LAB 3 (Agents: The innocent childhood)

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D7001D Network Programming and Distributed Applications





LAB 3 (Agents: The innocent childhood)

by

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Submission Deadline: November 5, 2021 Teachers:

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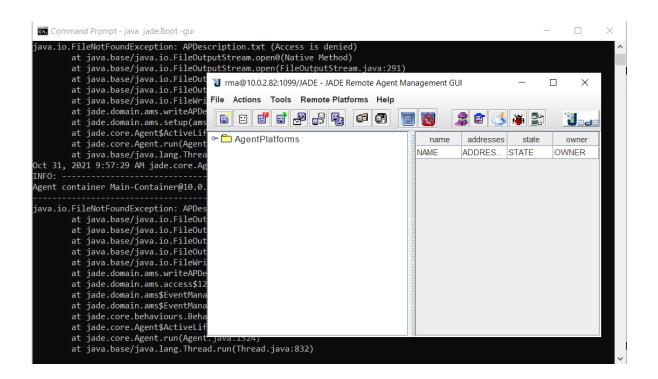
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Part I – Trying is the best way of learning

1.1. Starting up Jade

After setting up all the path correctly, type the following to check if it is running properly: java jade.Boot -gui

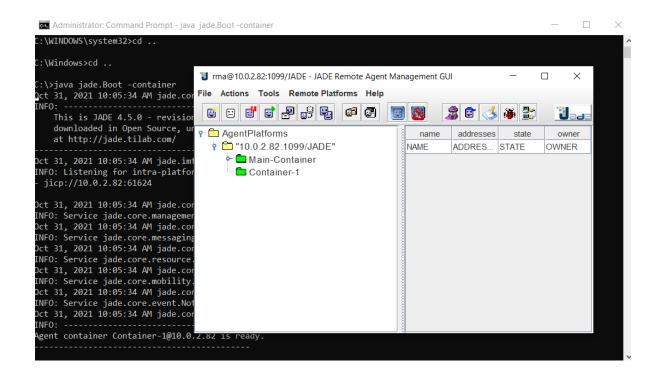


1.2. Creating Containers (default, User Defined Name)

Containers contain the agents created.

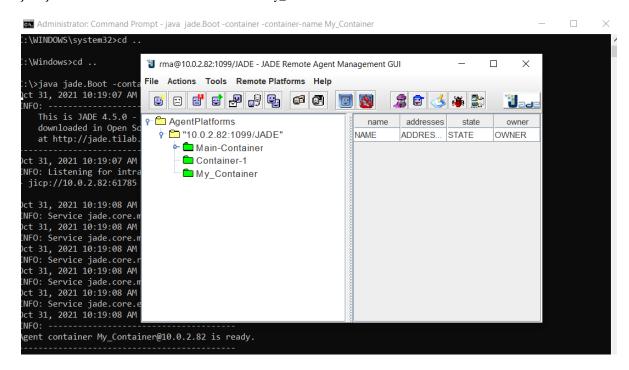
Creating default containers:

java jade.Boot -container



Creating User defined containers:

java jade.Boot -container -container-name My_Container



1.3. Creating Container in Different Machine

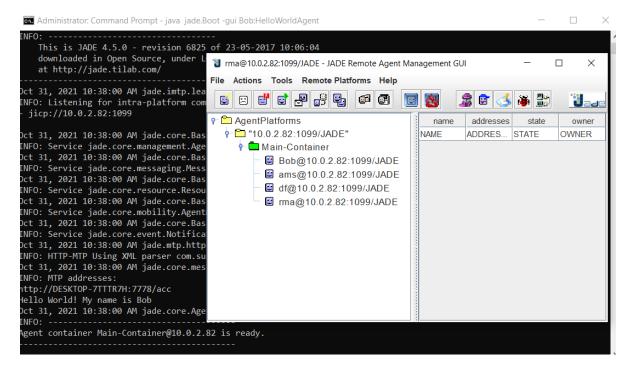
To create a container in another computer:

java jade.Boot -container -container-name My_Container -host [IP/Computer Name] -port 1099

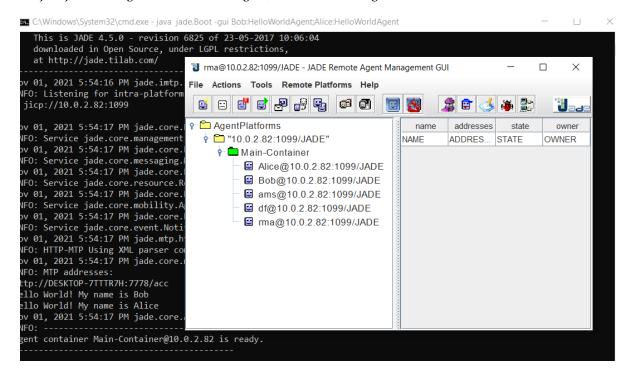
1.4. Creating first Jade Agent (HelloWorldAgent.java), compiling Jade Agent The instructions supplied in the manual have been followed.

