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ABSTRACT

1 RNTUPLE FOR ATLAS ANALYSIS WORKFLOWS

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6 RNTuple is the new data storage format set to replace TTree at the start of the High
7 Luminosity LHC. An investigation was conducted on how analysis workflows for ATLAS re-
8 searchers will change with RNTuple. Additionally, performance studies have been conducted
9 that demonstrate an improvement in speed and memory usage at the analysis front. Finally,
10 different compression algorithms were tested and it was found that blah blah remains to best
11 work with RNTuple.

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RNTUPLE FOR ATLAS ANALYSIS WORKFLOWS

BY

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Thanks thanks

DEDICATION

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CHAPTER 1

INTRODUCTION

62 Our current understanding of the building blocks of our universe is summarized with
63 one model, called the Standard Model (SM) [4]. From the way we power our cities, to the
64 particles that hold them together, the SM explains how the basic building blocks of matter
65 interact, governed by fundamental forces: electromagnetism, the strong force and the weak
66 force. Yet, questions remain about the SM, such as is there a unification theory that includes
67 gravity? Why are there only three generations of fundamental particles? What is the nature
68 of dark matter and dark energy, and how does it fit within the SM? What about the origin of
69 the matter-antimatter asymmetry? Is the SM complete or do other exotic particles exists?
70 Over the years, experimental particle physicists and engineers have built technology to test
71 the SM, either by performing precision measurements of particles and their behaviors, or by
72 colliding particles and measuring their outputs. As a result, we have increased our confidence
73 in the SM theory, but continue to search for answers for these remaining questions through
74 experimental discovery.

75 A Toroidal LHC Apparatus (ATLAS) [2] is a particle physics experiment designed to
76 detect the high-energy particle collisions from the Large Hadron Collider (LHC) [29]. [FA-
77 TIMA NEEDS TO FIX THIS PARAGRAPH]At the LHC, collisions take place at a rate of
78 more than a billion interactions per second, which is a combined data volume of about 60
79 million megabytes per second . In order to study rare processes, the LHC will have a major
80 upgrade to increase the number of collisions by a factor of 5 to 7.5. This upgrade, called the
81 High-Luminosity LHC (HL-LHC), will require a new data storage format that can handle
82 this increase in data.

83 RNTuple [32] is the new ROOT [27] data storage format that will be in use at the start of
84 the HL-LHC [24]. RNTuple takes advantage of modern C++ techniques, which have shown
85 to improve read speedability and memory usage when compared to its predecessor, TTree,
86 and other data storage formats such as HDF5 and Parquet [28]. At the start of this work,
87 performance studies on RNTuple were conducted at the production level, and RNTuple was
88 still at an experimental stage.

89 This thesis investigates the performance of RNTuple for ATLAS analysis workflows. This
90 chapter will provide a more detailed introduction of the SM, followed by an introduction
91 to the ATLAS experiment and its detector technology in Chapter 2. In Chapter 3, the
92 ATLAS software and computing system, and data contents are introduced. In Chapter 4,
93 an introduction to RNTuple and TTree is provided along with examples of how RNTuple
94 is applied in comparison to TTree. Performance studies conducted for RNTuple and how
95 they compare with TTree will be presented in Chapter 5. In Chapter 6, the Analysis Grand
96 Challenge (AGC) is introduced along with its RNTuple implementation. A final discussion
97 and conclusions are given in Chapter 7.

98 1.1 Standard Model of Particle Physics

99 The SM is a quantum field theory that explains and catagorizes all observed funda-
100 mental particles by their properties and interactions. Quantum field theory (QFT) is the
101 main theoretical tool for describing particle interactions by combining special relativity and
102 quantum mechanics. Due to this combination, QFT is a probabilistic theory where each
103 particle has an associated field that permeates all of space; therefore, forces are simply the
104 interactions between these different fields. For example, the electromagnetic force is just
105 the interaction between the electromagnetic field and charged matter fields, which fall un-

106 der quantum electrodynamics (QED). In sum, the SM encompasses all known elementary
107 particle interactions, except for gravity, through a collection of quantum field theories, and
108 each are dictated by gauge symmetries: QED ($U(1)$), the Glashow-Weinberg-Salam theory
109 of electroweak processes ($SU(3)$), and quantum chromodynamics ($SU(2) \times U(1)$).

110 The four groups of particles shown in Figure 1.1: quarks, leptons, gauge bosons, and
111 scalar bosons, can be further categorized as *bosons* or *fermions* because of a fundamental
112 property called spin. Similar to the Earth, particles carry orbital angular momentum and
113 spin angular momentum; however, for particles, spin is an intrinsic property. All bosons carry
114 an integer spin; while, fermions carry half-integer spin. As a result from QFT, each fermion
115 has an antiparticle with the same mass and lifetime as the particle itself, but oppositely
116 charged. The three charged leptons (e, μ, τ) are massive, while their corresponding neutrinos
117 (ν_e, ν_μ, ν_τ), are massless with neutral charge. Due to QCD, there are 8 types of gluons. The
118 Higgs boson has its own section as a scalar boson because unlike the vector bosons with
119 spin 1, the Higgs boson has spin 0. In sum, there are a total of 12 leptons including their
120 antiparticles, 36 quarks including all the flavors and their antiparticles, 12 vector bosons,
121 and 1 scalar boson, which makes a total of 61 fundamental particles.

122 1.2 Phenomenology of Large Hadron Colliders

123 Symmetries found in the SM are followed by conservation laws through Noether's The-
124 orem, which can be experimentally verified. Collider experiments serve as probes to the
125 SM because they directly test those conservation laws through the detection of final state
126 radiation. To produce elementary particles, the energy in the center of mass frame must
127 be greater than the sum of masses of the produced particles. In other words, increasing
128 the center of mass energy increases the available phase space for new particle production.

Standard Model of Elementary Particles

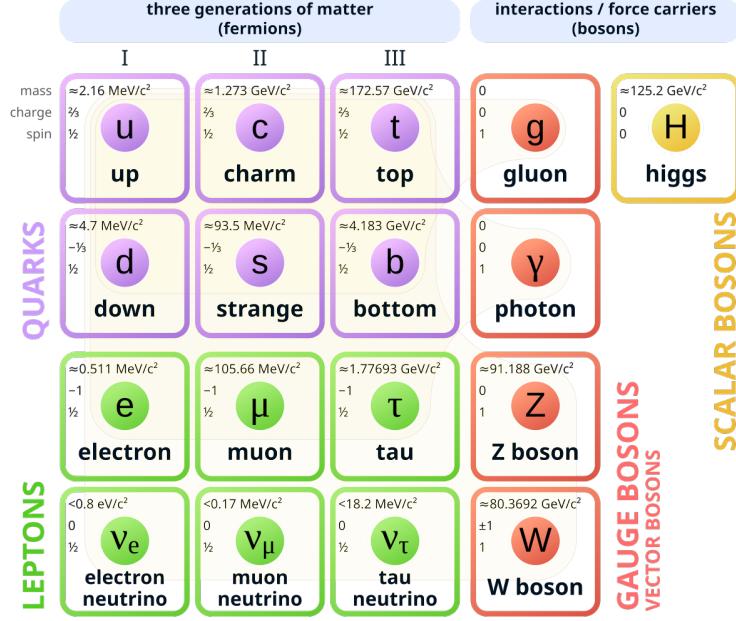


Figure 1.1: Particle content of the Standard Model [?].

