

3PC: Three Point Compressors for Communication-Efficient Distributed Training and a Better Theory for Lazy Aggregation

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The problem

Nonconvex *distributed* optimization problem:

$$\min_{x \in \mathbb{R}^d} \left[f(x) := \frac{1}{n} \sum_{i=1}^n f_i(x) \right],$$

- n – number of clients
- $f_i(x)$ – smooth local loss function, i.e., $\|\nabla f_i(x) - \nabla f_i(y)\| \leq L_i \|x - y\|$ for all $x, y \in \mathbb{R}^d$, $f^{\inf} := \inf_{x \in \mathbb{R}^d} f(x) > -\infty$

Goal: find \hat{x} such that $\mathbb{E}[\|\nabla f(\hat{x})\|^2] \leq \varepsilon^2$

Compressed learning

Contractive compressor: a (possibly randomized) map $\mathcal{C} : \mathbb{R}^d \rightarrow \mathbb{R}^d$ is called a *contractive compressor*, if there exists a constant $0 < \alpha \leq 1$:

$$\mathbb{E}[\|\mathcal{C}(x) - x\|^2] \leq (1 - \alpha) \|x\|^2, \quad \forall x \in \mathbb{R}^d.$$

Top- k (greedy) sparsification operator is defined via

$$\mathcal{C}(x) := \sum_{i=d-k+1}^d x_{(i)} e_{(i)},$$

where $|x_{(1)}| \leq |x_{(2)}| \leq \dots \leq |x_{(d)}|$. Then $\alpha = \frac{k}{d}$.

Error feedback with contractive compressor

◇ Motivation for error feedback – the method of type

$$x^{t+1} = x^t - \gamma \frac{1}{n} \sum_{i=1}^n g_i^t, \\ g_i^t = \mathcal{C}(\nabla f_i(x^t))$$

- **may diverge** [1] for a biased compressor \mathcal{C} and $n > 1$.

◇ Original error feedback (**EF**) [1]

- bounded gradients $\|\nabla f_i(x)\| \leq G$
- not optimal complexity $\mathcal{O}(1/\varepsilon^3)$

◇ Modern error feedback (**EF21**) [2]:

- simple analysis
- optimal complexity $\mathcal{O}(1/\varepsilon^2)$
- better in practice

Lazy aggregation

◇ Motivation for **LAG** [3]: reduce communication by sending gradients only when they change significantly:

$$g_i^t = \begin{cases} \nabla f_i(x^t) & \text{if } \|g_i^{t-1} - \nabla f_i(x^t)\|^2 > \zeta \|\nabla f_i(x^t) - \nabla f_i(x^{t-1})\|^2 \\ g_i^{t-1} & \text{otherwise,} \end{cases}$$

where $\zeta > 0$ is the trigger.

- not optimal complexity $\mathcal{O}(1/\varepsilon^3)$
- difficult analysis

References

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Table 1: Summary of the methods fitting our general **3PC** framework. For each method we give the formula for the **3PC** compressor $\mathcal{C}_{h,y}(x)$, its parameters A , B , and the ratio B/A appearing in the convergence rate. Notation: α = parameter of the contractive compressor \mathcal{C} , ω = parameter of the unbiased compressor \mathcal{Q} , A_1, B_1 = parameters of three points compressor $\mathcal{C}_{h,y}^1(x)$, $\bar{\alpha} = 1 - (1 - \alpha_1)(1 - \alpha_2)$, where α_1, α_2 are the parameters of the contractive compressors $\mathcal{C}_1, \mathcal{C}_2$, respectively.