1.5. Running HelloWorldAgent

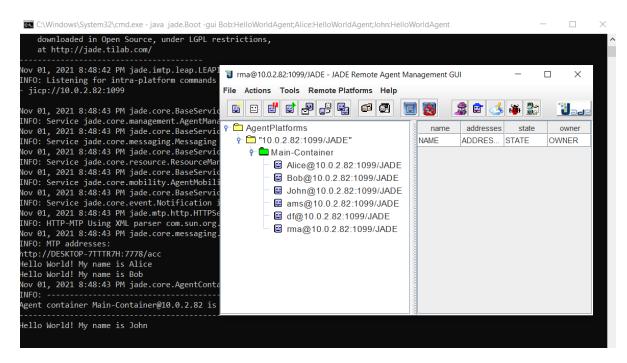
java jade.Boot -gui Bob:HelloWorldAgent



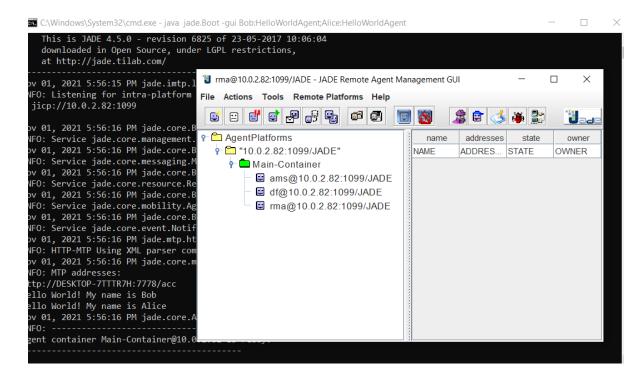
java jade.Boot -gui Bob:HelloWorldAgent;Alice:HelloWorldAgent



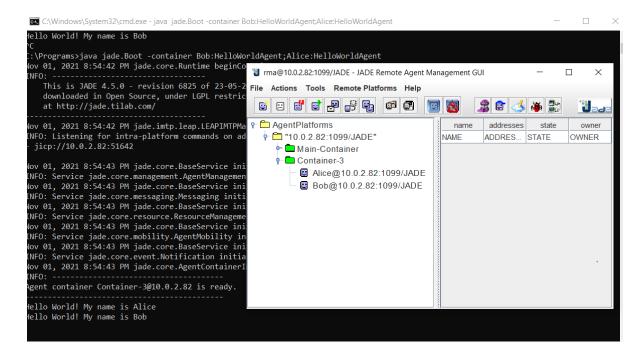
java jade.Boot -gui Bob:HelloWorldAgent;;Alice:HelloWorldAgent;John:HelloWorldAgent



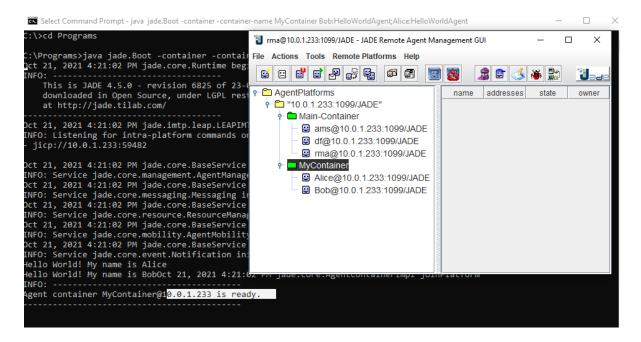
If the doDelete() function is activated, the agents get created and then immediately deleted. Therefore, we can observe that the initialization messages can be viewed but no agent can be seen in the GUI.



java jade.Boot -gui java jade.Boot -container Bob:HelloWorldAgent;Alice:HelloWorldAgent



java jade.Boot -container -container-name MyContainer Bob:HelloWorldAgent;Alice:HelloWorldAgent

