



CSE437 - HOMEWORK 1

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Objective

Definition

Keeping gas temperature and pressure constant.

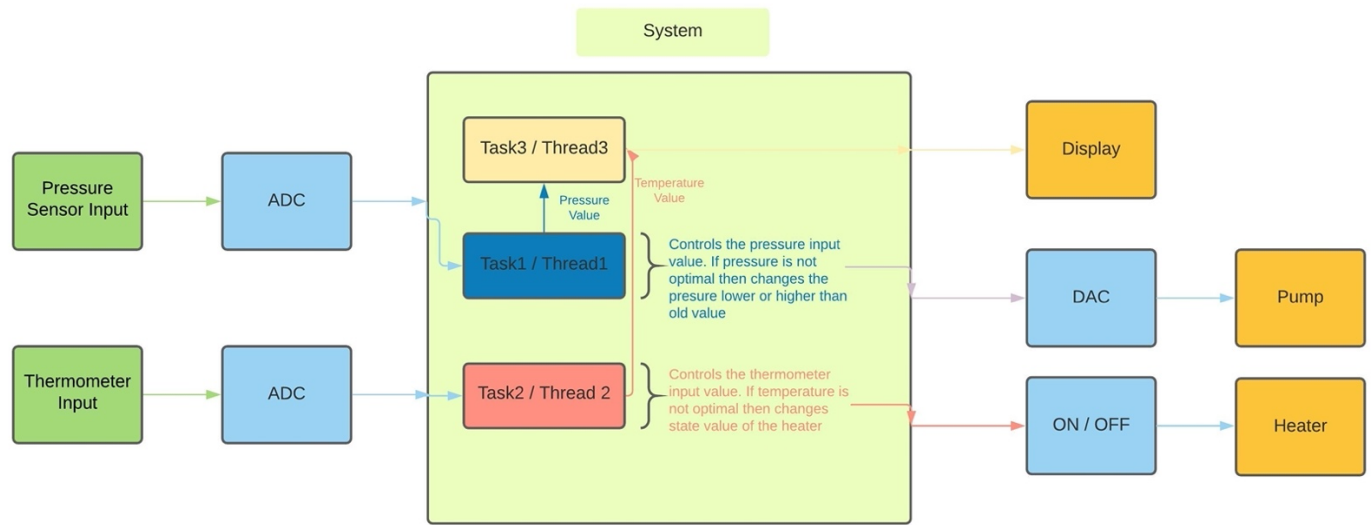
Tasks

- **Task1 / Thread1 (Pressure Control)**
 - The function of this task is to manage the DAC value given to the Pump according to the pressure value read from the port.
 - Periodic (10 ms)
 - Parallel
- **Task2 / Thread2 (Temperature Control)**
 - The function of this task is to manage the Heater ON / OFF value according to the thermometer value read from the port.
 - Periodic (100 ms)
 - Parallel
- **Task3 / Thread3 (Display)**
 - This task function periodically prints the globally defined heater and pump values to the display.
 - Periodic (10 ms)
 - Parallel

Synchronization and Communication

These 3 tasks run parallel. Task1 and Task2 change the private data variable temperature and pressure value, Task3 displays these values. I set the period of Task3 to minimum period value which is the period of the pressure control. In order to properly set and get these private values I mentioned, I used mutex for pressure and temperature. Finally, I ran these tasks in 3 threads.

Block Diagram



Pseudocodes (Based on C++ language)

```
#include <iostream>
#include <thread>
#include <mutex>

#define PRESSURE_PIN ?;
#define THERMOMETER_PIN ?;

using namespace std;

class Plant_control{
private:
    mutex pressure_mutex;
    mutex temperature_mutex;
    int current_pressure_value;
    int current_temperature_value;

    void adc_trigger(int port);
    void read_adc(int port,int &value);
    void write_dac(int value);
    void write_switch(bool value);
    bool control_and_return_temperature(int current_temperature);
    int control_and_return_pressure(int current_pressure);
    void get_current_time();
```

```

    public:
        Plant_control();
        void control_pressure_task();
        void control_temperature_task();
        void display_task();

};

void Plant_control::adc_trigger(int port) { /* It was considered applied */ }
void Plant_control::read_adc(int port,int &value){ /* It was considered applied */ }
void Plant_control::write_dac(int value){ /* It was considered applied */ }
void Plant_control::write_switch(bool value){ /* It was considered applied */ }

// Controls and returns the new heater state
bool Plant_control::control_and_return_temperature(int current_temperature){
    bool heater_on;
    if(current_temperature>=upper_bound){
        heater_on=false;
    }
    else if(current_temperature<=lower_bound){
        heater_on=true;
    }
    return heater_on;
}

// Controls and returns the new pressure value
int Plant_control::control_and_return_pressure(int current_pressure){
    int new_pressure;
    if(current_pressure>=upper_bound){
        new_pressure=current_pressure-(current_pressure-upper_bound);
    }
    else if(current_pressure<=lower_bound){
        new_pressure=current_pressure+(lower_bound-current_pressure);
    }
    return new_pressure;
}

// Gets the current system time
void Plant_control::get_current_time(){ /* It was considered applied */ }