Variant of 3PC	Citation	$\mathcal{C}_{h,y}(x) =$	A	B	$\frac{B}{A}$
EF21	[2]	$h + \mathcal{C}(x - h)$	$1 - \sqrt{1 - \alpha}$	$\frac{1 - \alpha}{1 - \sqrt{1 - \alpha}}$	$\mathcal{O}\left(\frac{1 - \alpha}{\alpha^2}\right)$
LAG	[3]	$\begin{cases} x, & \text{if } \ x - h\ ^2 > \zeta \ x - y\ ^2, \\ h, & \text{otherwise} \end{cases}$	1	ζ	$\mathcal{O}(\zeta)$
CLAG	NEW	$\begin{cases} h + \mathcal{C}(x - h), & \text{if } \ x - h\ ^2 > \zeta \ x - y\ ^2, \\ h, & \text{otherwise} \end{cases}$	$1 - \sqrt{1 - \alpha}$	$\max\left\{\frac{1 - \alpha}{1 - \sqrt{1 - \alpha}}, \zeta\right\}$	$\mathcal{O}\left(\max\left\{\frac{1 - \alpha}{\alpha^2}, \frac{\zeta}{\alpha}\right\}\right)$
3PCv1	NEW	$y + \mathcal{C}(x - y)$	1	$1 - \alpha$	$1 - \alpha$
3PCv2	NEW	$b + \mathcal{C}(x - b)$, where $b = h + \mathcal{Q}(x - y)$	α	$(1 - \alpha)\omega$	$\frac{(1 - \alpha)\omega}{\alpha}$
3PCv3	NEW	$b + \mathcal{C}(x - b)$, where $b = \mathcal{C}_{h,y}^1(x)$	$1 - (1 - \alpha)(1 - A_1)$	$(1 - \alpha)B_1$	$\frac{(1 - \alpha)B_1}{1 - (1 - \alpha)(1 - A_1)}$
3PCv4	NEW	$b + \mathcal{C}_1(x - b)$, where $b = h + \mathcal{C}_2(x - h)$	$1 - \sqrt{1 - \bar{\alpha}}$	$\frac{1 - \bar{\alpha}}{1 - \sqrt{1 - \bar{\alpha}}}$	$\mathcal{O}\left(\frac{1 - \bar{\alpha}}{\alpha^2}\right)$
3PCv5	NEW	$\begin{cases} x, & \text{w.p. } p \\ h + \mathcal{C}(x - y), & \text{w.p. } 1 - p \end{cases}$	$1 - \sqrt{1 - p}$	$\frac{(1 - p)(1 - \alpha)}{1 - \sqrt{1 - p}}$	$\mathcal{O}\left(\frac{(1 - p)(1 - \alpha)}{p^2}\right)$
MARINA	[4]	N/A	p	$\frac{(1 - p)\omega}{n}$	$\frac{(1 - p)\omega}{np}$

Main contribution

We propose Three Point Compressor (**3PC**) – a general concept unifying contractive compression and lazy aggregation.

1. Three point compressor (**3PC**)

3PC. We say that a (possibly randomized) map

$$\mathcal{C}_{h,y}(x) : \underbrace{\mathbb{R}^d}_{h \in} \times \underbrace{\mathbb{R}^d}_{y \in} \times \underbrace{\mathbb{R}^d}_{x \in} \rightarrow \mathbb{R}^d$$

is a three point compressor (**3PC**) if there exist constants $0 < A \leq 1$ and $B \geq 0$ such that the following relation holds for all $x, y, h \in \mathbb{R}^d$

$$\mathbb{E}[\|\mathcal{C}_{h,y}(x) - x\|^2] \leq (1 - A) \|h - y\|^2 + B \|x - y\|^2. \quad (1)$$

The vectors $y \in \mathbb{R}^d$ and $h \in \mathbb{R}^d$ are parameters defining the compressor.

2. Distributed compressed **GD** with **3PC**

Algorithm 1.