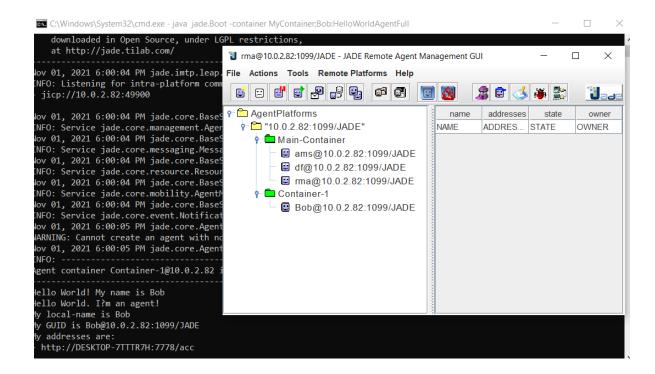


java jade.Boot –container –container-name LocalContainer Bob:HelloWorldAgent java jade.Boot –container –container –name RemoteContainer –host "IP" –port 1099 Bob:HelloWorldAgent

1.6. Get and diplay full Agent Identification Info

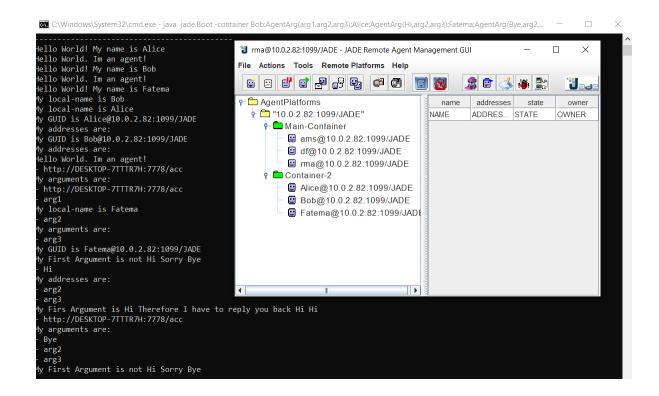
 $java\ jade. Boot\ -container\ My Container; Bob: Hello World Agent Full$

Running this command will give the full detail of the agent as can be observed from the terminal.



1.7. Agent with Argument

java jade.Boot-container Bob:AgentArg(arg1,arg2,arg3);Alice:AgentArg(Hi,arg2,arg3);Fatema:AgentArg(Bye,arg2,arg3)

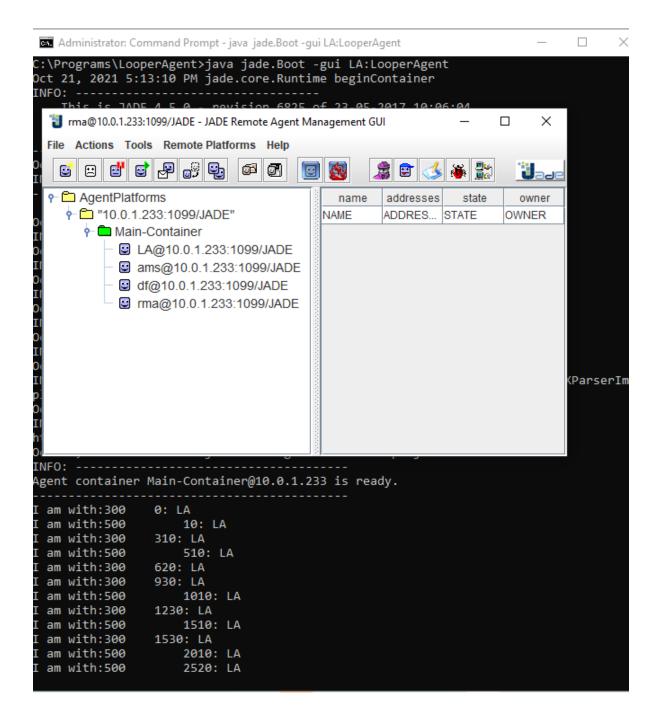


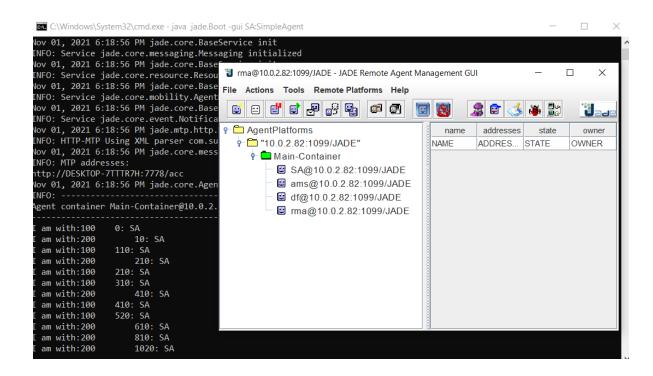
1.8. Agent Behavior

It has been demonstrated in the question already.