129 The center of mass energy of a particle collision is calculated by taking the square root of
 130 the Lorentz invariant, as shown in Equation 1.1, where E_i and p_i are the total energy and
 131 momentum of the two initial particle states.

$$\sqrt{s} = \sqrt{\left(\sum_{i=1}^2 E_i\right)^2 - \left(\sum_{i=1}^2 p_i\right)^2} \quad (1.1)$$

132 In colliders, two beams of particles are accelerated to reach high energies and brought
 133 together for collision. Each collision is called an event and specific interactions or transfor-
 134 mations are called processes. Through QFT, the rate of a process, called cross-sections, can
 135 be predicted via the particle kinematics, their properties, and the properties of the process.
 136 Experimentally, cross-sections can be calculated via Equation 1.2, where N is the number

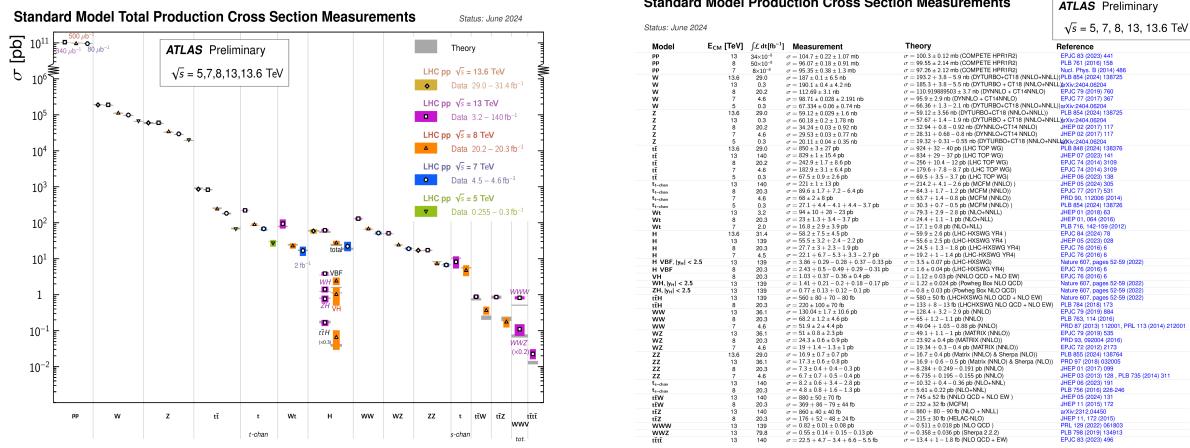


Figure 1.2: Summary of several Standard Model cross-section measurements (a) with associated references (b) [1]. Processes with smaller cross-sections are considered rare-processes because it has a lower probability of being observed. Increasing the probability of these rare-processes would require an increase of energy. The measurements are corrected for branching fractions, compared to the corresponding theoretical expectations.

137 of events for the process being measured and L is the instantaneous luminosity, defined in
 138 Equation as 1.3.

$$\sigma = \frac{N}{\int L dt} \quad (1.2)$$

139

$$L = f \frac{n_1 n_2}{4\pi \sigma_x \sigma_y} \quad (1.3)$$

140 f is the frequency of collisions, n_1 and n_2 are the number of particles in the colliding bunches.
 141 σ_x and σ_y are the root-mean-squared horizontal and vertical beam sizes. Figure 1.2 displays
 142 the predicted cross-sections for certain processes and the required center of mass energies for
 143 those processes to be observed.

144 The produced particles are detected and verified by conservation laws. When high-energy
 145 charged particles pass through matter, they ionize atoms along their path. Ions then serve
 146 as "seeds" for cloud chambers or sparks for sparks chambers. Their classification is then
 147 calculated by the energy differences detected from those "seeds". Neutral particles are not

¹⁴⁸ detected but reconstructed by calculating the conservation of momuentum of a particular
¹⁴⁹ process.

CHAPTER 2

THE ATLAS EXPERIMENT

152 In October 1992, the ATLAS collaboration, submitted a letter of intent to the LHC Ex-
153 periment Committee highlighting the design of what came to be today’s ATLAS Experiment
154 [2]. From the start, ATLAS was designed to be a general-purpose experiment, optimized
155 to search for the Higgs boson, top quark decays, and supersymmetry. In July 1997, the
156 ATLAS Experiment was approved and by November 2008, ATLAS was the largest detector
157 ever constructed at 44 meters long and 25 meters in diameter. By November 2009, ATLAS
158 recorded its first proton-proton collision and by December 2010, ATLAS was first to observed
159 the production of top quark pairs, which are the heaviest known elementary particle with
160 a strong coupling to the Higgs boson. By July 2012, both ATLAS and the Compact Muon
161 Spectrometer (CMS) experiment successfully observed the Higgs boson [12, 13]. ATLAS is
162 projected to continue operation until 2035 to continue searching for standing questions from
163 the SM. This chapter will serve as an introduction to the LHC and the ATLAS detector.

2.1 The Large Hadron Collider

165 The LHC is a two-ring-superconducting-hadron accelerator and collider built outside of
166 Geneva, Switzerland at the Conseil Europeen pour la Recherche Nucleaire (CERN) [29].
167 It was approved for construction in 1996 to search for beyond the SM physics at energies
168 larger than 10 TeV. Its approval was heavily influenced by the cost-saving idea of reusing
169 the existing 26.5 km tunnels from the Large Electron-Positron (LEP) collider [14]. The
170 LHC has four main collision points that house the ATLAS, CMS, Large Hadron Collider

171 beauty (LHCb), and A Large Ion Collider Experiment (ALICE). ATLAS and CMS are the
172 two high-energy experiments located at diametrically opposite straight sections. LHCb is a
173 low luminosity experiment dedicated to investigate the difference between matter and anti-
174 matter by detecting b quarks. ALICE is an ion experiment dedicated to studying quark-gluon
175 plasma forms.

176 The LHC is initially supplied with protons from the injector complex, which is a sequence
177 of accelerators. The process begins with hydrogen gas stored in an insulation vacuum that then
178 enters the Linear accelerator 4 (Linac4). Linac4 is designed to boost negative hydrogen ions
179 to 160 MeV. Those ions then enter the Proton Synchrotron Booster, which is made up
180 for four superimposed synchrotron rings. During injection, the ions are stripped of their
181 two electrons, leaving only protons. Those protons are then accelerated to 2 GeV into the
182 Proton Synchrotron (PS). In PS, the protons increase their energy to 25 GeV. Then they
183 enter the Super Proton Synchrotron (SPS) to further accelerate up to 450 GeV. The protons
184 get injected into the LHC main ring, where their final acceleration to 7 TeV occurs. A full
185 picture of the accelerator complex is found in Figure 2.1.

