SYAMIMI RAIHANAH

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Recent graduate with a degree of computer science. Adept in software development and keen to learn new technologies, frameworks and languages. Capable of effectively self-managing during independent projects as well as collaborating as a productive team member.

EDUCATION

BACHELOR OF COMPUTER SCIENCE (HONS.)

UNIVERSITI TEKNOLOGI MARA (UITM)

Among subjects taken:

- Software Engineering Theory & Principles
- Dynamic Web Application

- Internet Programming
- Enterprise Programming

2016 – 2018 TAPAH, PERAK

SHAH ALAM, SELANGOR

2019 - 2022

DIPLOMA IN COMPUTER SCIENCE

UNIVERSITI TEKNOLOGI MARA (UITM)

Among subjects taken:

- Structured Programming
- Object Oriented Programming

- Introduction to Database Design
- Fundamentals of Algorithm

EXPERIENCE

FREELANCE SHOPEE ADMINISTRATOR

MILOMIA PET SHOP

SUNG

September 2022 - Present SUNGAI PETANI, KEDAH

- Responsible for Shopee account from executing marketing to processing orders.
- Data entry of the products including product descriptions and product images.
- Provide excellence service to online customers by assisting customer inquiries immediately.

SALES ASSISTANT MILOMIA PET SHOP

March 2022 – August 2022

SUNGAI PETANI, KEDAH

- Improved customers satisfaction by distinguish their needs and suggest suitable products accordingly.
- Established strong customer relationships, which resulting in high rate of repeat regular customers.
- Increased customer engagement through content creation on social media accounts.

WEB DEVELOPER INTERN

October 2022 – February 2022

SHAH ALAM, SELANGOR

UNIVERSITI TEKNOLOGI MARA

- Developed a web application to record tennis athlete performance using Laravel framework.
- Design the entire application from frontend to backend due to requirements.
- Responsible for the application maintenance such as fixing bugs and testing.

MULTIMEDIA INTERN

January 2018 - February 2018

KEPONG, KUALA LUMPUR

MILLENIUM SOFTWARE SDN BHD

- Assisted in illustrating photos for educational books using Adobe Illustrator.
- Worked within strict timelines to develop interactive animation for digital learners.
- Assists in developing Accelerated Brain-based Learning (ABLE) application.

SKILLS

Programming Language: HTML, CSS, JavaScript, PHP, Java, Python, C++

Framework: Laravel, Bootstrap, Django

Database: MySQL, Oracle Database, SQLite, MongoDB

Multimedia: Adobe Photoshop, Canva, Adobe Premiere Pro, Adobe Illustrator

Essential Software: Microsoft Word, Microsoft PowerPoint

Language: Malay (Native), English (Professional Working Proficiency), Mandarin (Beginner)

ACTIVITIES

LEADERSHIP

HEAD OF MULTIMEDIA | MANDARIN CLUB UITM SHAH ALAM

October 2019 - March 2020

- Edited and posted banners, photos and videos for club's events.
- Handled the club's social media such as Facebook and Instagram.

HEAD OF INTERNAL AFFAIRS | CS CLUB UITM SHAH ALAM

October 2019 - March 2020

- Involved in handling numerous events for the club.
- Worked with multimedia exco to design the club's official jacket.

HEAD OF MULTIMEDIA | SPORT EVENT MANAGEMENT CLUB UITM TAPAH March 2016 - January 2017

- Organized a few sport events with the club members for members of UiTM Tapah.
- Edited montage video for aerobic event.

INVOLVEMENT

•	PARTICIPANT Sukan Virtual Antara Fakulti (SAF-VE) 2021, UiTM Shah Alam	December 2021
•	PARTICIPANT Python Workshop, UiTM Shah Alam	June 2021
•	VOLUNTEER Mahasiswa Turun Dun 2.0 by Biro Pelajar Luar Negara, Langkawi	August 2017
•	PARTICIPANT Programming & Multimedia Competition 2017, UiTM Tapah	November 2017
•	PARTICIPANT Cybersmart IT'17, UiTM Tapah	February 2017
•	PARTICIPANT Game Mobile Development Workshop, UiTM Tapah	August 2016
•	PARTICIPANT Programming & Multimedia Competition 2016, UiTM Tapah	February 2016

PERSONAL PROJECT

E-Commerce Website (2022)

An e-commerce website developed using Laravel framework based on tutorial learned on Udemy.

Artsys (2021)

Stationeries ordering system developed using PHP language, Bootstrap framework and MySQL database.

My Personal Application (2020)

A simple Android application developed using Java language.

For other projects, refer to github.com/syemrai

