



BIT320 Industrial Internship

# FINAL PRESENTATION

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# ABOUT MY COMPANY

**EZA Education** is a Malaysia and Hong Kong based education company that teaches children of age range 7 to 18 coding. It is located on the 3rd level of 1 Mont Kiara mall, Jalan Kiara, Mont Kiara. They teach popular coding languages such as Scratch, python and Javascript. They also teach coding basics via popular gaming platform such as Roblox and Minecraft.

## **The Mission :**

To enhance our future generation's problem solving, computational thinking and technology skills.



# PROJECT GOALS



## Aim

To facilitate EZA Education to *develop academic curriculum* for students aged from 7 to 18 years.

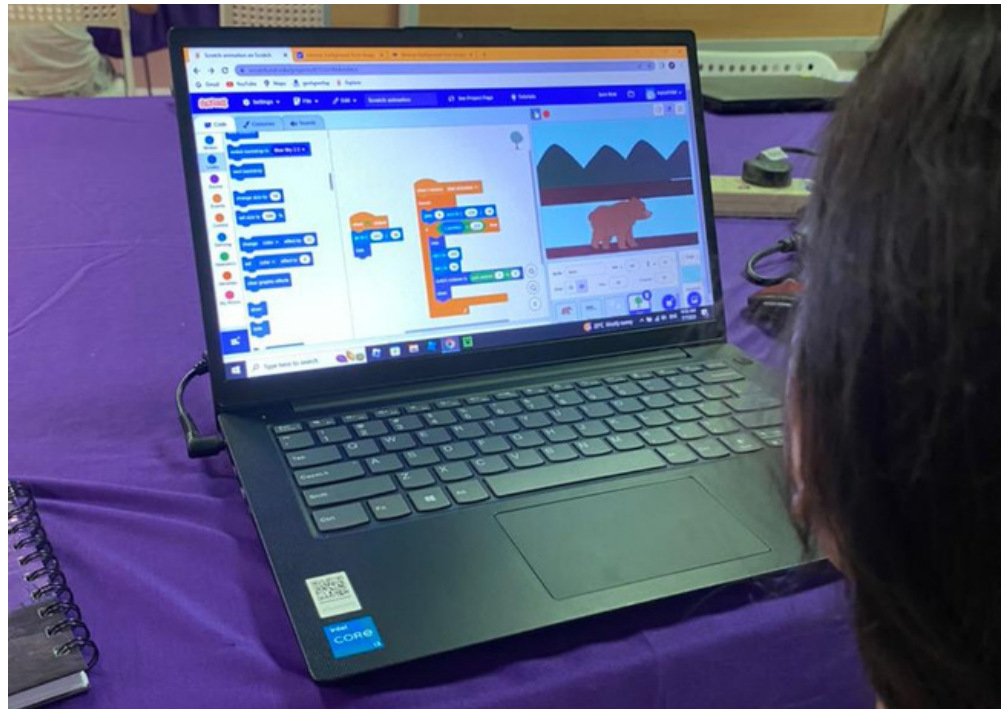
## Expected Outcomes

- Teach assigned classes of courses successfully during the internship period
- To develop **lesson plans** and **course materials** for assigned courses
- Strengthened skills over popular and trendy web and game development platforms

