# (2-F-56) Histogram of Gradient Orientations of Signal Plots applied to Brain Computer Interfaces

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## Introduction

- **▶** Where are the Waveforms?
  - ▶ Around **71.2%** of BCI Research is based on Noninvasive EEG [1]
- ► EEG has traditionally focused on temporal waveforms. Few methods exploited automatically signal waveforms:
  - ▶ Matching Pursuit (Mallat 1993)
- ▶ Permutation Entropy (Bandt-Pompe 2002)
- Slope Horizontal Chain Code<sup>[2]</sup>.
- ▶ Merging of Increasing and Descending Sequences<sup>[3]</sup>.
- ► Clinical atlases and guidelines were developed based on waveforms.
- ▶ More interaction between BCI stakeholders should be fostered [7].

#### **Materials**

- Research Oriented Digital EEG Device
  - ▶ g.Nautilus, 8-channel, wet electrodes, g.Tec.
- Open Source Platform and Software
- ▶ OpenVibe
- ▶ Matlab
- Library.



Figure 1: Subject performing a P300 Speller experiment

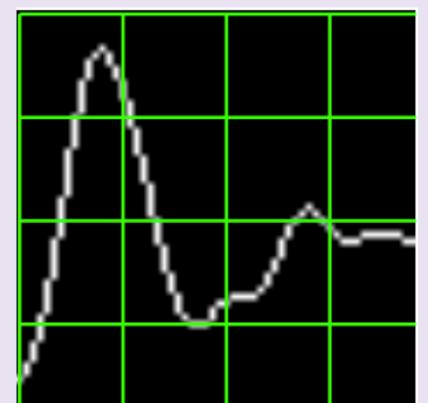
- Offline datasets
  - Physiobank Alpha Wave
  - ▶ Motor Imagery BNCI-Horizon 002-2014
  - ▶ ALS P300 BNCI-Horizon 008-2014

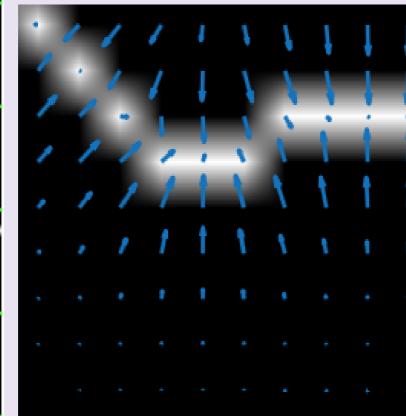
#### Methods: Processing Pipeline and Feature Extraction

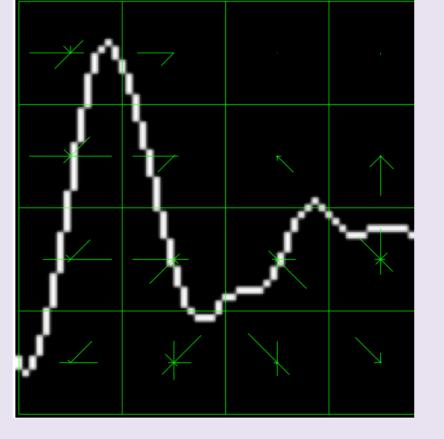
- 1. Signal Preprocessing and Segmentation
- 2. Signal Plotting: single channel binary image

$$I(z_1, z_2) = \begin{cases} 255 \text{ if } z_1 = \gamma \cdot n; \ z_2 = EEG(n, c) + z(c) \\ 0 \text{ otherwise} \end{cases}$$

▶ Bresenham algorithm interpolates straight lines between consecutive sample points.







(a) Patch over a Signal Complex (b) Gradient vector field around (c) Oriented histogram on each

Figure 2: Sample patch around a signal complex. The patch is divided in  $4 \times 4$  blocks and  $oldsymbol{8}$  orientations (bins) are calculated on each block, forming a  $oldsymbol{128}$  normalized feature called descriptor.

