



National University of Sciences and Technology (NUST)

School of Electrical Engineering and Computer Science

ROBOTICS – I (GROUP 1)

Project Report

TRAFFIC MANAGEMENT VIA COMPUTER VISION

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Introduction

Computer vision can be used to analyze video feeds from traffic cameras to detect the number of vehicles at intersections and optimize traffic signal timing accordingly. Our idea is to design a 4-way traffic control system that uses Computer Vision in its decision-making process and can detect any anomalies such as traffic violation and speed detection.

Modules

Our project has 3 modules:

Module 1: Traffic Light Control

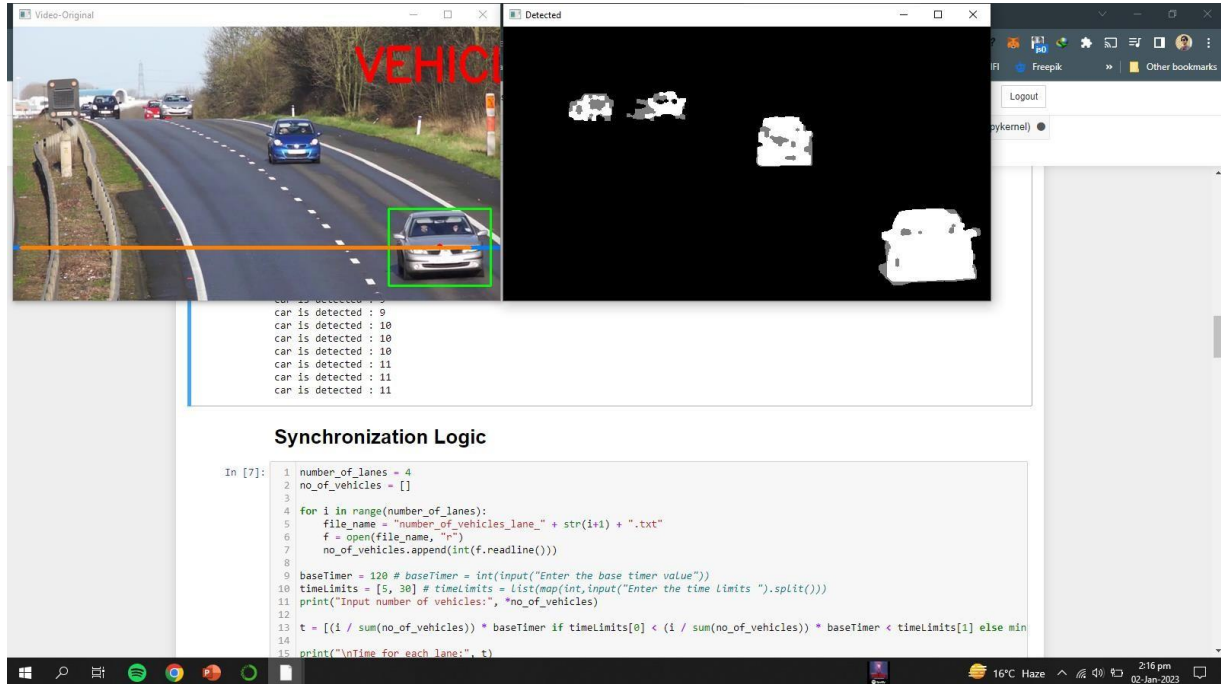
Computer vision can be used for traffic violation control by analyzing video footage of vehicles to detect when they are breaking traffic laws. For example, computer vision algorithms can be used to detect when a vehicle is running a red light, speeding, or making an illegal turn. This can be done by training a machine learning model to recognize these types of violations in video footage and then using that model to analyze video feeds from traffic cameras or other sources.

