

# CENG 331 Rectitation 1

## Defusing a Binary Bomb

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## INTRODUCTION

## BOMBLAB OVERVIEW

## SOME USEFUL GDB COMMANDS

## RESOURCES

# INTRODUCTION

- **Oh no!!! Dr. Evil placed an evil program in our INEK machines, we have to stop him!!! But how I wonder..?**

# PURPOSE

- **Make you familiar with assembly by hacking into some real programs.**
- **Understanding machine level operations.**
- **Improving debugging skills with the use of debuggers.**

# BOMBLAB

- You are handed a partial source code, in which Dr. Evil mocks you and your abilities as a hacker, and an executable file.
- You can't read the code but you need to figure out what it does. How!?
- From the binary executable itself!!!

# GET YOUR OWN BOMB



## CS:APP Binary Bomb Request

Fill in the form and then click the Submit button.

Hit the Reset button to get a clean form.

Legal characters are spaces, letters, numbers, underscores ('\_'), hyphens ('-'), at signs ('@'), and dots ('.').

**User name**

*Enter your student ID*

**Email address**

# SCOREBOARD

## Bomb Lab Scoreboard

This page contains the latest information that we have received from your bomb. If your solution is marked **invalid**, this means your bomb reported a solution that didn't actually defuse your bomb.

Last updated: Mon Nov 2 11:35:02 2020 (updated every 30 secs)

#	Bomb number	Submission date	Phases defused	Explosions	Score	Status
1	bomb4	Sun Nov 1 02:57	7	0	100	valid
2	bomb7	Sun Nov 1 02:59	7	2	99	valid
3	bomb8	Sun Nov 1 03:07	6	0	100	valid
4	bomb9	Sun Nov 1 03:09	6	1	100	valid
5	bomb13	Sun Nov 1 03:20	5	0	75	valid

# WHAT DOES IT DO

- Each student receives an executable with the name "bomb" and a C source code named "bomb.c".
- Executable expects strings from you. If you enter a wrong string it will explode, meaning that it will print a BOOM!!! message and send a signal to the server to decrement your points by 0.5.
- Every time you enter a correct string, you solve a phase and a new phase starts. After you solve 6 of them the bomb is defused.
- You can only work from inek machines. You can connect to the machines with SSH.



# HOW TO START

- With `objdump-d` you can get the, relatively more readable, assembly code of the executable.
- `objdump-d bomb >> bomb.s` will write assembly code in `bomb.s`.
- You can search function names that are in `bomb.c` in the assembly file and trace what they do.
- With `strings` command you can print all strings in the executable into a file. Some of the strings may or may not lead you to some answers.

# EXAMPLE

```
blabla@blabla$ ls
bomb  bomb.c  README
blabla@blabla$ objdump -d bomb >> bomb.s
blabla@blabla$ strings bomb >> bombStrings.txt
blabla@blabla$ objdump -t bomb >> bomb.t
blabla@blabla$ ls
bomb  bomb.c  bomb.s  bombStrings.txt  bomb.t  README
blabla@blabla$
```

# HINTS

- **Make sure to run the bomb with GDB, this way you can put breakpoints to certain parts of the code to obstruct it from exploding.**
- **If you don't run the bomb in GDB you should enter all correct answers in one shot fashion to stop the bomb from exploding (Or you can really stop a bomb with Ctrl-C who knows?).**
- **You don't have to reenter all the strings you found to get to your current phase, you can feed them with "run solutions . txt" in GDB. "solutions.txt" is the file you saved your solutions up to that point.**

# GDB CRASH COURSE

- **GDB –> The GNU Project Debugger.**
- **Helps debugging the executable by running it line by line, putting breakpoints to instructions, examining memory content etc.**
- **Use it with an executable. Ex: "gdb bomb".**

# BOMB.C FILE

```
69  printf("Welcome to my fiendish little bomb. You have 6 phases with\n");
70  printf("which to blow yourself up. Have a nice day!\n");
71
72  /* Hmm... Six phases must be more secure than one phase! */
73  input = read_line();           /* Get input */
74  phase_1(input);                /* Run the phase */
75  phase_defused();               /* Drat! They figured it out! */
76      * Let me know how they did it. */
77  printf("Phase 1 defused. How about the next one?\n");
78
79  /* The second phase is harder. No one will ever figure out
80   * how to defuse this... */
81  input = read_line();
82  phase_2(input);
83  phase_defused();
84  printf("That's number 2. Keep going!\n");
85
86  /* I guess this is too easy so far. Some more complex code will
87   * confuse people. */
88  input = read_line();
89  phase_3(input);
90  phase_defused();
91  printf("Halfway there!\n");
92
93  /* Oh yeah? Well, how good is your math? Try on this saucy problem! */
94  input = read_line();
95  phase_4(input);
96  phase_defused();
```

# EXAMPLE

```
blabla@blabla$ gdb bomb
GNU gdb (Ubuntu 7.7.1-0ubuntu5~14.04.2) 7.7.1
Copyright (C) 2014 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses
/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.  Type "show c
opying"
and "show warranty" for details.
This GDB was configured as "x86_64-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
<http://www.gnu.org/software/gdb/documentation/>.
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from bomb...done.
(gdb) b phase_1
Breakpoint 1 at 0x400fe0
(gdb) █
```

# GDB CRASH COURSE CONT'D

- **b** puts a break point.
- **r** runs the program until it hits a break point.
- **disas** prints the assembly code of a specific phase. You can also use the output of **objdump** to see the assembly code.

# EXAMPLE

```
(gdb) b phase_1
Breakpoint 1 at 0x400f00
(gdb) r
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
aaa
Breakpoint 1, 0x0000000000400f00 in phase_1 ()
(gdb) disas phase_1
Dump of assembler code for function phase_1:
=> 0x0000000000400f00 <+0>:      sub    $0x8,%rsp
    0x0000000000400f04 <+4>:      mov    $0x4023b0,%esi
    0x0000000000400f09 <+9>:      callq  0x401308 <strings_not_equal>
    0x0000000000400f0e <+14>:     test   %eax,%eax
    0x0000000000400f10 <+16>:     je     0x400f17 <phase_1+23>
    0x0000000000400f12 <+18>:     callq  0x40140a <explode_bomb>
    0x0000000000400f17 <+23>:     add    $0x8,%rsp
    0x0000000000400f1b <+27>:     retq
End of assembler dump.
(gdb) q
A debugging session is active.
```

**b puts break point on function call**

**runs the program until break point**

**a random string to find out what program does with it**

**you can quit before bomb explodes with q command**



# ONE LAST HINT

- The bomb frequently calls `sscanf` to itemize your input strings.
- Ex: `"%s %x %s"` represents an input of a string, a hex number and a string.
- You can use this knowledge to figure out what kinds of arguments a phase is expecting.
- `man sscanf !`.

# RESOURCES

- A cheat sheet about GDB:  
<http://csapp.cs.cmu.edu/3e/docs/gdbnotes-x86-64.pdf>
- Chapter 3 from your book.
- Homework text. Read it carefully you can find many details there.
- You can use the discussion forum in ODTUClass for discussions.
- You can send an email to [mtapli@ceng.metu.edu.tr](mailto:mtapli@ceng.metu.edu.tr) or [sayin@ceng.metu.edu.tr](mailto:sayin@ceng.metu.edu.tr).