

Project

VM sources root, ~/Desktop/VM

- > .idea
- > out
- Inventory
- ItemCategory
- README.md
- VendingMachine

External Libraries

Scratches and Consoles

VendingMachine.java

Inventory.java

ItemCategory.java

67 public static void main(String[] args) {  
68 Scanner scanner = new Scanner(System.in);  
69 VendingMachine vendingMachine = new VendingMachine();  
70  
71 vendingMachine.displayMenu();  
72  
73 while (true) {  
74 System.out.print("Enter your selection (e.g. 1 2) or 0 to exit: ");  
75 int row = scanner.nextInt();  
76 if (row == 0) {  
77 break;  
78 }  
79 int col = scanner.nextInt();  
80

Run: VendingMachine

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Welcome  
Available items:  
1-1: SODA - \$2.5  
1-2: CHIPS - \$2.0  
1-3: CANDY - \$1.75  
1-4: WATER - \$2.25  
Enter your selection (e.g. 1 2) or 0 to exit: 1 1  
You selected: SODA  
Price: \$2.5  
Insert coins (e.g., 1.00 for \$1.00): \$5.00  
Dispensing item...  
Change: \$2.5  
Enter your selection (e.g. 1 2) or 0 to exit: 0  
Thank you  
Total earned amount: \$2.5