- Server broadcasts g^t to the workers; workers compute $x^{t+1} = x^t - \gamma g^t$
- Workers apply **3PC** $g_i^{t+1} = \mathcal{C}_{g_i^t, \nabla f_i(x^t)}(\nabla f_i(x^{t+1}))$ and send the result to the server
- Server aggregates received messages $g^{t+1} = \frac{1}{n} \sum_{i=1}^n g_i^{t+1}$

3. Special cases

◇ **GD:** if we do not employ any compression, i.e., if we set

$$\mathcal{C}_{h,y}(x) \equiv x,$$

then Algorithm 1 reduces to vanilla **GD** and (1) holds with $B = 1$ and $A = 0$.

◇ **EF21** [2]: let $\mathcal{C} : \mathbb{R}^d \rightarrow \mathbb{R}^d$ be a contractive compressor and

$$\mathcal{C}_{h,y}(x) := h + \mathcal{C}(x - h).$$

Then, Algorithm 1 reduces to **EF21** and (1) holds with $A := 1 - (1 - \alpha)(1 + s)$ and $B := (1 - \alpha)(1 + s^{-1})$, where $s > 0$ satisfies $(1 - \alpha)(1 + s) < 1$.

◇ **LAG** [3] and **CLAG:** let $\mathcal{C} : \mathbb{R}^d \rightarrow \mathbb{R}^d$ be a contractive compressor. Choose a trigger $\zeta > 0$, and define

$$\mathcal{C}_{h,y}(x) := \begin{cases} h + \mathcal{C}(x - h), & \text{if } \|x - h\|^2 > \zeta \|x - y\|^2, \\ h, & \text{otherwise,} \end{cases}$$

Then, Algorithm 1 reduces to **CLAG** and (1) holds with $A := 1 - (1 - \alpha)(1 + s)$ and $B := \max\{(1 - \alpha)(1 + s^{-1}), \zeta\}$, where $s > 0$ satisfies $(1 - \alpha)(1 + s) < 1$. If $\mathcal{C}(x) \equiv 0$ ($\alpha = 1$), we recover **LAG**.

◇ In Table 1 we summarize several further **3PC** compressors and the new algorithms they lead to (e.g., **3PCv1** — **3PCv5**).

4. Main result

Assumption 1. The functions $f_1, \dots, f_n : \mathbb{R}^d \rightarrow \mathbb{R}$ are differentiable. Moreover, there exists $f^{\inf} \in \mathbb{R}$ such that $f(x) \geq f^{\inf}$ for all $x \in \mathbb{R}^d$.

Assumption 2. The function $f : \mathbb{R}^d \rightarrow \mathbb{R}$ is L_- -smooth, i.e., it is differentiable and its gradient satisfies

$$\|\nabla f(x) - \nabla f(y)\| \leq L_- \|x - y\| \quad \forall x, y \in \mathbb{R}^d.$$

Assumption 3. There is a constant $L_+ > 0$ such that $\frac{1}{n} \sum_{i=1}^n \|\nabla f_i(x) - \nabla f_i(y)\|^2 \leq L_+^2 \|x - y\|^2$ for all $x, y \in \mathbb{R}^d$. Let L_+ be the smallest such number. It is easy to see that $L_- \leq L_+$.

Theorem 1
Let Assumptions 1-3 hold. Assume that the stepsize γ of the 3PC method satisfies $0 \leq \gamma \leq 1/M_1$, where $M_1 = L_- + L_+ \sqrt{B/A}$. Then, for any $T \geq 1$ we have
$\mathbb{E}[\ \nabla f(\hat{x}^T)\ ^2] \leq \frac{2\Delta^0}{\gamma T} + \frac{\mathbb{E}[G^0]}{AT},$
where \hat{x}^T is sampled uniformly at random from the points $\{x^0, x^1, \dots, x^{T-1}\}$ produced by 3PC , $\Delta^0 := f(x^0) - f^{\inf}$, and $G^0 := \frac{1}{n} \sum_{i=1}^n \ g_i^0 - \nabla f_i(x^0)\ ^2$.