1.9. SimpleBehaviour Class

javac Looper.java javac LooperAgent.java java jade.Boot -gui LA:LooperAgent





1.10. TickerBehaviour Class

javac TickerBehav1.java javac TickerBehav2.java javac TickerLooper.java java jade.Boot -gui TB1:TickerBehav1

java jade.Boot -gui Bob:TickerBehav2

```
C:\Programs\TickerAgent>java jade.Boot -gui Bob:TickerBehav2
Oct 21, 2021 6:42:38 PM jade.core.Runtime beginContainer
INFO: -----
   This is JADE 4.5.0 - revision 6825 of 23-05-2017 10:06:04
   downloaded in Open Source, under LGPL restrictions,
   at http://jade.tilab.com/
Oct 21, 2021 6:42:38 PM jade.imtp.leap.LEAPIMTPManager initialize
INFO: Listening for intra-platform commands on address:
 jicp://10.0.1.233:1099
Oct 21, 2021 6:42:38 PM jade.core.BaseService init
INFO: Service jade.core.management.AgentManagement initialized
Oct 21, 2021 6:42:38 PM jade.core.BaseService init
INFO: Service jade.core.messaging.Messaging initialized
Oct 21, 2021 6:42:38 PM jade.core.BaseService init
INFO: Service jade.core.resource.ResourceManagement initialized
Oct 21, 2021 6:42:38 PM jade.core.BaseService init
INFO: Service jade.core.mobility.AgentMobility initialized
Oct 21, 2021 6:42:38 PM jade.core.BaseService init
INFO: Service jade.core.event.Notification initialized
Oct 21, 2021 6:42:39 PM jade.mtp.http.HTTPServer <init>
INFO: HTTP-MTP Using XML parser com.sun.org.apache.xerces.internal.jaxp.SAX
Oct 21, 2021 6:42:39 PM jade.core.messaging.MessagingService boot
INFO: MTP addresses:
http://DESKTOP-BBAAEP1:7778/acc
Oct 21, 2021 6:42:39 PM jade.core.AgentContainerImpl joinPlatform
Agent container Main-Container@10.0.1.233 is ready.
1003: Bob
2018: Bob
3019: Bob
```

java jade.Boot -gui Looper:TickerLooper

```
ZUZI b:4b:10 PM jade.core.BaseService ini
INFO: Service jade.core.management.AgentManagement initialized
Oct 21, 2021 6:46:10 PM jade.core.BaseService init
INFO: Service jade.core.messaging.Messaging initialized
Oct 21, 2021 6:46:10 PM jade.core.BaseService init
INFO: Service jade.core.resource.ResourceManagement initialized
Oct 21, 2021 6:46:10 PM jade.core.BaseService init
INFO: Service jade.core.mobility.AgentMobility initialized
Oct 21, 2021 6:46:10 PM jade.core.BaseService init
INFO: Service jade.core.event.Notification initialized
Oct 21, 2021 6:46:10 PM jade.mtp.http.HTTPServer <init>
INFO: HTTP-MTP Using XML parser com.sun.org.apache.xerces.internal.jaxp.SAXParserImpl$JAXPSAXParser
Oct 21, 2021 6:46:10 PM jade.core.messaging.MessagingService boot
INFO: MTP addresses:
http://DESKTOP-BBAAEP1:7778/acc
[ am with:300
                   0: Looper
I am with:500
                       0: Looper
Oct 21, 2021 6:46:10 PM jade.core.AgentContainerImpl joinPlatform
Agent container Main-Container@10.0.1.233 is ready.
I am with:300
                   310: Looper
 am with:500
                       500: Looper
                   610: Looper
I am with:300
I am with:300
                   910: Looper
1002: Looper
                       1010: Looper
I am with:500
 am with:300
                   1210: Looper
                       1510: Looper
T am with:500
I am with:300
                   1520: Looper
2017: Looper
                        2020: Looper
I am with:500
  am with:500
                        2520: Looper
```

SimpleBehaviour: A class that can be extended in numerous ways to implement simple behaviours (Vaucher and Ncho, 2003).

CyclicBehaviour: A behaviour that remains active until its agent is killed and is called repeatedly after every event which presents to be helpful in handling message reception (Vaucher and Ncho, 2003).

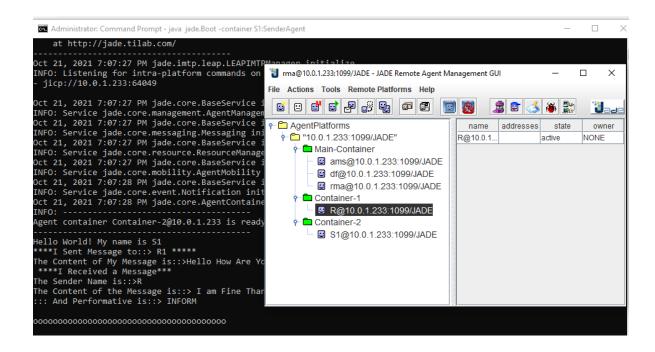
OneShotBehaviour: A behaviour that is capable of executing only ONCE before dying (Vaucher and Ncho, 2003).