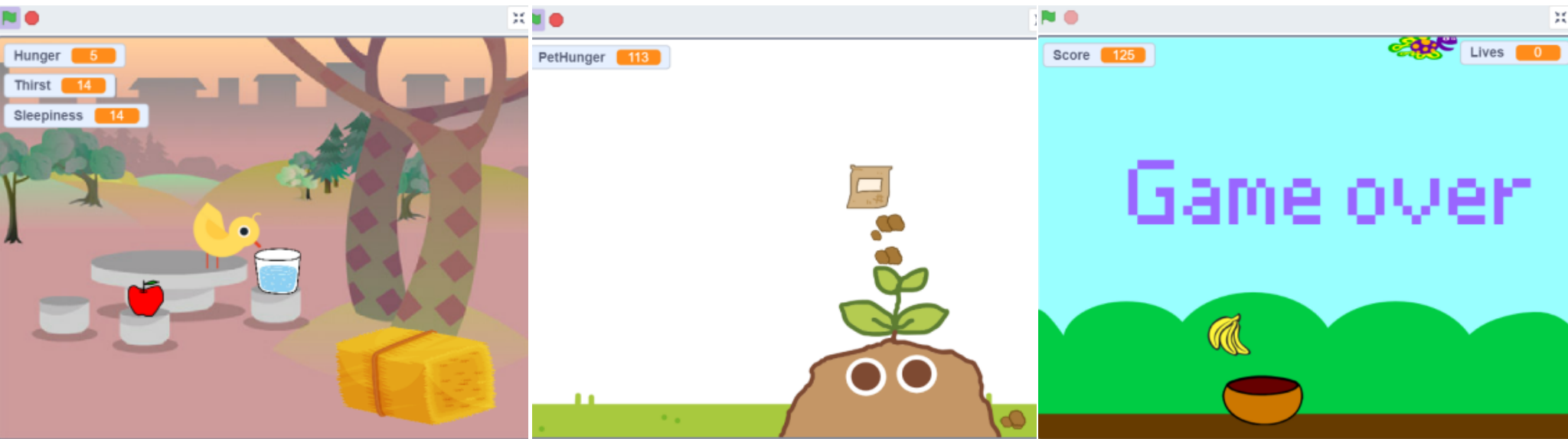
# PROJECT OUTCOMES

## Outcome 1

Teaching students the assigned courses according to set schedules from Monday to Saturday.



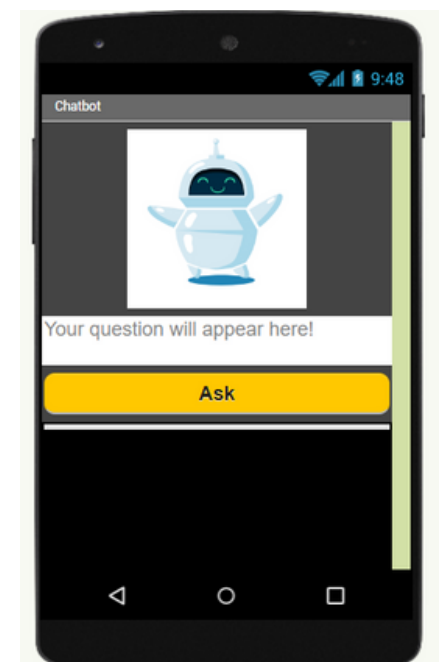
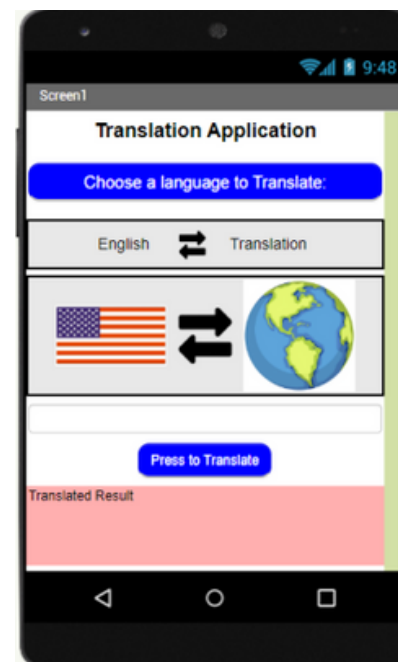
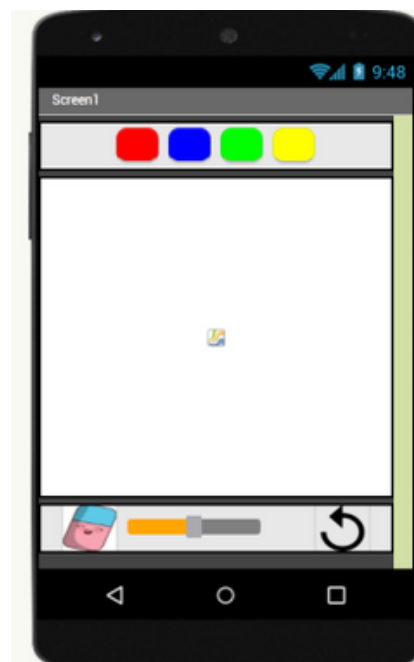
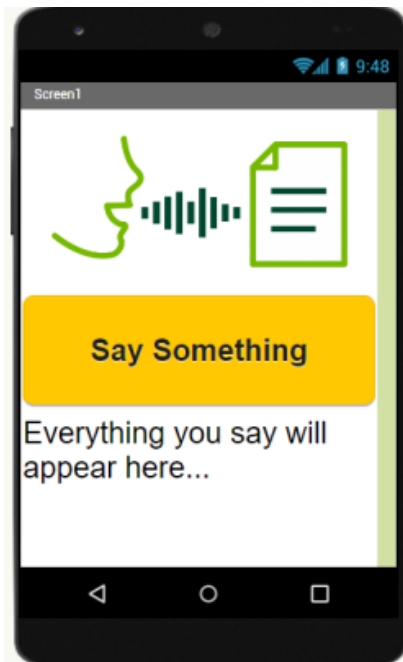
# PROJECT OUTCOMES