186 The three main components within each of these accelerators are magnets, vacuum cham-
187 bers, and radiofrequency (RF) cavities. Superconducting magnets, which must be cooled by
188 supercritical helium at temperatures slightly above 4.2 K, are responsible for guiding the
189 beams. The LHC consists of 1104 NbTi superconducting dipole magnets, used to bend the
190 beam around the ring. 128 additional dipole magnets are also used in the beam dump system,
191 which removes the beam from the LHC. Additionally, 392 quadrupole magnets are used to
192 focus the beam in the horizontal and vertical planes. Vacuum chambers ensure that particles
193 do not interact with external residual gas molecules. There are three vacuum systems at the
194 LHC: the insulation vacuum for cryomagnets, the insulation vacuum for helium distribution
195 and the beam vacuum. RF cavities are metallic chambers located inside the beam vacuum.
196 They are designed to resonate at specific frequencies, allowing radio waves to interact with

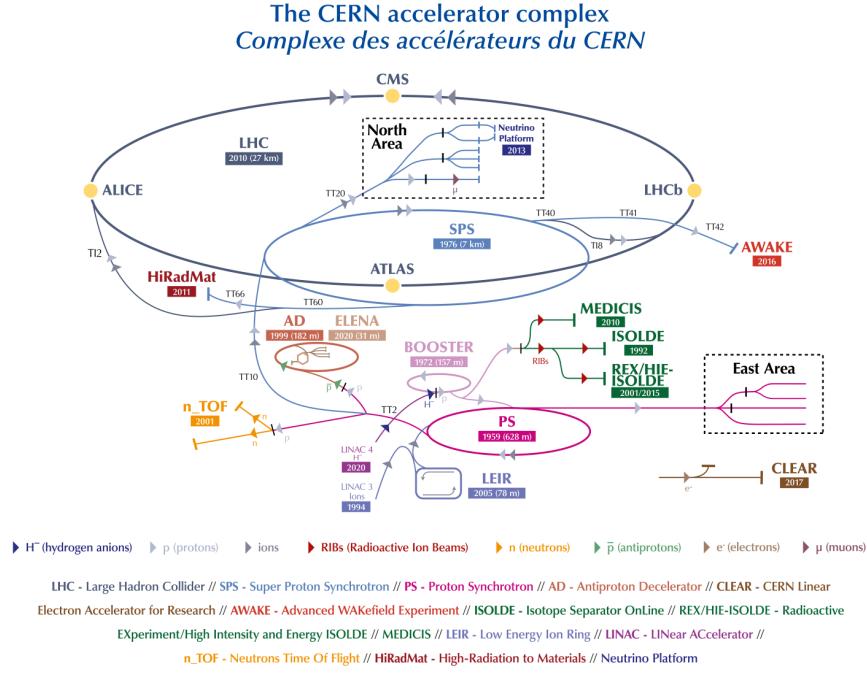


Figure 2.1: The CERN accelerator complex [15].

passing particle bunches. Essentially providing small energy boosts each time the particles pass through.

As of Run 3, the LHC has collided protons at a center of mass energy of $\sqrt{s} = 13.6$ TeV and a peak instantaneous luminosity of $L = 2.1 \times 10^{34} cm^{-2}s^{-1}$, which have surpassed original design. Beams are delivered in bunches with bunch separation of 25 ns, corresponding to a bunch crossing frequency of 40 MHz.

2.2 The ATLAS Apparatus

The ATLAS detector, shown in Figure 2.2, consists of a collection of subsystems confined in a 46m long, 25m in diameter cylinder, 100m below ground. The first subsystem is the Inner Detector (ID), which is responsible for tracking charged-particles. A calorimeter system

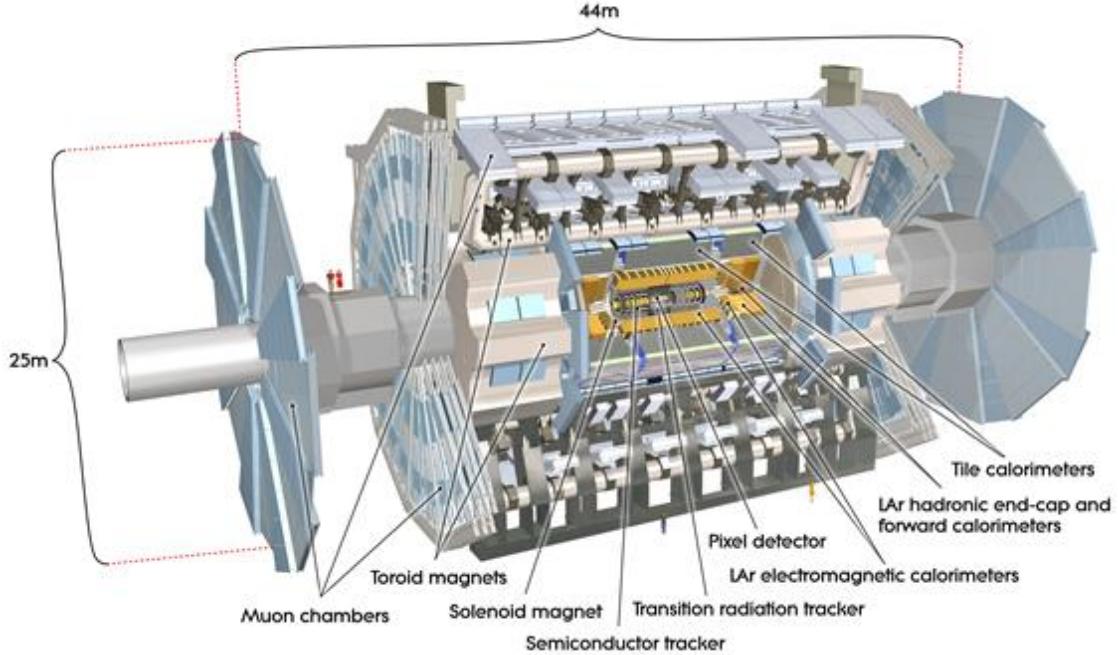


Figure 2.2: Computer generated image of the whole ATLAS detector [16].

207 follows and measures the energy loss of the particles passing through the detector. The final
 208 subsystem is the Muon Spectrometer (MS), which measures the deflection of muons within
 209 a magnetic field using a trigger and high precision tracking chambers. Additionally, a first-
 210 level and high-level trigger system is implemented to select interesting events and record
 211 them to disk.

212 ATLAS uses a cylindrical coordinate system (r, η, ϕ) for detector design, reconstruction
 213 and data analysis. (r, ϕ) are the polar coordinates pointing in the plane towards the center
 214 of the LHC ring and upwards. η is the pseudorapidity defined in Equation 2.1, where θ is
 215 the polar angle and equal to the true rapidity defined in Equation 2.2.

$$\eta = -\ln(\tan \frac{\theta}{2}) \quad (2.1)$$

216

$$y = \frac{1}{2} \ln \left(\frac{E + p_z}{E - p_z} \right) \quad (2.2)$$

217 The ID tracks particles in the range $|\eta| < 2.5$, the calorimeter system covers $|\eta| < 4.9$, and
218 the MS detects muon in the $|\eta| < 2.7$ range.

