

# Tutorial - NuSMV

Reference: <https://nusmv.fbk.eu/NuSMV/tutorial/v25/tutorial.pdf>

Reference: <https://nusmv.fbk.eu/examples/examples.html>

## Examples

Following examples will help you understand the basic features in NuSMV and how to utilize the full spectrum of its features to perform formal verification. (Note: For windows users, NuSMV should be used as NuSMV.exe)

### 1. Simple Verification

#### Code (example-0.smv)

```
MODULE main
VAR
  request : {Tr, Fa};
  state : {ready, busy};
ASSIGN
  init(state) := ready;
  next(state) := case
    state = ready & (request = Tr): busy;
  TRUE : {ready, busy};
  esac;
SPEC
  AG((request = Tr) -> AF state = busy)
```

#### Command Line

**run:** NuSMV example-0.smv

**output:**

-- specification (AG (AF gate1.output) & AG (AF !gate1.output)) is true

## 2. Asynchronous three-bit Counter

### Code (example-1.smv)

```

MODULE main
VAR
  gate1 : process inverter(gate3.output);
  gate2 : process inverter(gate1.output);
  gate3 : process inverter(gate2.output);
SPEC
  (AG AF gate1.output) & (AG AF !gate1.output)

MODULE inverter(input)
VAR
  output : boolean;
ASSIGN
  init(output) := FALSE;
  next(output) := !input;
FAIRNESS
  running

```

### Command Line

**run:** NuSMV example-1.smv

**output:**

-- specification (AG (AF gate1.output) & AG (AF !gate1.output)) is true

### 3. Synchronous three-bit Counter

#### Code (example-2.smv)

```

MODULE main
VAR
    bit0 : counter_cell(TRUE);
    bit1 : counter_cell(bit0.carry_out);
    bit2 : counter_cell(bit1.carry_out);
SPEC
    AG AF bit2.carry_out

MODULE counter_cell(carry_in)
VAR
    value : boolean;
ASSIGN
    init(value) := FALSE;
    next(value) := value xor carry_in;
DEFINE
    carry_out := value & carry_in;

```

#### Command Line

**run:** NuSMV example-2.smv

**output:**

-- specification AG (AF bit2.carry\_out) is true

## 4. Semaphore Example - Using CTL

### Code (example-3.smv)

```

MODULE main
  VAR
    semaphore : boolean;
    proc1 : process user(semaphore);
    proc2 : process user(semaphore);
  ASSIGN
    init(semaphore) := FALSE;
  SPEC AG ! (proc1.state = critical & proc2.state = critical)
  SPEC AG (proc1.state = entering -> AF proc1.state = critical)
MODULE user(semaphore)
  VAR
    state : {idle, entering, critical, exiting};
  ASSIGN
    init(state) := idle;
    next(state) :=
      case
        state = idle : {idle, entering};
        state = entering & !semaphore : critical;
        state = critical : {critical, exiting};
        state = exiting : idle;
        TRUE : state;
      esac;
    next(semaphore) :=
      case
        state = entering : TRUE;
        state = exiting : FALSE;
        TRUE : semaphore;
      esac;
  FAIRNESS
    running

```

### Command Line

**run:** NuSMV example-3.smv

**output:**

```

-- specification AG !(proc1.state = critical & proc2.state = critical))
-- is true
-- specification AG (proc1.state = entering -> AF proc1.state = critical)
-- is false
-- as demonstrated by the following execution sequence
-> State: 1.1 <-
semaphore = FALSE
proc1.state = idle

```

```
proc2.state = idle
-> Input: 1.2 <-
_process_selector_ = proc1
-- Loop starts here
-> State: 1.2 <-
proc1.state = entering
-> Input: 1.3 <-
_process_selector_ = proc2
-> State: 1.3 <-
proc2.state = entering
-> Input: 1.4 <-
_process_selector_ = proc2
-> State: 1.4 <-
semaphore = FALSE
proc2.state = critical
-> Input: 1.5 <-
_process_selector_ = proc1
-> State: 1.5 <-
-> Input: 1.6 <-
_process_selector_ = proc2
-> State 1.6 <-
proc2.state = exiting
-> Input: 1.7 <-
_process_selector_ = proc2
-> State 1.7 <-
semaphore = FALSE
proc2.state = idle
```