Corollary 1
Let the assumptions of Theorem 1 hold and choose the stepsize $\gamma = \frac{1}{L_- + L_+ \sqrt{B/A}}$. Then, to achieve $\mathbb{E}[\ \nabla f(\hat{x}^T)\ ^2] \leq \varepsilon^2$ for some $\varepsilon > 0$, the 3PC method requires
$T = \mathcal{O}\left(\frac{\Delta^0 (L_- + L_+ \sqrt{B/A})}{\varepsilon^2} + \frac{\mathbb{E}[G^0]}{A\varepsilon^2}\right)$
iterations (=communication rounds).

◇ Initialization with $g_i^0 = \nabla f_i(x^0)$ implies $G^0 = 0$ and

$$T = \mathcal{O}\left(\frac{\Delta^0 (L_- + L_+ \sqrt{B/A})}{\varepsilon^2}\right)$$

◇ The smaller B/A , the better

◇ We also have the results under the Polyak-Łojasiewicz (PL) condition

5. Comparison of methods with lazy aggregation

Table 2: Comparison of existing and proposed theoretically-supported methods employing lazy aggregation. In the rates for our methods, $M_1 = L_- + L_+ \sqrt{B/A}$ and $M_2 = \max\{L_- + L_+ \sqrt{2B/A}, 4/2\mu\}$.

Method	Simple method?	Uses a contractive compressor \mathcal{C} ?	Strongly convex rate	PL nonconvex rate	General nonconvex rate
LAG [3]	✓	✗	linear	✗	✗
LAQ [5]	✗	✗	linear	✗	✗
LENA [6]	✓	✓	$\mathcal{O}(G^4/T^2\mu^2)$	$\mathcal{O}(G^4/T^2\mu^2)$	$\mathcal{O}(G^{4/3}/T^{2/3})$
LAG (NEW)	✓	✗	$\mathcal{O}(\exp(-T\mu/M_2))$	$\mathcal{O}(\exp(-T\mu/M_2))$	$\mathcal{O}(M_1/T)$
CLAG (NEW)	✓	✓	$\mathcal{O}(\exp(-T\mu/M_2))$	$\mathcal{O}(\exp(-T\mu/M_2))$	$\mathcal{O}(M_1/T)$

6. Experiments

◇ Training of the **autoencoder model**

$$\min_{D \in \mathbb{R}^{d_f \times d_f}, E \in \mathbb{R}^{d_e \times d_f}} \left[f(D, E) := \frac{1}{n} \sum_{i=1}^n \|DEa_i - a_i\|^2 \right],$$

where a_i are flattened representations of images with $d_f = 784$, D and E are learnable parameters.