Design details:

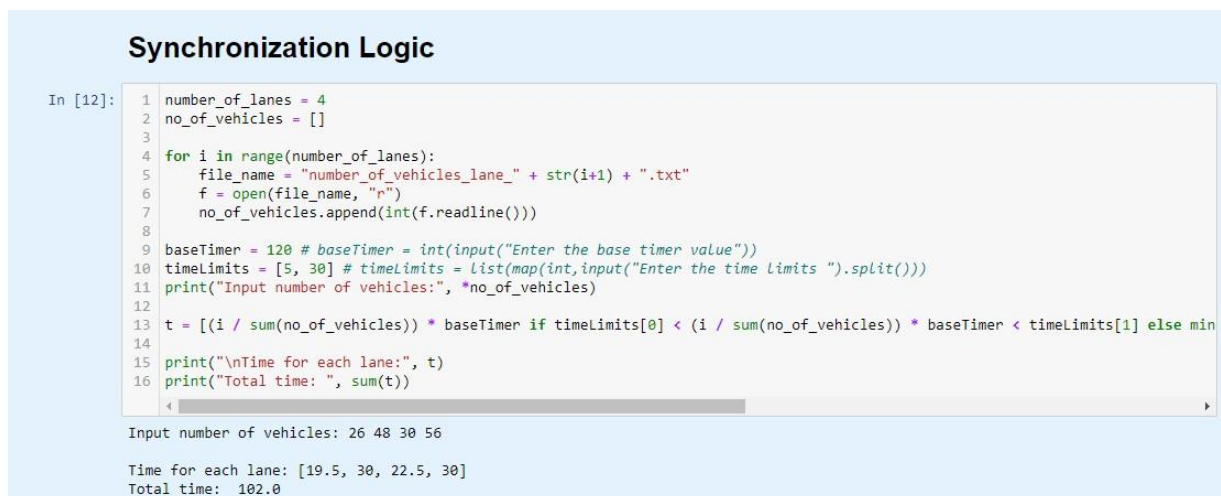
A camera will be used to detect the number of cars in each lane on a road going towards the intersection. After receiving image from camera (as shown above), we will go into the processing stage where we will use OpenCV to calculate the number of cars in each lane at the intersection in real time.

This data will then be fed through a Probabilistic Algorithm which will then decide which signal to give. Our module was able to count the number vehicles passing through each lane and change the traffic lights changing time accordingly and detect any traffic violations.

