

Honors Data Structures

Lecture 5: Recursion

2/2/22

Daniel Bauer

- 1, 1, 2, 3, 5, 8, 13, 21, ...

Fibonacci Sequence

- 1, 1, 2, 3, 5, 8, 13, 21, ...

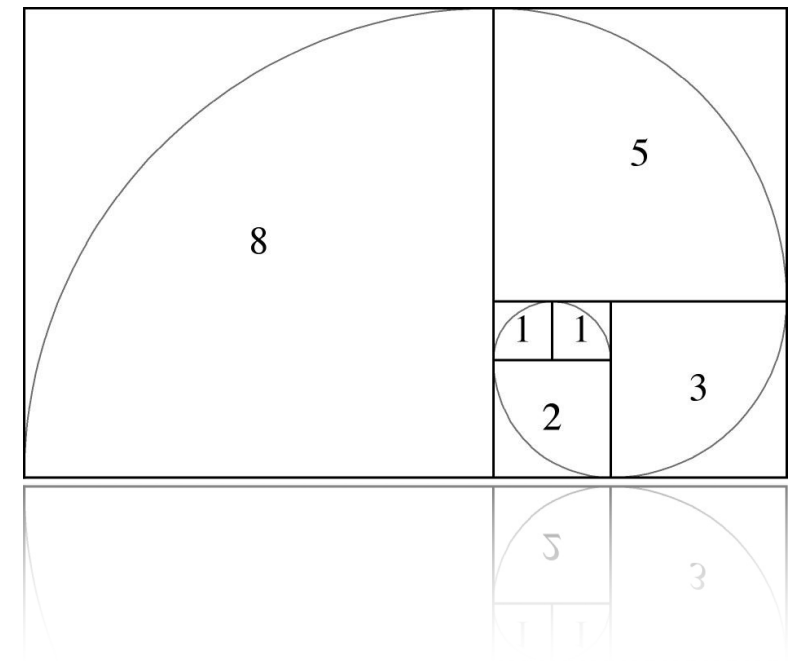
Fibonacci Sequence

- 1, 1, 2, 3, 5, 8, 13, 21, ...

$$F_1 = 1$$

$$F_2 = 1$$

$$F_{k+1} = F_k + F_{k-1}$$



Fibonacci Sequence

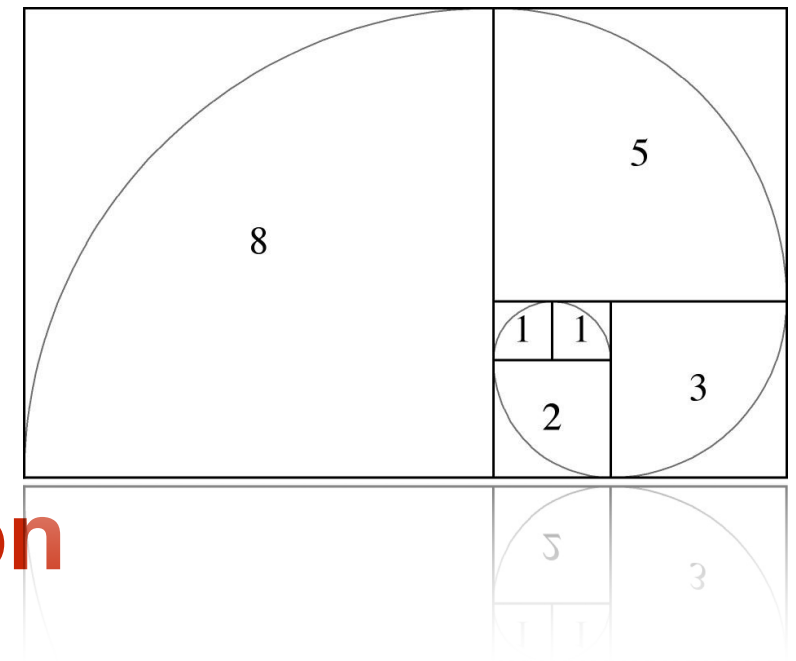
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Recursive Definition



Fibonacci Sequence

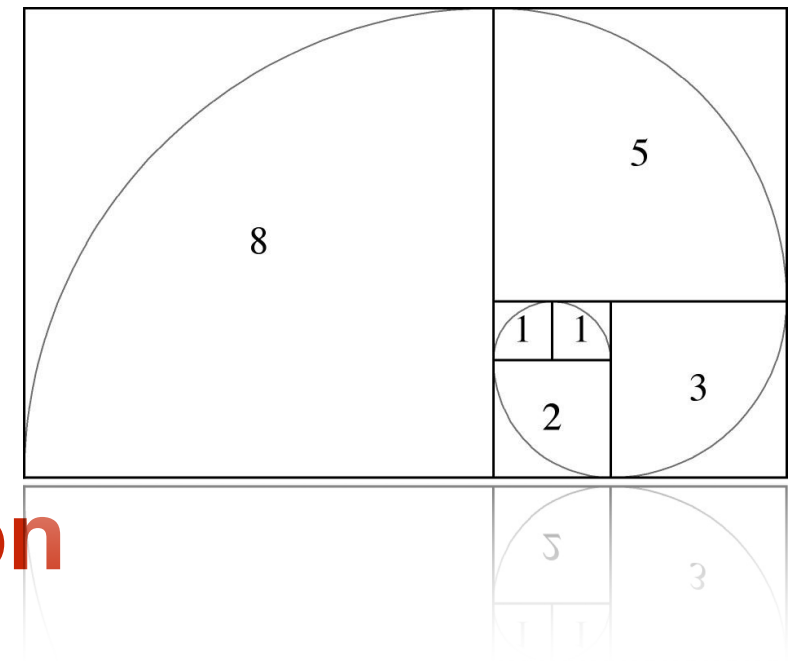
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$$F_1 = 1$$

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$$F_{k+1} = F_k + F_{k-1}$$

Recursive Definition



- Closed form solution for F_n is complicated.
- Instead: easier to compute this algorithmically.

