

UNIVERSITAS DAYANU IKHSANUDDIN BAUBAU FAKULTAS TEKNIK

PROGRAM STUDI TEKNIK INFORMATIKA

Program Strata Satu Terakreditasi (S-1) No. 3084/SK/BAN-PT/Ak-PPJ/S/V/2020

Alamat : Jl. Dayanu Ikhsanuddin No. 124 Baubau, Telp. (0402) 2821327 Fax (0402) 2826682, Website : www.unidayan.ac.id

TRANSKRIP NILAI

NAMA LENGKAP : JUSNIAR RUSMANI ODE

NOMOR INDUK MAHASISWA : 20650135

TEMPAT/TGL. LAHIR : PONGO, 26 JUNI 2001

TAHUN MASUK PT : 2020

PROGRAM STUDI : TEKNIK INFORMATIKA

TGL. KELULUSAN :

| NO | KODE MK | NAMA MATA KULIAH | K | НМ | NM | M | SEMESTER |
|----|-------------|---|---|----|------|----|-------------|
| | | SEMESTER GANJIL | | | | | |
| 1 | 11MKI63BI02 | BAHASA INDONESIA | 2 | B+ | 3,50 | 7 | SMT. GANJIL |
| 2 | 11MKI63AB04 | AKHLAK DAN BUDAYA BUTON | 3 | B+ | 3,50 | 11 | SMT. GANJIL |
| 3 | 11MKP63KL01 | KALKULUS | 3 | A | 4,00 | 12 | SMT. GANJIL |
| 4 | 11MKP63AM02 | ALJABAR LINEAR & MATRIKS | 2 | Α | 4,00 | 8 | SMT. GANJIL |
| 5 | 11MKP63IM03 | INTERAKSI MANUSIA DAN KOMPUTER | 2 | A- | 3,75 | 8 | SMT. GANJIL |
| 6 | 11MKP63TI04 | PENGANTAR TEKNOLOGI INFORMASI | 3 | A | 4,00 | 12 | SMT. GANJIL |
| 7 | 11MKP63LM05 | LOGIKA DAN ALGORITMA PEMROGRAMAN + (PRAKTIKUM) | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| 8 | 11MKP63AK06 | APLIKASI KOMPUTER KANTOR + (PRAKTIKUM) | 2 | Α | 4,00 | 8 | SMT. GANJIL |
| 9 | 0 | KOKURIKULER (OLAHRAGA, SENI, KREATIFITAS, BAKSOS) | 0 | 0 | | | SMT. GANJIL |
| | | SEMESTER GENAP | | | | | |
| 10 | 11MKI63PK03 | PEND. PANCASILA DAN KEWARGANEGARAAN | 3 | A | 4,00 | 12 | SMT. GENAP |
| 11 | 12MKI63PA01 | PENDIDIKAN AGAMA | 2 | Α | 4,00 | 8 | SMT. GENAP |
| 12 | 12MKI00DP05 | DASAR PERCAKAPAN BAHASA INGGRIS | 2 | A- | 3,75 | 8 | SMT. GENAP |
| 13 | 12MKP63PV07 | PEMROGRAMAN VISUAL .NET + (PRAKTIKUM) | 3 | Α | 4,00 | 12 | SMT. GENAP |
| 14 | 12MKP63EP08 | ETIKA PROFESI TEKNOLOGI INFORMASI | 2 | 0 | | | SMT. GENAP |
| 15 | 12MKP63JK09 | JARINGAN KOMPUTER DAN KOMUNIKASI DATA (PRAKTIKUM) | 3 | A- | 3,75 | 11 | SMT. GENAP |
| 16 | 12MKP63MD10 | MATEMATIKA DISKRIT | 2 | В | 3,00 | 6 | SMT. GENAP |
| 17 | 12MKP63SD11 | STRUKTUR DATA | 2 | A | 4,00 | 8 | SMT. GENAP |
| 18 | 12MKP63DE12 | DASAR ELEKTRONIKA | 2 | B+ | 3,50 | 7 | SMT. GENAP |
| | | SEMESTER GANJIL | | | | | |