219 2.2.1 The Inner Detector

220 The main components of the ID are the Pixel Detector, Semiconductor Tracker (SCT),
221 and the Transition Radiation Tracker (TRT). This layout is provided in Figure 2.3. The
222 Pixel Detector is first to pick up the energy deposits of the collisions at a precision of $10\mu m$.
223 It's composed of four layers of silicon pixels, over 92 million pixels, providing approximately 80
224 million readout channels. Their signals determine the origin and momentum of the particles.
225 The SCT surrounds the Pixel Detector and consists of over 4,000 million "micro-strips" of
226 silicon sensors. Their purpose is to measure particle tracks with a precision of up to 25
227 μm . The TRT is the final layer made up of 300,000 drift tubes interleaved with transition
228 radiation material. These tubes provides information the particle type in combination with
229 the other information gained in the ID.

230 2.2.2 Calorimeter Systems

231 Calorimeters are detectors that measure the energies and positions of charged and neutral
232 electromagnetically or strongly interacting particles. They consists of highly-dense materials
233 that force particles to deposit their energy. That energy is then converted into a measur-
234 able signal using layers of "active" media. The calorimeter systems consists of two types
235 of calorimeters as shown in Figure 2.4: electromagnetic and hadronic. Electromagnetic
236 calorimeters are used to measure charged particles like electrons, positrons, and photons.

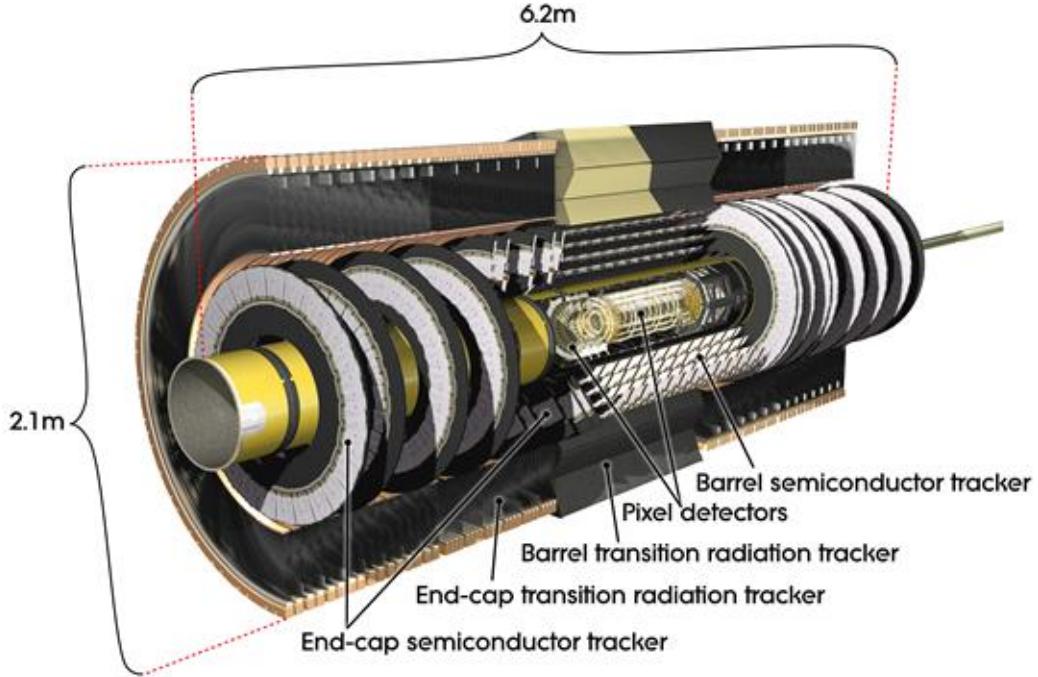


Figure 2.3: Computer generated image of the ATLAS inner detector [17].

²³⁷ Hadronic calorimeters are designed to detect hadrons, such as quarks, protons, and neu-
²³⁸ trons.

²³⁹ **2.2.3 Muon Spectrometer**

²⁴⁰ The muon spectrometer, shown in Figure 2.5, is the outer part of the ATLAS detector,
²⁴¹ designed to measuring the momentum of muons. Muons are minimally ionizing particles,
²⁴² meaning they can travel to the edge and beyond the ATLAS detector. The magnetic field that
²⁴³ bends their directies is generated by superconducting air-core toroidal magnets, ranging
²⁴⁴ from 2.0 to 6.0 T m across most of the detector. There are also three stations of precision
²⁴⁵ chambers consisting of layers of Monitored Drift Tubes (MDTs). The MDTs are composed of
²⁴⁶ 3 cm wide aluminium tubes filled with a gas mixture, allowing muons to knock out electrons

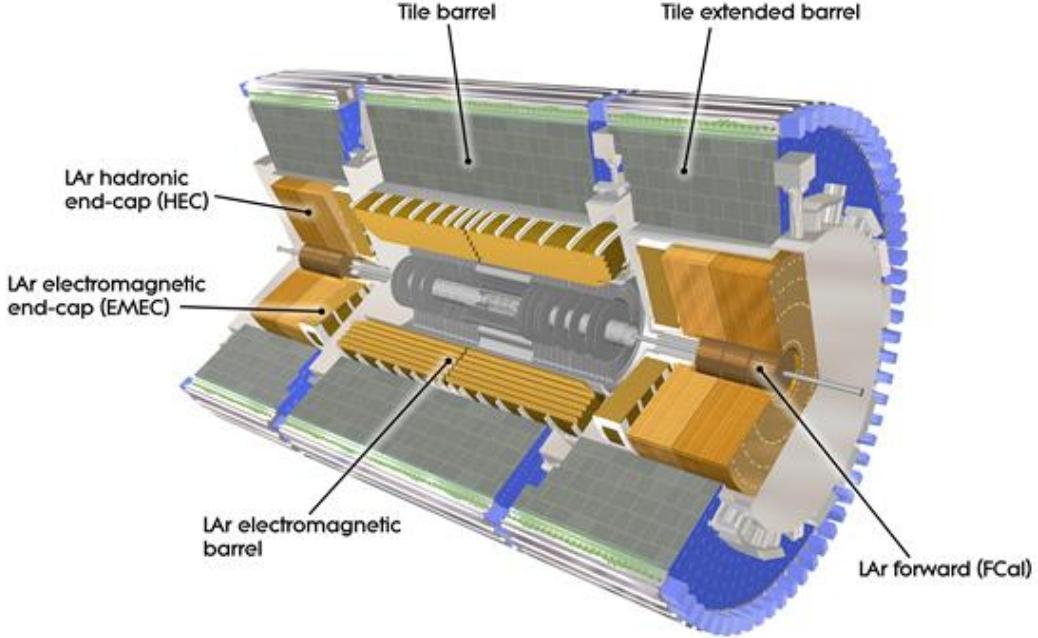


Figure 2.4: Computer generated image of the ATLAS Liquid Argon [18].

from the gas when passing through, to produce a signal. Over 380,000 aluminium tubes are stacked up in several layers over the range of $|\eta| < 2.7$, except in the innermost endcap regions in range $|\eta| > 1.3$. The New Small Wheels (NSW) sit in these endcap regions to detect charged-particle background that get produced as luminosity increases. Two chambers sit surrounding the central region and ends of the experiment: the Resistive Plate Chambers (RPCs) and Thin Gap Chambers (TGCs). RPCs are pairs of parallel plastic plates at an electric potential difference and separated by gas. They sit in the range $|\eta| < 1.0$. TGCs are parallel 50 μm wires in a gas mixture sitting at the ends of the ATLAS experiment in the range $|\eta| > 1.0$. They both detect muons when they ionise the gas mixtures to generate signal.

