Lab 4(Agents: The Rise of Agents)

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D7001D Network Programming and Distributed Applications





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Part I – The Agents Attack

1.1. Introduction

A multi agent system creation will be demonstrated in this lab. The architecture will be as follows:

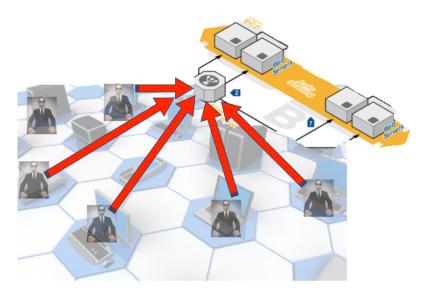


Figure 1.1: Architect Messages

To increase the load on the server, it was opted to increase the number of agents created and observe whether the server can handle the load.

1.1.1. Architect

An Architect is an agent (Architect.java and ArchitectFrame.java) which is designed to provide the GUI interface for to create numerous instances of Agent Smith automatically. The Architect implements OneShotBehavior for creating agents, attacking or terminating the attack. The Architect implements a CyclicBehavior to listen to the messages addressed to the Architect.

Architect is capable of sending 3 types of messages to the Broker:

```
Agent A registered service successfully"

B is selected, and ready for creating sub-agents

*****I Sent Message to::>B******

The Content of My Message is::>Create;200;localhost;6400;5000

*****I Sent Message to::>B******

The Content of My Message is::>Attack;200;localhost;6400;5000

*****I Sent Message to::>B******

The Content of My Message is::>StopAttack;200;localhost;6400;5000
```

Figure 1.2: Architect Messages

- 1. Create which creates the number of agents as specified in the Number of agents field
- 2. Attack Attack the server with the fibonacci calculation
- 3. Stop attack Stop the attack

1.1.2. Agent Smith

Agent Smith (AgentSmith.java) is an agent that defines the template for all the agents to be created by the Architect. The Agent Smith will make a periodic tcp connection to the specified server and send the request to calculate the Fibonacci range of 40 by implementing TickerBehavior within a CyclicBehavior to listen to the messages addressed to it.

1.1.3. **Broker**

The Broker (Broker.java) will join the input it receives from the GUI and create the Agent Smiths from the template of Agent Smiths as specified in the GUI using the createNewAgent function of the ContainerController by implementing a CyclicBehavior.

Broker is capable of receiving 3 types of messages from the Architect:

- 1. Create which creates the number of agents as specified in the Number of agents field from the Architect
- 2. Attack Attack the server with the fibonacci calculation
- 3. Stop attack Stop the attack

1.1.4. **Server**

A Multithreaded TCP server (MultithrededServer.java) is implemented to serve calculate the Fibonacci sequence (in a recursive manner) and is defined on the port 6400. The Server is hosted on an EC2 instance of AWS so that it can be dynamically autoscaled and load balancing can be performed.

1.2. Communication Between Agents

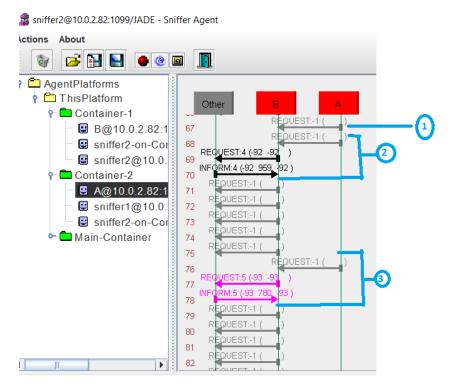


Figure 1.3: Communication demonstrated via the Jade Sniffer

The image above demonstrates how the communication between the agents take place. A represents the Architect. B represents the Broker. Others represent all the Agent Smiths that are created dynamically.