1.11. CyclicBehaviour

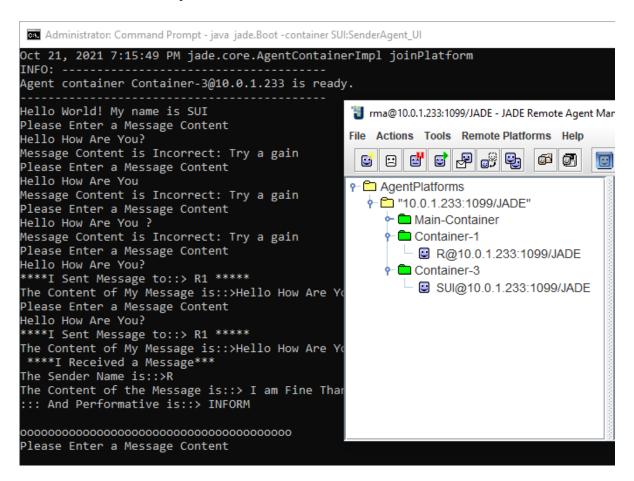
CyclicBehaviour: A behaviour that remains active until its agent is killed and is called repeatedly after every event which presents to be helpful in handling message reception (Vaucher and Ncho, 2003).

1.12. Agent Communication

```
java jade.Boot -gui
java jade.Boot -container R:ReceiverAgent
java jade.Boot -container S1:SenderAgent
```



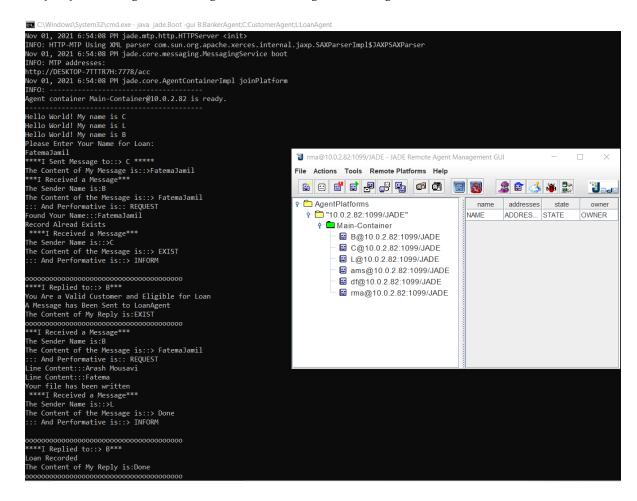
Communication with User Interface: SenderAgent uses OneShotBehaviour to send and receive messages. SenderAgent_UI uses CyclicBehaviour to senf and recieve messages. Furthermore, SenderAgent_UI utilizes BufferedReader to implement the UI.



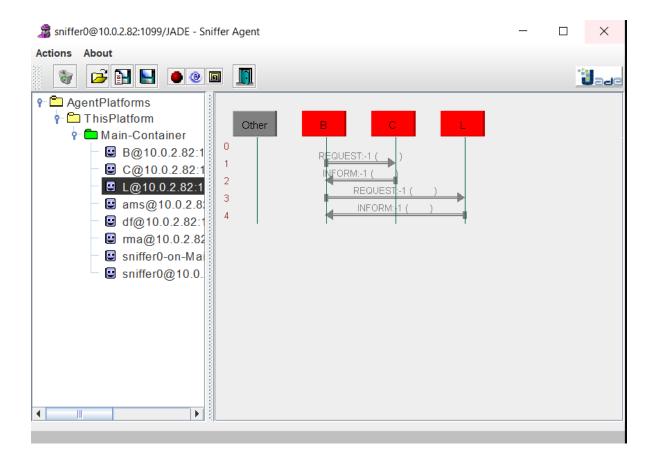
1.13. Multi-agent System Example I

Run the banking system code:

java jade.Boot -gui B:BankerAgent;C:CustomerAgent;L:LoanAgent



Run the sniffer agent by selecting the main container to start the sniffing. Run the code again and enter the custsomer name which has already been recorded and observe the sniffing action.



1.14. Distributed Platform

One machine was set up as the sender and the other as the receiver on the same network (achieved by using a hotspot to be on the same network). It can be observed from the images that the sending and receiving IP addresses are different - because they are from different computers.