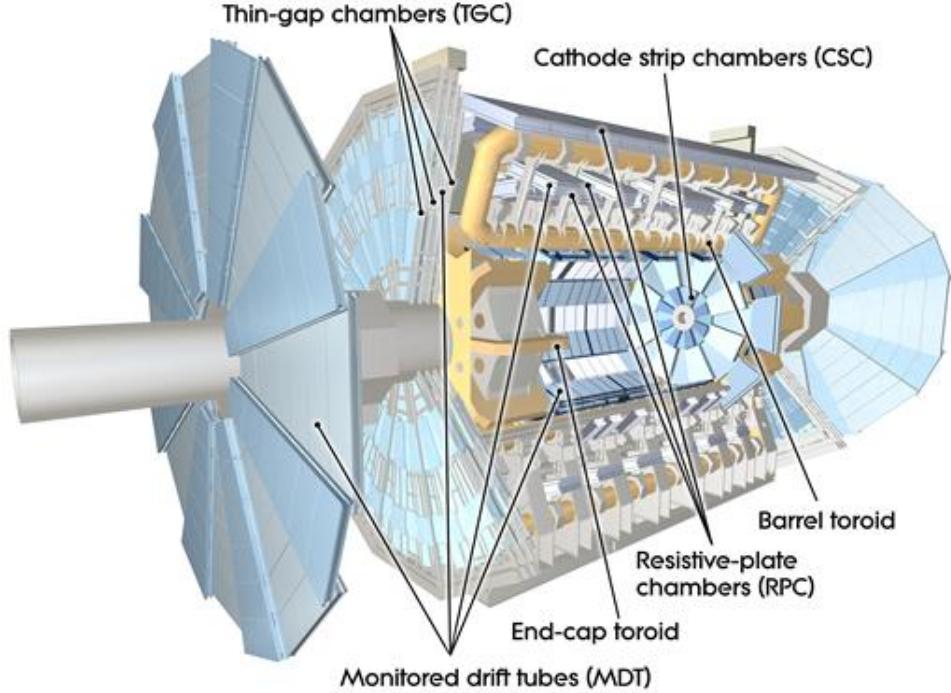


Figure 2.5: Computer generated image of the ATLAS Muons subsystems [19].

257

2.2.4 Magnet System

258 The two main magnet systems are the Central Solenoid Magnet and the Toroid Magnets.
 259 Generally, superconducting magnets are required to bend the directories of charged particles,
 260 allowing for the ATLAS detector to measure their momentum and charge. The Central
 261 Solenoid Magnet provides a 2 Tesla magnetic field surrounding the inner detector. It is 5.8
 262 m long, 2.56 m in diameter and weighs over 5 tonnes. The Toroid Magnets are located at the
 263 ends of the experiment, and on massive magnet surrounding the center of the experiment.
 264 As mentioned in the previous section, the magnets at the ends of the experiment are to bend
 265 muons for the Muon spectrometer.

266

2.2.5 ATLAS Trigger System

267 The ATLAS Trigger system is a collection of electronics that make rapid decisions of
268 saving certain events into disk. One full collision event produces about 1.3 MB of data, so
269 reading out at 40 MHz bunch crossing would require a large bandwidth of space. Therefore,
270 there are two trigger subsystems that help selectively read out and store data from interesting
271 physics events. The first level of the trigger system, called the L1 trigger, uses reduced-
272 granularity information from the calorimeters and muon system to search for signatures of
273 these events. The maximum L1 accept rate is 100 kHz, meaning all processing for an event
274 must be completed within that time window. The second level of the trigger system, called
275 L2 trigger, performs a more thorough reconstruction in just 200 μ s of the events passed in
276 L1 to then finally pass to a data storage system for offline analysis.

279 The data collected from the ATLAS data acquisition system must be compared to a set of
280 simulated data. This dataset aims to mimic the different physics processes: it's production by
281 the colliding beams, the evolution of the collision products within the detector and materials,
282 and the detector's response to ultimately interpret efficiencies and background processes.
283 Except for collision data, the output of all these data processing steps are stored in ROOT
284 files. It starts off with Monte Carlo (MC) simulations, which is a computational technique
285 that uses random sampling to generate events. Given these events, the interactions within
286 the detector and the detector's response is simulated. This reconstructed product is called an
287 Analysis Object Data (AOD), which are then cleaned by compressing the data and cutting
288 any unnecessary events or columns into a finalized product called Derived AOD (DAOD). At
289 each step, each produced ROOT file is validated by dedicated tools. These tools collectively
290 encompass the software framework call Athena [31]. The flow of this process is display in
291 Figure 3.1. This chapter will provide an introduction to ROOT and its data storage format
292 called TTree.

3.1 ROOT Introduction

294 ROOT is a unified software package developed for processing, analyzing, visualizing and
295 ultimately storing the massive high-energy physics datasets into a compressed binary file,
296 called a root file. Previously, high-energy experiments used FORTRAN-based libraries;
297 however, an upgrade was needed to handle the scales and complexities of the data from the

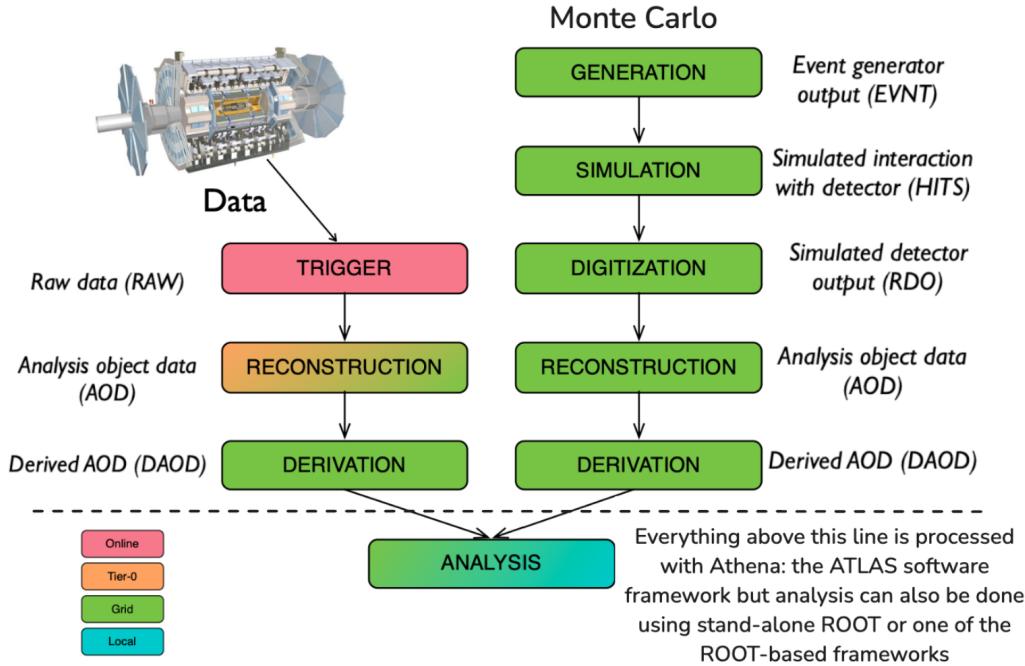


Figure 3.1: ATLAS data chain-processing for data and Monte Carlo simulation [20].

