Fatima Qarni



fatu973.github.io



fatu973

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Education

University of Illinois - Chicago (UIC): Honors College **B.S. in Computer Science** Minor in Biological Sciences

Major GPA: 4.0 (Cumulative: 3.75) **Graduating May 2019**



Skills

Languages:

 Proficient in: Java, C Familiar with: HTML/CSS, **JavaScript**

Other:

- Git, Android Development
- IDES: Visual Studio and **Android Studio**



Selected Coursework

- Software Design
- Data Structures
- Machine Organization

Currently taking:

- Computer Systems
- Computer Design



Interests

Rock climbing, reading Harry Potter, Sublime Text



Experience

UIC Department of Computer Science

Teaching Assistant for CS

August 2016 - May 2017

- CS 141: Program Design II and CS 107: Intro to Computing and Programming - both classes taught in C.
- Held office hours weekly for help on assigned programs and homework.
- Facilitated a weekly lab session to allow students to practice material and assisted professor with testing/grading of projects.

UIC Honors College

Honors College Ambassador

June 2016 - present

- Mentor Honors College freshmen (typically engineering students) over the course of their first year, and aid them in making a successful transition to UIC.
- Speak at Freshman Orientation Seminars and admissions recruitment events, and collaborate with other Ambassadors to organize welcome events for students.

</>> Projects

Midpoint

- Android app which allows two users to find a meeting place between them, given inputs of their respective locations and distance willing to travel.
- Collaborated with the team of three members by coordinating tasks and deadlines, and conducting frequent team meetings and code reviews.
- Written in Java using Android Studio, and incorporated the Google Maps API and YELP API.
- Wrote unit tests for a large portion of the code.

Personal Website

Self-taught HTML/CSS and JQuery to create a personal portfolio website.

Dragon Chess

- Two-player chess game (with extra dragon pieces).
- Written in JavaScript with GUI interface on HTML5 canvas.