homework. Having the approximate number of keys, n, and desired false positive rate from the user, we can calculate the size of the bloom filter bit vector and the number of hashes. I use murmurhash64 and start it with i\*i seed value for i in range(0, num of hashes) to generate num of hashes different hash values.

I didn't find anything really difficult in implementation of this part

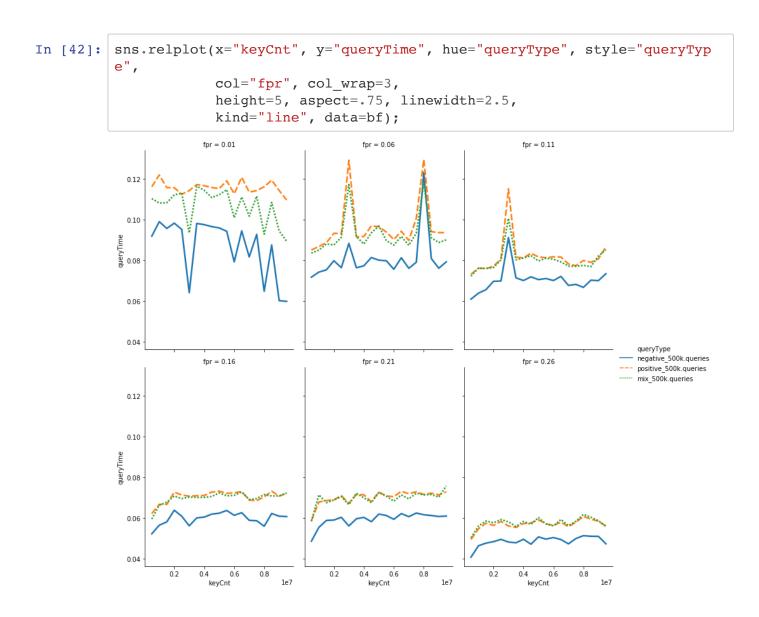
#### **Query Time plots**

```
In [41]: bf = pd.read_csv("{}/bf_big.report".format(root), sep="\t", header=None)
    bf.columns = ['keyCnt', 'fpr', 'positives', 'queryTime', 'constructionTi
    me', 'queryType']
    bf = bf[bf['keyCnt'] > 10]
```

Below you can see a series of plots showing the total query time over 500k queries (y axis) over bloom filters of different sizes containing different number of keys (x axis) and different FPR (each subplot) for three different types of queries, one with all keys existing in the bf (positive), one with half of the keys available (mix) and one with no keys in the bf (negative) (different hues). (To have the average time per query we just need to divide all the numbers by 500k)

As you can see and as expected, in all the cases, the time is faster for querying negative keys and after than mixed set of keys and it's the slowest for searching the positive keys and the explanation for that is the early stops for any negative key when we get to a bit of value 0.

p.s. I can't explain the bumps and valleys in the first three plots for fprs 0.01, 0.06, and 0.11!!! Interesting enough, the peaks and downs are happening at the same key count bloom filter for all three types of queries.

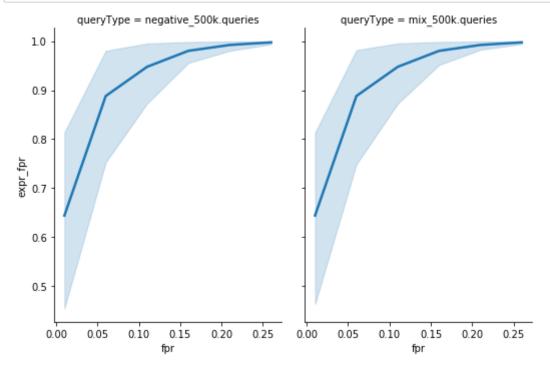


#### **Experimental FPR vs given FPR**

Below, you can find the change of the experimental FPR compared to the desired one.

The experimental FPR increases exponentially wrt the input FPR and surprising to me, it converges to 1 even before we get to FPR of 25% with a very confident interval narrows down to almost zero over different bloom filter sizes.

The behavior is pretty much the same for both querying negative keys and a mixed of both positive and negative.



