

| NO              | KODE MK     | NAMA MATA KULIAH  | K | HM | NM   | M  | SEMESTER    |
|-----------------|-------------|---|---|----|------|----|-------------|
| SEMESTER GANJIL |             |   |   |    |      |    |             |
| 1               | 11MKI63BI02 | BAHASA INDONESIA  | 2 | A- | 3,75 | 8  | SMT. GANJIL |
| 2               | 11MKI63AB04 | AKHLAK DAN BUDAYA BUTON                                 | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| 3               | 11MKP63KL01 | KALKULUS  | 3 | B  | 3,00 | 9  | SMT. GANJIL |
| 4               | 11MKP63AM02 | ALJABAR LINEAR & MATRIKS                                | 2 | A  | 4,00 | 8  | SMT. GANJIL |
| 5               | 11MKP63IM03 | INTERAKSI MANUSIA DAN KOMPUTER                          | 2 | A  | 4,00 | 8  | SMT. GANJIL |
| 6               | 11MKP63TI04 | PENGANTAR TEKNOLOGI INFORMASI                           | 3 | A  | 4,00 | 12 | SMT. GANJIL |
| 7               | 11MKP63LM05 | LOGIKA DAN ALGORITMA PEMROGRAMAN + (PRAKTIKUM)          | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| 8               | 11MKP63AK06 | APLIKASI KOMPUTER KANTOR + (PRAKTIKUM)                  | 2 | A- | 3,75 | 8  | SMT. GANJIL |
| 9               | 0           | KOKURIKULER (OLAHRAGA, SENI, KREATIFITAS, BAKSOS)       | 0 | 0  |      |    | SMT. GANJIL |
| SEMESTER GENAP  |             |   |   |    |      |    |             |
| 10              | 11MKI63PK03 | PEND. PANCASILA DAN KEWARGANEGARAAN                     | 3 | B  | 3,00 | 9  | SMT. GENAP  |
| 11              | 12MKI63PA01 | PENDIDIKAN AGAMA  | 2 | A  | 4,00 | 8  | SMT. GENAP  |
| 12              | 12MKI00DP05 | DASAR PERCAKAPAN BAHASA INGGRIS                         | 2 | A- | 3,75 | 8  | SMT. GENAP  |
| 13              | 12MKP63PV07 | PEMROGRAMAN VISUAL .NET + (PRAKTIKUM)                   | 3 | A- | 3,75 | 11 | SMT. GENAP  |
| 14              | 12MKP63EP08 | ETIKA PROFESI TEKNOLOGI INFORMASI                       | 2 | 0  |      |    | SMT. GENAP  |
| 15              | 12MKP63JK09 | JARINGAN KOMPUTER DAN KOMUNIKASI DATA (PRAKTIKUM)       | 3 | B  | 3,00 | 9  | SMT. GENAP  |
| 16              | 12MKP63MD10 | MATEMATIKA DISKRIT                                      | 2 | B+ | 3,50 | 7  | SMT. GENAP  |
| 17              | 12MKP63SD11 | STRUKTUR DATA   | 2 | A- | 3,75 | 8  | SMT. GENAP  |
| 18              | 12MKP63DE12 | DASAR ELEKTRONIKA                                       | 2 | C  | 2,00 | 4  | SMT. GENAP  |
| SEMESTER GANJIL |             |   |   |    |      |    |             |
| 19              | 21MKP63PJ13 | PEMROGRAMAN JAVA + (PRAKTIKUM)                          | 3 | B+ | 3,50 | 11 | SMT. GANJIL |
| 20              | 21MKP63BD14 | BASIS DATA + (PRAKTIKUM)                                | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| 21              | 21MKP63KB15 | KECERDASAN BUATAN                                       | 3 | A  | 4,00 | 12 | SMT. GANJIL |
