

$$\begin{aligned}(q_1 z_2 q_2) &\rightarrow b(q_1 z_2 q_1)(q_1 z_2 q_2) \\ (q_1 z_2 q_2) &\rightarrow b(q_1 z_2 q_2)(q_2 z_2 q_2).\end{aligned}$$

**Example 7.28** Convert the following PDA into an equivalent CFG.

$$\begin{aligned}\delta(q_0, a, z_0) &\rightarrow (q_1, z_1 z_0) \\ \delta(q_0, b, z_0) &\rightarrow (q_1, z_2 z_0) \\ \delta(q_1, a, z_1) &\rightarrow (q_1, z_1 z_1) \\ \delta(q_1, b, z_1) &\rightarrow (q_1, \lambda) \\ \delta(q_1, b, z_2) &\rightarrow (q_1, z_2 z_2) \\ \delta(q_1, a, z_2) &\rightarrow (q_1, \lambda) \\ \delta(q_1, \lambda, z_0) &\rightarrow (q_1, \lambda) // \text{accepted by the empty stack}\end{aligned}$$

**Solution:** The PDA contains two states:  $q_0$  and  $q_1$ . The following productions are added to the CFG [according to rule (1)].

$$S \rightarrow [q_0 z_0 q_0] / [q_0 z_0 q_1]$$

Transitional functions (iv), (vi), and (vii) are in the form  $\delta(q, a, Y) \rightarrow (r, \in)$ . Thus, the following three productions are added to the CFG [according to rule (2)]

$$\begin{aligned}(q_1 z_1 q_1) &\rightarrow b // \text{From production (iii)} \\ (q_1 z_2 q_2) &\rightarrow a // \text{From production (iv)} \\ (q_1 z_0 q_1) &\rightarrow \varepsilon // \text{From production (vii)}\end{aligned}$$

For the remaining transitional functions, the productions are as follows:

$$\begin{aligned}\delta(q_0, a, z_0) &\rightarrow (q_1, z_1 z_0) \\ (q_0 z_0 q_0) &\rightarrow a(q_0 z_1 q_0)(q_0 z_0 q_0)\end{aligned}$$

$$\begin{aligned}
(q_0 z_0 q_0) &\rightarrow a(q_0 z_1 q_1)(q_1 z_0 q_0) \\
(q_0 z_0 q_1) &\rightarrow a(q_0 z_1 q_0)(q_0 z_0 q_1) \\
(q_0 z_0 q_1) &\rightarrow a(q_0 z_1 q_1)(q_1 z_0 q_1) \\
\delta(q_0, b, z_0) &\rightarrow (q_1, z_2 z_0) \\
(q_0 z_0 q_0) &\rightarrow b(q_0 z_2 q_0)(q_0 z_0 q_0) \\
(q_0 z_0 q_0) &\rightarrow b(q_0 z_2 q_1)(q_1 z_0 q_0) \\
(q_0 z_0 q_1) &\rightarrow b(q_0 z_2 q_0)(q_0 z_0 q_1) \\
(q_0 z_0 q_1) &\rightarrow b(q_0 z_2 q_1)(q_1 z_0 q_1) \\
\delta(q_1, a, z_1) &\rightarrow (q_1, z_1 z_1) \\
(q_1 z_1 q_0) &\rightarrow a(q_1 z_1 q_0)(q_0 z_1 q_0) \\
(q_1 z_1 q_0) &\rightarrow a(q_1 z_1 q_1)(q_1 z_1 q_0) \\
(q_1 z_1 q_1) &\rightarrow a(q_1 z_1 q_0)(q_0 z_1 q_1) \\
(q_1 z_1 q_1) &\rightarrow a(q_1 z_1 q_1)(q_1 z_1 q_1)
\end{aligned}$$

$$\begin{aligned}
 \delta(q_1, b, z_2) &\rightarrow (q_1, z_2 z_2) \\
 (q_1 z_2 q_0) &\rightarrow b(q_1 z_2 q_0)(q_0 z_2 q_0) \\
 (q_1 z_2 q_0) &\rightarrow b(q_1 z_2 q_1)(q_1 z_2 q_0) \\
 (q_1 z_2 q_1) &\rightarrow b(q_1 z_2 q_0)(q_0 z_2 q_1) \\
 (q_1 z_2 q_1) &\rightarrow b(q_1 z_2 q_1)(q_1 z_2 q_1)
 \end{aligned}$$

## 7.6 Graphical Notation for PDA

The mathematical notation for a PDA is  $(Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$ . In a PDA, the transitional function  $\delta$  consists of three tuples: first is a present state, second is the present input, and the third is the stack top symbol, which generates one next state and the stack symbol(s) if a symbol is pushed into the stack or  $\epsilon$ , if the top most symbol is popped from the stack. In the graphical notation of the PDA, there are states. Among them a circle with an arrow indicates a beginning state and a state

with double circle indicates a final state. The state transitions are denoted by arrows. The labels of the state transitions consists of input symbol, previous stack top symbol (at  $t_i - 1$ ) and the current stack top symbol (at  $t_i$ ) which is added after the transitions or null symbol (if a symbol is popped).