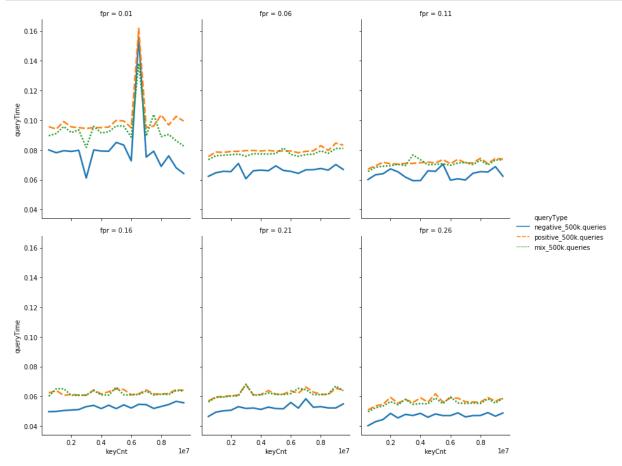
#### Task 2

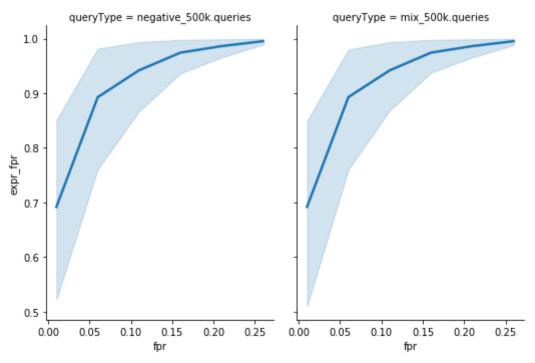
In this task I implemented a blocked bloom filter using the same idea as bloom filter in the previous task except that as explained by the paper, I use the first hash value to choose the block and the rest to walk in that block. I've fixed the block size to 512 bits. The whole data structure is still a single bitvector which I consider as blocks and use the first hash function to jump to a specific cache-fit block of that bitvector. One thing I'm not sure I've understood correctly is whether we need to have separate data structures to fit the cache or when not passing the limits of a cache while reading a part of memory that memory stays in cache. I know that this is true for RAM memory and mmap but am not sure about how the cache works.

I think the main difficulty for me in this section was actually understanding the equations in the paper suggested for description of blocked bloom filters. I still doubt that I have understood and implemented the idea correctly and I'm not sure I exactly understand why the false positive rate might be a little bit worse than the basic bloom filter and what was exactly the parameter "c" in the paper that we could change to tradeoff between time and fpr!

Both query time plots and fpr plots show the same behavior as for Bloom Filter except that we see only one bump in FPR=0.01 and nothing in other plots. That makes me wonder if that is the point where the Bloom Filter passes the cache size or some sort of system memory cache related explanation for these peaks that don't show up in the block bloom filter implementation anymore.

#### **Query Time Plot**





## **Comparing Bloom Filter and Block Bloom Filter**

#### Time and FPR

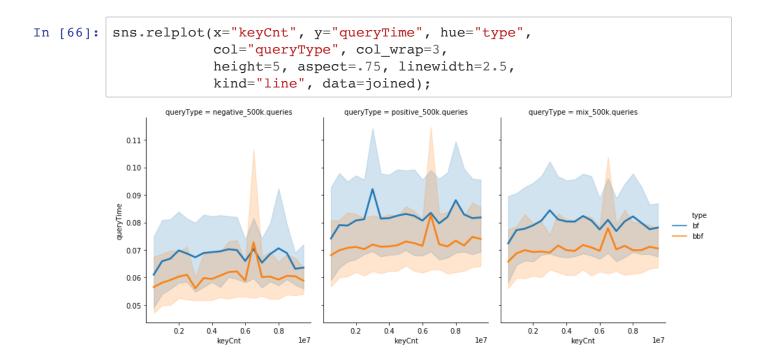
In this last section, I concatenate the results of the two data structures of BF and BBF and by factoring out some parameters we had in our experiments, try to see how their results compare with each other in query time and FPR.

```
In [59]: bf['type'] = 'bf'
bbf['type'] = 'bbf'
joined = pd.concat([bf, bbf])
```

#### Query Time comparison of bf and bbf

As expected, we can see that the query time for bf is always higher than query time for the same set of queries over bbf although, different FPRs of both cases make some overlaps of the intervals of the two distributions. This is however explainable as like what we observed earlier, there is another trend for the increase in query time wrt the FPR increase.

Also, here we can see the trend of increase in query time as we have more and more positive cases more clear.



### FPR comparison of bf and bbf

Here, we can see that the FPR for BBF is only slightly worse for smaller FPRs and even sometimes better for larger ones. This is a beautiful observation and aligned with what was explained in the paper.

In summary, using BBF, we can have better query time benchmarks with almost not hurting the FPR and size of the data structure.