| 22              | 21MKP63AO16 | ARSITEKTUR DAN ORGANISASI KOMPUTER                      | 2 | B+ | 3,50 | 7  | SMT. GANJIL |
| 23              | 21MKP63SD17 | SISTEM DIGITAL + (PRAKTIKUM)                            | 3 | B+ | 3,50 | 11 | SMT. GANJIL |
| 24              | 21MKP63PK18 | SISTEM PENDUKUNG KEPUTUSAN                              | 2 | A  | 4,00 | 8  | SMT. GANJIL |
| 25              | 21MKP63AS19 | ADMINISTRASI SERVER (ROUTING & SWITCHING) + (PRAKTIKUM) | 3 | B  | 3,00 | 9  | SMT. GANJIL |
| 26              | 21MKP63MM20 | MULTIMEDIA + (PRAKTIKUM)                                | 3 | A  | 4,00 | 12 | SMT. GANJIL |
| SEMESTER GENAP  |             |   |   |    |      |    |             |
| 27              | 22MKP63PL21 | REKAYASA PERANGKAT LUNAK                                | 3 | 0  |      |    | SMT. GENAP  |
| 28              | 22MKP63BO22 | PEMROGRAMAN BERORIENTASI OBJEK                          | 2 | B+ | 3,50 | 7  | SMT. GENAP  |
| 29              | 22MKP63PW23 | PEMROGRAMAN WEB + (PRAKTIKUM)                           | 3 | B+ | 3,50 | 11 | SMT. GENAP  |
| 30              | 22MKP63DS24 | DATA SAINS  | 2 | 0  |      |    | SMT. GENAP  |
| 31              | 12MKI63KW06 | KEWIRAUSAHAAN   | 2 | A- | 3,75 | 8  | SMT. GENAP  |
| 32              | 22MKP63KK25 | KEAMANAN KOMPUTER                                       | 2 | B  | 3,00 | 6  | SMT. GENAP  |
| 33              | 22MKP63DG26 | DESAIN GRAFIS(PRAKTIKUM)                                | 3 | A  | 4,00 | 12 | SMT. GENAP  |
| 34              | 22MKP63IG27 | SISTEM INFORMASI GEOGRAFIS + (PRAKTIKUM)                | 3 | 0  |      |    | SMT. GENAP  |
| 35              | 22MKI00BE09 | PERCAKAPAN BAHASA INGGRIS (LANJUTAN)                    | 2 | A  | 4,00 | 8  | SMT. GENAP  |
| SEMESTER GANJIL |             |   |   |    |      |    |             |
| 36              | 31MKP63PT28 | MANAJEMEN PROYEK TEKNOLOGI INFORMASI                    | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| 37              | 31MKP63CD29 | PENGOLAHAN CITRA DIGITAL + (PRAKTIKUM)                  | 3 | C  | 2,00 | 6  | SMT. GANJIL |
| 38              | 31MKP63MP30 | MOBILE PROGRAMMING + (PRAKTIKUM)                        | 3 | A  | 4,00 | 12 | SMT. GANJIL |
| 39              | 31MKP63MK31 | MIKROKONTROLER + (PRAKTIKUM)                            | 3 | B- | 2,75 | 8  | SMT. GANJIL |
| 40              | 31MKP63SP32 | STATISTIK DAN PROBABILITAS                              | 2 | B+ | 3,50 | 7  | SMT. GANJIL |
| 41              | 31MKP63ML33 | MACHINE LEARNING (PRAKTIKUM)                            | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| 42              | 31MKP63MT34 | METODOLOGI PENELITIAN TI                                | 3 | C+ | 2,50 | 8  | SMT. GANJIL |
| SEMESTER GENAP  |             |   |   |    |      |    |             |