Results: Vehicle Counter

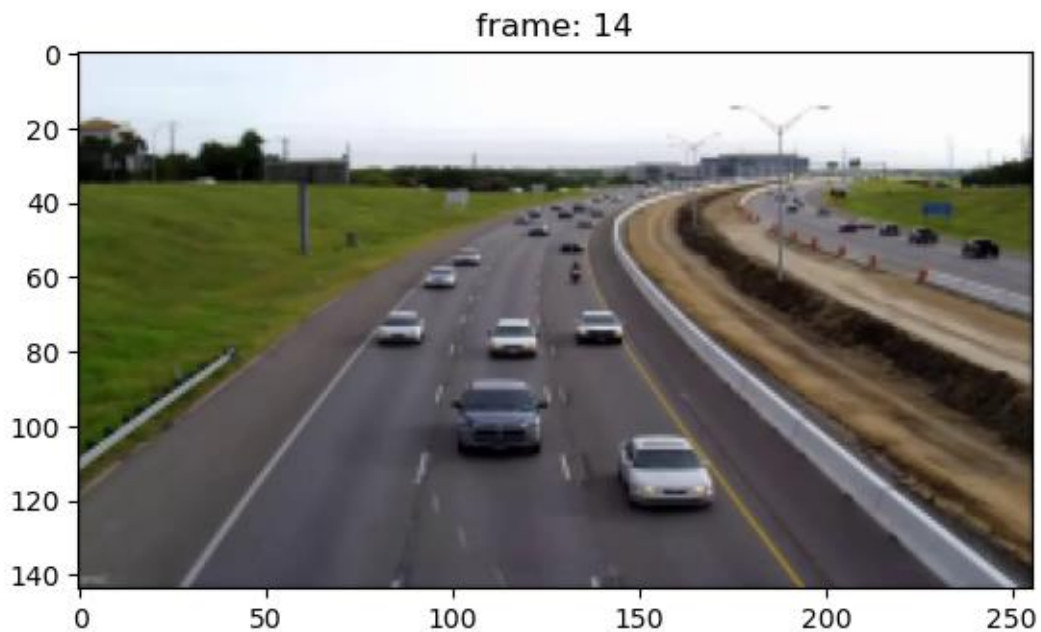


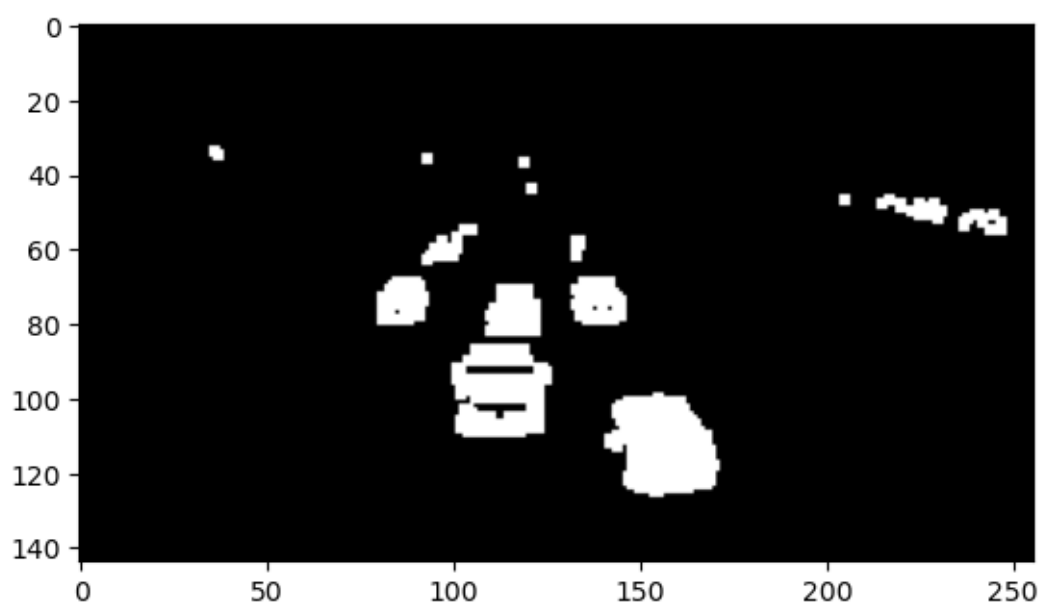