| 19 | 21MKP63PJ13 | PEMROGRAMAN JAVA + (PRAKTIKUM) | 3 | A | 4,00 | 12 | SMT. GANJIL |
| 20 | 21MKP63BD14 | BASIS DATA + (PRAKTIKUM) | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| 21 | 21MKP63KB15 | KECERDASAN BUATAN | 3 | A | 4,00 | 12 | SMT. GANJIL |
| 22 | 21MKP63AO16 | ARSITEKTUR DAN ORGANISASI KOMPUTER | 2 | A- | 3,75 | 8 | SMT. GANJIL |
| 23 | 21MKP63SD17 | SISTEM DIGITAL + (PRAKTIKUM) | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| 24 | 21MKP63PK18 | SISTEM PENDUKUNG KEPUTUSAN | 2 | A | 4,00 | 8 | SMT. GANJIL |
| 25 | 21MKP63AS19 | ADMINISTRASI SERVER (ROUTING & SWITCHING) + (PRAKTIKUM) | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| 26 | 21MKP63MM20 | MULTIMEDIA + (PRAKTIKUM) | 3 | A | 4,00 | 12 | SMT. GANJIL |
| | | SEMESTER GENAP | | | | | |
| 27 | 22MKP63PL21 | REKAYASA PERANGKAT LUNAK | 3 | 0 | | | SMT. GENAP |
| 28 | 22MKP63BO22 | PEMROGRAMAN BERORIENTASI OBJEK | 2 | A | 4,00 | 8 | SMT. GENAP |
| 29 | 22MKP63PW23 | PEMROGRAMAN WEB + (PRAKTIKUM) | 3 | A- | 3,75 | 11 | SMT. GENAP |
| 30 | 22MKP63DS24 | DATA SAINS | 2 | 0 | | | SMT. GENAP |
| 31 | 12MKI63KW06 | KEWIRAUSAHAAN | 2 | A- | 3,75 | 8 | SMT. GENAP |
| 32 | 22MKP63KK25 | KEAMANAN KOMPUTER | 2 | Α | 4,00 | 8 | SMT. GENAP |
| 33 | 22MKP63DG26 | DESAIN GRAFIS(PRAKTIKUM) | 3 | A- | 3,75 | 11 | SMT. GENAP |
| 34 | 22MKP63IG27 | SISTEM INFORMASI GEOGRAFIS + (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP |
| 35 | 22MKI00BE09 | PERCAKAPAN BAHASA INGGRIS (LANJUTAN) | 2 | A | 4,00 | 8 | SMT. GENAP |
| • | | SEMESTER GANJIL | • | | | | |
| 36 | 31MKP63PT28 | MANAJEMEN PROYEK TEKNOLOGI INFORMASI | 3 | A | 4,00 | 12 | SMT. GANJIL |
| 37 | 31MKP63CD29 | PENGOLAHAN CITRA DIGITAL + (PRAKTIKUM) | 3 | В | 3,00 | 9 | SMT. GANJIL |
| 38 | 31MKP63MP30 | MOBILE PROGRAMMING + (PRAKTIKUM) | 3 | A | 4,00 | 12 | SMT. GANJIL |
| 39 | 31MKP63MK31 | MIKROKONTROLER + (PRAKTIKUM) | 3 | B+ | 3,50 | 11 | SMT. GANJIL |
| 40 | 31MKP63SP32 | STATISTIK DAN PROBABILITAS | 2 | A | 4,00 | 8 | SMT. GANJIL |
| 41 | 31MKP63ML33 | MACHINE LEARNING (PRAKTIKUM) | 3 | A- | 3,75 | 11 | SMT. GANJIL |
| | | ` ' | | | | | |
| 42 | 31MKP63MT34 | METODOLOGI PENELITIAN TI SEMESTER GENAP | 3 | A | 4,00 | 12 | SMT. GANJIL |

