a. Required Algorithms for Finding MST Using Kruskal's Algorithm

Overview of Kruskal's Algorithm:

Kruskal's algorithm finds the Minimum Spanning Tree (MST) of a graph by:

- 1. Sorting all edges by weight.
- 2. Using a union-find (disjoint set) data structure to avoid cycles while adding the smallest edge to the MST.

Algorithm 1: Kruskal's Algorithm Kruskal(G):

Input:

A graph G = (V, E), where V is the set of vertices and E is the set of edges with weights.

Output:

The edges of the Minimum Spanning Tree (MST).

- 1. Initialize $MST = \{\}$.
- 2. Sort all edges in E by weight (ascending).
- 3. Initialize a disjoint set for all vertices in V.
- 4. For each edge (u, v) in the sorted edge list:
 - a. If u and v are not in the same set:
 - i. Add (u, v) to MST.
 - ii. Union the sets of u and v.
- 5. Return MST.

Algorithm 2: Disjoint Set Operations

- Find: Determines the representative of the set containing an element.

- Union: Combines two sets. MakeSet(v): Input: A vertex v. Output: Initializes a new set containing v. 1. Parent[v] = v. 2. Rank[v] = 0. Find(v): Input: A vertex v. Output: The representative of the set containing v. 1. If Parent[v] \neq v: a. Parent[v] = Find(Parent[v]) (path compression). 2. Return Parent[v]. Union(u, v): Input: Two vertices u and v. Output: Merges the sets containing u and v. 1. RootU = Find(u). 2. RootV = Find(v). 3. If RootU \neq RootV: a. If Rank [RootU] > Rank [RootV], Parent [RootV] = RootU. b. Else if Rank [RootU] < Rank [RootV], Parent [RootU] = RootV. c. Else, Parent [RootV] = RootU and increment Rank [RootU].

b. Analysis of Kruskal's Algorithm

Time Complexity:

- 1. Sorting the Edges:
- Sorting all edges E takes O(E log E).
- 2. Union-Find Operations:
 - For E edges, the union and find operations are performed.
- Using path compression and union by rank, each operation runs in nearly constant time O(alpha(V)), where alpha is the inverse Ackermann function.
 - Total time: O(E alpha(V)).

Overall time complexity: O(E log E + E alpha(V)) approx O(E log E).

Space Complexity:

- Storing the edges and disjoint set requires O(V + E) space.