# COT-5930 - MATLAB Assignment 1

Christian Garbin

### **Question 1**

Select four grayscale images available im MATLAB, read their file name and size with imfinfo, store the resulting information in an array of structures, save the array to a .mat file.

Step 1 - define the list of images we will use.

```
files = ["pout.tif", "coins.png", "cameraman.tif", "rice.png"];
num_files = length(files);
```

**Step 2** - preallocate an array to store image information.

References:

- Preallocating arrays is recommended by MATLAB to increase performance.
- Stack Overflow discussion on how to initialize arrays of structures.

```
image_data = repmat(struct('name', "", 'width', 0, 'height', 0), 1, num_files);
```

**Step 3** - Populate the array with image data and show what we read.

References:

Applying a function to all elements in an array.

```
for i = 1:num_files
    info = imfinfo(files(i));
    image_data(i).name = files(i);
    image_data(i).width = info.Width;
    image_data(i).height = info.Height;
end

arrayfun(@(x) disp(x.name + ', ' + x.width + ', ' + x.height), image_data)

pout.tif, 240, 291
coins.png, 300, 246
cameraman.tif, 256, 256
rice.png, 256, 256
```

#### Step 4 - Save to a file

```
file_name = 'image_data.mat';
save(file_name, 'image_data')
```

**Step 5** - verify that we saved it correctly. Not that we doubt MATLAB's ability to save a file, but we doubt we are using it correctly.

References:

- Removing a variable from the workspace, to make sure we are not "working" by mistake, using a value set by another piece of code.
- Checking conditions with assert.

```
clear image_data
load(file_name)
assert(length(image_data) == 4)
arrayfun(@(x) disp(x.name + ', ' + x.width + ', ' + x.height), image_data)

pout.tif, 240, 291
coins.png, 300, 246
cameraman.tif, 256, 256
rice.png, 256, 256
```

## **Question 2**

Load the .mat saved in question 1, display the images in a 2x2 arrangement.

#### References:

• Extracting a field from a structures or array of structures (requires the Mapping toolbox).

```
clear image_data % make sure we are not "working" by accident
load('image_data.mat')
files = extractfield(image_data,'name');
montage(files, 'Size', [2 2])
```



# **Question 3**

Read, open, and display a grayscale image *available in MATLAB*. Calculate and display its maximum, minimum, and average gray level.

#### References:

• Why we need "figure, " before showing an image. It is not strictly necessary in this case, but a good habit to have, in cae the code is extended to show more pictures in the future.

```
img = imread("pout.tif");
sprintf("Gray levels: maximum=%d, minimum=%d, average=%f", ...
    max(img(:)), min(img(:)), mean(img(:)))

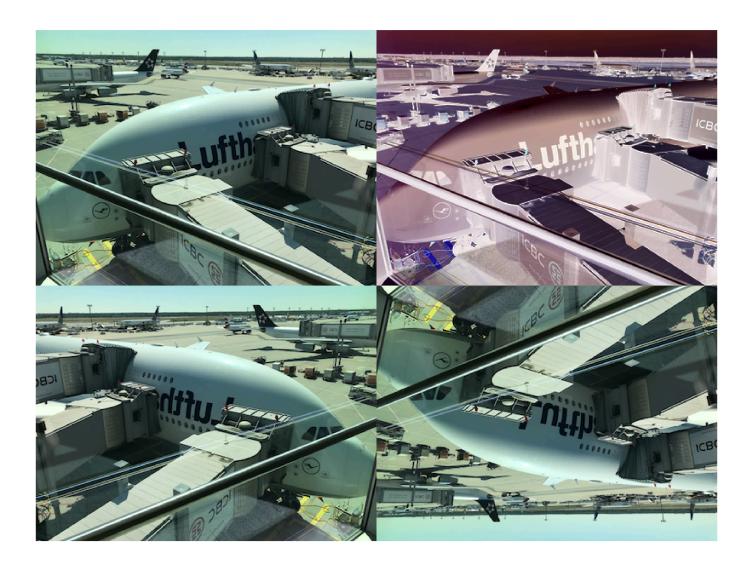
ans =
"Gray levels: maximum=224, minimum=74, average=110.303694"
```

figure, imshow(img)



## **Question 4**

Ask for the name of a picture, show in a 2x2 arrangement the original image, the image flipped upside-down, the image flipped left side-right, the negative of the image.



## **Question 5**

A beginner MATLAB programmer wrote the code below to darken a grayscale image by reducing the intensity of each pixel by half.

```
I = imread('coins.png');
tStart = tic; % do not count the time to read the file
[height, width] = size(I);
J = uint8(zeros(size(I)));
for i=1:height
    for j=1:width
        J(i,j) = 0.5 * I(i,j);
    end
end
figure, imshow(I)
```



#### figure, imshow(J)



```
tEnd = toc(tStart);
fprintf("Elapsed time - beginner's code: %fs\n", tEnd)
```

Elapsed time - beginner's code: 1.653641s

a) Does the script work as expected?

Yes

b) Will it still work if you remove the **uint8** typecasting in line 3? Why (not)?

No, because the default type for zeros is double.

c) What is the main problem with this code? Be specific!

It uses for loops to apply the same operation on a matrix (array). It should use vectorized operations instead.

d) Rewrite the code to improve its efficiency while keeping it readable. Hint: vectorize for loops!

See next code sections.

e) Compare the performance of the original code against the modified version you wrote, using tic and toc.

See timing printed after code section.

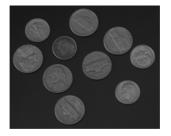
### **Vectorized operations**

Solves the main problem wiht the original code: replace the for loops with vectorized operations.

```
Ib = imread('coins.png');
tStart = tic;
Jb = Ib * 0.5;
```



figure, imshow(Jb)



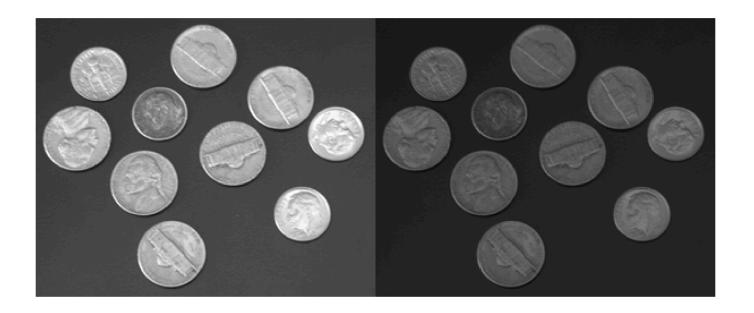
```
tEnd = toc(tStart);
fprintf("Elapsed time - vectorized: %fs\n", tEnd)
```

Elapsed time - vectorized: 0.299830s

## No temporary variable, better user interface

Improves the UI by showing the original and modified images side by side. As a bonus, it is improves the time to show the images to the user (one call to a graphing/windowing function instead of two). It does not improve as much as it does in the script (.m) file (see notes and timing in that file), presumably because in this case (live script), it does not need to open a separate window.

```
Ic = imread('coins.png');
tStart = tic;
montage([Ic, Ic * 0.5])
```



```
tEnd = toc(tStart);
fprintf("Elapsed time - vectorized + montage: %fs\n", tEnd)
```

Elapsed time - vectorized + montage: 0.267437s