



# Functions & Conditions & Looping in MATLAB

Section 3

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01

# Input Command

# Input command:

**input**(*user message*)

Displays the text in prompt and waits for the user to input a value and press the Return key.

# Numeric Input:

```
X = input ('User message');
```

**For Example:**

```
x = input ('Enter the value of X :');
```

```
y = x * 10
```

```
x =  
42
```

```
y =  
420
```

# String Input:

```
X = input('User message', 's');
```

## For Example:

```
message = input('Please, Enter your name : ', 's');
```

message

```
>> untitled
Please, Enter your name : Dalia Tarek

message =

    'Dalia Tarek'
```



02

# Output Commands



# disp command:

The *disp* command displays the elements of a variable without displaying the name of the variable and displays text.

## For Example:

```
>>A = [1 2 3 ; 4 5 6 ];  
>> disp(A)  
    1 2 3  
    4 5 6  
>> disp('Solution to the problem.')  
    Solution to the problem.
```



# disp command:

Concatenate multiple character vectors together using the [] operator.

## For Example:

```
>>A = [1 2];  
>> disp(['Values :' , A])
```

Values : 1 2

# The *fprintf* command:

The ***fprintf*** command displays output (text and data) on the screen or saves it to a file. The output can be formatted using this command.

## For Example:

```
>>name = 'Alice';  
>>age = 12;  
>>fprintf('%s will be %d this year.\n',name,age);
```

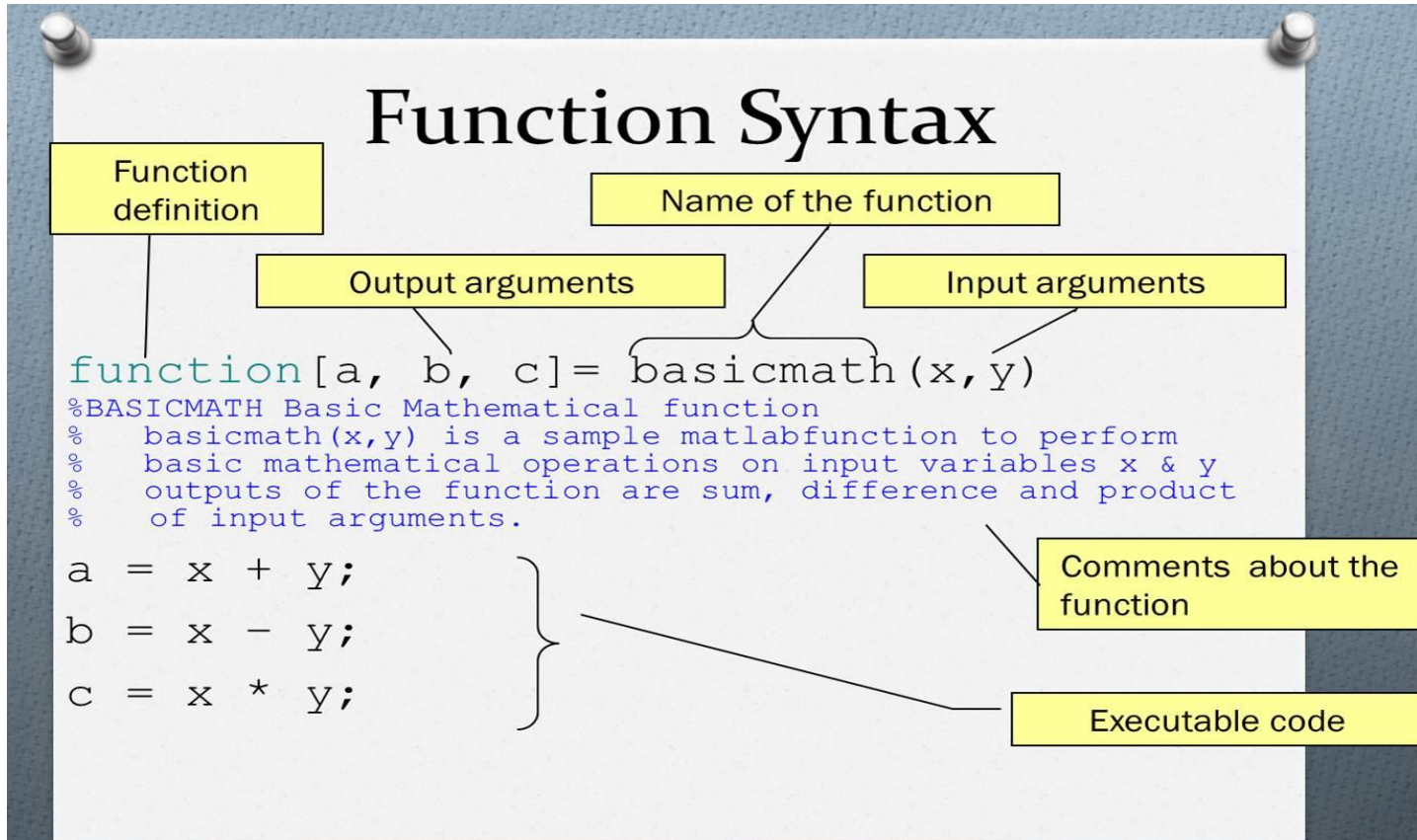
Alice will be 12 this year

The background features abstract blue wavy lines on the left and bottom, and a network diagram of connected nodes and lines in the top right.