| NO | KODE MK     | NAMA MATA KULIAH                                | K | HM | NM   | M  | SEMESTER          |
|----|-------------|---|---|----|------|----|-------------------|
| 43 | 41MKP63KP39 | KERJA PRAKTEK                                   | 3 | 0  |      |    | SMT. GANJIL/GENAP |
| 44 | 32MKP63SJ35 | SISTEM TESTING DAN JAMINAN KUALITAS PL*         | 2 | 0  |      |    | SMT. GENAP        |
| 45 | 32MKP63TK36 | TATA KELOLA TEKNOLOGI INFORMASI *               | 2 | 0  |      |    | SMT. GENAP        |
| 46 | 32MKP63CC37 | BIG DATA & CLOUD COMPUTING*                     | 2 | 0  |      |    | SMT. GENAP        |
| 47 | 32MKP63SI38 | SISTEM INFORMASI*                               | 2 | A- | 3,75 | 8  | SMT. GENAP        |
| 48 | 32MKP63DL39 | SOFT COMPUTING DAN DEEP LEARNING** (PRAKTIKUM)  | 3 | 0  |      |    | SMT. GENAP        |
| 49 | 32MKP63LM40 | LEARNING MANAGEMENT SYSTEM (LMS)** (PRAKTIKUM)  | 3 | 0  |      |    | SMT. GENAP        |
| 50 | 32MKP63KU41 | KOMPUTASI UBIQUITOUS ** (PRAKTIKUM)             | 3 | 0  |      |    | SMT. GENAP        |
| 51 | 32MKP63FB42 | PEMROGRAMAN FRONT END & BACK END** (PRAKTIKUM)  | 3 | 0  |      |    | SMT. GENAP        |
| 52 | 32MKP63MA43 | MEKATRONIKA** (PRAKTIKUM)                       | 3 | 0  |      |    | SMT. GENAP        |
| 53 | 32MKP63KK44 | SISTEM KONTROL DAN KENDALI** (PRAKTIKUM)        | 3 | 0  |      |    | SMT. GENAP        |
| 54 | 32MKP63AS45 | TROUBLESHOOTING SISTEM KOMPUTER** (PRAKTIKUM)   | 3 | 0  |      |    | SMT. GENAP        |
| 55 | 32MKP63KJ46 | PEMROGRAMAN DAN KEAMANAN JARINGAN** (PRAKTIKUM) | 3 | A- | 3,75 | 11 | SMT. GENAP        |
| 56 | 32MKP63TP47 | TEKNOPRENEURSHIP ** (PRAKTIKUM)                 | 3 | 0  |      |    | SMT. GENAP        |
| 57 | 32MKP63WM48 | PROGRAMMING WEB MARKETING ** (PRAKTIKUM)        | 3 | 0  |      |    | SMT. GENAP        |
| 58 | 32MKP63DM49 | PERENCANAAN DIGITAL MARKETING ** (PRAKTIKUM)    | 3 | 0  |      |    | SMT. GENAP        |
| 59 | 32MKP63DA50 | TEKNOLOGI DIGITAL ADVERTISING ** (PRAKTIKUM)    | 3 | 0  |      |    | SMT. GENAP        |
| 60 | 32MKP63AV51 | REKAYASA DIGITAL AUDIO DAN VIDEO ** (PRAKTIKUM) | 3 | 0  |      |    | SMT. GENAP        |
| 61 | 32MKP63DG52 | PROYEK DESAIN GRAFIK ** (PRAKTIKUM)             | 3 | 0  |      |    | SMT. GENAP        |
| 62 | 32MKP63AD53 | ANIMASI DIGITAL ** (PRAKTIKUM)                  | 3 | 0  |      |    | SMT. GENAP        |
| 63 | 32MKP63GP54 | GAMES PROGRAMMING** (PRAKTIKUM)                 | 3 | 0  |      |    | SMT. GENAP        |