## Outcome 2

Preparing materials and lesson plan for the assigned courses. Here, a few screenshots what I have done as a curriculum developer of **Scratch**

# PROJECT OUTCOMES

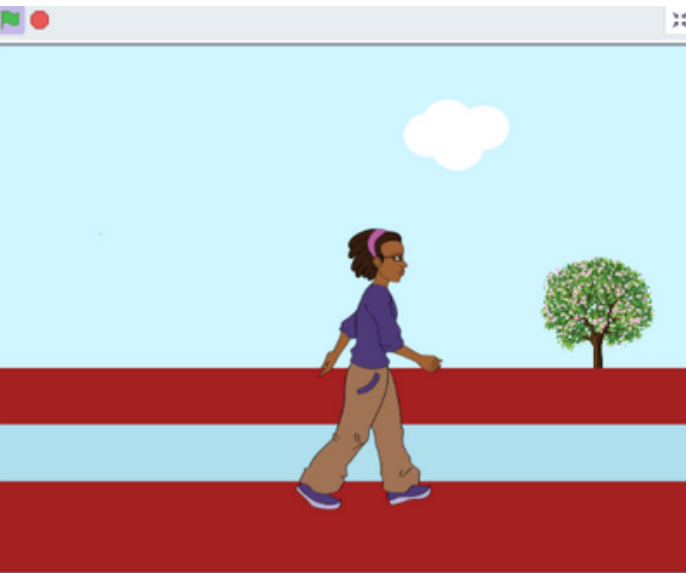


## Outcome 2

Preparing materials and lesson plan for the assigned courses. Here I have attached a few screenshots what I have done as a curriculum developer of **App Inventor**