Fibonacci in Java

```
public class Fibonacci {  
  
    public static void main(String[] args) {  
        Fibonacci fib = new Fibonacci();  
        int k = Integer.parseInt(args[0]);  
        System.out.println(fib.fibonacci(k));  
    }  
  
    public long fibonacci(int k) throws IllegalArgumentException{  
        if (k < 1) {  
            throw new IllegalArgumentException("Expecting a positive integer.");  
        }  
        if (k == 1 | k == 2) {  
            return 1;  
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            return fibonacci(k-1) + fibonacci(k-2);  
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Base case

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Base case

Recursive call - making progress

How many steps does the algorithm need?

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Base case: 1 step $T(1) = O(c)$, $T(2) = O(c)$

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Base case: 1 step $T(1) = O(c)$, $T(2) = O(c)$

Recursive calls: $T(k) = O(T(k-1) + T(k-2))$

Recursion Tree Method

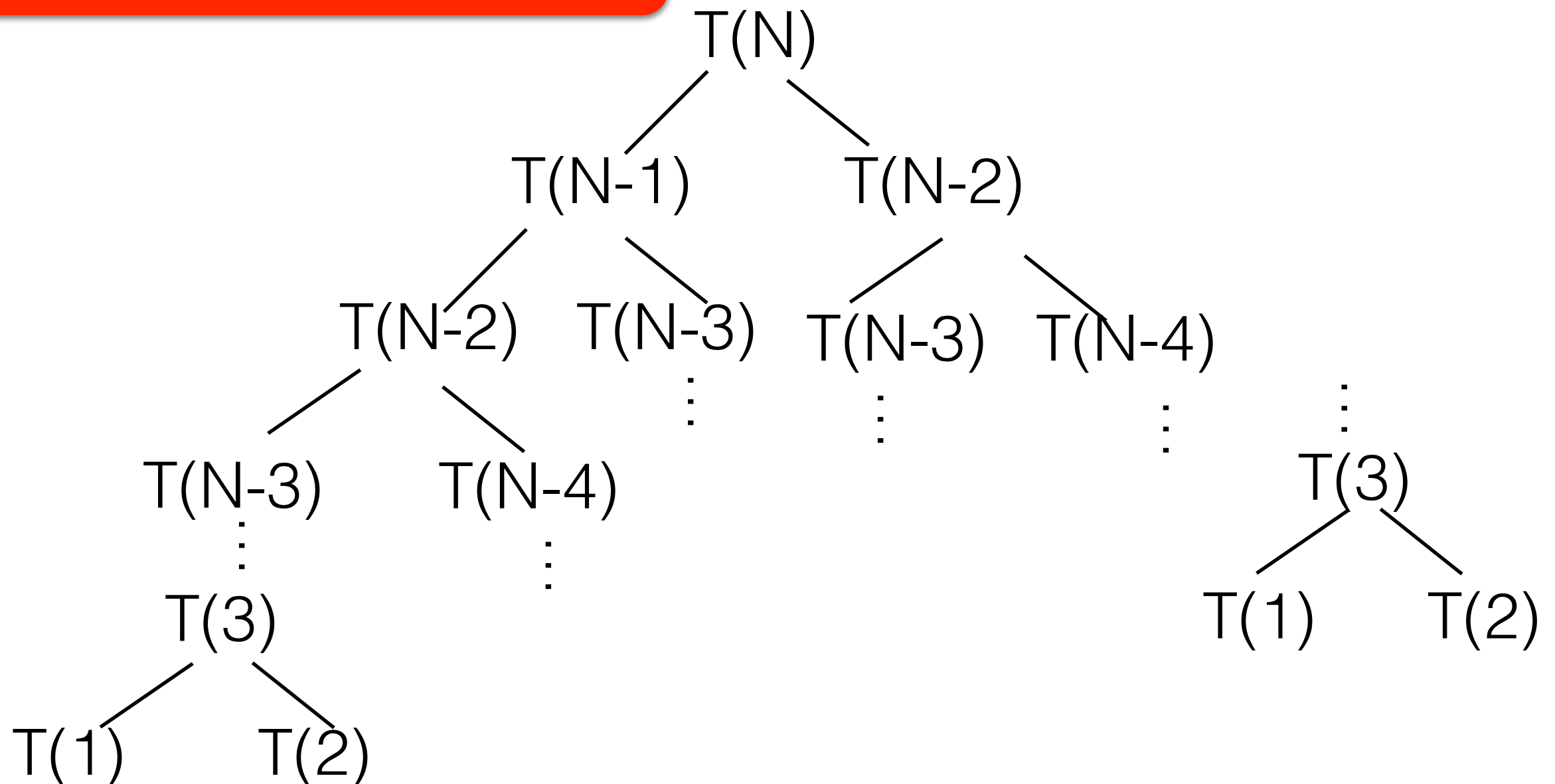
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Recursion Tree Method

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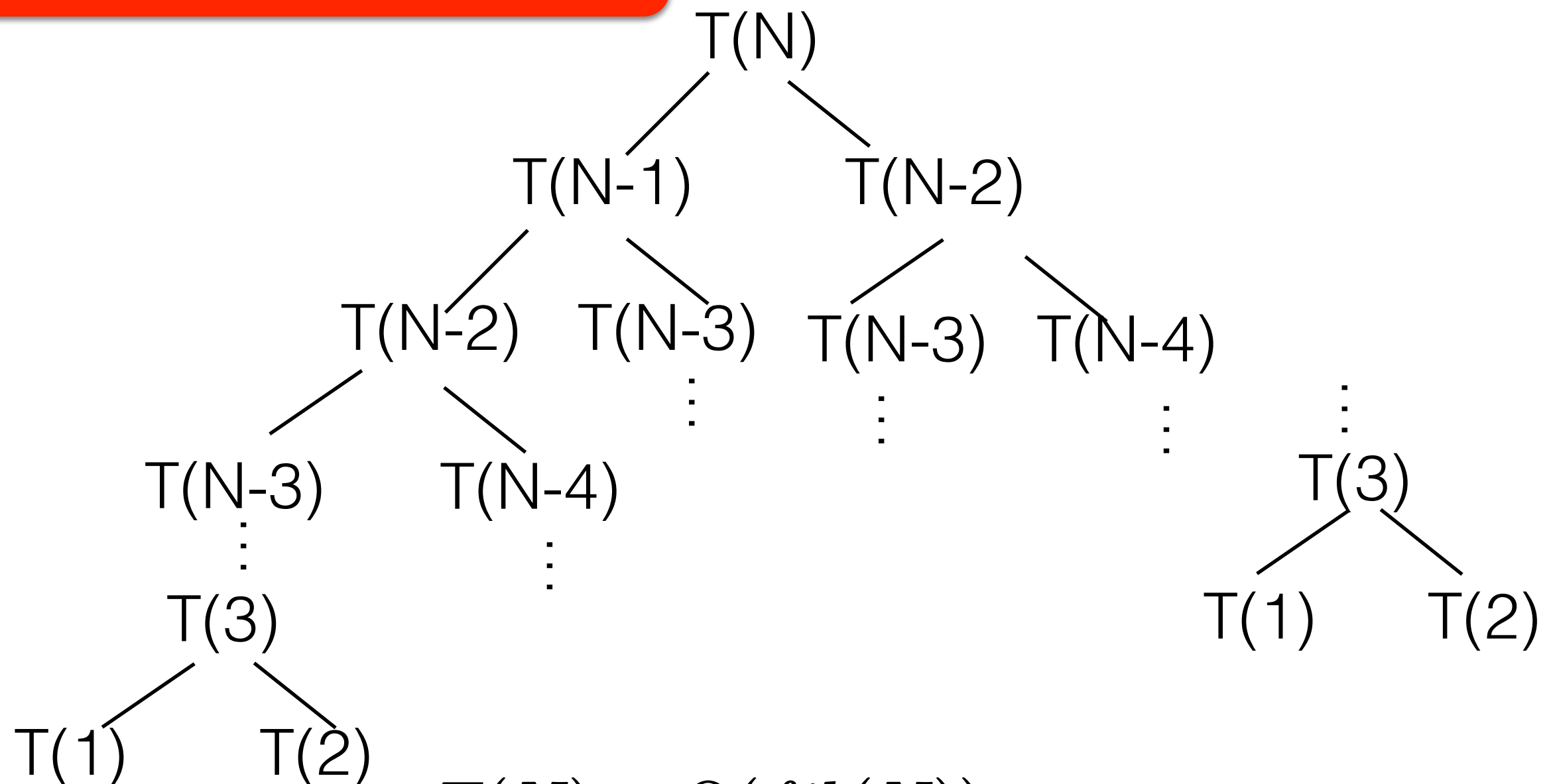
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Recursion Tree Method

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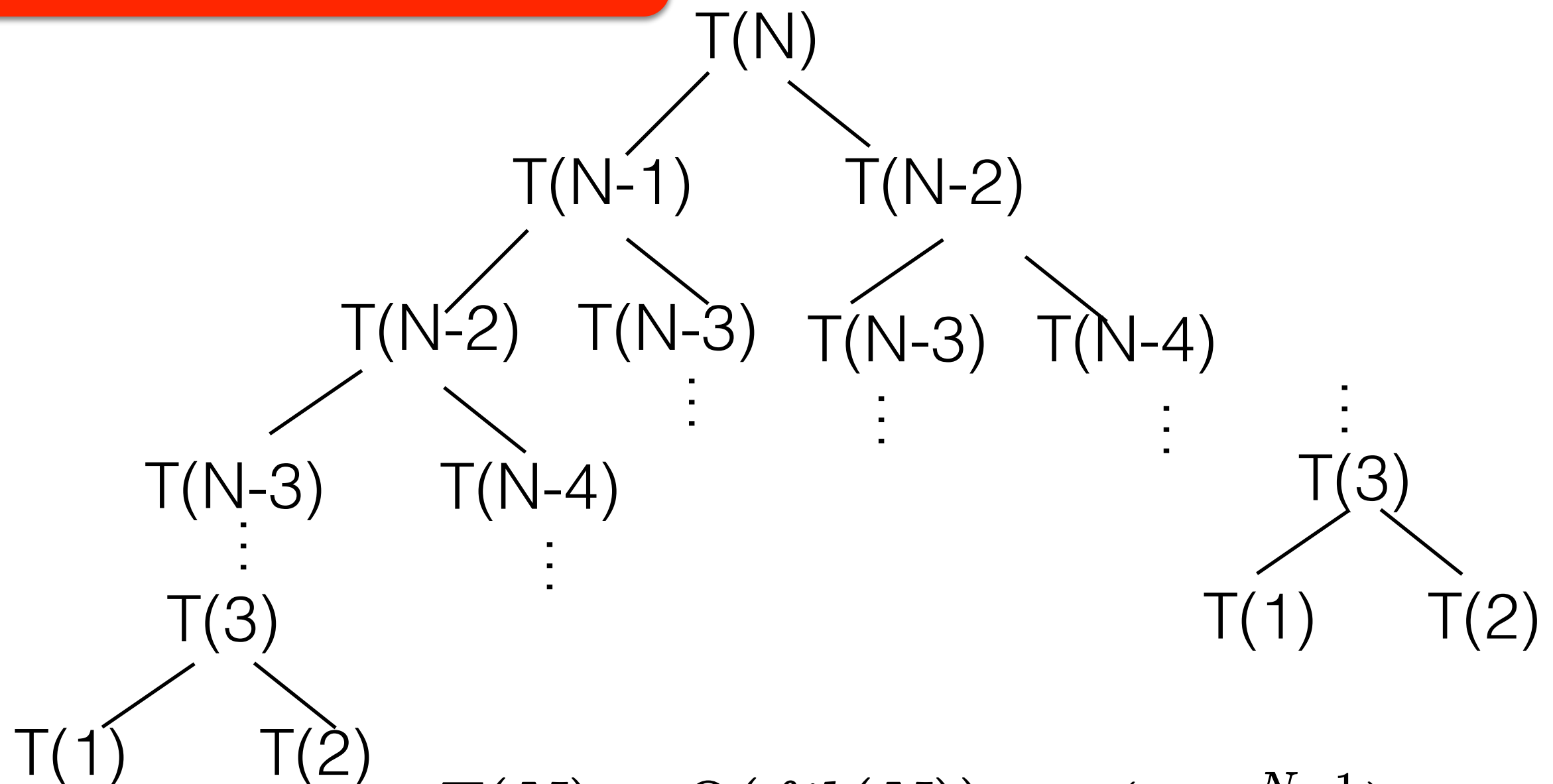


$$T(N) = \Theta(\text{fib}(N))$$

Recursion Tree Method

Recursive calls: $T(k) = O(T(k-1) + T(k-2))$

Base case: $T(1) = O(c)$, $T(2) = O(c)$



$$T(N) = \Theta(\text{fib}(N)) \approx \Theta(1.62^{N-1})$$

Analyzing the Recursive Fibonacci Solution (2)

- We prove that $\text{fib}(N) \geq (3/2)^{N-1}$ for any $N \geq 6$
- Base case: $\text{fib}(6) = 8 \geq (3/2)^5 = 7.59375$
- Inductive step:
 - Assume the theorem holds for $i = 6, \dots, k$
 - We need to show that $\text{fib}(k + 1) \geq (3/2)^k$

Analyzing the Recursive Fibonacci Solution (3)

$$\begin{aligned} fib(k+1) &= fib(k) + fib(k-1) \geq (3/2)^{k-1} + (3/2)^{k-2} \\ &= (2/3)(3/2)^k + (2/3)(2/3)(3/2)^k \\ &= (10/9)(3/2)^k \\ &\geq (3/2)^k \end{aligned}$$



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also (from Weiss): $fib(N) = O((5/3)^{N-1}) = O(1.67^{N-1})$

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also (from Weiss): $fib(N) = O((5/3)^{N-1}) = O(1.67^{N-1})$

actual tight bound: $fib(N) = \Theta\left(\left(\frac{1+\sqrt{5}}{2}\right)^{N-1}\right) \approx \Theta(1.62^{N-1})$

Four Rules for Recursion

1. *Base Case*
2. *Making Progress*
3. *Design Rule* - Assume all recursive calls work.
4. *Compound Interest Rules* - Never duplicate work by solving the same instance of a problem in separate recursive calls.

Fibonacci Sequence v.2