## 5. Semaphore Example - Using LTL

### Code (example-4.smv)

```

MODULE main
  VAR
    semaphore : boolean;
    proc1 : process user(semaphore);
    proc2 : process user(semaphore);
  ASSIGN
    init(semaphore) := FALSE;
  LTLSPEC G ! (proc1.state = critical & proc2.state = critical)
  LTLSPEC G (proc1.state = entering -> F proc1.state = critical)
MODULE user(semaphore)
  VAR
    state : {idle, entering, critical, exiting};
  ASSIGN
    init(state) := idle;
    next(state) :=
      case
        state = idle : {idle, entering};
        state = entering & !semaphore : critical;
        state = critical : {critical, exiting};
        state = exiting : idle;
        TRUE : state;
      esac;
    next(semaphore) :=
      case
        state = entering : TRUE;
        state = exiting : FALSE;
        TRUE : semaphore;
      esac;
  FAIRNESS
    running

```

### Command Line

**run:** NuSMV example-4.smv

**possible output:**

```

-- specification G !(proc1.state = critical & proc2.state = critical) is true
-- specification G (proc1.state = entering -> F proc1.state = critical) is false
-- as demonstrated by the following execution sequence
Trace Description: LTL Counterexample
Trace Type: Counterexample
-> State: 1.1 <-

```

```

        semaphore = FALSE
        proc1.state = idle
        proc2.state = idle
-> Input: 1.2 <-
        _process_selector_ = proc1
        running = FALSE
        proc2.running = FALSE
        proc1.running = TRUE
-> State: 1.2 <-
-> Input: 1.3 <-
        _process_selector_ = proc2
        proc2.running = TRUE
        proc1.running = FALSE
-> State: 1.3 <-
-> Input: 1.4 <-
        _process_selector_ = proc1
        proc2.running = FALSE
        proc1.running = TRUE
-- Loop starts here
-> State: 1.4 <-
        proc1.state = entering
-> Input: 1.5 <-
        _process_selector_ = proc2
        proc2.running = TRUE
        proc1.running = FALSE
-- Loop starts here
-> State: 1.5 <-
-> Input: 1.6 <-
-- Loop starts here
-> State: 1.6 <-
-> Input: 1.7 <-
-> State: 1.7 <-
        proc2.state = entering
-> Input: 1.8 <-
-> State: 1.8 <-
        semaphore = TRUE
        proc2.state = critical
-> Input: 1.9 <-
        _process_selector_ = proc1
        proc2.running = FALSE
        proc1.running = TRUE
-> State: 1.9 <-
-> Input: 1.10 <-

```

```
        _process_selector_ = proc2
        proc2.running = TRUE
        proc1.running = FALSE
-> State: 1.10 <-
-> Input: 1.11 <-
-> State: 1.11 <-
        proc2.state = exiting
-> Input: 1.12 <-
-> State: 1.12 <-
        semaphore = FALSE
        proc2.state = idle
```