**SEMESTER GANJIL**

|    |             |   |   |   |  |  |                   |
|----|-------------|---|---|---|--|--|-------------------|
| 64 | 42MKP63KN76 | KULIAH KERJA NYATA-TEMATIK                          | 4 | 0 |  |  | SMT. GANJIL/GENAP |
| 65 | 41MKP63HI55 | CYBERCRIME & CYBERLAW*                              | 2 | 0 |  |  | SMT. GANJIL       |
| 66 | 41MKP63DF56 | DIGITAL FORENSICS*                                  | 2 | 0 |  |  | SMT. GANJIL       |
| 67 | 41MKP63CV57 | COMPUTER VISION*                                    | 2 | 0 |  |  | SMT. GANJIL       |
| 68 | 41MKP63CM58 | SUPPLY CHAIN MANAGEMENT*                            | 2 | 0 |  |  | SMT. GANJIL       |
| 69 | 41MKP63SK59 | KRIPTOGRAFI DAN STENOGRAFI** (PRAKTIKUM)            | 3 | 0 |  |  | SMT. GANJIL       |
| 70 | 41MKP63EL60 | PROYEK E-LEARNING **                                | 3 | 0 |  |  | SMT. GANJIL       |
| 71 | 41MKP63EH61 | E-HEALTH** ( ELEKTRONIK MEDIS)                      | 3 | 0 |  |  | SMT. GANJIL       |
| 72 | 41MKP63BI62 | E- GOVERNMENT **                                    | 3 | 0 |  |  | SMT. GANJIL       |
| 73 | 41MKP63MR63 | EMBEDED SOFTWARE DAN ROBOTIKA (PRAK)                | 3 | 0 |  |  | SMT. GANJIL       |
| 74 | 41MKP63SN64 | WIRELESS SENSOR NETWORK**                           | 3 | 0 |  |  | SMT. GANJIL       |
| 75 | 41MKP63SE65 | DESAIN SIRKUIT ELEKTRONIK** (PRAKTIKUM)             | 3 | 0 |  |  | SMT. GANJIL       |
| 76 | 41MKP63IO66 | IPROYEK INTERNET OF THINGS (IoT) **                 | 3 | 0 |  |  | SMT. GANJIL       |
| 77 | 41MKP63EC67 | E-COMMERCE ** (PRAKTIKUM)                           | 3 | 0 |  |  | SMT. GANJIL       |
| 78 | 41MKP63PM68 | PROGRAMMING MOBILE MARKETING ** (PRAKTIKUM)         | 3 | 0 |  |  | SMT. GANJIL       |
| 79 | 41MKP63AD69 | MANAJEMEN ASET DIGITAL **                           | 3 | 0 |  |  | SMT. GANJIL       |
| 80 | 41MKP63DE70 | PROYEK DIGITAL ENTERPRENEURSHIP **                  | 3 | 0 |  |  | SMT. GANJIL       |
| 81 | 41MKP63BC71 | BROADCASTING** (PROJECT)                            | 3 | 0 |  |  | SMT. GANJIL       |
| 82 | 41MKP63VR72 | VIRTUAL REALITY DAN AUGMENTED REALITY** (PRAKTIKUM) | 3 | 0 |  |  | SMT. GANJIL       |
| 83 | 41MKP63MD73 | PROYEK MULTIMEDIA **                                | 3 | 0 |  |  | SMT. GANJIL       |
| 84 | 41MKP63TD74 | PEMODELAN 3D DAN ANIMASI** (PRAKTIKUM)              | 3 | 0 |  |  | SMT. GANJIL       |

**SEMESTER GENAP**

|    |             |             |   |   |  |  |                   |
|----|-------------|-------------|---|---|--|--|-------------------|
| 85 | 42MKP63TA77 | TUGAS AKHIR | 6 | 0 |  |  | SMT. GANJIL/GENAP |
|----|-------------|-------------|---|---|--|--|-------------------|

JUMLAH SKS LULUS : 100

JUMLAH SKS PROGRAM : 100

|                                |   |      |
|--------------------------------|---|------|
| INDEK PRESTASI KUMULATIF (IPK) | : | 3.51 |
|--------------------------------|---|------|

PREDIKAT LULUS : *Pujian*

**Judul Skripsi:**

Baubau, 3 Maret 2023

Ketua Program Studi,

*Keterangan Kelulusan :*

3.50-4.00 : Dengan Pujian

3.00-3.49 : Sangat Memuaskan

$\geq 2.00$  : Memuaskan

**ERY MUCHYAR HASIRI, S.Kom., M.T.**

**NIDN. 0913098203**