To run the receiver:

java jade.Boot -container -host 192.168.43.247 -port 1099 R:ReceiverAgent

To run the sender:

java jade.Boot -container S1:SenderAgent

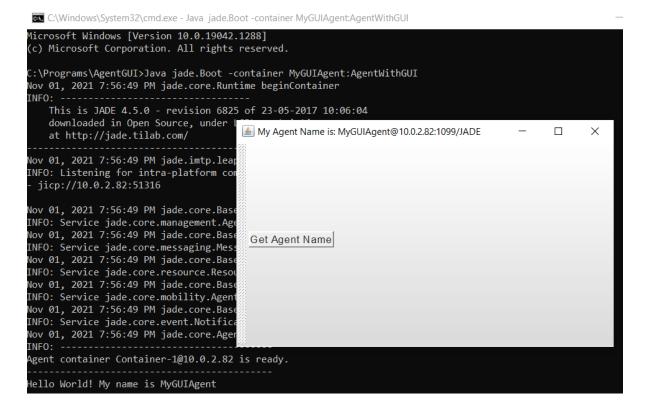
java jade.Boot -container S2:SenderAgent S3:SenderAgent S4:SenderAgent

Ager		ntGui	
Message Performative		Sent Messages	
REQUEST	©	Hi -> R1 Hi 2 -> R1	
Receiver			
R1		Received Messages	
Content			
Hi 2			
Agent List		Agent List	
Send		ams@192.168.43.247:1099/JADE R1@192.168.43.247:1099/JADE gAgent@192.168.43.247:1099/JADE df@192.168.43.247:1099/JADE	
Cancel		rma@192.168.43.247:1099/JADE	

1.15. Agent with GUI

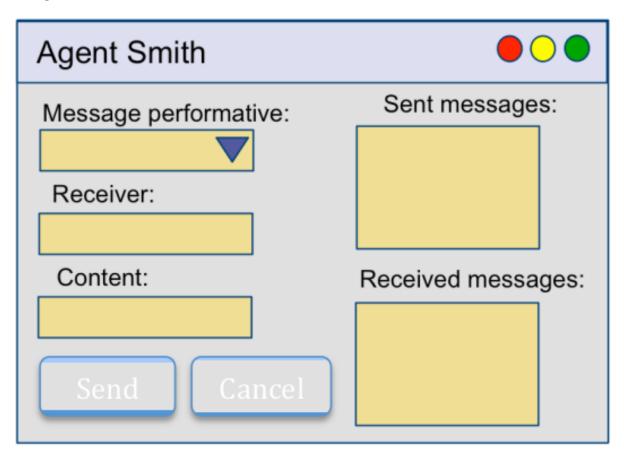
Run the following commands to view a JFrame interface where on clicking a button, the agent name is set to the title bar.

java jade.Boot -gui java jade.Boot -container MyGUIAgent:AgentWithGUI



Part II – Write your own agents

In this assignment you have to write your own GUI Agent, which will communicate with another agent. An example of the interface is as shown below.



You will get half of the lab points (and pass the lab) when you implement only the functionality as shown in the illustration above. Open you mind and implement extra features: For a nicer interface you will get additional 25%, for more advanced management of information (for example retrieve the recipients from a drop down list, a possibility to retrieve agents from a different platform, etc.) you get another 25%.

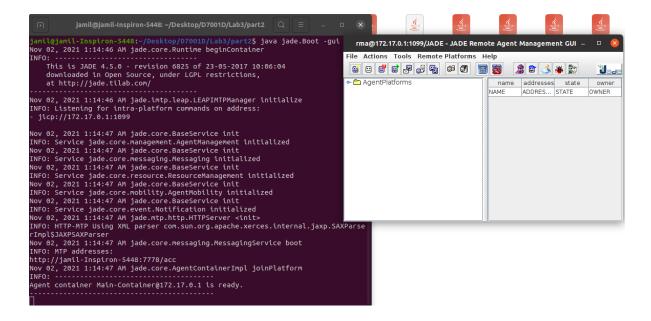
We have created our own GUI Agent, named SenderAgent, which is capable of communicating with another agent, named ReceiverAgent. For SenderAgent, we have developed a GUI, named SenderAgentGUI. The code snippet for SenderAgent.java, SenderAgentGUI.java, and ReceiverAgent.java are shown below.

```
File Edit Selection Find View Goto Tools Project Preferences Help

| Project | Accessing | Accessing
```

We have implemented all the functionality as mentioned in the question. As extra features, we have provided a nicer interface for GUI. We have added the functionality to retrieve the recipients from a drop-down list. Besides, it is possible to retrieve agents from a different platform (container) as well as from the same container. After clicking the "Refresh" button in the GUI, a user can see recipients from the same container as well as different containers. A demonstration is provided as follows.