- 1. In 1, the Architect sends the number of agents to be created to Broker at IP address 16.170.108.177 (Address of the server on AWS) at port 6400.
- 2. In 2, the Architect sends the Attack request to the Broker, which passes it to the Agent Smiths to attack the server with the Fibonacci calculation.
- 3. In 3, the Architect sends the Stop Attack request to the Broker, which passes it to the Agent Smiths to stop attacking the server and terminate itself.

1.3. Demo of the Multiagent System

The following is input into the GUI of the system to create the agent Smiths.

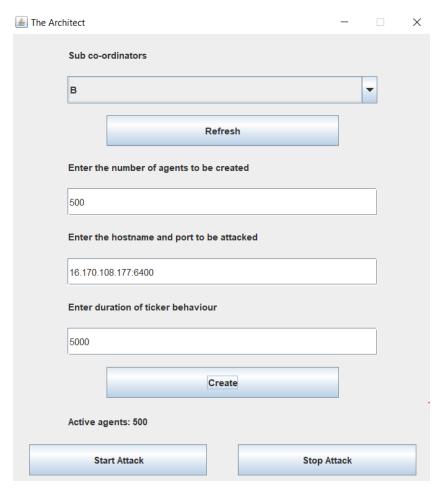


Figure 1.4: GUI

Once created:

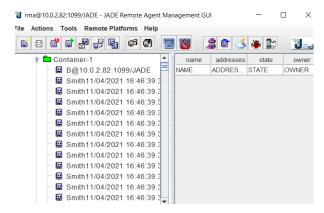


Figure 1.5: Agent Smiths created

To start the attack, click on the start attack button.

```
Fibo series for n(40) = [165580141, 102334155, 61245966, 39688169, 24157817, 14939352, 9227465, 5702887, 3524578, 2178309, 1346269, 832040, 514229, 317811, 196418, 121393, 75025, 46368, 28657, 17711, 10946, 6765, 4181, 1294, 1397, 987, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109, 5109
```

Figure 1.6: Result of the Attack

To stop the attack, click on the stop attack button.

AgentSmith@795b7822 received a Message from B : StopAttack StopAttack attack terminated

Figure 1.7: Result of the Stop Attack

Part II – No pasaran!

To host the server on AWS, an instance named Jamil-L4ServerStep is created where the required java packages are installed. After that, using the scp command with the key and the file locations, the Multithreaded-Server.java is uploaded to the AWS instance where it is compiled using javac. It is now ready to run.

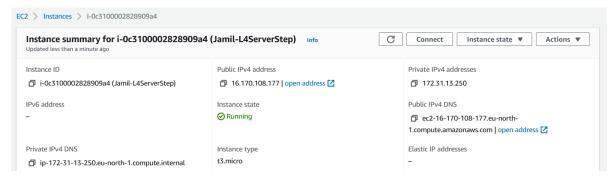


Figure 2.1: Server hosted on AWS

ubuntu@ip-172-31-13-250: ~/Downloads/D7001D

```
Support:
                  https://ubuntu.com/advantage
 System information as of Thu Nov 4 16:18:19 UTC 2021
 System load:
               0.0
                                 Processes:
                                                        168
 Usage of /:
               78.7% of 7.69GB
                                 Users logged in:
 Memory usage: 51%
                                 IPv4 address for ens5: 172.31.13.250
 Swap usage:
* Ubuntu Pro delivers the most comprehensive open source security and
  compliance features.
  https://ubuntu.com/aws/pro
 updates can be applied immediately.
The list of available updates is more than a week old.
To check for new updates run: sudo apt update
ast login: Thu Nov 4 16:13:08 2021 from 192.165.134.226
ubuntu@ip-172-31-13-250:~$ ls
esktop Documents Downloads Music Pictures Public Templates Videos
ubuntu@ip-172-31-13-250:~$ cd Downloads/
ubuntu@ip-172-31-13-250:~/Downloads$ ls
7001D
                      Lab2
ubuntu@ip-172-31-13-250:~/Downloads$ cd D7001D/
ubuntu@ip-172-31-13-250:~/Downloads/D7001D$ ls
MultithreadedServer.class MultithreadedServer.java
```

Figure 2.2: Inside Server hosted on AWS

Once the Server is up and running an AMI named Jamil-L4Server-Image has been created (which will be used in a dual fold purpose - that is to create the new instances for autoscaling as well as a safety measure in case the server configurations are lost).