```
public long fibonacci(int k) throws IllegalArgumentException{  
  
    if (k < 1) {  
        throw new IllegalArgumentException("Expecting a positive integer.");  
    }  
    long b = 1; //k-2  
    long a = 1; //k-1  
    for (int i=3; i<=k; i++) {  
        long new_fib = a + b;  
        b = a;  
        a = new_fib;  
    }  
    return a;  
}
```

Dynamic programming: Cache intermediate solutions so they can be re-used.

Fibonacci Sequence v.2

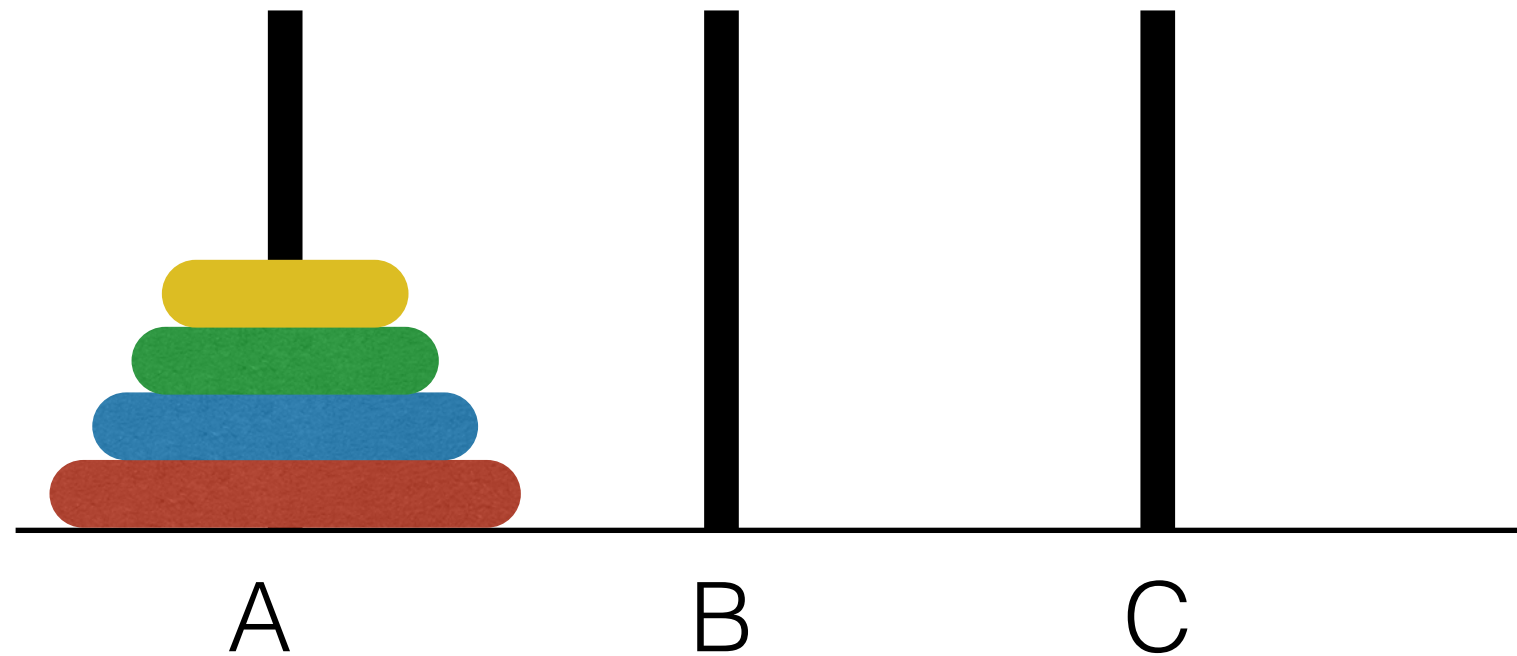
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Dynamic programming: Cache intermediate solutions so they can be re-used.

The Towers of Hanoi

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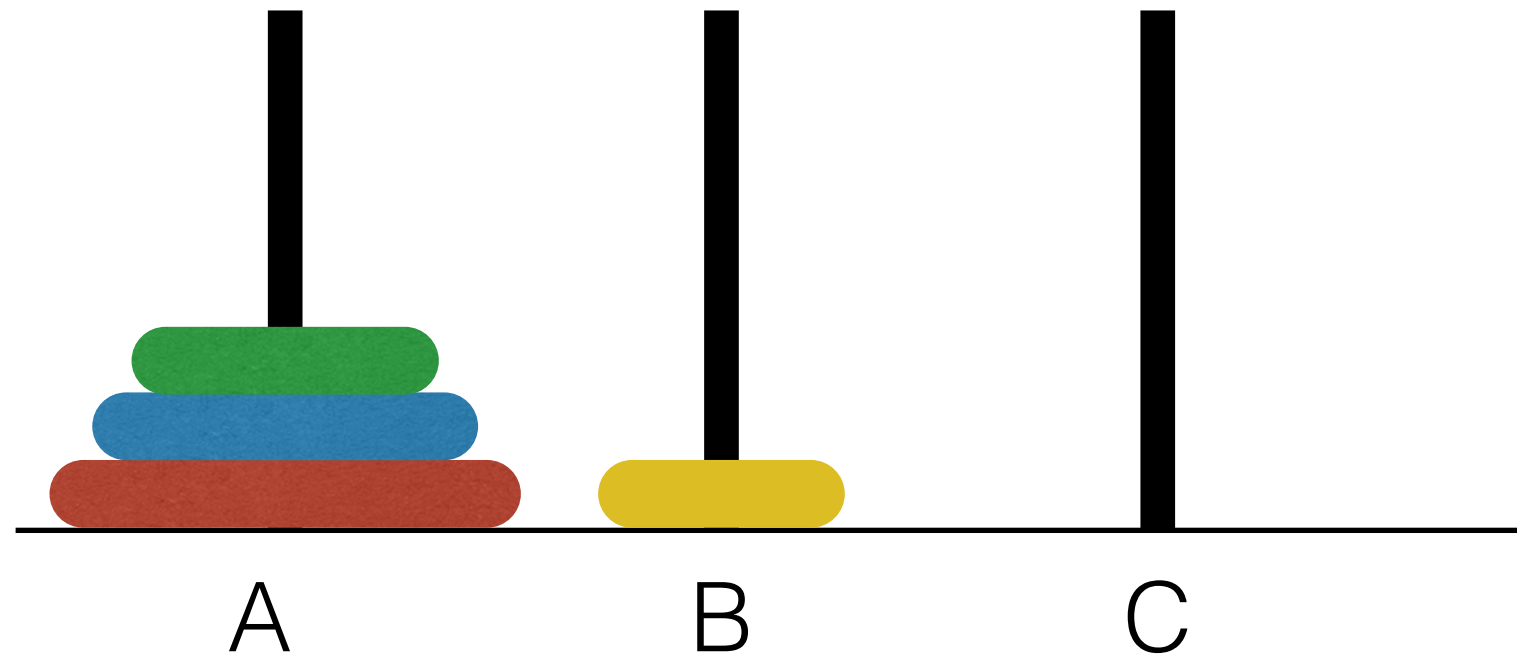


Goal: Move all disks to the right peg

Moves: Take any disk on top of a stack and move it to the top of another stack. No disk may be placed on a smaller disk.