- 298 LHC. ROOT maintains an object-oriented structure, meaning it is organized around the
 299 data rather than the functions and logic. Its features include visualization tools such as
 300 histogramming, and statistical tools. ROOT can be used in C++ and python languages.
 301 Several subpackages exist for analysis such as RDataFrame and uproot.

302 3.1.1 TTree Introduction

303 ROOT provides a data structure called the TTree to store large amounts of columnar
 304 data efficiently. Usually scientific data is stored in what we call row-oriented formats such
 305 as a spreadsheet or CSV table. This format is well organized if one wants to access a single
 306 event, but viewing a single column then becomes inefficient, especially with large datasets.
 307 A TTree is columnar based, meaning it consists of a list of independent columns, called

308 branches. Examples of branches can be event IDs or particle kinematics such as momentum
309 in the x,y,z coordinates. Branches can hold integers, strings and std::vector data types.
310 Buffers are automatically allocated behind each branch. Buffers are temporary storage areas
311 for the independent binary version of the object. This is done to efficiently handle the writing
312 and reading of the data to and from disk. Also, each branch has one or more baskets, which
313 manages the in-memory buffer. In other words, a basket holds the values of a branch for a
314 number of consecutive events. When a buffer is full, it is optionally compressed and then
315 the corresponding basket is written to disk, leading to the creation of a new basket to hold
316 the next entries. ROOT allows users to change buffersize parameters of the branch for
317 personalized optimization. Figure 3.2 shows a more detailed flowchart of the TTree data
318 structure.

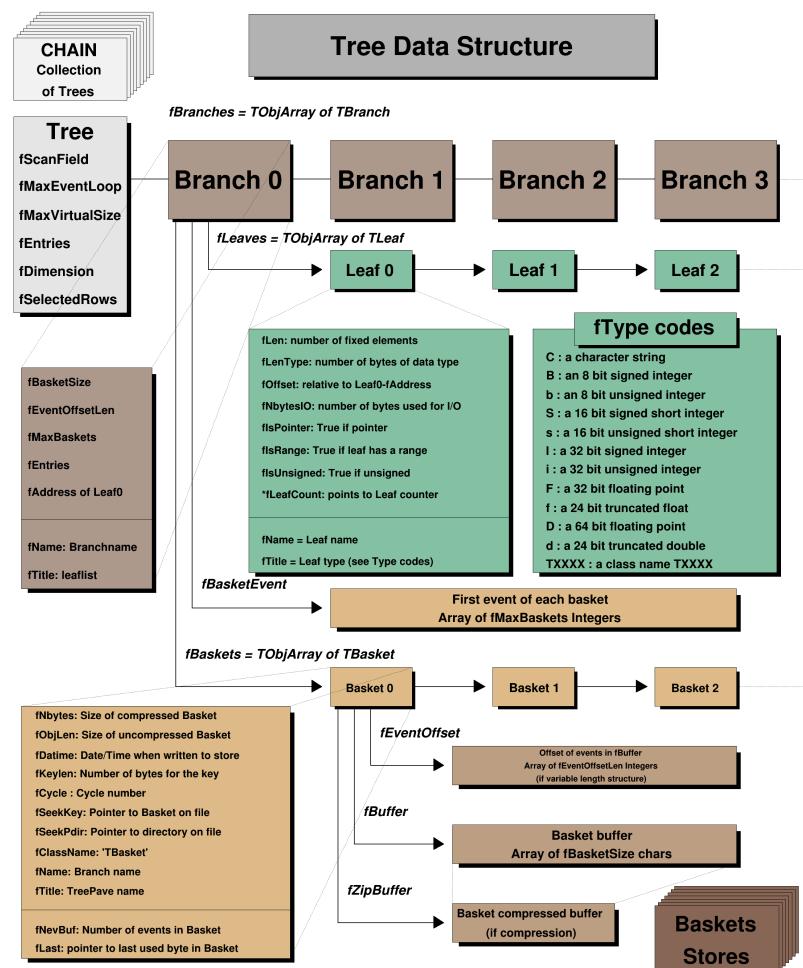


Figure 3.2: Example of the TTree Data Structure [21].

319

CHAPTER 4

320

RNTUPLE

321 RNTuple is the new columnar data format that will be implemented at the start of the
322 HL-LHC. It's design continues to be columnar based, as its predecessor TTree, but it now
323 uses modern storage technologies for better performance charactersitics in data compact-
324 ness, scalability and read and write speed. For this reason RNTuple classes are backwards-
325 incompatible to TTree both on the file format level and on the API level [23]. It's binary
326 format version follows an *epoch.major.minor.path* scheme, where *epoch* indicates backward-
327 incompatible changes, *major* indicates forward-incompatible changes, *minor* indicates new
328 optional format features, and *patch* indicates backported features from newer format veri-
329 ons. This chapter will introduce the RNTuple structure and user interfaces (UI) for different
330 workflows using the first public release of RNTuple 1.0.0.0.

331

4.1 Data Structure

332 RNTuple organizes data using an internal BLOB-based data layout and an external
333 metadata schema. A BLOB (binary large object) is a collection of binary data stored as
334 a single entity. For example, instead of embedding data directly into a database, data can
335 be stored as a BLOB along with a unique identifier for later retrieval. This is beneficial for
336 managing large unstructured data [25]. RNTuple uses a similar approach internally: Data is
337 organized by columns of a single type and are attached to *fields*, which describes a serialized
338 C++ type. Columns are partitioned into *pages*. Pages are compressed individually, similar
339 to TTree baskets. *Clusters* are sets of pages that contain all the data belonging to an entry