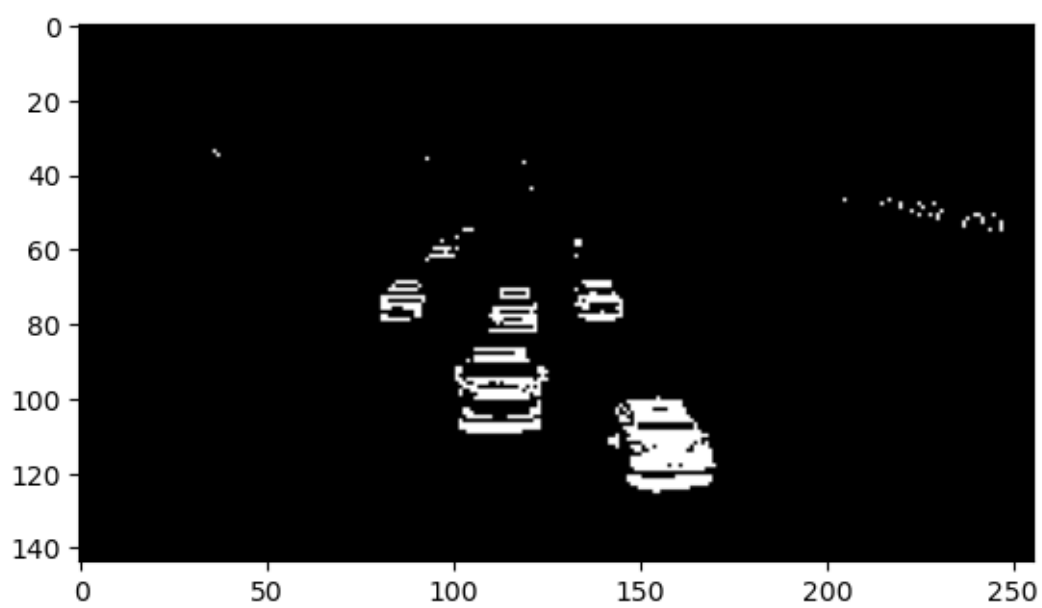
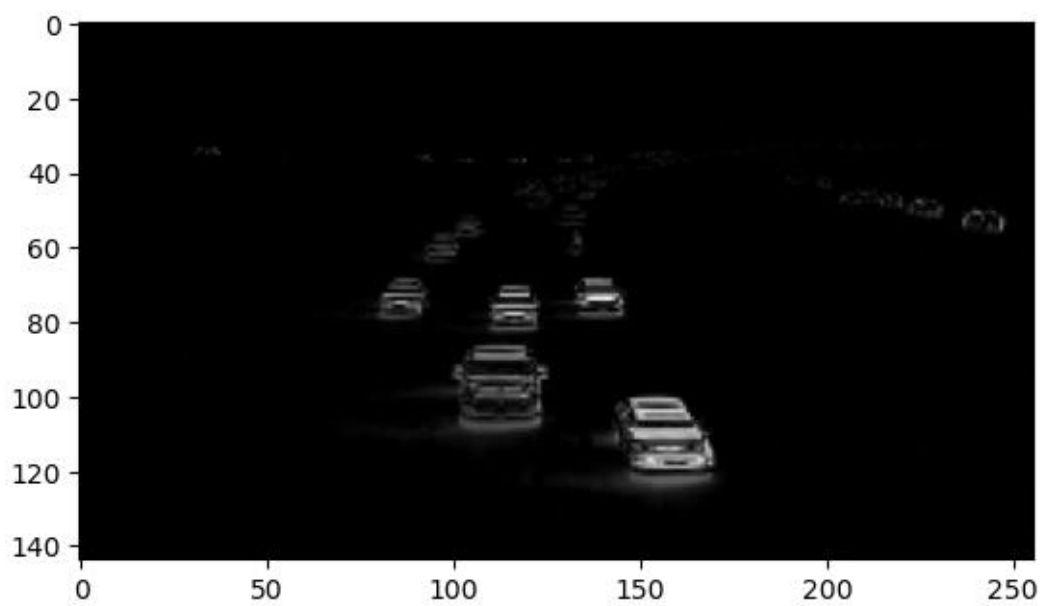
Calculating the Time for Traffic Signal (Synchronization Logic):