# PROJECT OUTCOMES



```
when ChatBot1 GotResponse
  responseText
do
  set Result . Text to get responseText
  call TextToSpeech1 .Speak
    message "Should I read this text?"
  set Clock1 . TimerEnabled to true

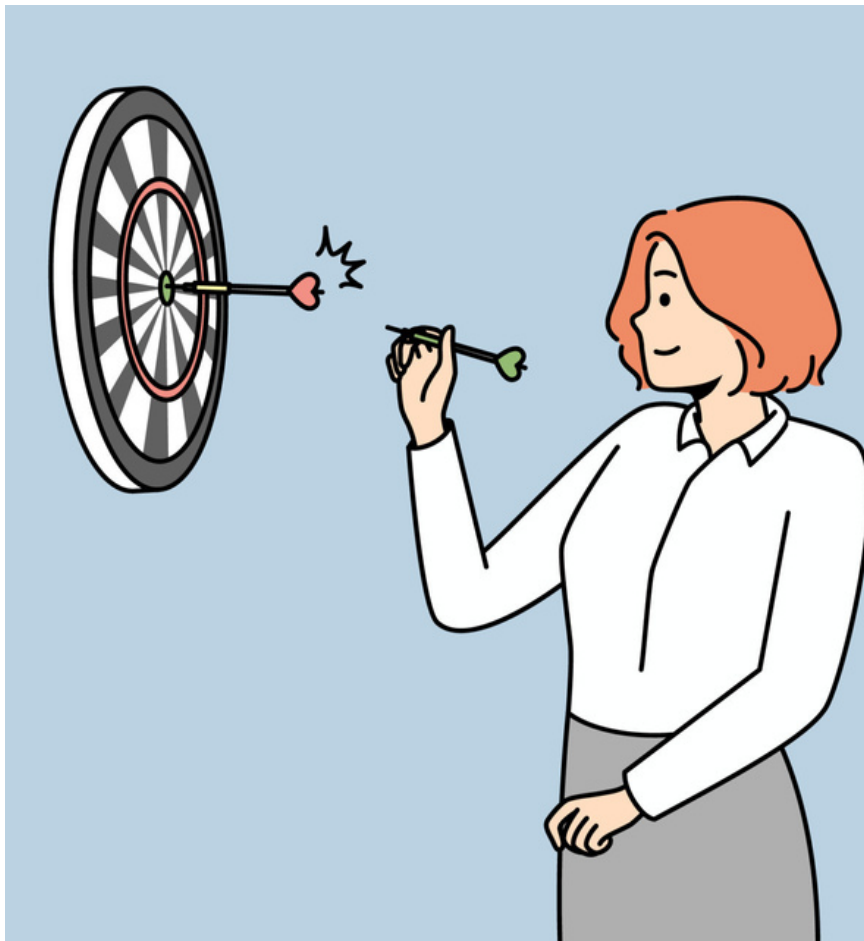
when SpeechRecognizer2 AfterGettingText
  result partial
do
  if get result = "no"
  then call TextToSpeech1 .Speak
    message "OK"
  else if get result = "yes"
  then call TextToSpeech1 .Speak
    message Result . Text
```



## Outcome 3

Strengthened skills confidence over popular game, web and mobile application development platforms

# INTERNSHIP GOALS



## Goal

To make the most out of the internship experience while facilitating EZA Education in their goal

## Outcomes

- Strengthened confidence in real-life challenges and problem solving
- Trust from supervisor and colleagues
- Newfound confidence in myself



# EXPERIENCE GAINED

- Teaching
- App Inventor and many more
- First company experience



# LESSON LEARNED


- Making better slides
- Finishing class and materials on time
- Company etiquette


## 1.0. Design: Setup


7. Change the **Title** to  
**ChatBot** or *anything you like!*

 **Note:**  
You will notice that your **Screen1**  
*has now become ChatBot* or  
whatever you renamed it






 Activity Show details

 Write a comment...



