[CYCLE REPORT 1] - BURGEEN ENTREPRENEUR AND CROWD-FUNDING SYSTEM

CYCLE REPORT 1	Project Name	Project Manager
	Burgeen Entrepreneur and Crowd-funding System	
Client	Athena Wang Co-founder of Burgeen.com.	

Red Flags from this cycle

The red flag is the first group meeting – complete

Previous Cycle Results

Tasks that have to be completed by the end of this cycle:

- Project briefing by client complete
- Requirements understanding and idea found complete
- Prototype brainstorm incomplete
- Advanced PHP technology understanding complete

Customer Feedback

There is still no progress on the project design, but the client provide feedback related to the first meeting and our portfolio:

- The client felt enthusiastic in describing the project as we were punctual in the first meeting and she knows that each one of us has different skill specializations.
- By seeing our portfolio, the client gave advise that we should pay more attention and do a lot of research in arranging website layout and content, because the website will lead the target audiences to get what they needed.
- The client asks us to think of new ideas to be implemented which may be better than her ideas.

Cycle Plan (Use 2 level WBS)

1. Project Management

Responsible: Charles, Li MingQian

- 1.1. Project Plan
 - ✓ Divide projects into phases
 - ✓ Defines & refines objectives and plans
 - ✓ Set the goal of overall project and for each milestone
 - ✓ Integrates people & other resources to carry out the project plan
- 1.2. Project Schedule
 - ✓ Set the schedule and due dates of every project phases
- 1.3. Requirements document
 - ✓ Negotiates client requirements
 - ✓ List clear statements description from client as to what they wanted
- 1.4. Project Prototype
 - ✓ Make a global prototype in accordance with the prototype brainstorm result
- 1.5. Weekly client's feedback

[CYCLE REPORT 1] - BURGEEN ENTREPRENEUR AND CROWD-FUNDING SYSTEM

- ✓ Record every feedback given from the client
- 1.6. Meeting agendas and duration
 - ✓ Record an activity documentation for every meeting with client and its duration.
 - ✓ Meet with the supervisor regularly

2. Technical Design

Responsible: Vizor, Pan YiRen

- 2.1. Design for CMS
- 2.2. Design for databases

3. Implementation

Responsible: Tyrza Adelia Winata

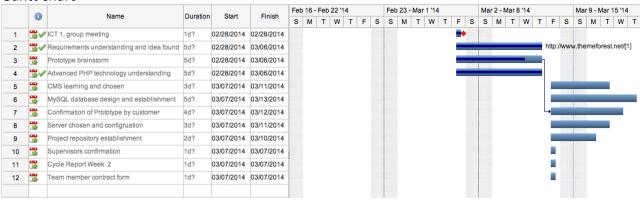
- 3.1. Design interfaces
 - ✓ Designing the layout of each page
 - ✓ Choosing and implementing suitable design elements
- 3.2. Design for screen
 - ✓ Adjust the layout for some different platform
- 3.3. Testing
 - √ Page test checklist
 - ✓ System test checklist
 - ✓ User test checklist

Top Ten Requirements (Features)

- 1. Content Management System (CMS) understanding and choosing
- Database system understanding and choosing
- 3. Server operating system confirmation and configuration
- 4. Business model and strategy definition and differentiation
- 5. Analyze the target audience
- 6. Analyze the competitors' website
- 7. Formulate a feasible and aesthetic design concept
- 8. Collect the demand documents of customers
- 9. Present details of design to customers
- 10. Run-in period of new team members

Supporting Documents:

Gantt chart



[CYCLE REPORT 1] – BURGEEN ENTREPRENEUR AND CROWD-FUNDING SYSTEM