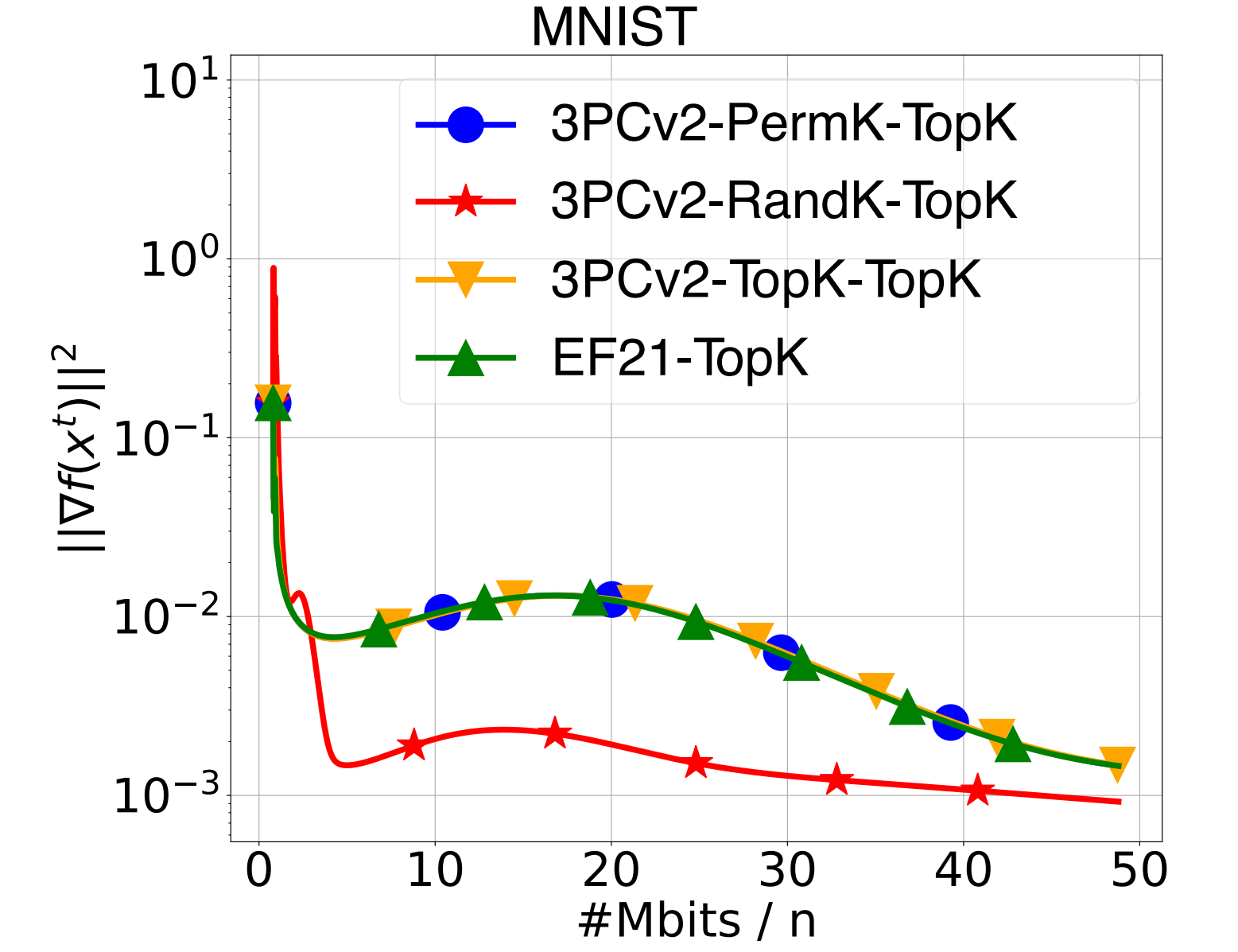


Figure 1: Number of clients $n = 100$, compression level $K = 251$.

◇ **Logistic regression problem** with a non-convex regularizer

$$\min_{x \in \mathbb{R}^d} \left[f(x) := \frac{1}{n} \sum_{i=1}^n \log(1 + e^{-y_i a_i^\top x}) + \lambda \sum_{j=1}^d \frac{x_j^2}{1 + x_j^2} \right],$$

where $a_i \in \mathbb{R}^d$, $y_i \in \{-1, 1\}$ are the training data and labels, and $\lambda = 0.1$.