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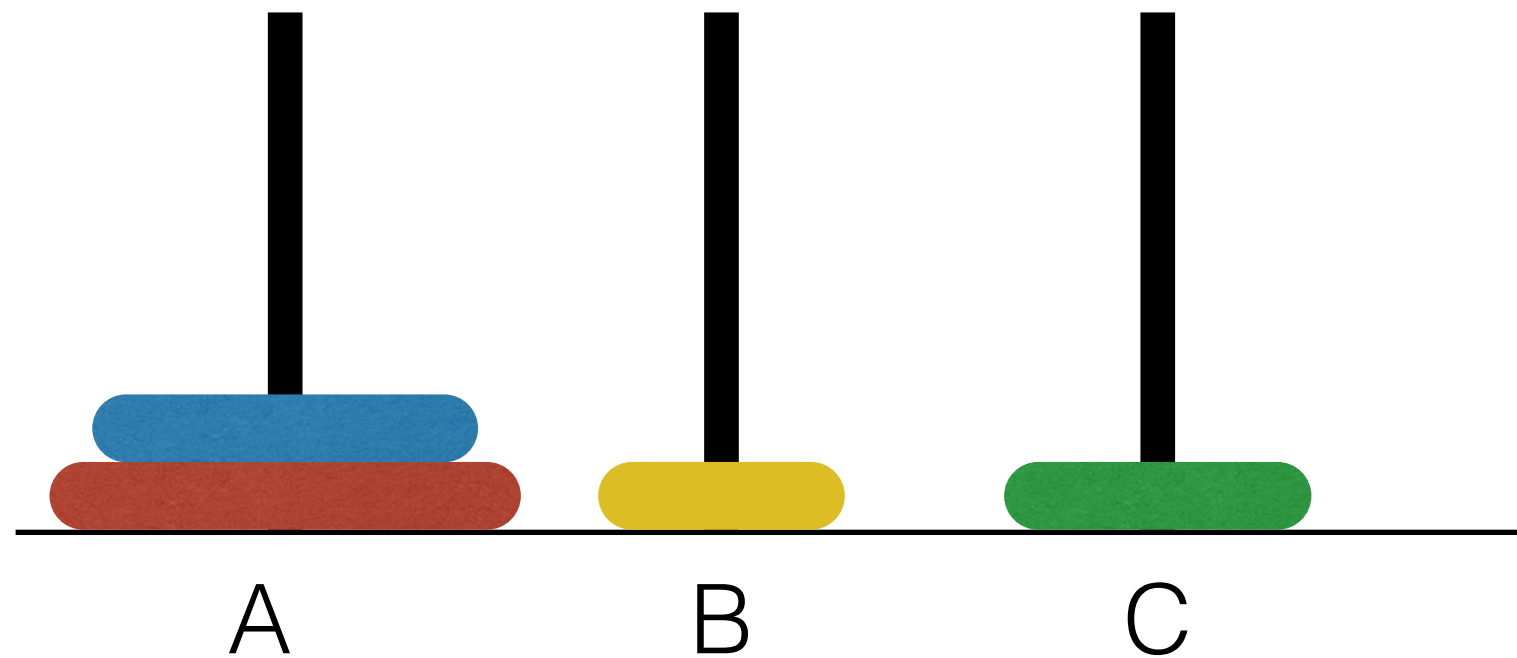


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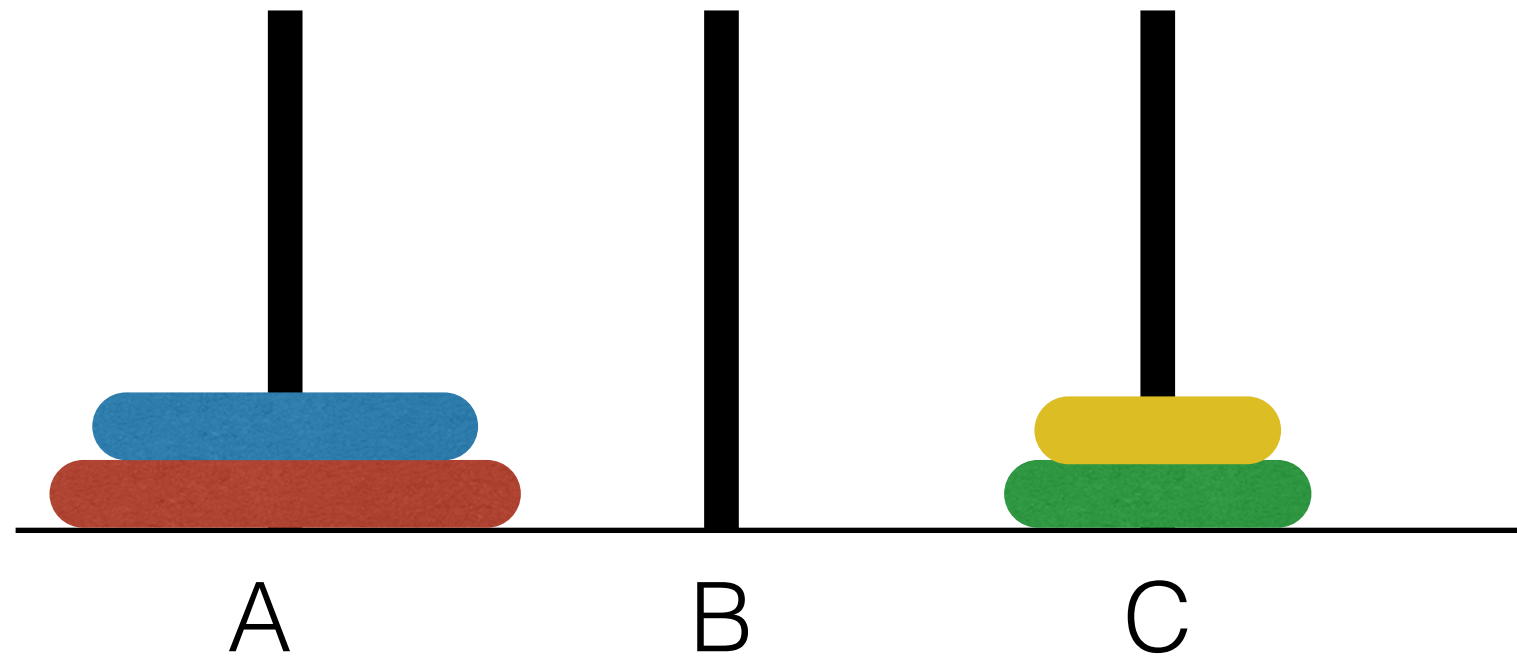


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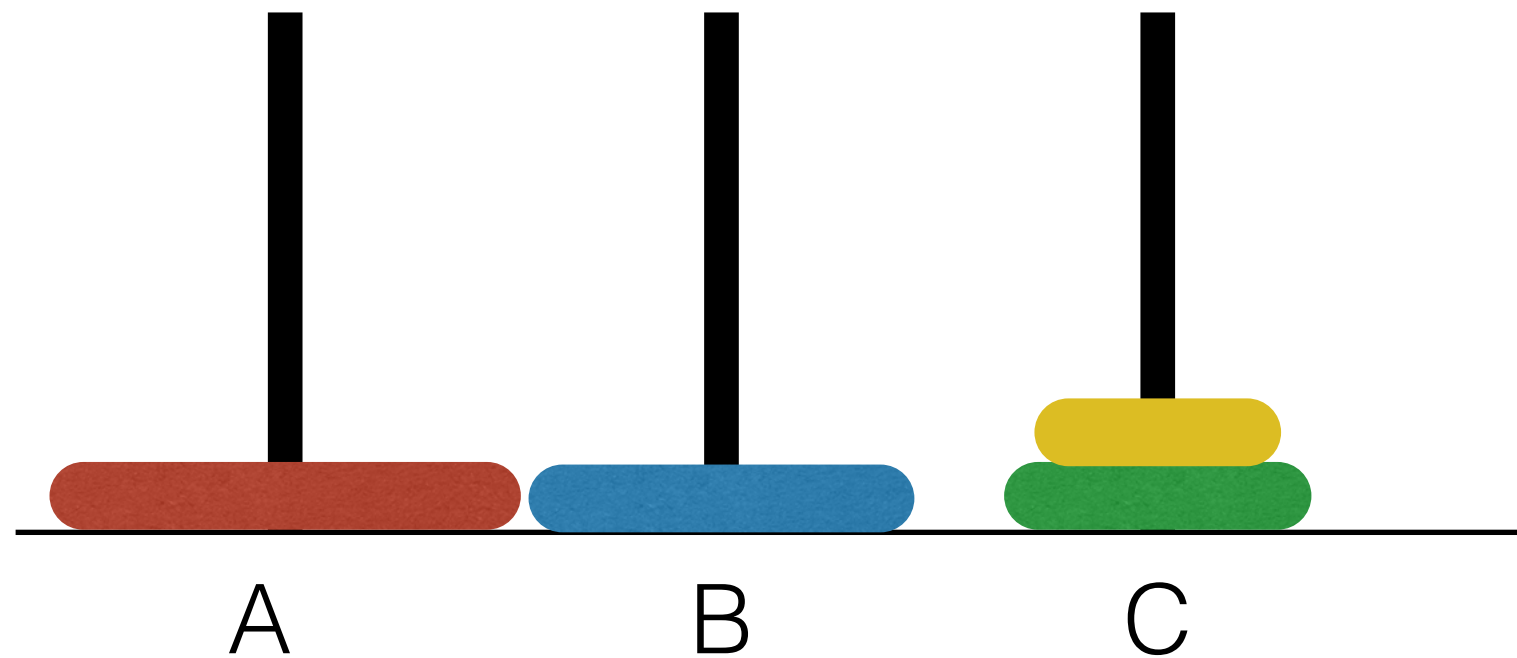


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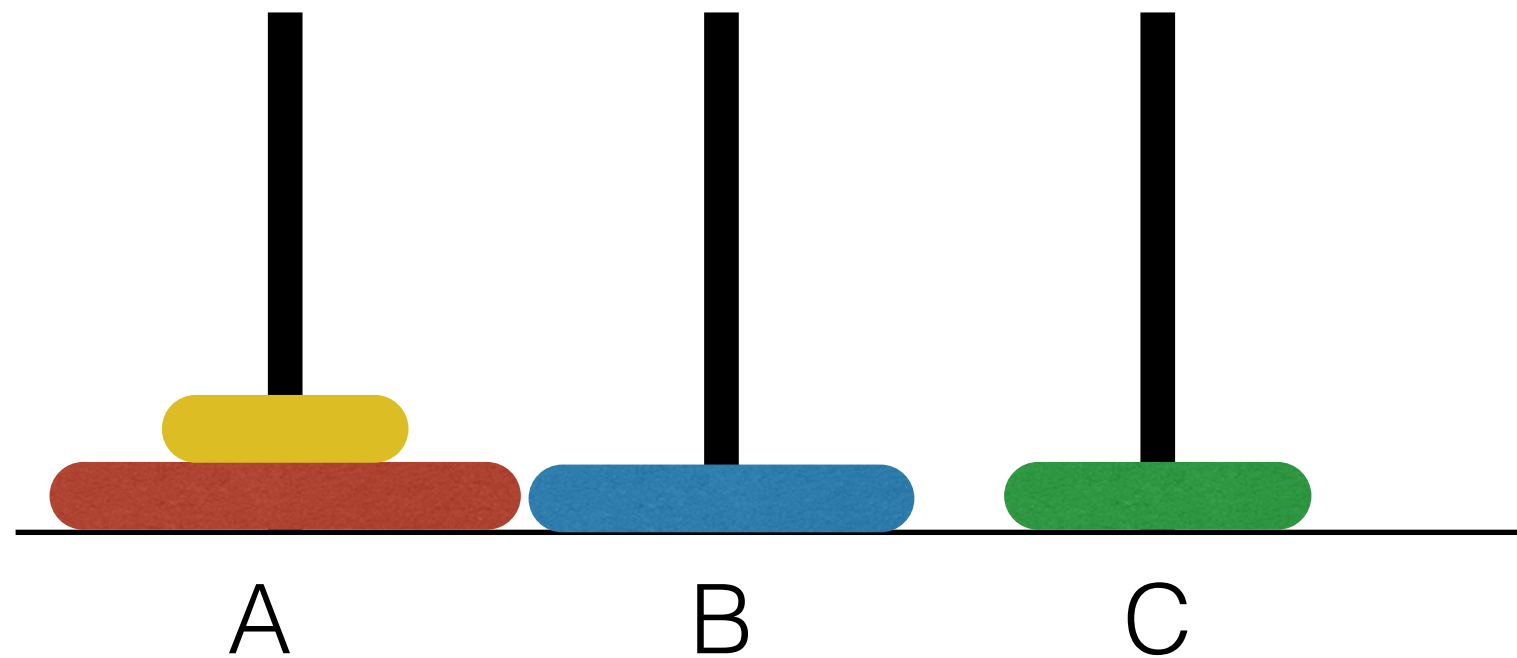


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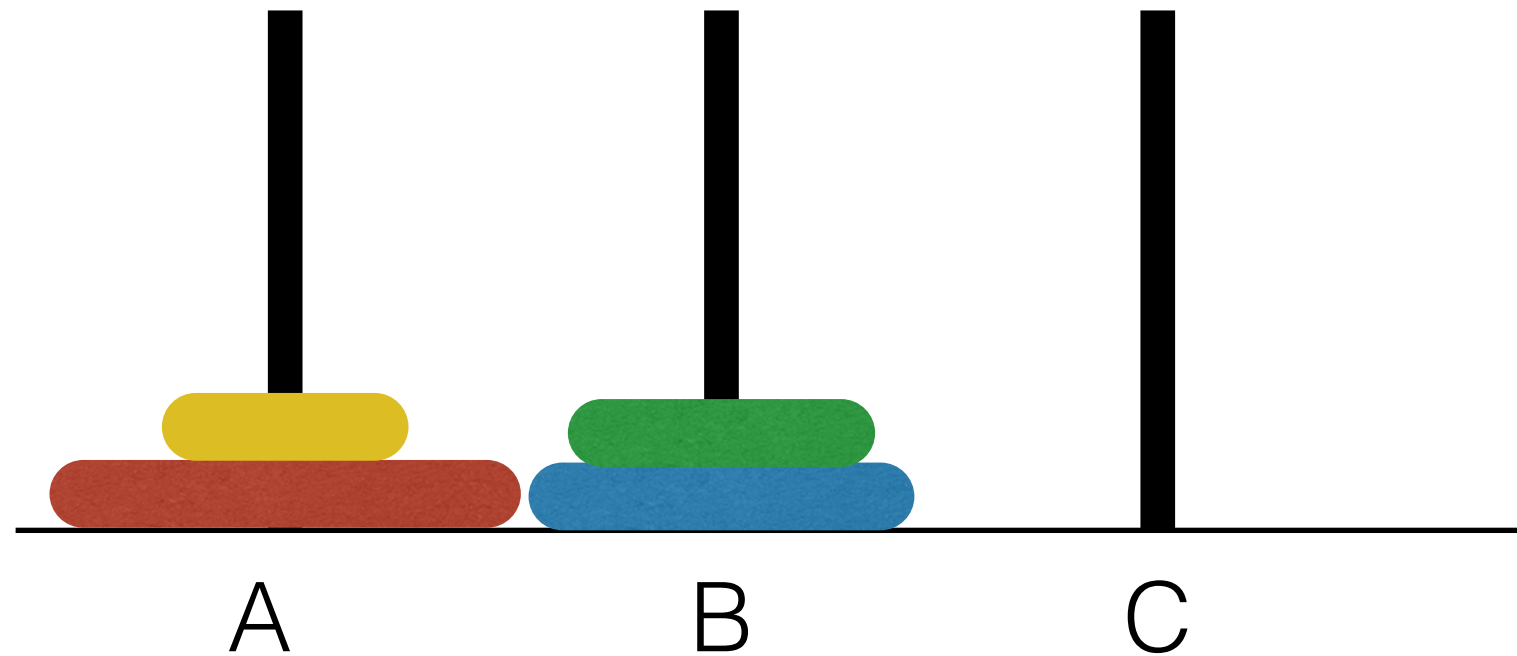