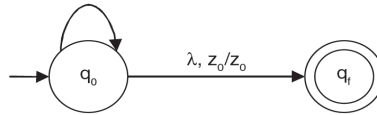
**Example 7.29** Construct a PDA with a graphical notation to accept  $L = (a, b)^*$  with equal number of 'a' and 'b', i.e.,  $n_a(L) = n_b(L)$  by the final state.

**Solution:** At the beginning of transition, the PDA is in state  $q_0$  with stack  $z_0$ . The string may start with 'a' or 'b'. If the string starts with 'a', one  $z_1$  is pushed into the stack. If the string starts with 'b', one  $z_2$  is pushed into the stack. If 'b' is traversed after 'a', and the stack top is  $z_1$ , that stack top is popped. If 'a' is traversed after 'b', and the stack top is  $z_2$ , that stack top is popped. If 'a' is traversed after 'a', and the stack top is  $z_1$ , one ' $z'_1$ ' is pushed into the stack. If 'b' is traversed after 'b', and the stack top is  $z_2$ , one ' $z'_2$ ' is pushed into the stack.

The PDA in graphical notation is as follows:

$a, z_0 / z_1 z_0$   
 $b, z_0 / z_2 z_0$   
 $a, z_1 / z_1 z_1$   
 $b, z_2 / z_2 z_2$   
 $b, z_1 / \lambda$   
 $a, z_2 / \lambda$

1 picture

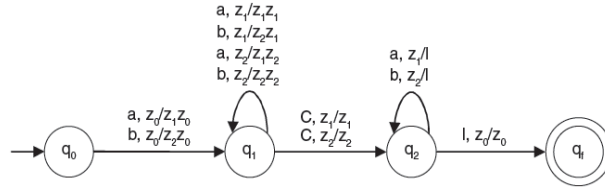


**Example 7.30** Construct a PDA with a graphical notation to accept the language  $L = WCWR$ , where  $W \in (a,b)^+$  and  $WR$  is the reverse of  $W$  by the final state.

$z_1$  or  $z_2$ , another  $z_1$  or  $z_2$  is pushed into the stack, respectively. In state  $q_1$ , if it gets the input 'b' with the stack top  $z_2$  or  $z_1$ , another  $z_2$  or  $z_1$  is pushed into the stack, respectively. C is the symbol which differentiates W with WR. Before C, W is traversed. So, at the time of traversing C, the stack top symbol may be  $z_1$  or  $z_2$ . In state  $q_1$ , if the PDA gets C as input and the stack top  $z_1$  or  $z_2$ , no operation is done on the stack, but only the state is changed from  $q_1$  to  $q_2$ . After C, the string WR is traversed. If the machine gets 'a' as input, the stack top must be  $z_1$ . And that  $z_1$  is popped from the stack top. If the machine gets 'b' as input, the stack top must be  $z_2$ . And that  $z_2$  is popped from the stack top. The state is not changed. By this process, the whole string WCWR is traversed. In state  $q_2$ , if the machine gets no input but stack top  $z_0$ , the machine goes to its final state  $q_f$ .

The graphical notation for the PDA is as follows:

## 2 picture



## 7.7 Two-stack PDA

Finite automata recognize regular languages such as  $\{an|n \geq 0\}$ . Adding one stack to a finite automata, it becomes PDA which can recognize context-free language  $\{a^n b^n, n \geq 0\}$ . In the case of context-sensitive language such as  $\{a^n b^n c^n, n \geq 0\}$ , the PDA is helpless because of only one auxiliary storage. Now the question arises-if more than one stack is added in the form of auxiliary storage with PDA, does its power increase or not.

From this question, the concept of a two-stack PDA has come. Not only two stacks, but more than two stacks can be added to a PDA.

A PDA can be deterministic or non-deterministic, but two-stack PDA is deterministic and it accepts all context-free languages, which may be deterministic or non-deterministic, with context-sensitive language such as  $\{a^n b^n c^n, n \geq 0\}$ . In the Turing machine chapter, we shall learn that two-stack PDA is equivalent to the Turing machine. There, we shall also learn a theorem called the Minsky's theorem.

