

Made Easy

# 206: Core Graphics

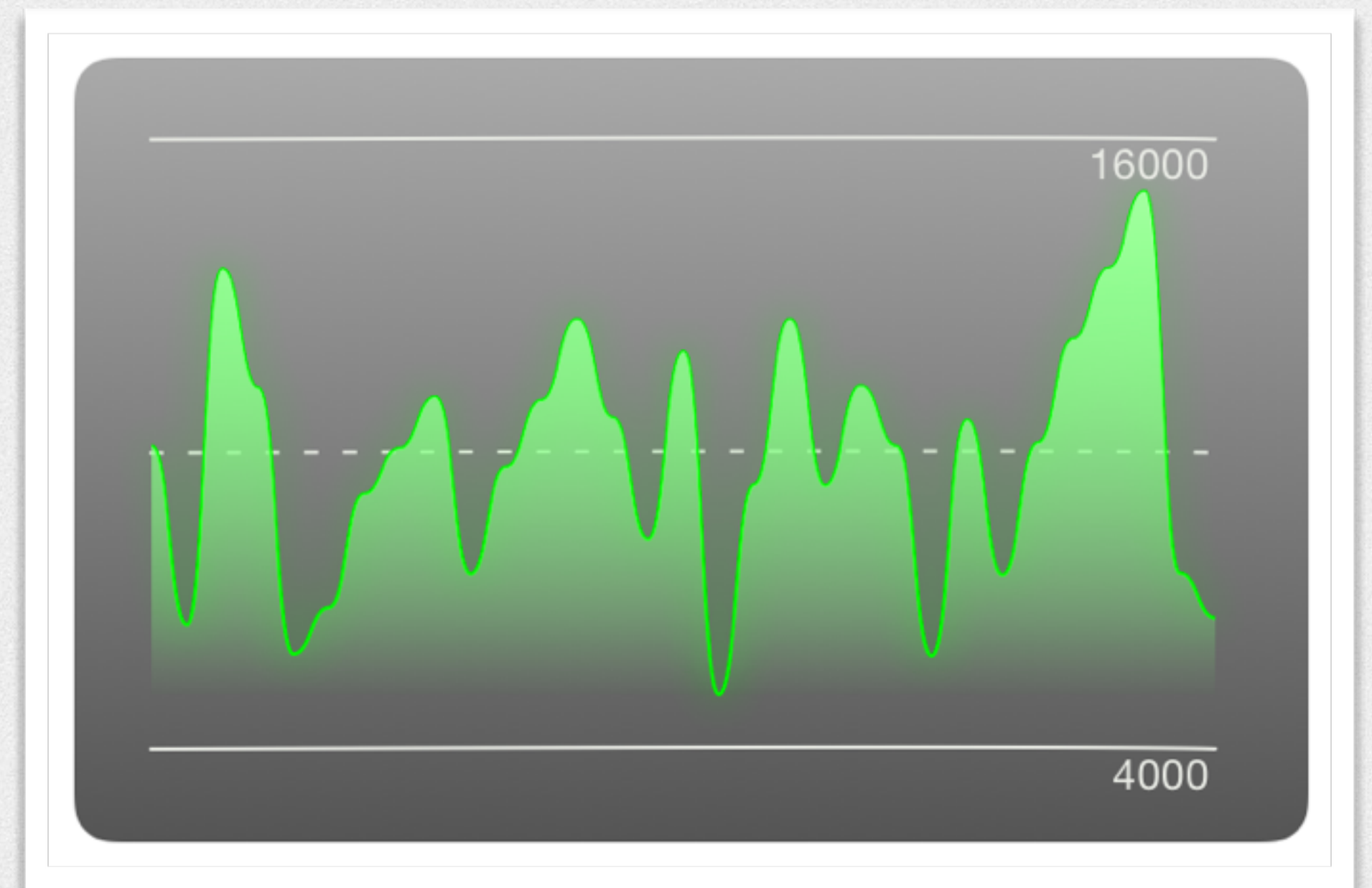
Conclusion



# What You Learned

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- ⚙ Basic Drawing Strategies with Core Graphics
- ⚙ Paths, Clipping, State, Stroke, Fill, Shadows, etc
- ⚙ How to use PaintCode as a production tool or Learning Resource





# Where to go from here

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- ⚙️ [raywenderlich.com](http://raywenderlich.com) - has several Core Graphics tuts
- ⚙️ Amazon has several Core Graphics books, one of note, Quartz 2D Graphics for Mac OS X Developers
- ⚙️ PaintCode

**SURPRISE**