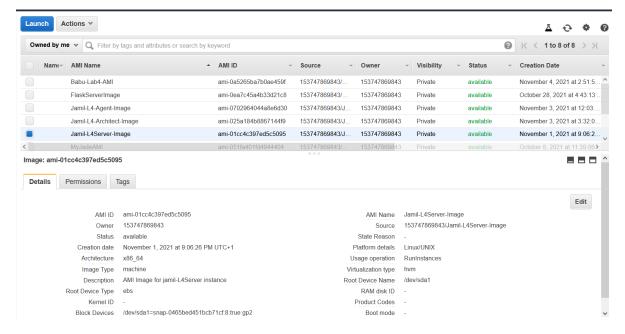


Figure 2.3: Server AMI

Once the AMI is created, a template named Jamil-L4Server-Template is created. To ensure that the autoscaled instances are capable of running itself without any commands, the commands are written in the user data.

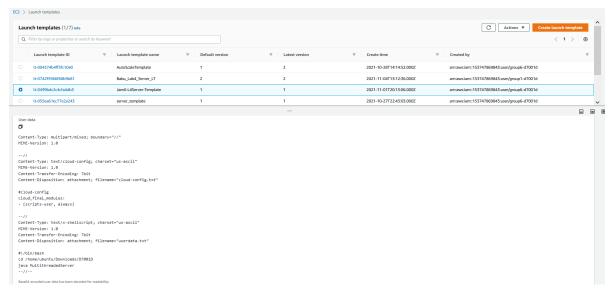


Figure 2.4: Server Template

Following that load balancers and target groups for autoscaling are created.

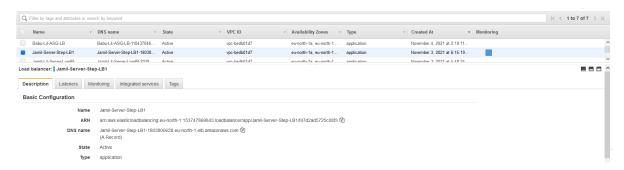


Figure 2.5: Server Load Balancer

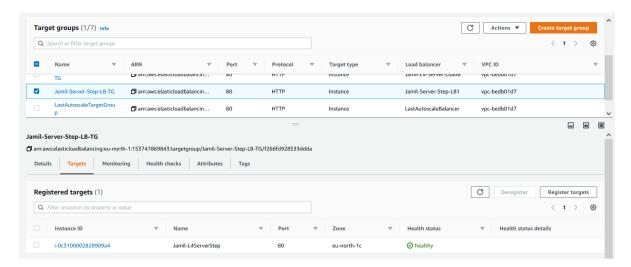


Figure 2.6: Server Target Group

After careful consideration, step scaling was decided to be used as the scaling policy for the autoscale. With step scaling and simple scaling, it is possible to choose scaling metrics and threshold values for the CloudWatch alarms that invoke the scaling process. This also allows for the definition of how the Auto Scaling group should be scaled when a threshold is in breach for a specified number of evaluation periods (AWS, 2021).

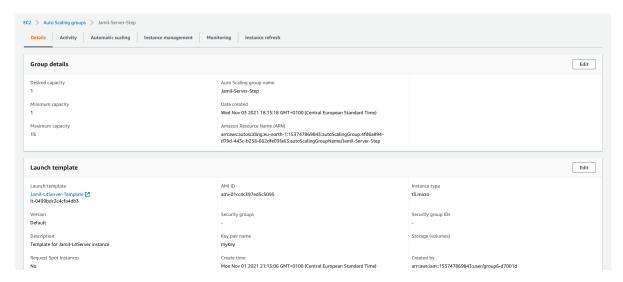


Figure 2.7: Server AutoScale Group

Dynamic scaling policy was introduced.