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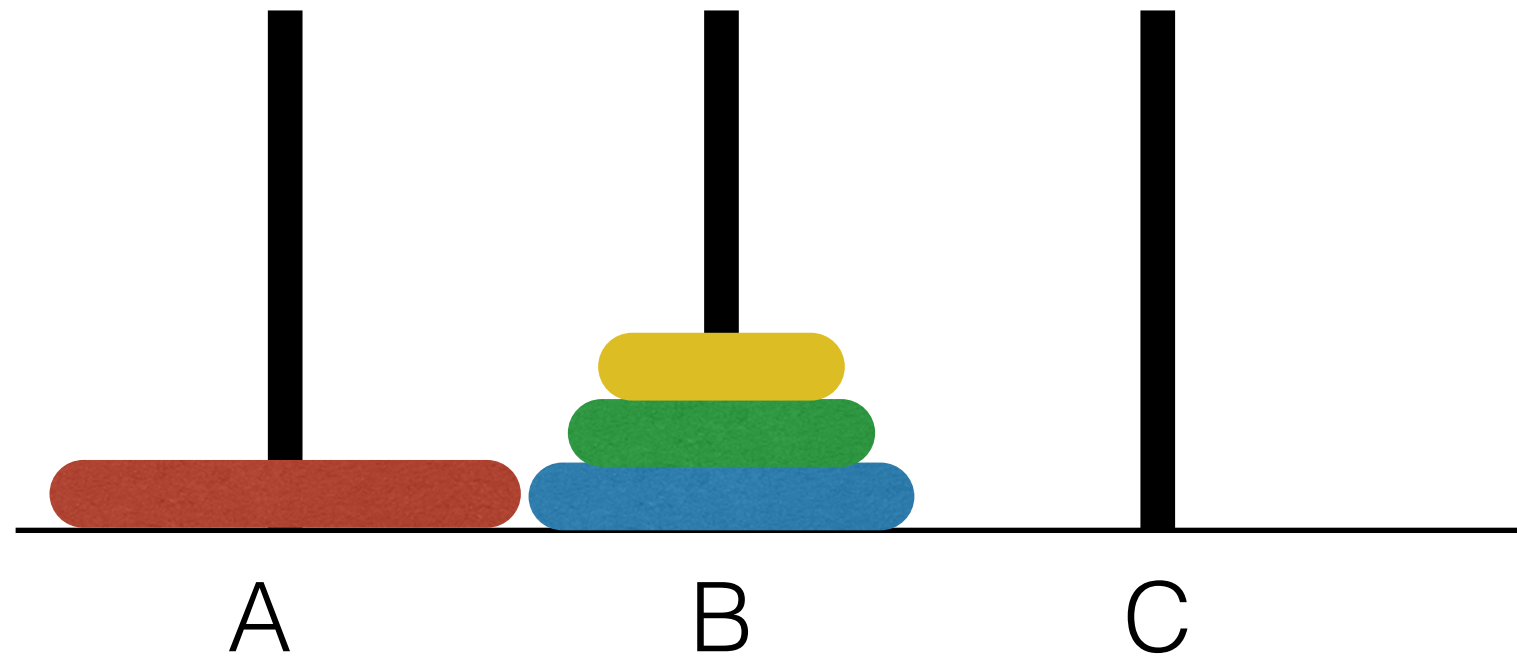


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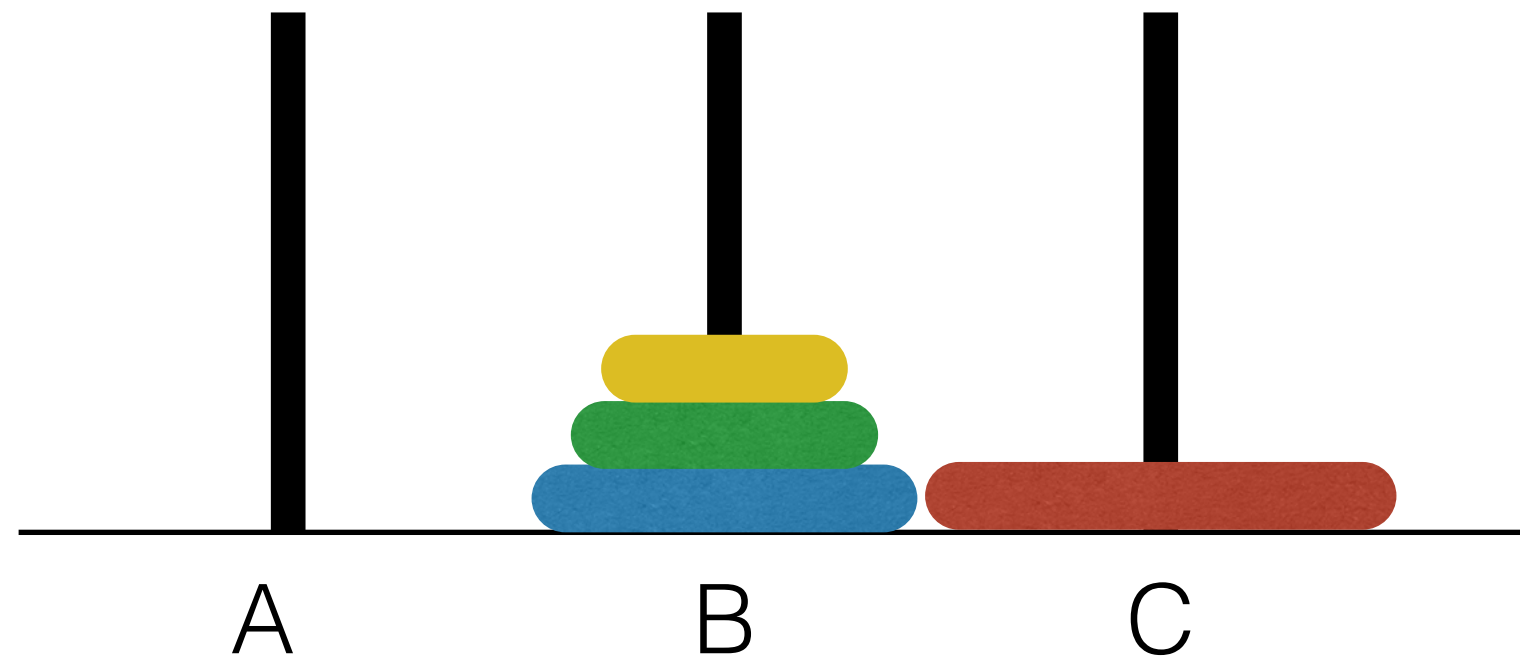


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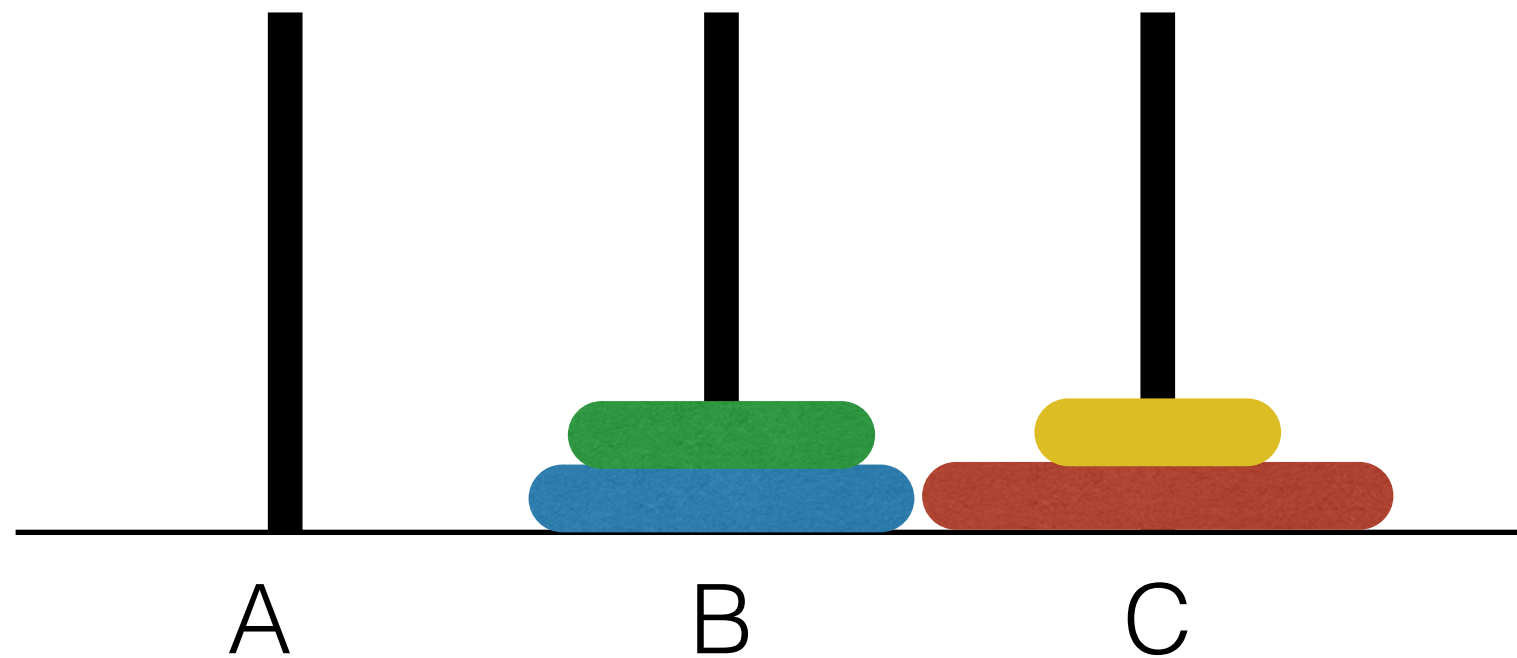


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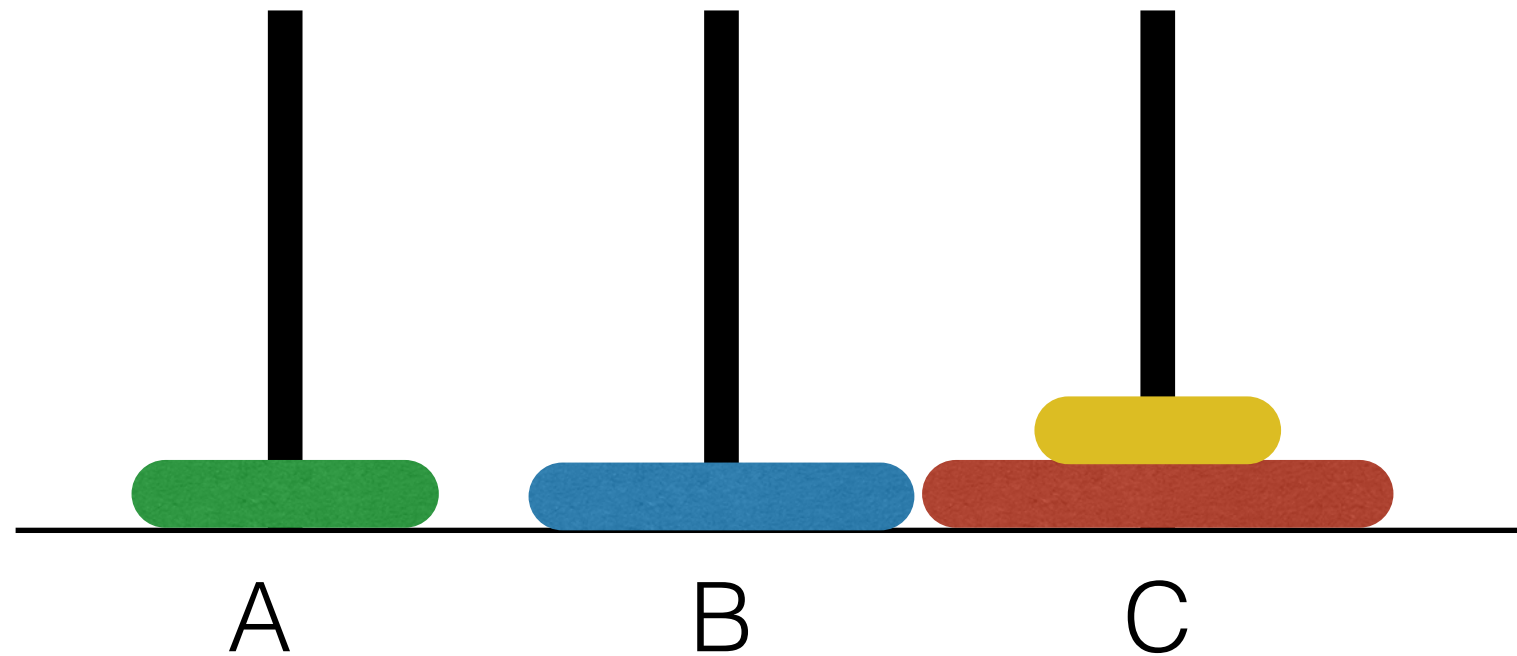