First, we have to start up the JADE platform by running the following command as shown below.



After that, we can create a ReceiverAgent on Container1, named Fatima, as shown below.

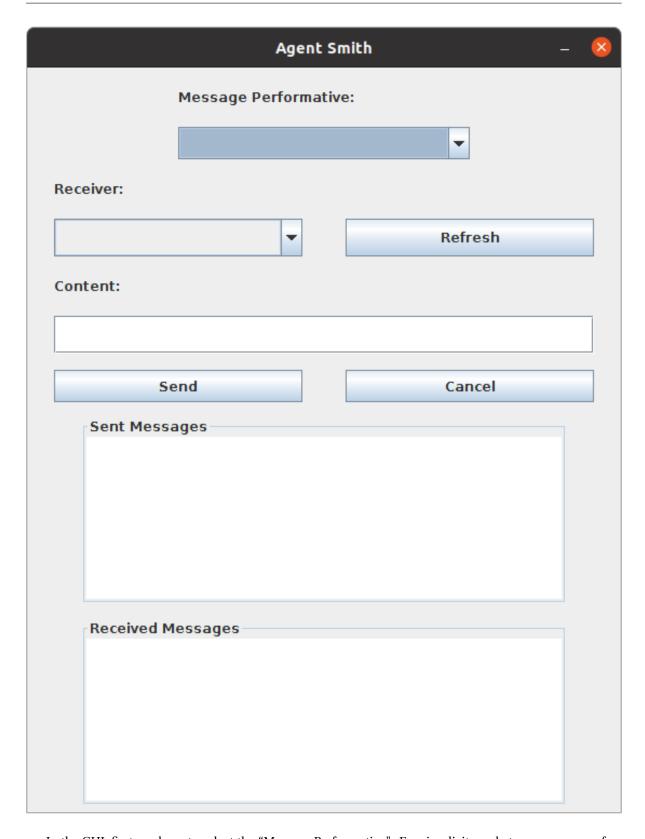
Next, we can create a SenderAgent on Container2, named Jamil, as shown below.

```
jamil@jamil-Inspiron-5448:-/Desktop/D7001D/Lab3/part2$ java jade.Boot -container -container-name Container2 Jamil:SenderAgent
Nov 02, 2021 1:21:51 AM jade.core.Runtime beginContainer
INFO:
This is JADE 4.5.0 - revision 6825 of 23-05-2017 10:06:04
downloaded in Open Source, under LGPL restrictions,
at http://jade.tilab.com/

Nov 02, 2021 1:21:51 AM jade.intp.leap.LEAPIMTPManager initialize
INFO: Listening for intra-platform commands on address:
- jicp://172.17.0.1:34167

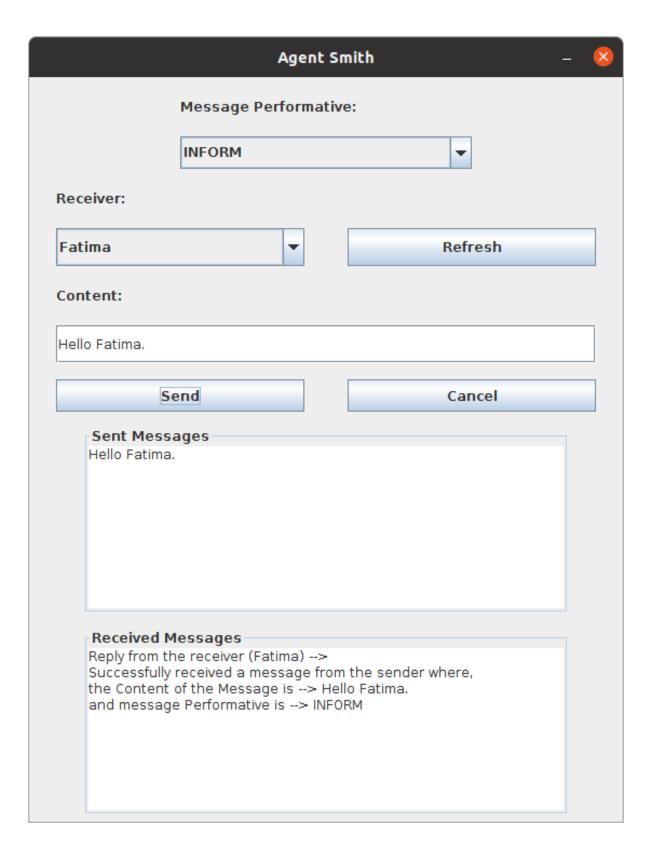
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.management.AgentManagement initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.messaging.Messaging initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.resource.ResourceManagement initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.ensourceManagement initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.ensourceManagement initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.ensourceManagement initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.ensourceManagement initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.ensourceManagement initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.core.mobility.Agenthobility initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.core.core.notiality.Agenthobility initialized
Nov 02, 2021 1:21:51 AM jade.core.AgentContainerImpl joinPlatform
NFO: Service jade.core.core.core.notiality.Agenthobility initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
INFO: Service jade.core.core.core.notiality.Agenthobility initialized
Nov 02, 2021 1:21:51 AM jade.core.BaseService init
```

After running the above command, the following GUI will be launched.