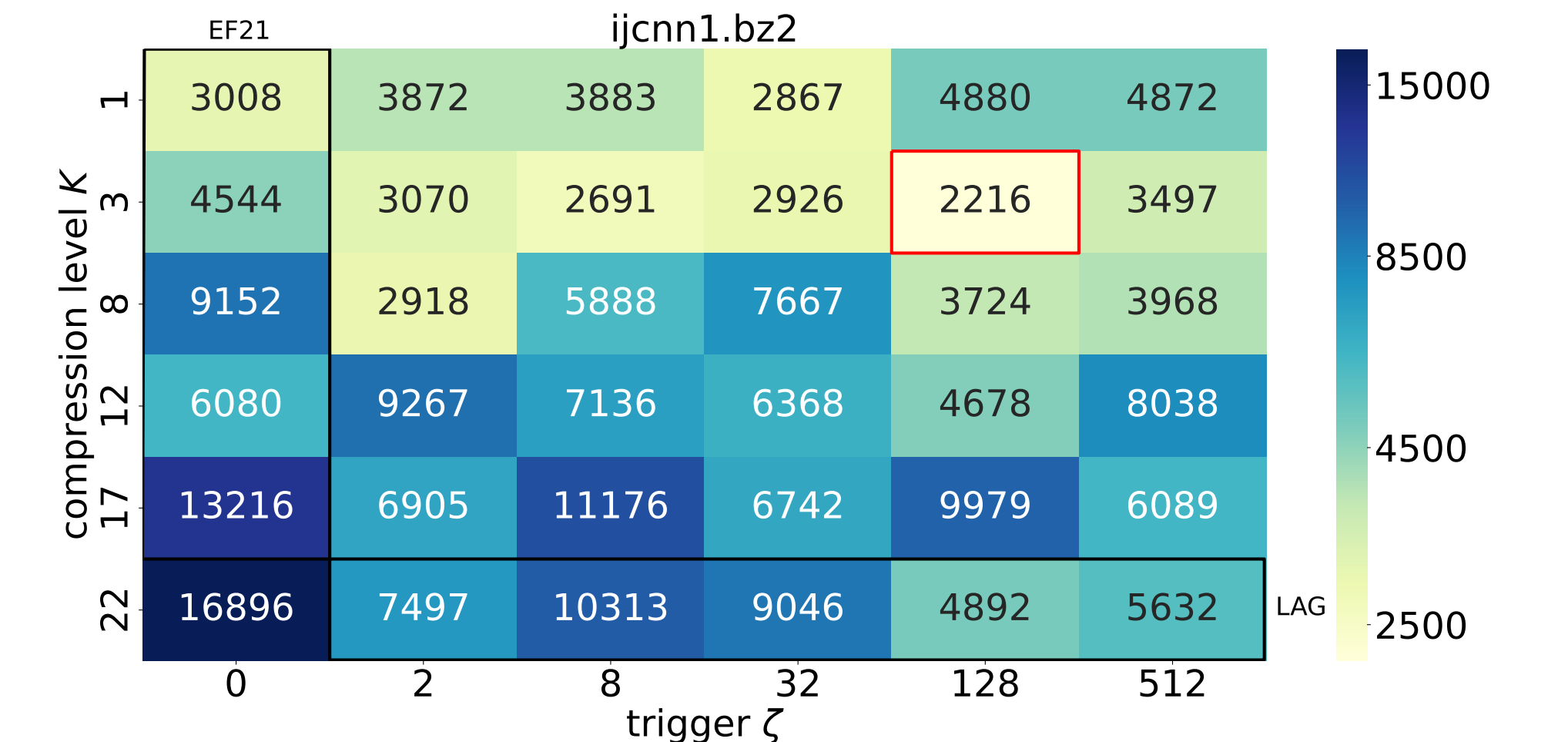


Figure 2: Number of clients $n = 20$. The red-contoured cell indicates the experiment with the smallest communication cost.

◇ Synthetic **quadratic problem**

$$\min_{x \in \mathbb{R}^d} \left[f_i(x) = \frac{1}{n} \sum_{i=1}^n \left(\frac{1}{2} x^\top A_i x - x^\top b_i \right) \right],$$

where $A_i \in \mathbb{R}^{d \times d}$, $b_i \in \mathbb{R}^d$, and $A_i = A_i^\top$ is the training data that belongs to the device/worker i . In all experiments, we fix $d = 1000$. We refer to the quantity $L_\pm^2 \geq 0$ by the name *Hessian variance* [7], which is defined as

$$\frac{1}{n} \sum_{i=1}^n \|\nabla f_i(x) - \nabla f_i(y)\|^2 - \|\nabla f(x) - \nabla f(y)\|^2 \leq L_\pm^2 \|x - y\|^2, \quad \forall x, y \in \mathbb{R}^d.$$