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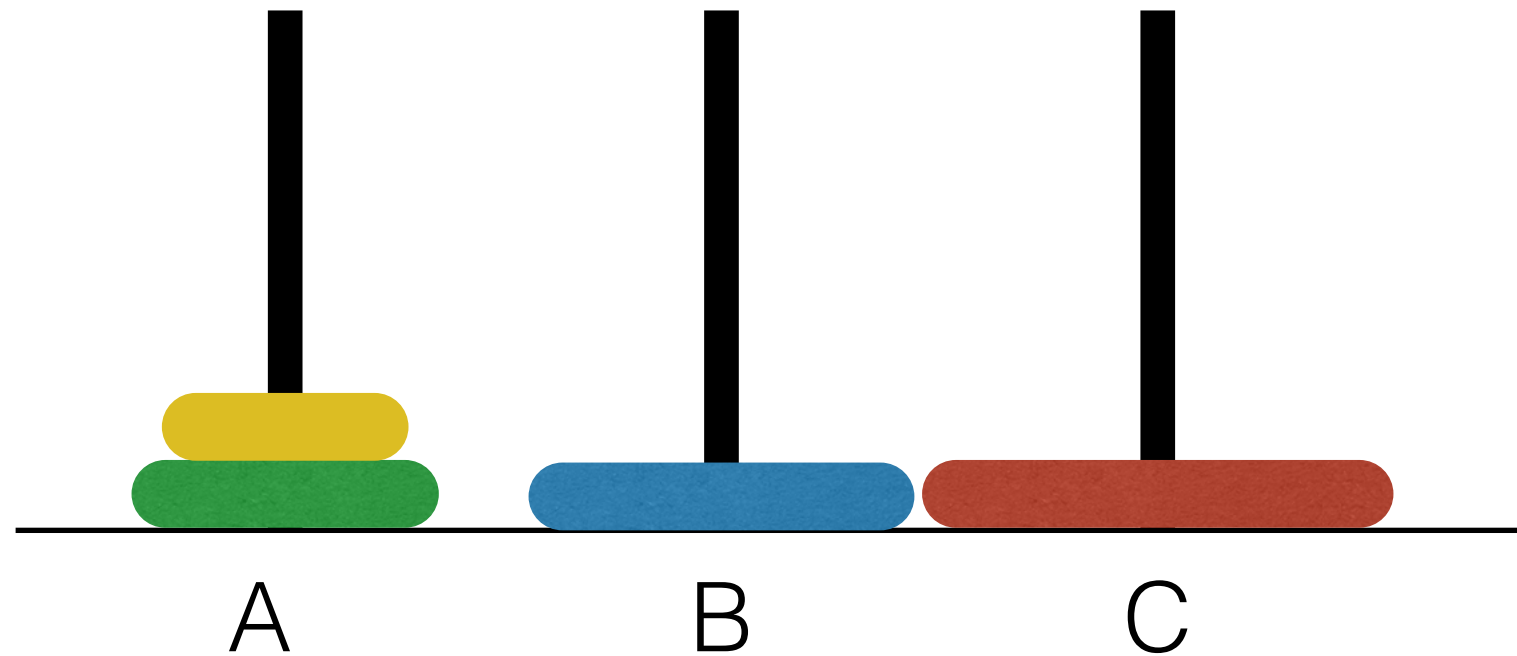


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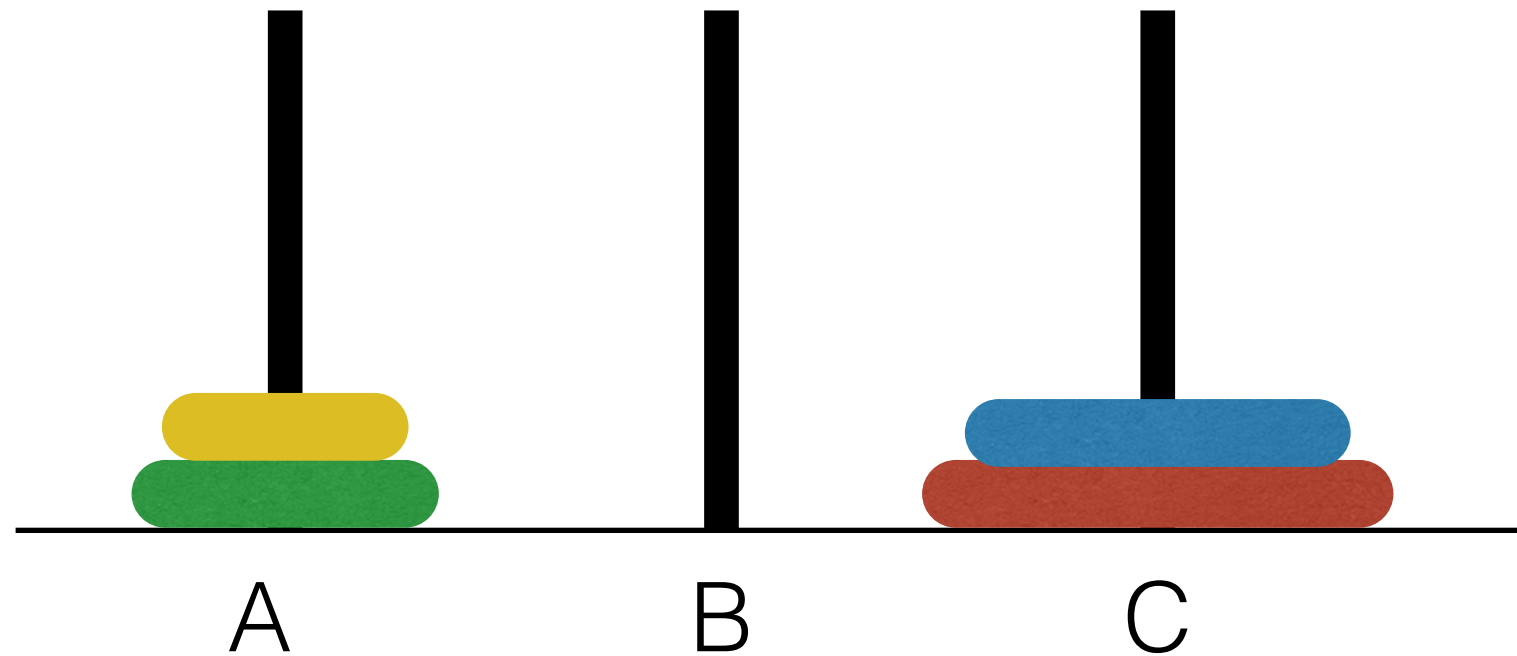


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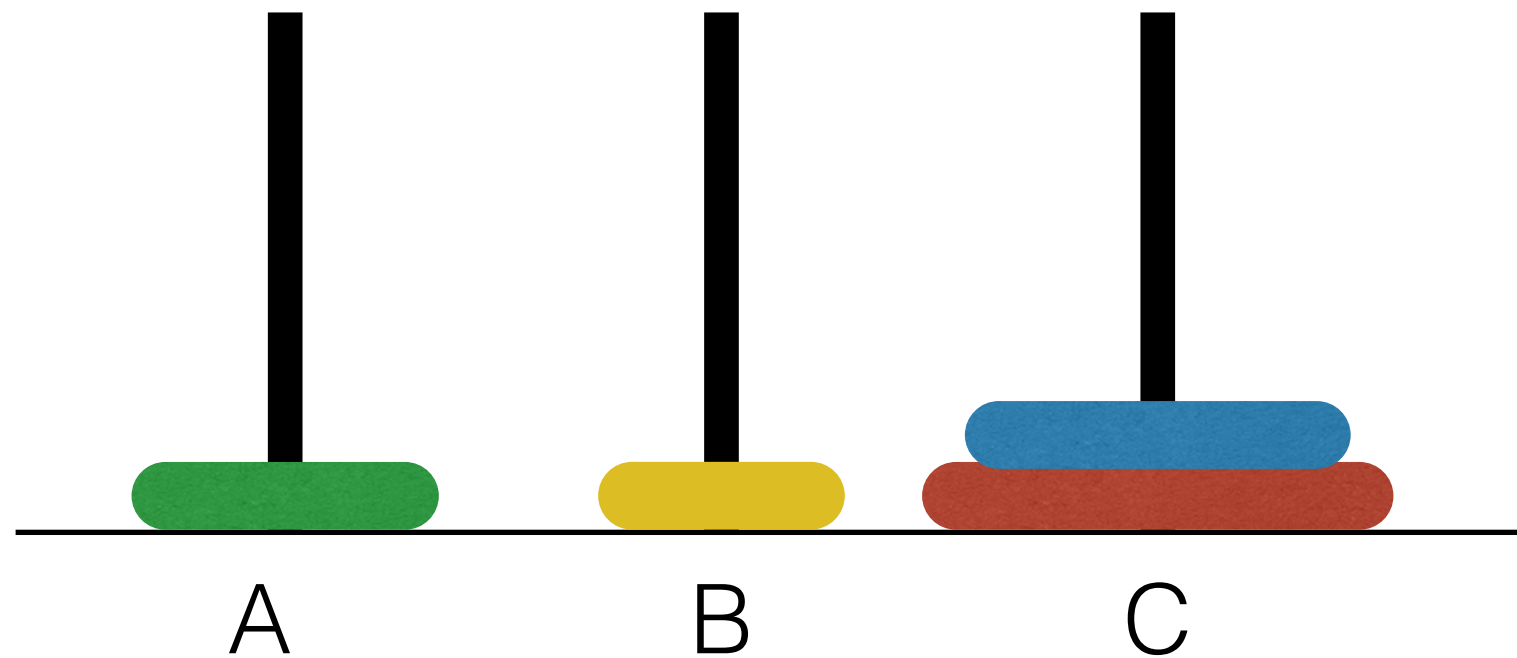


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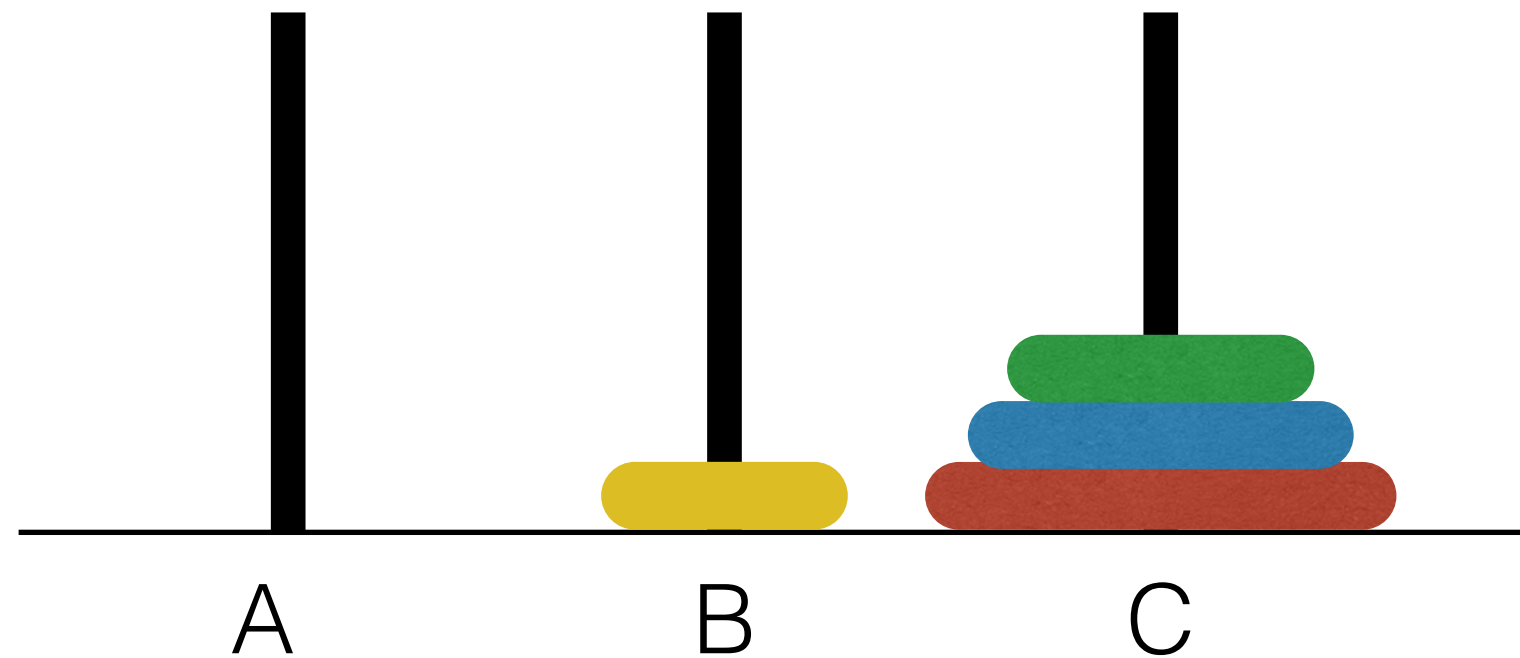


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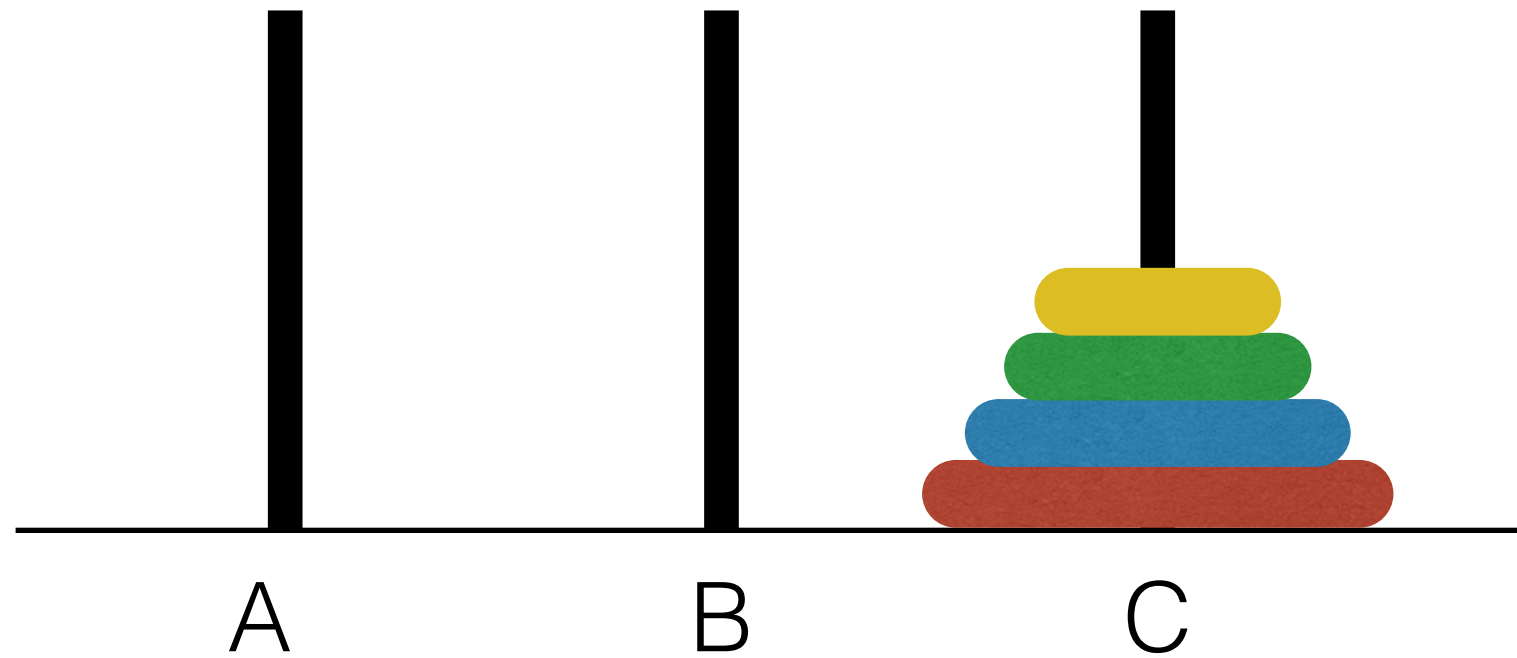