```

```

// Contrustor of the Plant_controll class
Plant_control::Plant_control(){ /* Intentionally empty */ }

// Task1
void Plant_control::control_pressure_task(){
    int time_difference,end_time,current_pressure,start_time,new_pressure;
    for(;;){
        start_time = this.get_current_time();

        // Trigger ADC to take pressure value
        this.adc_trigger(PRESSURE_PIN);

        // Read the current pressure value
        this.read_adc(PRESSURE_PIN, current_pressure);

        // Locks the mutex
        this.pressure_mutex.lock()

        // Control the pressure value
        this.current_pressure_value = current_pressure;
        new_pressure = this.control_and_return_pressure(current_pressure);

        // Unlocks the mutex
        this.pressure_mutex.unlock()

        // Write this value to DAC
        this.write_dac(new_pressure);

        end_time = this.get_current_time();

        // Sleep to wait ADC trigger (100 Hz = 10 ms)
        time_difference = end_time – start_time;
        if(time_difference>10){
            cerr<<"control_pressure_task I deadline miss: ";
            cerr<<time_difference-10<<"ms exceeded.";
        }
        else{
            sleep(10 – time_difference);
        }
    }
}

// Task2
void Plant_control::control_temperature_task(){

```

```

int time_difference,end_time,current_temperature,start_time;
bool heater_state;
for(;;){
    start_time = this.get_current_time();

    // Trigger ADC to take temperature value
    this.adc_trigger(TEMPERATURE_PIN);

    // Read the current temperature value
    this.read_adc(TEMPERATURE_PIN, current_temperature);

    // Locks the mutex
    this.temperature_mutex.lock()

    // Control the temperature value
    this.current_temperature_value = current_temperature;
    heater_state=this.control_and_return_temperature(current_temperature);

    // Unlocks the mutex
    this.temperature_mutex.unlock()

    // Write this value to switch
    this.write_switch(heater_state);

    end_time = this.get_current_time();

    // Sleep to wait ADC trigger (1000 Hz = 100 ms)
    time_difference = end_time – start_time;
    if(time_difference>100){
        cerr<<"control_temperature_task I deadline miss: ";
        cerr<<time_difference-100<<"ms exceeded.";
    }
    else{
        sleep(100 – time_difference);
    }
}
}

// Task3
void Plant_control::display_task(){
    int time_difference,end_time,start_time;

    for(;;){
        start_time=this.get_current_time();

```

```

        // Locks the mutex
        this.temperature_mutex.lock();

        // Prints the temperature value
        cout<<this.current_temperature_value<<endl;

        // Unlocks the mutex
        this.temperature_mutex.unlock();

        // Locks the mutex
        this.pressure_mutex.lock();

        // Prints the pressure value
        cout<<this.current_pressure_value<<endl;

        // Unlocks the mutex
        this.puressure_mutex.unlock();

        end_time=this.get_current_time();

        // Sleep to wait ADC trigger (100 Hz = 10 ms)
        time_difference = end_time – start_time;
        if(time_difference>10){
            cerr<<"display_task I deadline miss: ";
            cerr<<time_difference-10<<"ms exceeded.";
        }
        else{
            sleep(10 – time_difference);
        }
    }
}

int main (){
    Plant_control obj;
    std::thread th1 (obj.control_pressure_task);
    std::thread th2 (obj.control_temperature_task);
    std::thread th3 (obj.display_task);
    th1.join();
    th2.join();
    th3.join();
    return 0;
}

```