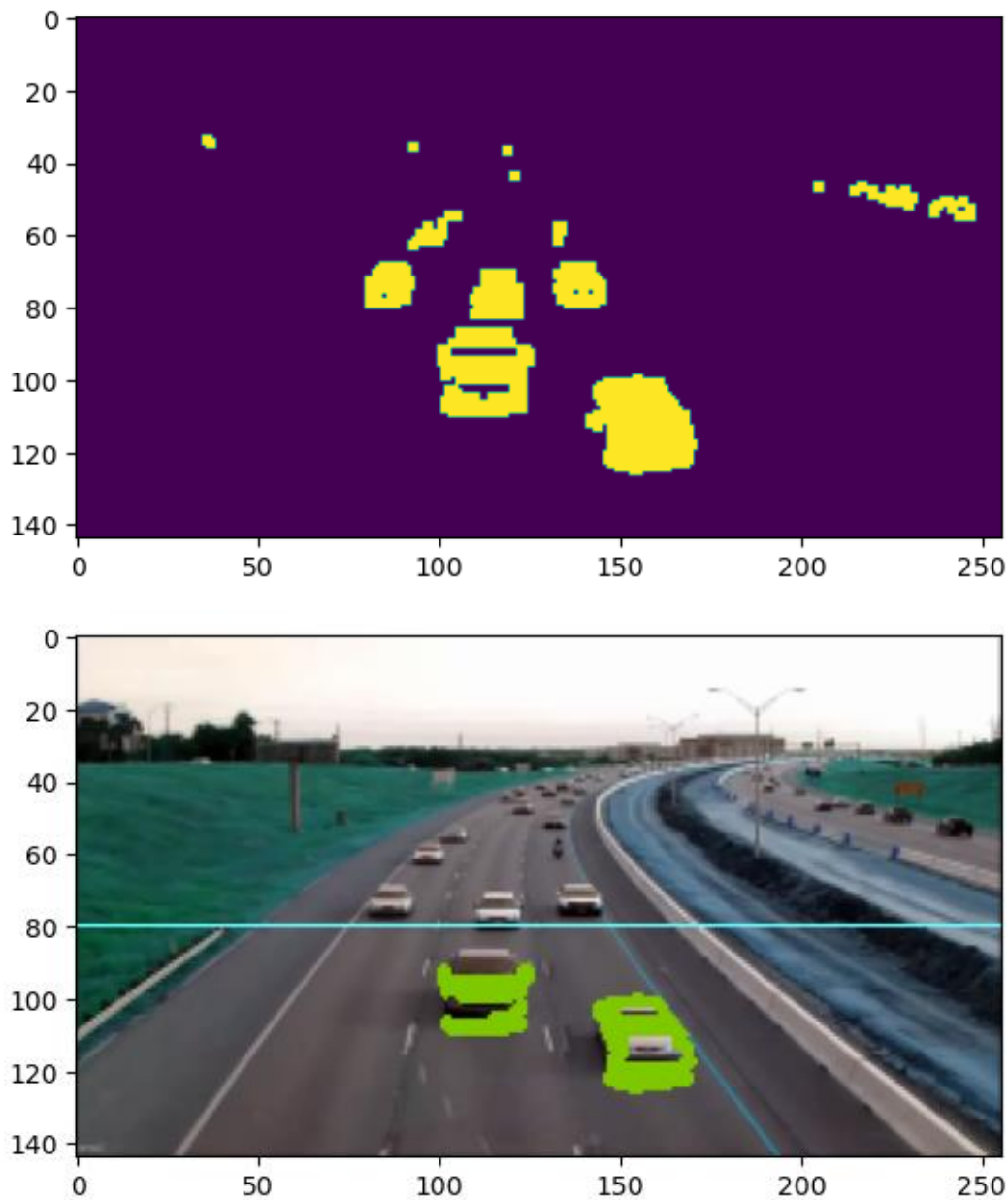


Module 2: Traffic Signal Violation Detection

This part of our project concerns the violation of traffic signals by cars. In this procedure, we converted the video of lanes received from our cameras into individual frames. All these individual frames were compared simultaneously to each other. A line in green is also drawn in these frames and our algorithm detects any car passing this arbitrary as a traffic signal violation which is then added to our counter of violations.







Code:

```

1 contours, hierarchy = cv2.findContours(thresh.copy(),cv2.RETR_TREE,cv2.CHAIN_APPROX_NONE)
2
3 valid_cntrs = []
4 for i,ctr in enumerate(contours):
5     x,y,w,h = cv2.boundingRect(ctr)
6     if (x <= 200) & (y >= 80) & (cv2.contourArea(ctr) >= 25):
7         valid_cntrs.append(ctr)
8 # count of discovered contours
9 len(valid_cntrs)

```

6

Module 3: Speed detection using optical flow:

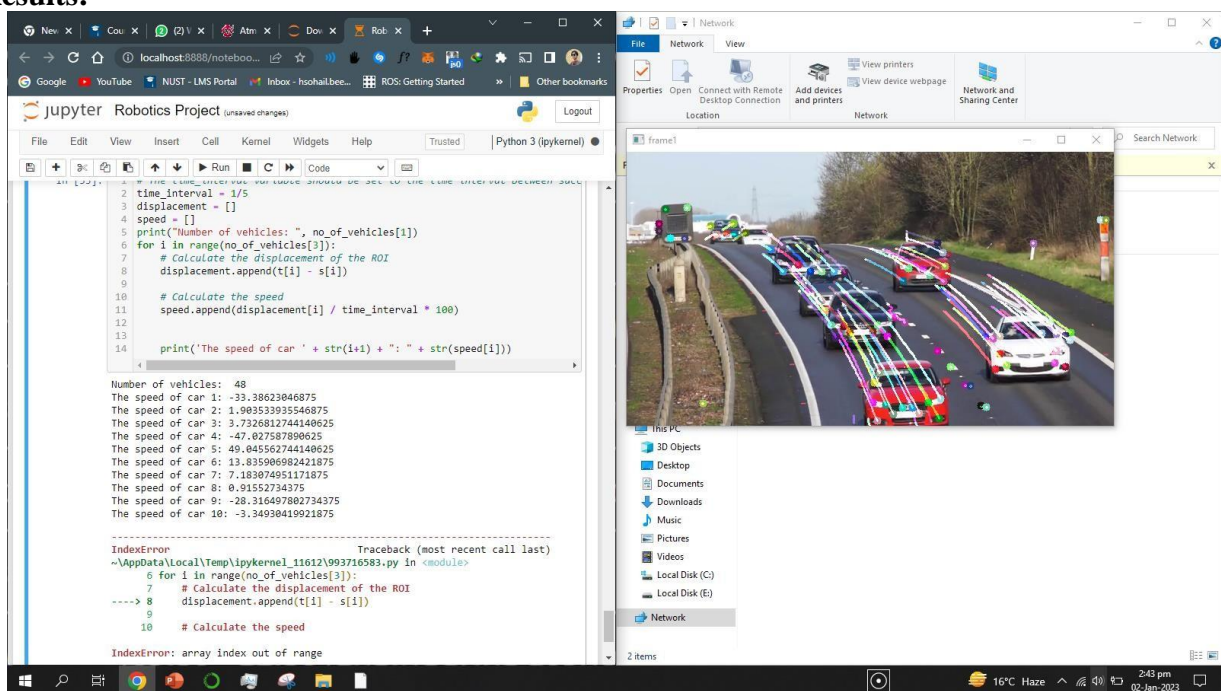
Optical flow is a method used to estimate the motion of objects in an image or video. It works by analyzing the movement of pixels between consecutive frames in a video and using that information to calculate the speed of the objects in the scene. This can be useful for detecting the speed of vehicles because the motion of the vehicles can be tracked over time, allowing their speed to be calculated. There are several methods for calculating optical flow, including block matching, Lucas-Kanade, and Horn-Schunck. These methods can be used to accurately estimate the speed of moving objects in a scene, including vehicles.

Optical flow is an extremely fundamental concept that is utilized in one form or another in most video-processing algorithms. Our project aims to detect the speed of the vehicles using image processing techniques and algorithms of computer vision. Such a system will help prevent traffic violations by keeping a check of the speed of the vehicles.

Working:

Our code uses the Lucas-Kanade method to calculate the optical flow of objects in a video. The optical flow is calculated by analyzing the movement of "corners" (features with high contrast) between consecutive frames in the video. The movement of these corners is used to estimate the motion of the objects in the scene. The code then uses this information to draw lines on the video frames to visualize the motion of the objects. The lines are drawn from the positions of the corners in the previous frame to their positions in the current frame. The code also displays the resulting video frames with the lines overlaid on them.

Results:



```

1 # The time_interval variable should be set to the time interval between succ
2 time_interval = 1/5
3 displacement = []
4 speed = []
5 print("Number of vehicles in lane 3: ", no_of_vehicles[3])
6 for i in range(no_of_vehicles[3]):
7     # Calculate the displacement of the ROI
8     displacement.append(t[i] - s[i])
9
10    # Calculate the speed
11    speed.append(displacement[i] / (time_interval * 100))
12
13
14    print('The speed of car ' + str(i+1) + ": " + str(speed[i]))

```

```

Number of vehicles in lane 2: 56
The speed of car 1: -25.728207397460938
The speed of car 2: -2.7053836822509765
The speed of car 3: -1.754674530029297
The speed of car 4: -29.646011352539062