- 3. The Histogram of Gradient Orientations
- ▶ Popular and powerful tool from Computer Vision and basis of SIFT<sup>[5]</sup> feature extraction method.
- Inspired on how the visual cortex identify shapes.
- For every pixel **p** on the image plot:

$$h(\theta, i, j) = 3s \sum_{p} w_{ang}(\angle J(p) - \theta) w_{ij} \left(\frac{p - kp}{3s}\right) |J(p)|$$

with s as the scale of the patch, J(p) is the finite differences gradient vector,  $\theta \in \{0, 45, 90, 135, 180, 225, 270, 315\}$ ,  $i, j = \{0, 1, 2, 3\}$ , using the following trilinear interpolation functions [6]

$$w_{ij}(\mathbf{v}) = w(v_x - x_i)w(v_y - y_i), w_{ang}(\alpha) = \sum_k w(\frac{8\alpha}{2\pi} + 8r)$$

$$w(z) = \max(0, |z| - 1)$$

## **Methods: Classification**

- Straightforward supervised classification model based on Naive Bayes Near Neighbor.
- ▶ Binary (oscillatory) or unary (transient) classification
- $\triangleright$  For descriptors  $d_i$  obtained from test signals, the class where the image (and the signal) belongs can be inferred by resolving

$$\hat{C} = \arg\min_{C} \{ \sum \|d_{i} - NN_{C}(d_{i})\|^{2} \}$$

 $\blacktriangleright$  where  $NN_C(d_i)$  are the set of prototype descriptors.

#### Results

Transient and oscillatory phenomena have been studied.

| Waveform         | Best ACC    | Intra-Subject Avg |
|------------------|-------------|-------------------|
| $\overline{\mu}$ | 75%         | 65%               |
| P300             | 95%         | 45%               |
| lpha             | 95%         | 80%               |
|                  | C1 :C: .: A |                   |

Table 1: Classification Accuracy percentage

#### Results

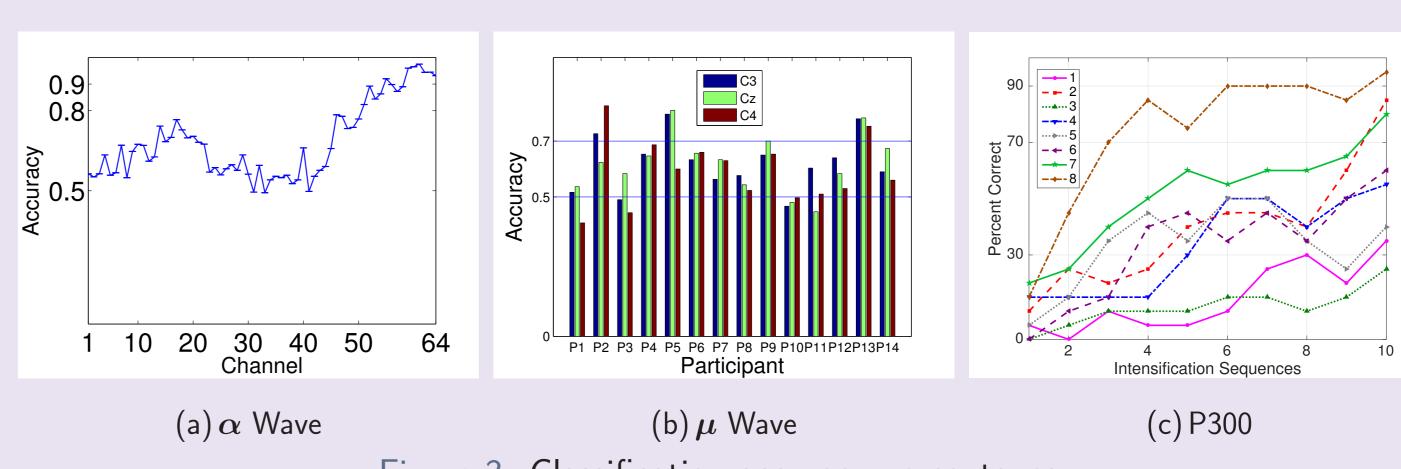


Figure 3: Classification accuracy percentages.

# **Significance**

- ► A method which is biomimetically based on how the visual cortex works by detecting orientations, ironically, is used preciely to detect information from the brain.
- ▶ It has universal applicability because the same basic methodology can be applied to detect different patterns in EEG for BCI
- ► It has the potential to foster close collaboration with physicians and electroencephalograph technicians.
- ► Follows the established procedure of the clinical EEG of analyzing waveforms by their shapes.
- Eases the clinical acceptance and use of qEEG technologies.

# References

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