- 1. If the CPU utilization is more than 50% for a period of 1 minute, create a new instance.
- 2. If the CPU utilization is less than 30% for a period of 1 minute, terminate the latest created instance.

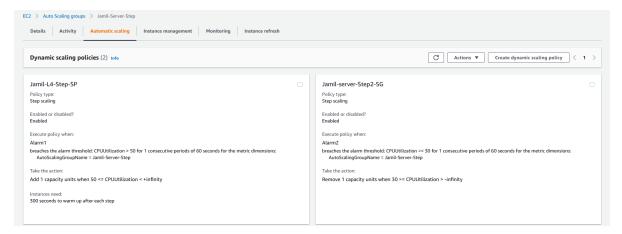


Figure 2.8: Server AutoScale Group Dynamic Policies

The Architect is parameterized with 9350 Agent Smiths and the attack is started. It can be observed that the CPU Utilization is now steadily increasing.

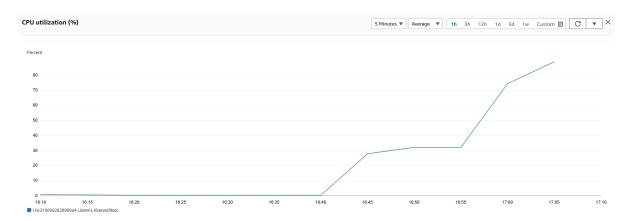


Figure 2.9: CPU Utilization increasing

Due to this increase in CPU utilization, new instances are being created by the autoscaling group using the launch template defined.

C2 > .	Auto Scaling groups											
	Scaling groups (4)								G	dit Delete	Create an Au	to Scaling group
	Name 5	7	Launch template/configuration 🗷 ▽	Instances ▲	Status	∇	Desired capacity ▽	Min ▽	Max ▽	Availability Zones		
	Jamil-L4-Server-ASG		Jamil-L4Server-Template Version Defaul	1	-		1	1	15	eu-north-1b, eu-no	orth-1c, eu-north-	1a
	Jamil-Final-Broker-A	SG	Jamil-Final-Broker-Template Version Def	1	-		1	1	15	eu-north-1b, eu-no	orth-1c, eu-north-	1a
	Babu_L4_ASG		Babu_Lab4_Server_LT Version Default	1	-		1	1	15	eu-north-1b, eu-no	orth-1c, eu-north-	1a
	Jamil-Server-Step		Jamil-L4Server-Template Version Defaul	4	-		4	1	15	eu-north-1b, eu-no	orth-1c, eu-north-	1a

Figure 2.10: Instances from autoscale group

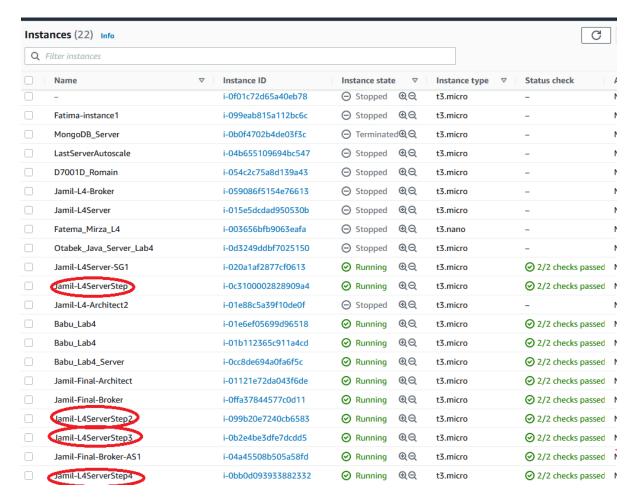


Figure 2.11: Instances from instance list

From the activity log, it can be observed that the alarm triggers have been set off.

