

SOFT SKILLS

Problem Solving
Empathy
Communication
Storytelling
Team Work
Decision Making
Time Management

UI / UX DESIGN

User Research
Assumptions, Hypothesis,
Ideas Generation
Wireframing & Prototyping
Visual Design
User Personas Definition
User Feedback (Usability
Testing, Surveys, User
Interviews)
AB Testing Experiments

TOOLS

Sketch / Figma / Zeplin
HTML / CSS / SASS
Vanilla JS
Invision / Marvel
Principle
Heap Analytics
Hotjar / Validately

CERTIFICATIONS

NN Group UX Certified
Interaction Design Foundation

EXPERIENCE

User Interviews Product Designer

Sept 2020 – Present (11 mos)

Being part of the collab pod, working on multiple projects to enable organizations to use the User Interviews app successfully. Focusing on efforts related to roles, permissions, billing, subscriptions, shared access to features, etc. Participating in continuous discovery sessions, doing exploratory research, user testing, collaborating with the team to build the app design system.

Moove It Product Designer

Mar 2020 – Sept 2020 (7 mos)

Working in different projects in an agile environment for Moove It, a web and mobile application development, enterprise product consulting, and software development services company.

ThirdLove Product Designer

May 2018 – Feb 2020 (1 yr 10 mos)

Working in multiple UX/UI Product Design related projects for an eCommerce based startup. Being part of the Storefront, Checkout, and Product Growth Teams in a fast-paced environment. Conducting User Research (interviews, surveys, usability testing, data analysis, among other methods). Defining, documenting and maintaining the Thirdlove Design System. Collaborating with engineers to translate design system components into Storybook.

Universal Music Group UI/UX Designer (full-stack)

Nov 2013 – May 2017 (3 yrs 7 mos)

Enhancing the user experience of UMG's Repertoire Management System (R2), a complex web app used to facilitate the production process, copyright clearance, royalty payments, and digital distribution at Universal. Collaborating with developers, and business analysts to come up with design solutions. Conducting usability testing and user interviews to uncover pain points.

Hewlett Packard Application Support Specialist

Sep 2011 – Nov 2013 (2 yrs 3 mos)

Analyzing incidents affecting the normal development of software used by the client. Analyzing code, performing minor code changes and compiling programs. Facilitating efficient knowledge transfer to the Sustain Support Team. Conducting unit tests.

Freelance Contractor Web / UI Designer

2007 – Mar 2017 (10 yrs)

Worked on multiple web design projects for local small businesses. Offered web design services to independent authors from all over the world. Coming up with design ideas, and translating those concepts into wordpress using HTML, and CSS using bootstrap-based themes.