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| Assignment | 01 |
| Subject | Human Computer Interaction |
| Code | INTE31233 |
| Lecturer | Dr. K. Vidanage |
| Activity | Group Assignment |
| Maximum Members Per Group | 03 |
| Submission Format | Report + Presentation + Research |
| Submission Through | Moodle Only |
| Deadline | 15th July 2023 |

Q1: Do a comprehensive analysis on the Shinderman's Information Seeking Mantra concept.

Elaborate in detail how the concepts proposed in Shinderman's Information Seeking Mantra can be used to rectify the HCI design process. Justify your suggestions with appropriate practical examples.

Q2: What are the prominently used HCI evaluation metrics ? Elaborate them by highlighting their practical applications.

Q3: Assume you have been hired as an HCI engineer to guide the design of a Dashboard system used by a bank to facilitate its decision making. Explain in detail how you would guide this design task, adhering to the good HCI design strategies and how would you justify that it will be the appropriate design for the intended purpose ?