```

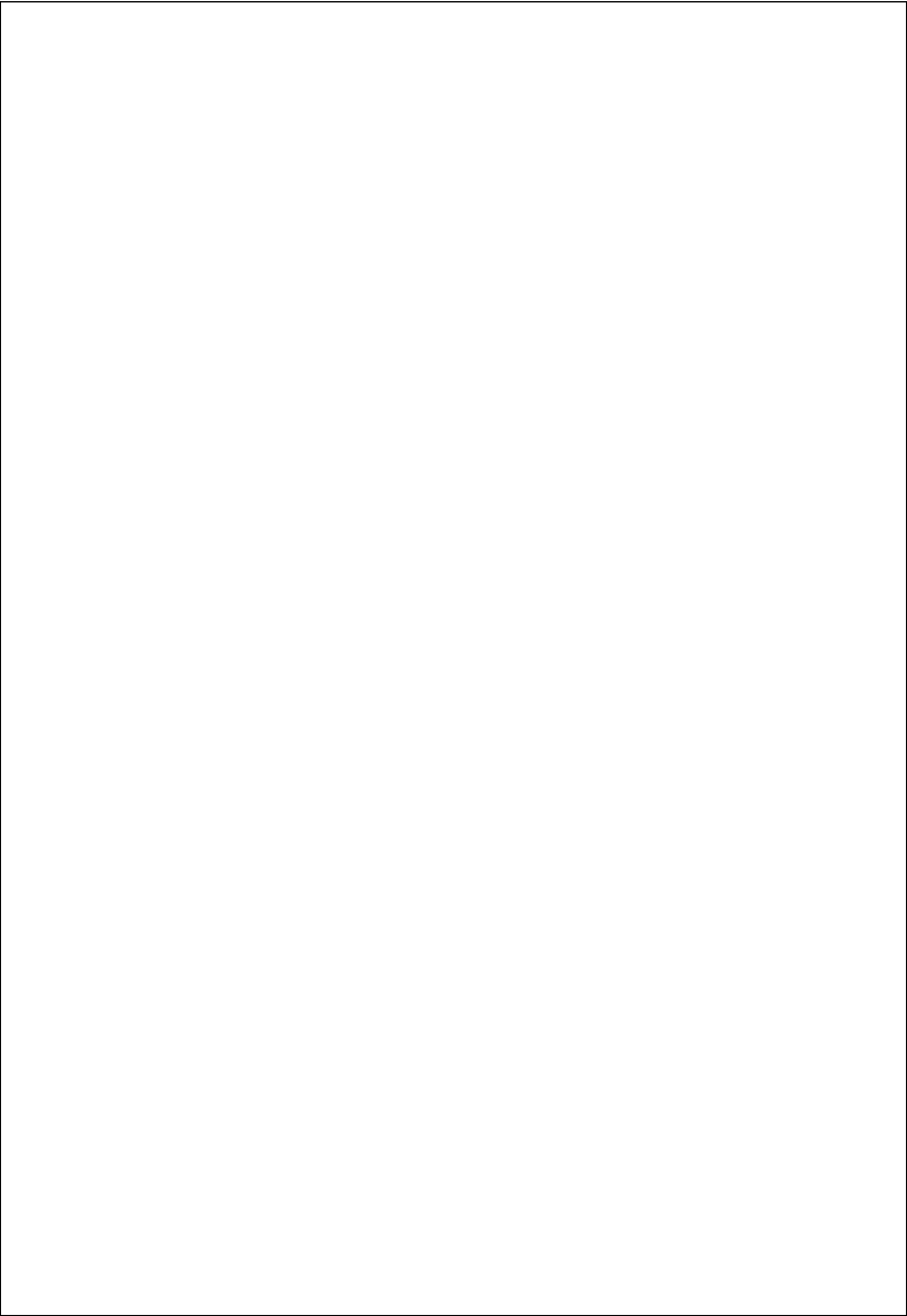
Conclusion:

In conclusion, computer vision has the potential to significantly improve traffic management and make transportation safer and more efficient. In our project we were able to count vehicles and adjust traffic light changing time accordingly. We were also able to detect the speed of the vehicles and traffic rules violators. We used synchronization logic for traffic lights time calculation and Lucas-Kanade method for speed detection.

Lucas-Kanade method is just one of many different techniques that can be used for vehicle speed detection, and the choice of method will depend on the specific requirements and constraints of the application. Other approaches that may be suitable for this task include radar, laser, or sonar-based sensors, as well as computer vision techniques based on feature tracking or structure from motion.

We think our algorithm is really efficient and works in most scenarios so it can be implemented at most junctions for traffic monitoring and regulation purposes.

-----THE END-----



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