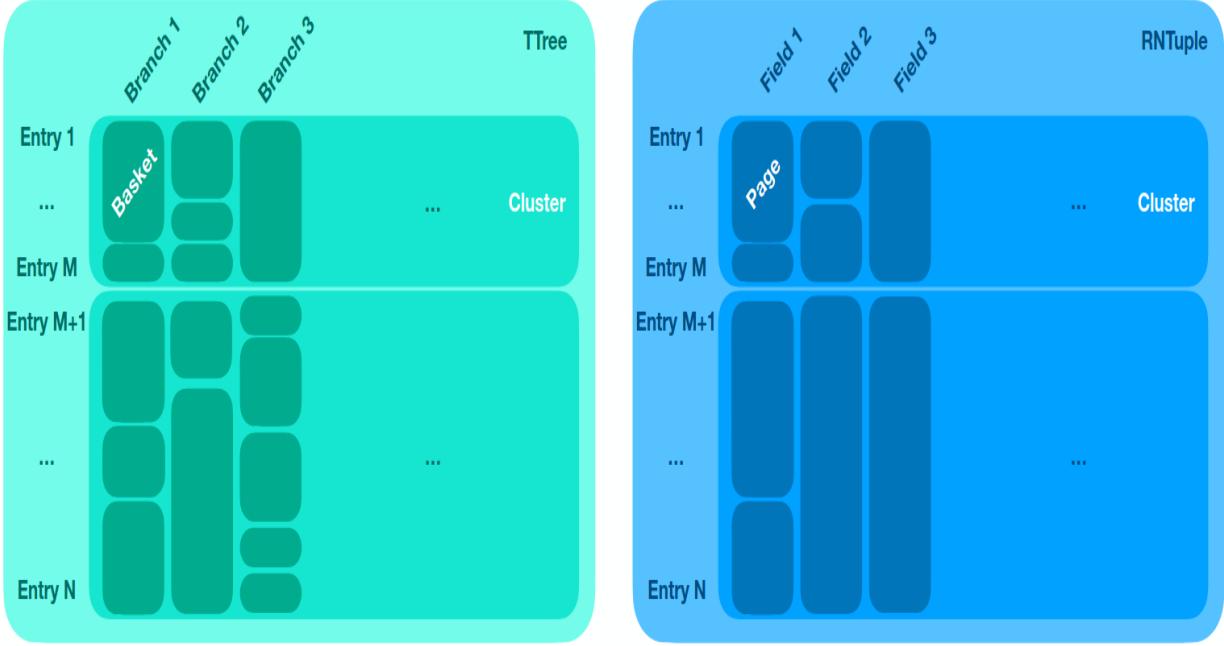


Figure 4.1: TTree Structure vs. RNTuple Structure [22].

³⁴⁰ range. *Envelopes* are data blocks that contain metadata, such as field and columns types,
³⁴¹ cluster descriptions, and page locations. Overall, this structure allows for random-access
³⁴² of individual events without decompressing the entire dataset and for "fast merging" or
³⁴³ concatenating RNTuples. A simplified diagram of the RNTuple structure in comparison to
³⁴⁴ TTree is shown in Figure 4.1.

345

4.2 UI

³⁴⁶ RNTuple API is compatible with RDataFrame analysis workflows and hand-written event
³⁴⁷ loops [24]. The sections below will provide further details and examples.

348

4.2.1 C++

349 For hand-written event loops, RNTuple interface uses smart pointers, which simulates
 350 a pointer while providing automatic memory management [26]. This feature shortens the
 351 amount of code necessary to read and load data by a couple of lines. For example `RNTupleReader::Open`
 352 simultaneously loads the ROOT file and the RNTuple. The function `GetView` also simulta-
 353 neously loads and stores a field. In the example below, the RNTuple is called "EventData"
 354 and the field is being stored into the object `electron_pt`, which is the transverse momentum
 355 of electrons, "AnalysisElectronsAux:pt".

```
356
357 1 auto ntuple = RNTupleReader::Open("EventData", "DAOD_PHYSLITE.pool.root");
358 2 auto electron_pt = ntuple->GetView<std::vector<float>>(
359     "AnalysisElectronsAux:pt");
360
```

361

4.2.2 RDataFrame

362 Analysis done with RDataFrame will mostly remain unmodified with RNTuple, with the
 363 exception of filtering. Due to RNTuple's internal data structure, subfields such as "Analysis-
 364 ElectronsAux:pt" are separated by their field, "AnalysisElectronsAux" by a column, instead
 365 of a period. This slight change confuses the filtering function in RDataFrame, but can be
 366 bypassed by assigning an alias name:

```
367
368 1 auto df = ROOT::RDF::RNTuple("EventData", "DAOD_PHYSLITE.pool.root");
369 2 auto new_df = df.Alias("electron_pt", "AnalysisElectronsAux:pt");
370 3 std::string analysis_cut = "(electron_pt.size() >= 1 & & electron_pt.at(0)
371     > 25000";
372 4 auto filtered_df = new_df.Filter(analysis_cut);
373
```

374

CHAPTER 5

375

RNTUPLE VS. TTREE

376 In this section, RNTuple performance is analyzed using RDataFrame in C++ and com-
 377 pared to TTree. First, 92 TTrees stored in DAOD_PHYSLITE files from ATLAS Open Data
 378 [30] were converted to RNTuples using its default compression algorithm setting, ZSTD.
 379 Speed tests were performed for loading and outputting RNTuples in comparison to TTrees
 380 using `std::chrono::high_resolution_clock::now()`. Each performance study contains
 381 two version: a TTree version that uses TTree inputs and an RNTuple version that uses
 382 the RNTuple inputs. A comparison of peak memory consumption was also performed using
 383 both sets of inputs. This entire process was repeated for RNTuple inputs converted with
 384 LZ4 compression algorithm as well.

385

5.1 Readability Speed

386 The total loading times for 92 RNTuples and their TTree equivalence were measured 100
 387 times. Loading multiple RNTuples in RDataFrame is the same procedure as done for the
 388 TTree version:

```
390 1 std::string path = "path_to_files";
391 2 std::vector<std::string> filenames;
392 3 for (const auto& entry: std::filesystem::directory_iterator(path)){
393 4     std::string filename = entry.path().filename().string();
394 5     filenames.push_back(entry.path().string());
395 6 }
396 7 auto df = ROOT::RDF::FromRNTuple("EventData", filenames);
```

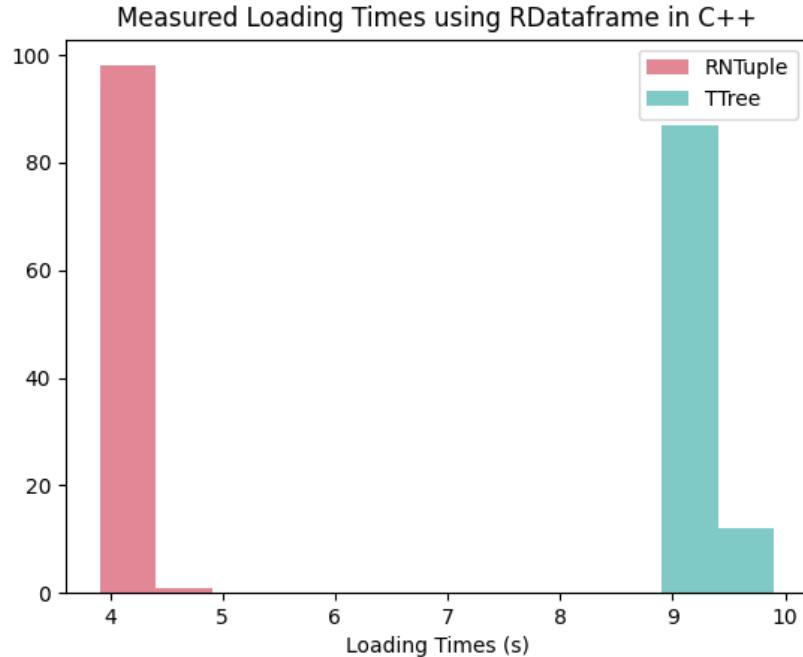


Figure 5.1: Total loading times measured for TTree and RNTuple using RDataFrame in C++.

The timer was stopped after calculating the sum of the column "AnalysisElectrons:pt" to ensure that the data was loaded. These times were recorded into a text file and are shown in Figure 5.1. In comparison, this study finds RNTuple to be 2.38 times faster at loading a column of data over TTree.