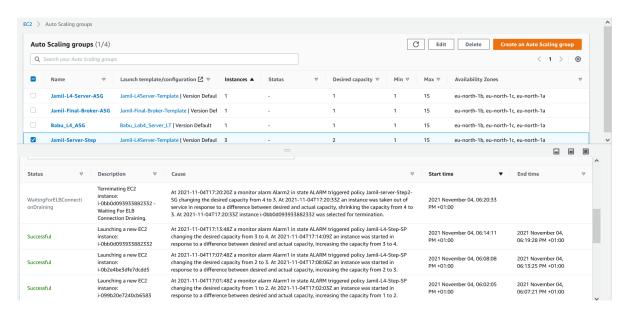


Figure 2.12: Autoscale activity

After the attack on the server has stopped, the CPU utilization is as follows:

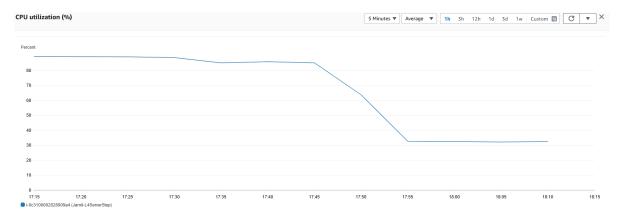


Figure 2.13: CPU Utilization after terminating attack

And the number of instances have now reduced to 1.

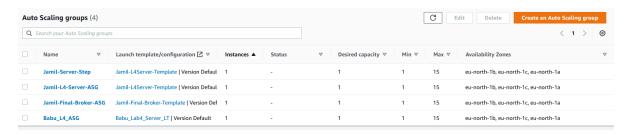


Figure 2.14: Number of instances in the autoscale group after terminating attack

To demonstrate how the number of instances created changed with the number of agents during autoscaling, a table was created.

Table 2.1: Table for how the number of instances created changed with the number of agents

Number of Agents	Number of instances				
2000	1				
4000	2				
9000	4				
9350	4				
9500	Ran out of Thread				

Part III: The war of worlds

A summary of the finding will be demonstrated below:

- 1. The autoscale was implemented via step scaling which is superior compared to simple scaling. This is because step scaling allows the setting of dynamic scaling out as well as scaling in policies.
- 2. Increasing the range of Fibonacci sequence affects both the CPU utilization as well as the time required to process it. To focus solely on the number of agents in the attack, the range of the Fibonacci sequence was to be at 40.
- 3. On the CPU Utilization parameter load balancing, it takes about 4 instances to serve the server load for 9350 Agent Smiths.
- 4. At this instant, the server is capable of serving 9350 Agent Smiths. This is not a load balancing issue; but rather a problem of the number of threads that can be initiated at once (jade.tilab, 2010). To solve this a number of solutions were tried unsuccessfully:
 - (a) The Architect was moved to an AWS instance to be scaled. However, this involves a GUI operation which needs a VNC Server, it was not possible to scale the Architect to prevent it from running out of threads.
 - (b) It was assumed that creating two instances of the Broker and then creating the agents (half with one broker and half with other broker) would solve the problem; however, it failed since it was still running on one machine, and hence ran out of threads.
 - (c) It was assumed that perhaps creating half of Agent Smiths in one container and the rest in another container would solve the problem. However, the threads still ran out because it was still running on machine.
 - (d) It was assumed that perhaps creating two main containers might solve the problem but the tread creation problem persisted because they were still on the same machine.
 - (e) Laptops were connected to mobile hotspot to create an adhoc network. It was then attempted to create half the Agent Smith in one machine and the rest in other remote machine. However this did not work as well because it was not possible to create Agents half and half in one machine and rest in another within one java program (stackoverflow, 2013).
 - (f) MainContainer was used in place of AgentContainer to remotely create the Architect and the Broker. This has worked on local but the port on which it was used in, it was blocked and caused the OS to hang severely.

Bibliography

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