**Definition:** A two-stack PDA consists of a 9-tuple

$$M = (Q, \Sigma, \Gamma, \Gamma', \delta, q_0, z_1, z_2, F)$$

where

- Q denotes a finite set of states.
- $\Sigma$  denotes a finite set of input symbols.
- $\Gamma$  denotes a finite set of first stack symbols.
- $\Gamma'$  denotes a finite set of second stack symbols
- $\delta$  denotes the transitional functions.
- $q_0$  is the initial state of PDA [ $q_0 \in Q$ ].
- $z_1$  is the stack bottom symbol of stack 1.
- $z_2$  is the stack bottom symbol of stack 2.
- F is the final state of PDA.

In PDA, the transitional function  $\delta$  is in the form

$$Q \times (\Sigma \cup \{\lambda\}) \times \Gamma \times \Gamma' \rightarrow (Q, \Gamma, \Gamma')$$

**Example 7.31** Construct a two-stack PDA for the language  $L = \{anbncn, n \geq 0\}$ .

**Solution:** While scanning 'a', push X into stack 1. While scanning 'b', push 'Y' into stack 2. While scanning 'c' with stack top X in 1 and stack top Y in 2, pop X and Y from stack 1 and 2, respectively.

The transitional functions are as follows:

$$\begin{aligned} \delta(q_0, \lambda, z_1, z_2) &\rightarrow (q_f, z_1, z_2) \\ \delta(q_0, a, z_1, z_2) &\rightarrow (q_0, Xz_1, z_2) \\ \delta(q_0, a, X, z_2) &\rightarrow (q_0, XX, z_2) \\ \delta(q_0, b, X, z_2) &\rightarrow (q_0, X, Yz_2) \\ \delta(q_0, b, X, Y) &\rightarrow (q_0, X, YY) \\ \delta(q_0, c, X, Y) &\rightarrow (q_1, \lambda, \lambda) \\ \delta(q_1, c, X, Y) &\rightarrow (q_1, \lambda, \lambda) \\ \delta(q_1, \lambda, z_1, z_2) &\rightarrow (q_f, , z_1, z_2) // \text{accepted by the final state.} \end{aligned}$$

**Theorem 7.2:** Intersection of RE and CFL is CFL.

**Proof:** Let L is a CFL accepted by a PDA  $M_1 = \{Q_1, \Sigma, \Gamma_1, \delta_1, q_01, z_0, F_1\}$  and R be a regular expression accepted by a FA  $M_2 = \{Q_2, \Sigma, \delta_2, q_02, F_2\}$ . A new PDA  $M_3 = \{Q, \Sigma, \Gamma, \delta, q_0, z_0, F\}$  is designed which performs computation of  $M_1$  and  $M_2$  in parallel and accepts a string accepted by both  $M_1$  and  $M_2$ .  $M_3$  is designed as follows.

$$\begin{aligned} Q &= Q_1 \times Q_2 \text{ [Cartesian product]} \\ \Sigma &= \Sigma \\ \Gamma &= \Gamma_1 \\ F &= F_1 \times F_2 \end{aligned}$$

$$\delta : [(S_1, S_2), i/p, Z] \rightarrow (q_1, q_2, Z') \text{ if } \delta_1(S_1, i/p, Z) \rightarrow (q_1, Z') \text{ and } \delta_2(S_2, i/p) \rightarrow q_2$$

$[Z \text{ and } Z' \in \Gamma]$

$$q_0 = q_01 \cup q_02$$

The transitional function of  $M_3$  keeps track of transaction from  $S_1$  to  $q_1$  in PDA  $M_1$  and  $S_2$  to  $q_2$  in FA  $M_2$  for same input alphabet. Thus a string  $W$  accepted by  $M_3$  if and only if, it is accepted by both  $M_1$  and  $M_2$ . Therefore  $W \in L(M_1) \cap L(M_2)$ . As  $W$  is accepted by a PDA,  $W$  is a CFL.

### 3 picture

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#### What We Have Learned So Far

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1. Pushdown automata (in short PDA) is the machine format of context-free language.
2. The mechanical diagram of a pushdown automata contains the input tape, reading head, finite control, and a stack.
3. A pushdown automata consists of a 7-tuple  $M = (Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$  where  $Q, \Sigma, q_0$ , and  $F$  have their original meaning,  $\Gamma$  is finite set of stack symbols, and  $z_0$  is the stack bottom symbol.
4. In a PDA, the transitional function  $\delta$  is in the form  $Q \times (\Sigma \cup \lambda) \times \Gamma \rightarrow (Q, \Gamma)$ .