Main Points/Key Points	Notes
	React Native Images
	 Managing Images. React Native provides a unified way to manage images in both Android and iOS apps.
	 To include static images, just place any image within the project folder and use the below reference inside App.js
	 <image source="{require('./my-icon.png')}"/> If you have created a folder named images, change the file path to ./images/my-icon.pg
	2. Images for Specific Platform.i. For any image that is intended to cater for specific platform, rename the folder using the name of the platform.
	ii. For example:
	 my-icon.android.png – This will be selected for Android smartphone. my-icon.ios.png – This will be selected for iPhone
	iPhone.
	3. Images for Different Screen Sizes.i. React Native provides a way to implement images for different screen sizes.
	 ii. The images intended for different screen sizes must include the following requirements: Images are having different resolution to cater for each screen size. Use of @2x and @3x file names, where @2x image will be used for iPhone 7 and @3x image for iPhone 7 Plus.
	Summary

Main Points/Key Points	Notes
	React Native Touches
	iii. To resize image dynamically, use flex and manually set the props to {weight: undefined, height: undefined}.
	4. Referencing Other Medias (Non-Image Resources).
	i. Use the same referencing for other medias such as .mp3, .mp4, .wav, .mov, .html, .pdf.
	<pre>5. Referencing Network Images. i. To include images from the Internet use the following reference.</pre>
	6. Refer to the Images Reference. i. https://facebook.github.io/react-native/docs/images.html#docsNav
	Summary