## 6. Mutex Example

### Code (example-5.smv)

```

MODULE main
  VAR
    s0: {noncritical, trying, critical};
    s1: {noncritical, trying, critical};
    turn: boolean;
    pr0: process prc(s0, s1, turn, FALSE);
    pr1: process prc(s1, s0, turn, TRUE);
  ASSIGN
    init(turn) := FALSE;
  FAIRNESS
    !(s0 = critical)
  --FAIRNESS
    --!(s1 = critical)
  SPEC EF((s0 = critical) & (s1 = critical))
  SPEC AG((s0 = trying) -> AF (s0 = critical))
  SPEC AG((s1 = trying) -> AF (s1 = critical))
  SPEC AG((s0 = critical) -> A[(s0 = critical) U (!(s0 =
critical) & A[(s0 = critical) U (s1 = critical)])])
  SPEC AG((s1 = critical) -> A[(s1 = critical) U (!(s1 =
critical) & A[(s1 = critical) U (s0 = critical)])])

MODULE prc(state0, statel, turn, turn0)
  ASSIGN
    init(state0) := noncritical;
    next(state0) :=
      case
        (state0 = noncritical) : {trying,noncritical};
        (state0 = trying) & (statel = noncritical): critical;
        (state0 = trying) &
        (statel = trying) & (turn = turn0): critical;
        (state0 = critical) : {critical,noncritical};
      TRUE : state0;
    esac;
    next(turn) :=
      case
        turn = turn0 & state0 = critical: !turn;
      TRUE : turn;
    esac;
  FAIRNESS
  running

```

## Command Line

**run:** NuSMV example-5.smv

**possible output:**

-- specification EF (s0 = critical & s1 = critical) is false

-- as demonstrated by the following execution sequence

Trace Description: CTL Counterexample

Trace Type: Counterexample

-> State: 1.1 <-

s0 = noncritical

s1 = noncritical

turn = FALSE

-- specification AG (s0 = trying -> AF s0 = critical) is false

-- as demonstrated by the following execution sequence

Trace Description: CTL Counterexample

Trace Type: Counterexample

-> State: 2.1 <-

s0 = noncritical

s1 = noncritical

turn = FALSE

-> Input: 2.2 <-

\_process\_selector\_ = pr1

running = FALSE

pr1.running = TRUE

pr0.running = FALSE

-> State: 2.2 <-

s1 = trying

-> Input: 2.3 <-

-> State: 2.3 <-

s1 = critical

-> Input: 2.4 <-

\_process\_selector\_ = pr0

pr1.running = FALSE

pr0.running = TRUE

-- Loop starts here

-> State: 2.4 <-

s0 = trying

-> Input: 2.5 <-

\_process\_selector\_ = pr1

pr1.running = TRUE

pr0.running = FALSE

-- Loop starts here

```

-> State: 2.5 <-
-> Input: 2.6 <-
    _process_selector_ = pr0
    pr1.running = FALSE
    pr0.running = TRUE
-- Loop starts here
-> State: 2.6 <-
-> Input: 2.7 <-
    _process_selector_ = main
    running = TRUE
    pr0.running = FALSE
-> State: 2.7 <-
-- specification AG (s1 = trying -> AF s1 = critical) is true
-- specification AG (s0 = critical -> A [ s0 = critical U !(s0 = critical) & A [ !(s0 =
critical) U s1 = critical ] ] ) is false
-- as demonstrated by the following execution sequence
Trace Description: CTL Counterexample
Trace Type: Counterexample
-> State: 3.1 <-
    s0 = noncritical
    s1 = noncritical
    turn = FALSE
-> Input: 3.2 <-
    _process_selector_ = pr0
    running = FALSE
    pr1.running = FALSE
    pr0.running = TRUE
-> State: 3.2 <-
    s0 = trying
-> Input: 3.3 <-
-> State: 3.3 <-
    s0 = critical
-> Input: 3.4 <-
-> State: 3.4 <-
    s0 = noncritical
    turn = TRUE
-- specification AG (s1 = critical -> A [ s1 = critical U !(s1 = critical) & A [ !(s1 =
critical) U s0 = critical ] ] ) is false
-- as demonstrated by the following execution sequence
Trace Description: CTL Counterexample
Trace Type: Counterexample
-- Loop starts here
-> State: 4.1 <-

```

```
s0 = noncritical
s1 = noncritical
turn = FALSE
-> Input: 4.2 <-
    _process_selector_ = pr1
    running = FALSE
    pr1.running = TRUE
    pr0.running = FALSE
-> State: 4.2 <-
    s1 = trying
-> Input: 4.3 <-
-> State: 4.3 <-
    s1 = critical
-> Input: 4.4 <-
-> State: 4.4 <-
    s1 = noncritical
```