01

# Functions

# Functions:



## Example 1:

**Define a function in a file named `stat.m` that returns the mean and standard deviation of an input vector.**

# Answer:

```
1 function [m,s] = task1(x)
2     n = length(x);
3     m = sum(x)/n;
4     s = sqrt(sum((x-m).^2/n));
5 end
```

Command Window

New to MATLAB? See resources for [Getting Started](#).

```
>> values = [12.7, 45.4, 98.9, 26.6, 53.1];
>> [ave,stdev] = task1(values)
```

```
ave =
```

```
47.3400
```

```
stdev =
```

```
29.4124
```

```
x >>
```

## Example 2:

**Define a function in a file named `area.m` that returns the area of square or rectangle as user choose.**



# Answer:

---

```
function [ fobj ] = area (type, w, l)
    if type == 's'
        fobj = square(w);
    else
        fobj = rectangle(w,l);
    end
    x= w;
    y= l;
end
```

Answer:

```
function o= square (x)
```

```
    o= x*x;
```

```
end
```

```
function o= rectangle(x,y)
```

```
    o= x*y;
```

```
end
```

---

## Answer:

```
>> shape = input('Please, Enter the type of shape:', 's');  
Please, Enter the type of shape:s  
>> fprintf ('The square area = %f', area(shape, 2,3));  
fx The square area = 4.000000>> |
```



02

# Relational and Logical Operators

# Relational operators:

Relational Operators	Description
<	Less than
<=	Less than or equal
>	Greater than
>=	Greater than or equal
==	Equal
~=	Not equal

# Logical operators:

Logical Operators	Description
&&	and
	or
~	not

# Logical operators functions:

Logical Operators	Description
<code>and(X,Y)</code>	<code>and</code>
<code>or(X,Y)</code>	<code>or</code>
<code>not(X)</code>	<code>not</code>
<code>all(A)</code>	<pre>&gt;&gt;A = [5 3 11 7 8 15] &gt;&gt;all(A) ans = 1</pre>



# Logical operators functions:

Logical Operators	Description
any(A)	>>A = [5 0 14 0 0 13] >>any(A) ans = 1
find(A)	>>A = [0 7 4 2 8 0 0 3 9] >>find(A) ans = 2 3 4 5 8 9
find(A>d)	>>find(A > 4) ans = 4 5 6



03

# Conditional Statement

# If Condition:



An **if** statement can be followed by one (or more) optional **elseif...**



An **else** statement, which is very useful to test various conditions.

# If Condition:

**if** <expression 1>  
% Executes when the expression 1 is true  
<statement(s)>

**elseif** <expression 2>  
% Executes when the boolean expression 2 is true  
<statement(s)>

**else**  
% executes when the none of the above condition  
is true  
<statement(s)>

**end**

## Example 1:

**Write a program to accept two numbers from user then print the greatest number.**

# Answer:

```
a = input ("please, enter number 1 :");  
b = input ("please, enter number 2 :");  
if (a>b)  
    disp(" a is the greatest number !!!")  
elseif (b> a)  
    disp(" b is the greatest number !!!")  
else  
    disp(" two numbers are equal")  
end
```

---

```
>> task1  
please, enter number 1 :3  
please, enter number 2 :6  
b is the greatest number !!!
```

## Example 2:

Write a program to make an array of 10 random numbers & user enter limit value between 0 to 1

If any number in array greater than limit print

'There is at least one value above the limit.'

Else

'All values are below the limit.'



# Answer:

```
limit = input("Enter limit value between 0 & 1" );  
A = rand(10,1);  
if any(A > limit)  
    disp('There is at least one value above the limit.')  
else  
    disp('All values are below the limit.')  
end
```

```
>> untitled
```

```
Enter limit value between 0 & 1.6
```

```
There is at least one value above the limit.
```

```
^^ |
```



05

Tasks

# Task 1:

**Define a function in a file named *Calculator.m* that returns the result of operation as user choose (+, -, \*, /).**

## Task 2 :

**Write a program to enter number & max-val & min-val then check if number falls within a specific range or not.**

The background features decorative blue wavy lines in the top-left, top-right, and bottom-left corners. In the bottom-right corner, there is a faint network diagram consisting of several nodes connected by lines.

**THANKS!**