402 5.2 Writing Speed

Writing speed was measured by performing an invariant mass calculation and outputting a new data set with two columns: "ElectronPairsInvMass" and "Muon PairsInvMass". The timer began at the start of an invariant mass calculation and stopped after creating a new dataset. A TTree was written for the TTree version and an RNTuple was written for the RNTuple version. At the start of this study, the lazy function that outputs a TTree in

408 RDataFrame, df.Snapshot(...) was not developed to output an RNTuple; therefore, for
 409 consistency, both versions of the script used the RDataFrame function df.ForEach(...) to
 410 fill in the new columns. This procedure for RNTuple is shown below:

```
411
412 1 auto model = RNTupleModel::Create();
413 2 auto e_invm = model->MakeField<ROOT::VecOps::RVec<float>>("ElectronPairsInvMass");
414
415 3 auto m_invm = model->MakeField<ROOT::VecOps::RVec<float>>("MuonPairsInvMass");
416
417 4 auto ntuple = RNTupleWriter::Recreate(std::move(model), "FatisRNTuple", "rnt_invm.root");
418
419 5 df_leptons.ForEach([&](ROOT::VecOps::RVec<float> e_vals, ROOT::VecOps::RVec<float> m_vals){
420
421 6     *e_invm = e_vals;
422 7     *m_invm = m_vals; ntuple->Fill();
423 8 }, {"invm_electrons", "invm_muons"});
```

425 The total output times were recorded in a text file and are shown in Figure 5.2. RNTuple
 426 is shown to be 1.51 times faster at writing datasets in RDataFrame C++ than when using
 427 TTrees.

428 5.3 Memory Consumption

429 The peak memory usage when writing out a dataset was also measured for RNTuple and
 430 TTTree versions. The same procedure using the invariant mass calculation was repeated 100
 431 times, but using the command `usr/bin/time`. Those measurements are shown in Figure 5.3

432

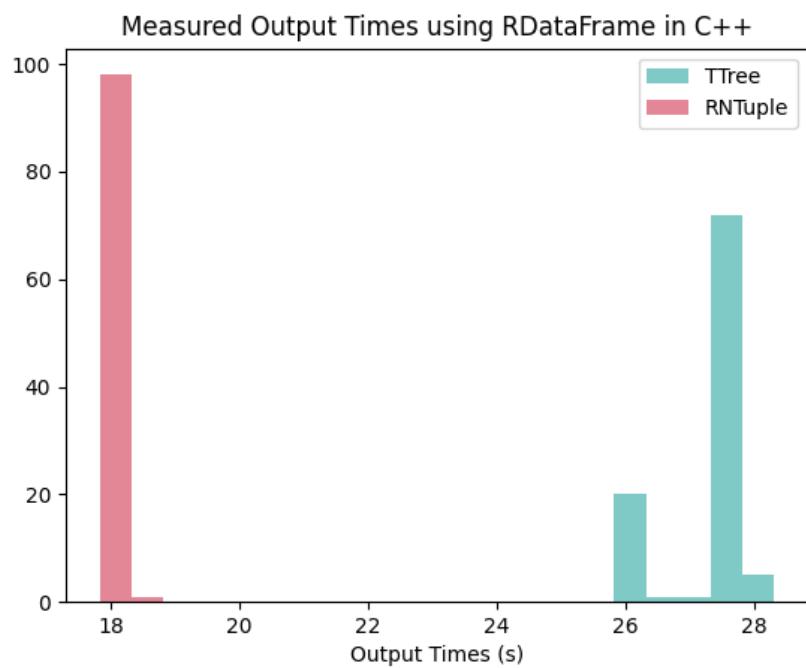


Figure 5.2: Total writing times measured for TTree and RNTuple using RDataFrame in C++.

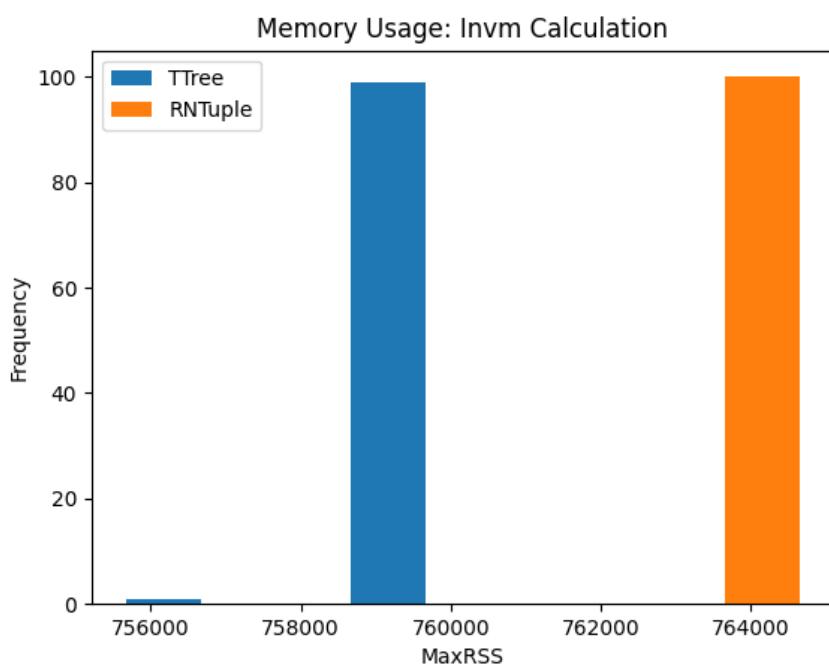


Figure 5.3: Peak memory measurements of TTree and RNTuple writing scripts [NOTE FOR FATIMA: CONSISTENT HISTOGRAM SHADING].

⁴³³

5.4 Compression Algorithms Study

⁴³⁴

[Under Construction]

435

CHAPTER 6

436

ANALYSIS GRAND CHALLENGE: RNTUPLE IMPLEMENTATION

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506

APPENDIX

507

OBJECTIVE SYMPTOMS

508 Appendices follow the same page-numbering rules as regular chapters. The first page of a
509 multi-page appendix is not numbered. But the page of a single-page appendix *is* numbered.

510 **Are they slow learners** or is it a *REAL* problem? These are classic findings in the
511 hopelessly computer challenged.

512 1. Can't copy from hard drive to disk.

513 2. Can't eject disks.

514 3. The word "disk" has thousands of meanings to them. None are correct.

515 4. Saving a document in any form is a concept totally unexplainable to them.

516 5. Desktop covered with Untitled Folders - look again, untitled folders are everywhere.

517 6. "Lost" documents found often in the Apple Menu.

518 7. Trash always full. Claim they don't know how to place things in trash.

519 8. Mysterious things happen to their documents or computer when they are not present.

520 AKA "computer victims".

521 9. Highlighting = deleting. Dragging = Oblivion.

522 10. Selecting, double-clicking a problem? They will always say their mouse is broken.

523 11. Their double- click mechanics wants you to send them to a neurologist.

524 12. Computer always on due to fear of having to restart it.

525 13. Have never read their QuickMail - will say "I prefer a phone call".

526 14. Have magical beliefs about what computers do.

527 15. Describes some flaky way computers could REALLY help them, but is not yet available.

- 528 16. Constantly saying they need more “memory”.
- 529 17. Requests gizmos and gadgets, i.e., “mouse leash” or “disk cozy”.
- 530 18. Avoids eye contact when talking about computers.