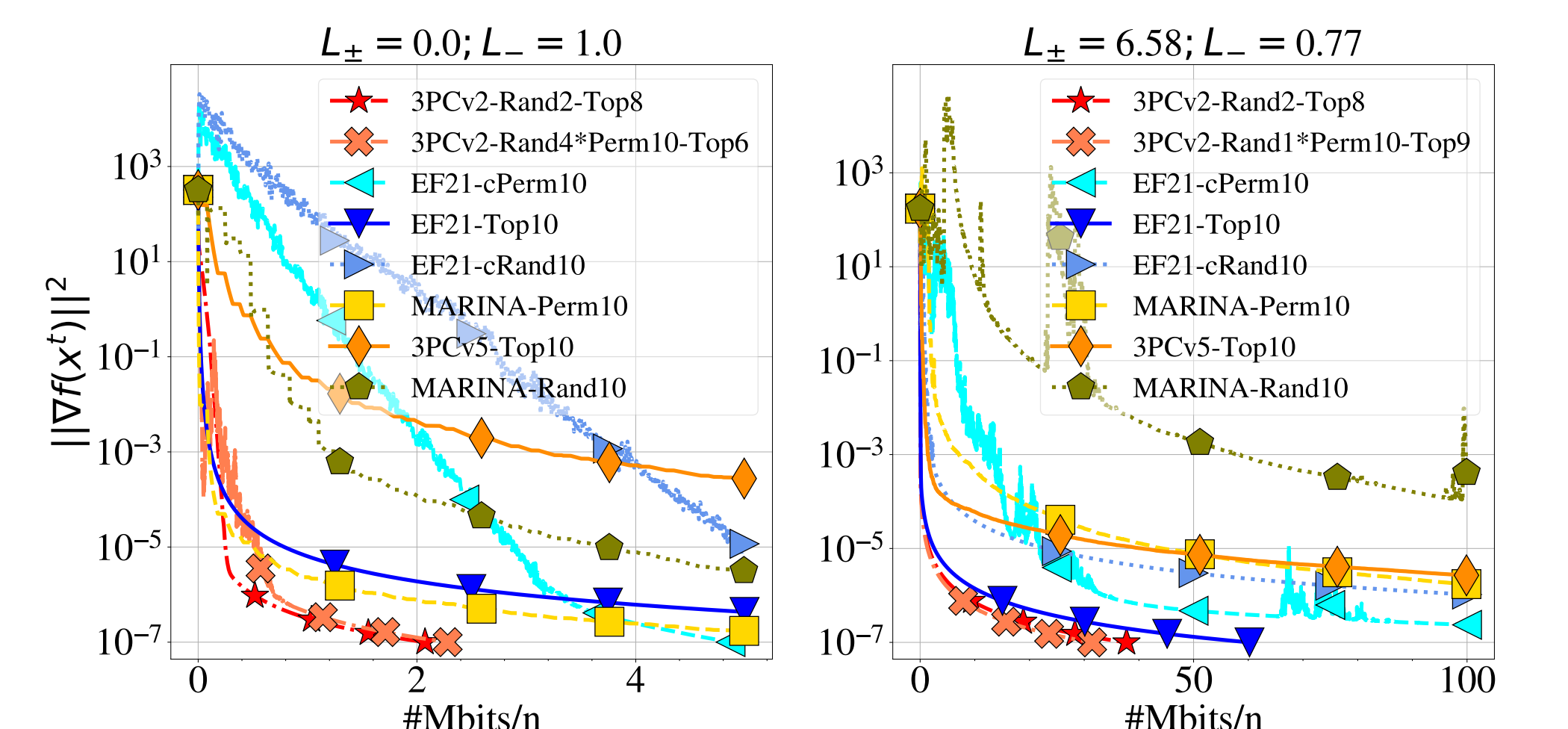


Figure 3: Number of clients $n = 100$.