 **Eza Education Admin** 24 Jul at 17:23

great job 🥳

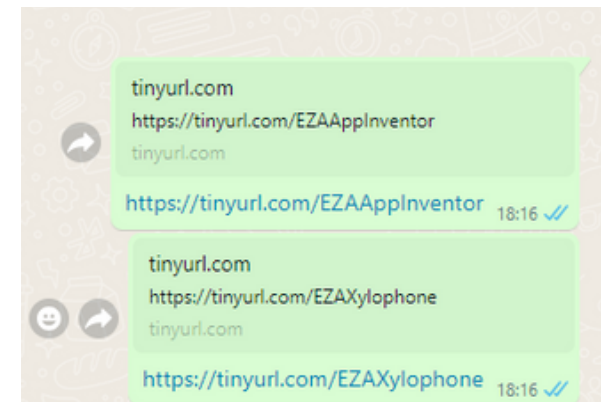
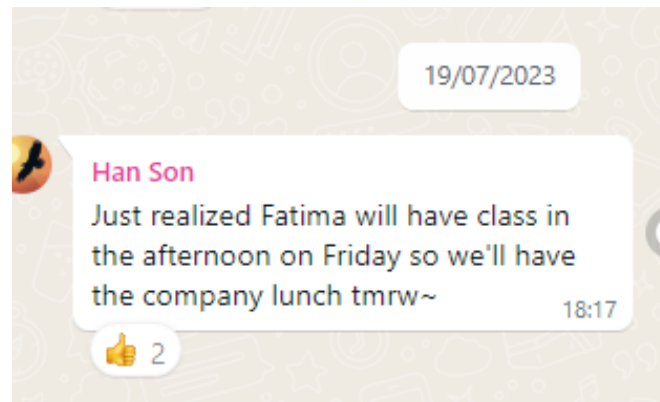
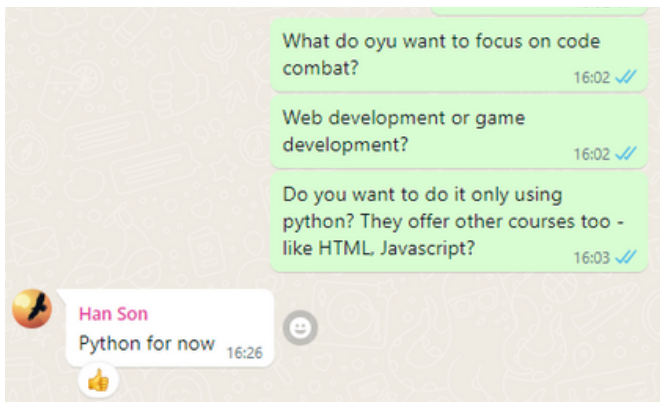
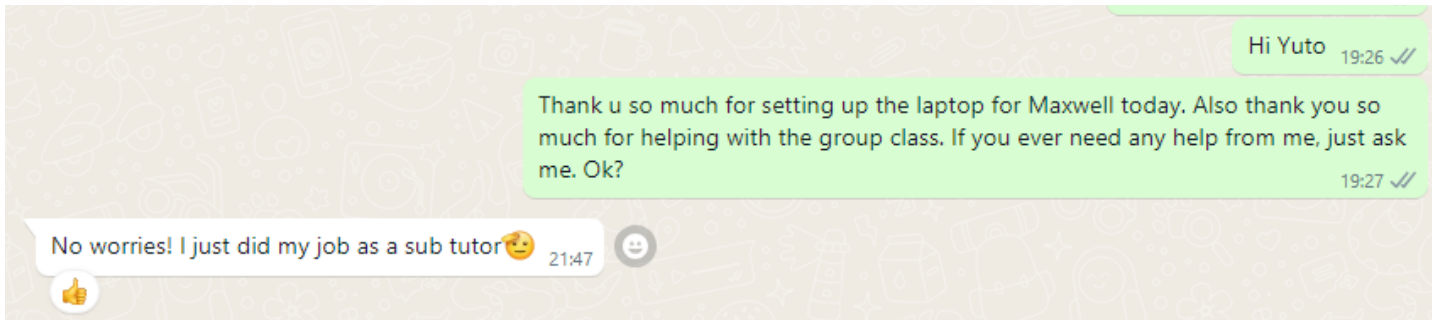
 1  Reply

 **Fatima Adreeta** 24 Jul at 16:05

completed by 21st July

 1  [Edit](#) • [Delete](#)

# COMMUNICATION



## Importance of Communication

As a 9 to 5 job holder with no prior experience, communication with colleagues was extremely important.

THANK YOU