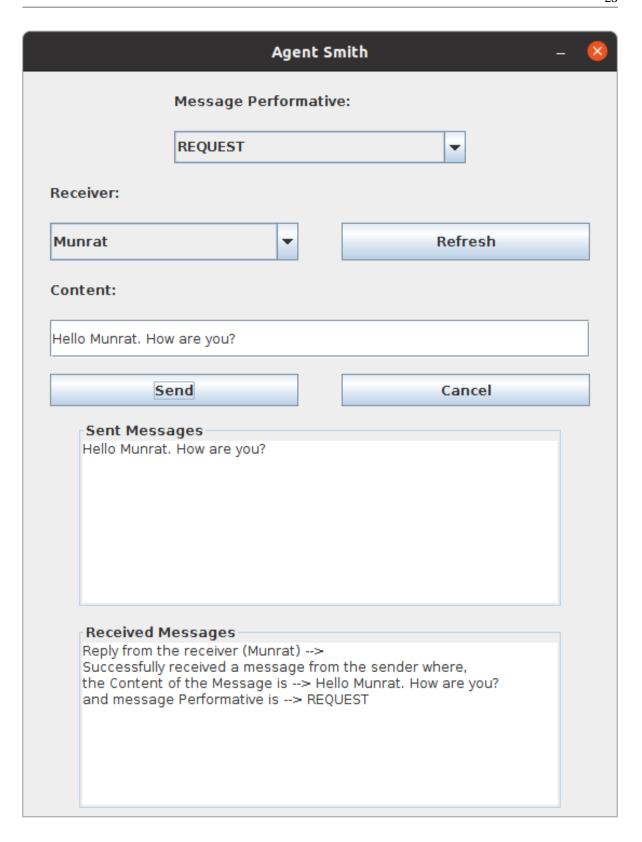
In the GUI, first, we have to select the "Message Performative". For simplicity, only two message performative has been provided in the drop-down list, namely 'Inform' and 'Request'. Suppose we select the first message performative, named 'Inform'. After selecting this message performative, we have to select the recipient from the "Receiver" drop-down list. Since only one ReceiverAgent named 'Fatima' has been created, only this agent will be shown in the drop-down list. After selecting the recipient, we can write any content on the "Content" TextField. Then we can click on the "Send" button. After clicking the "Send" button, the content

that the sender sent to the recipient, will be shown in the "Sent Messages" text area, while the response from the ReceiverAgent to SenderAgent will be shown in the "Received Messages" TextArea, as illustrated below.

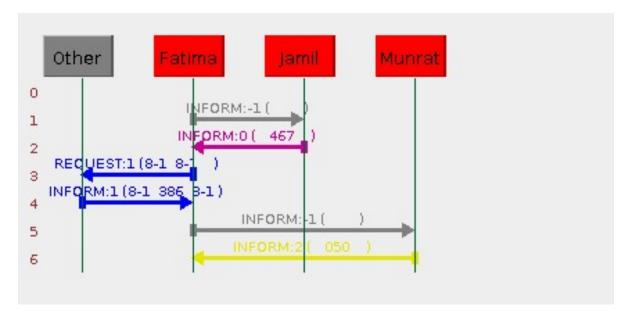


Now, suppose another ReceiverAgent, named Munrat, has been created on Container3, as shown below.

Now, in the GUI, if we click on "Refresh" button, Munrat will also appear in the "Receiver" drop-down list. Suppose, we want to send a message to Munrat. So first, we select the message performative from the drop-down list. Suppose we select "Request". After selecting the message performative, we select the recipient 'Munrat' from the "Receiver" drop-down list. Then we can write the desired content. After that, we can click on the "Send" button. After clicking the "Send" button, the content that the sender sent, will be shown in the "Send Message" text area, while the response from the ReceiverAgent to SenderAgent will be shown in the "Received Message" text area.



To check the communication, sniffer agents were used:



Bibliography

Vaucher, J., & Ncho, A. (2003). *Using jade behaviours*. Retrieved November 1, 2021, from https://www.iro.umontreal.ca/~vaucher/Agents/Jade/primer6.html