| NO | KODE MK | NAMA MATA KULIAH | K | НМ | NM | M | SEMESTER | | | |
|---------------------------------------|---------------|---|---|----|------|---|-------------------|--|--|--|
| 43 | 41MKP63KP39 | KERJA PRAKTEK | 3 | 0 | | | SMT. GANJIL/GENAP | | | |
| 44 | 32MKP63SJ35 | SISTEM TESTING DAN JAMINAN KUALITAS PL* | 2 | 0 | | | SMT. GENAP | | | |
| 45 | 32MKP63TK36 | TATA KELOLA TEKNOLOGI INFORMASI * | 2 | В | 3,00 | 6 | SMT. GENAP | | | |
| 46 | 32MKP63CC37 | BIG DATA & CLOUD COMPUTING* | 2 | 0 | | | SMT. GENAP | | | |
| 47 | 32MKP63SI38 | SISTEM INFORMASI* | 2 | A | 4,00 | 8 | SMT. GENAP | | | |
| 48 | 32MKP63DL39 | SOFT COMPUTING DAN DEEP LEARNING** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 49 | 32MKP63LM40 | LEARNING MANAGEMENT SYSTEM (LMS)** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 50 | 32MKP63KU41 | KOMPUTASI UBIQUITOUS ** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 51 | 32MKP63FB42 | PEMROGRAMAN FRONT END & BACK END** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 52 | 32MKP63MA43 | MEKATRONIKA** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 53 | 32MKP63KK44 | SISTEM KONTROL DAN KENDALI** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 54 | 32MKP63AS45 | TROUBLESHOOTING SISTEM KOMPUTER** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 55 | 32MKP63KJ46 | PEMROGRAMAN DAN KEAMANAN JARINGAN** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 56 | 32MKP63TP47 | TEKNOPRENEURSHIP ** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 57 | 32MKP63WM48 | PROGRAMMING WEB MARKETING ** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 58 | 32MKP63DM49 | PERENCANAAN DIGITAL MARKETING ** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 59 | 32MKP63DA50 | TEKNOLOGI DIGITAL ADVERISING ** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 60 | 32MKP63AV51 | REKAYASA DIGITAL AUDIO DAN VIDEO ** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 61 | 32MKP63DG52 | PROYEK DESAIN GRAFIK ** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 62 | 32MKP63AD53 | ANIMASI DIGITAL** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 63 | 32MKP63GP54 | GAMES PROGRAMMING** (PRAKTIKUM) | 3 | 0 | | | SMT. GENAP | | | |
| 0.5 | 32.MH 03.0F3. | SEMESTER GANJIL | | | | | DATE OF THE | | | |
| 64 | 42MKP63KN76 | KULIAH KERJA NYATA-TEMATIK | 4 | 0 | | | SMT. GANJIL/GENAP | | | |
| 65 | 41MKP63HI55 | CYBERCRIME & CYBERLAW* | 2 | 0 | | | SMT. GANJIL | | | |
| 66 | 41MKP63DF56 | DIGITAL FORENSICS* | 2 | 0 | | | SMT. GANJIL | | | |
| 67 | 41MKP63CV57 | COMPUTER VISION* | 2 | 0 | | | SMT. GANJIL | | | |
| 68 | 41MKP63CM58 | SUPPLY CHAIN MANAGEMENT* | 2 | 0 | | | SMT. GANJIL | | | |
| 69 | 41MKP63SK59 | KRIPTOGRAFI DAN STENOGRAFI** (PRAKTIKUM) | 3 | 0 | | | SMT. GANJIL | | | |
| 70 | 41MKP63EL60 | PROYEK E-LEARNING ** | 3 | 0 | | | SMT. GANJIL | | | |
| 71 | 41MKP63EH61 | E-HEALTH** (ELEKTRONIK MEDIS) | 3 | 0 | | | SMT. GANJIL | | | |
| 72 | 41MKP63BI62 | E- GOVERNMENT ** | 3 | 0 | | | SMT. GANJIL | | | |
| 73 | 41MKP63MR63 | EMBEDED SOFTWARE DAN ROBOTIKA (PRAK) | 3 | 0 | | | SMT. GANJIL | | | |
| 74 | 41MKP63SN64 | WIRELESS SENSOR NETWORK** | 3 | 0 | | | SMT. GANJIL | | | |
| 75 | 41MKP63SE65 | DESAIN SIRKUIT ELEKTRONIK** (PRAKTIKUM) | 3 | 0 | | | SMT. GANJIL | | | |
| 76 | 41MKP63IO66 | IPROYEK INTERNET OF THINGS (IoT) ** | 3 | 0 | | | SMT. GANJIL | | | |
| 77 | 41MKP63EC67 | E-COMMERCE ** (PRAKTIKUM) | 3 | 0 | | | SMT. GANJIL | | | |
| 78 | 41MKP63PM68 | PROGRAMMING MOBILE MARKETING ** (PRAKTIKUM) | 3 | 0 | | | SMT. GANJIL | | | |
| 79 | 41MKP63AD69 | MANAJEMEN ASET DIGITAL ** | 3 | 0 | | | SMT. GANJIL | | | |
| 80 | 41MKP63DE70 | PROYEK DIGITAL ENTERPRENEURSHIP ** | 3 | 0 | | | SMT. GANJIL | | | |
| 81 | 41MKP63BC71 | BROADCASTING** (PROJECT) | 3 | 0 | | | SMT. GANJIL | | | |
| 82 | 41MKP63VR72 | VIRTUAL REALITY DAN AUGMENTED REALITY** (PRAKTIKUM) | 3 | 0 | | | SMT. GANJIL | | | |
| 83 | 41MKP63MD73 | PROYEK MULTIMEDIA ** | 3 | 0 | | | SMT. GANJIL | | | |
| 84 | 41MKP63TD74 | PEMODELAN 3D DAN ANIMASI** (PRAKTIKUM) | 3 | 0 | | | SMT. GANJIL | | | |
| | | SEMESTER GENAP | | | | | | | | |
| 85 | 42MKP63TA77 | TUGAS AKHIR | 6 | 0 | | | SMT. GANJIL/GENAP | | | |
| JUMLA | AH SKS LULUS | : 99 | - | | | | | | | |
| JUMLAH SKS PROGRAM : 99 | | | | | | | | | | |
| INDEK PRESTASI KUMULATIF (IPK) : 3,80 | | | | | | | | | | |
| | | | | | | | | | | |
| PREDIKAT LULUS : Pujian | | | | | | | | | | |

Judul Skripsi:

Baubau, 3 Maret 2023 Ketua Program Studi,

Keterangan Kelulusan:

3.50-4.00 : Dengan Pujian 3.00-3.49 : Sangat Memuaskan > = 2.00 : Memuaskan

ERY MUCHYAR HASIRI, S.Kom., M.T. NIDN. 0913098203