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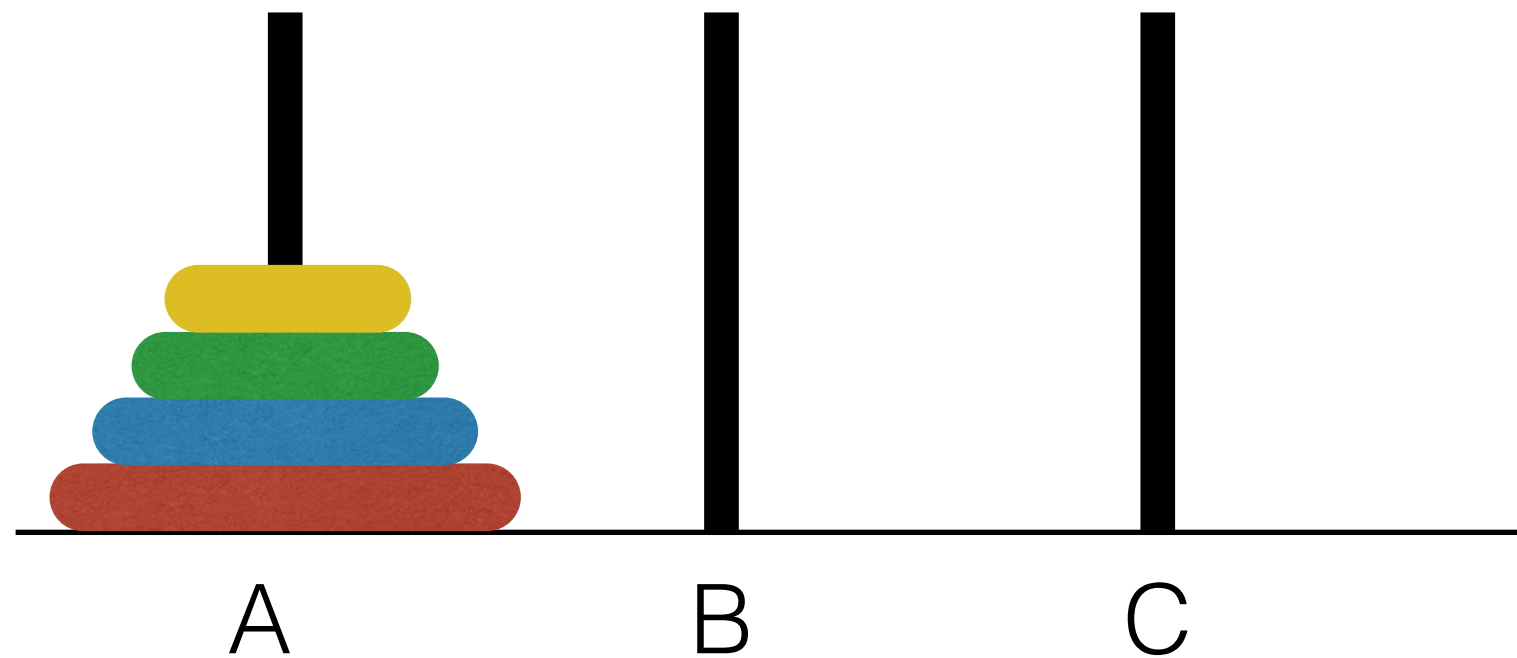
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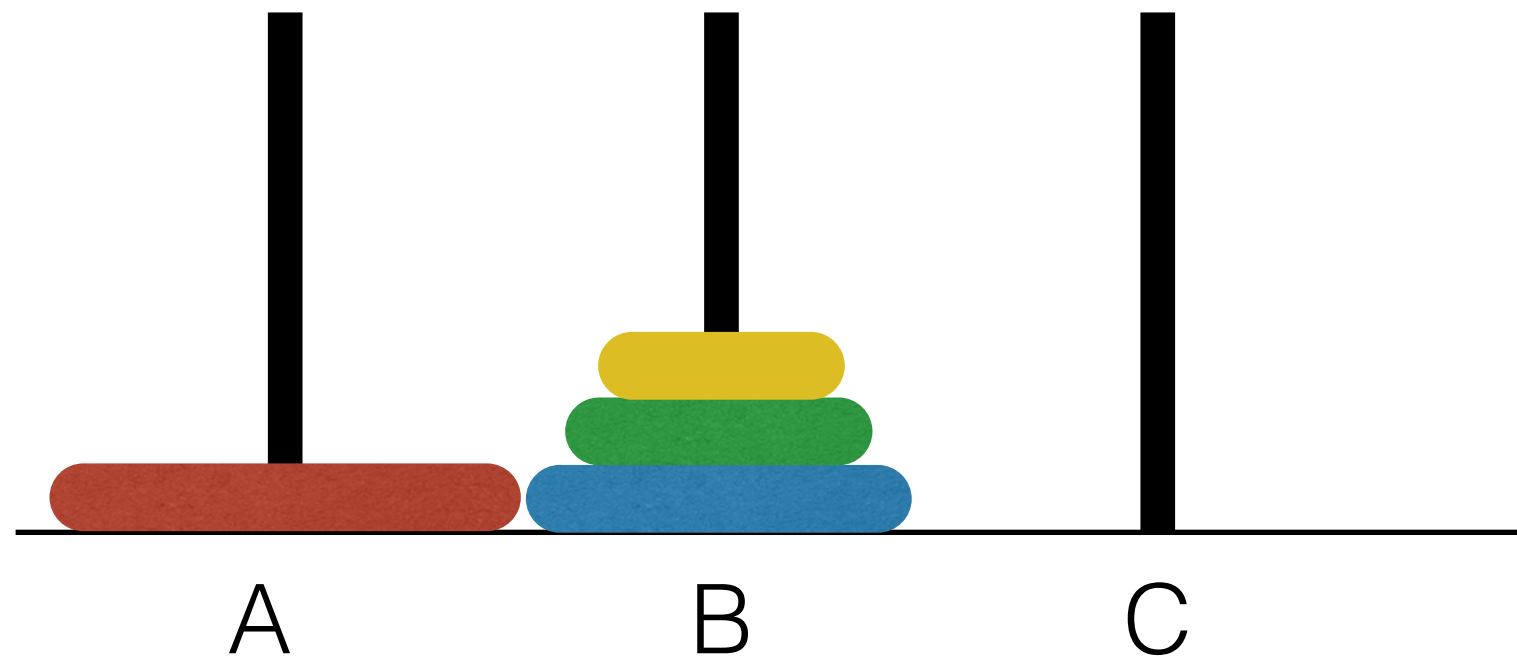
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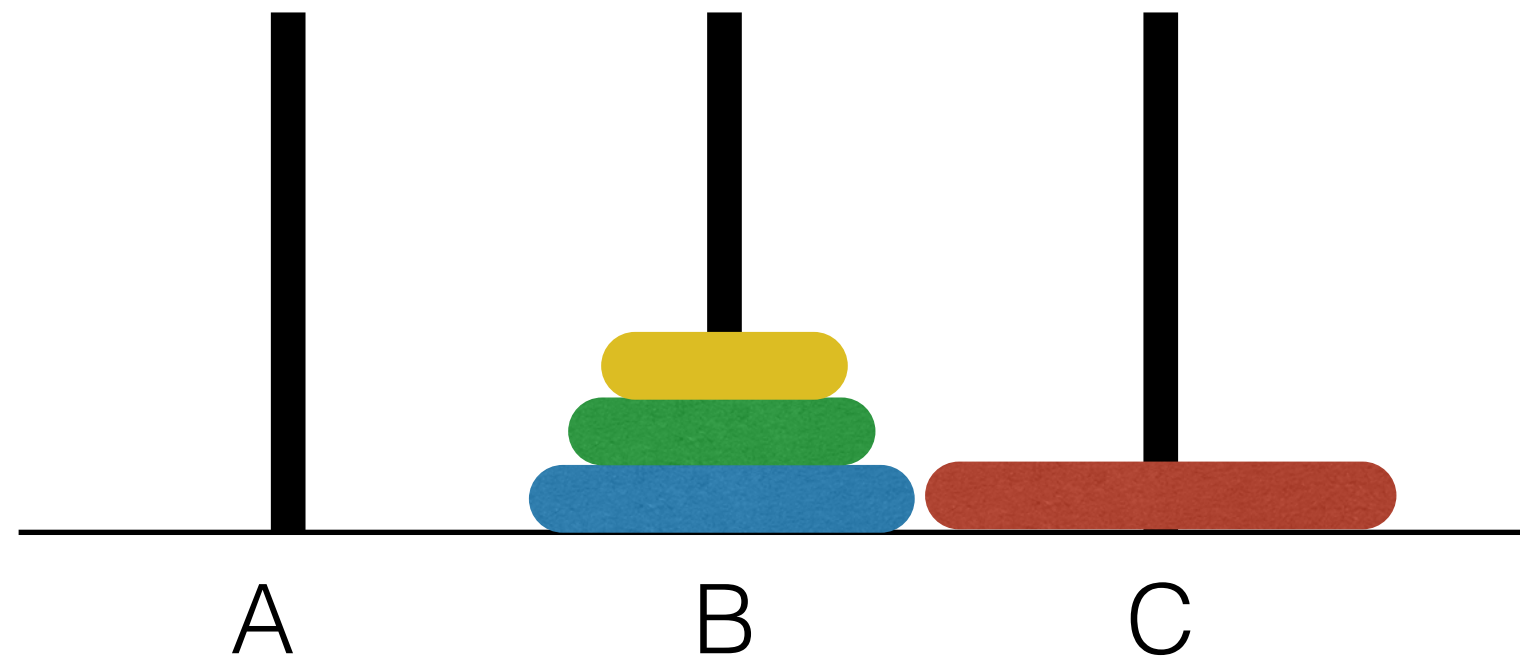
- Insight:** To move 4 disks from A to C
1. move top three disks from A to B
 2. move fourth disk to C
 3. move top three disks from B to C

The Towers of Hanoi



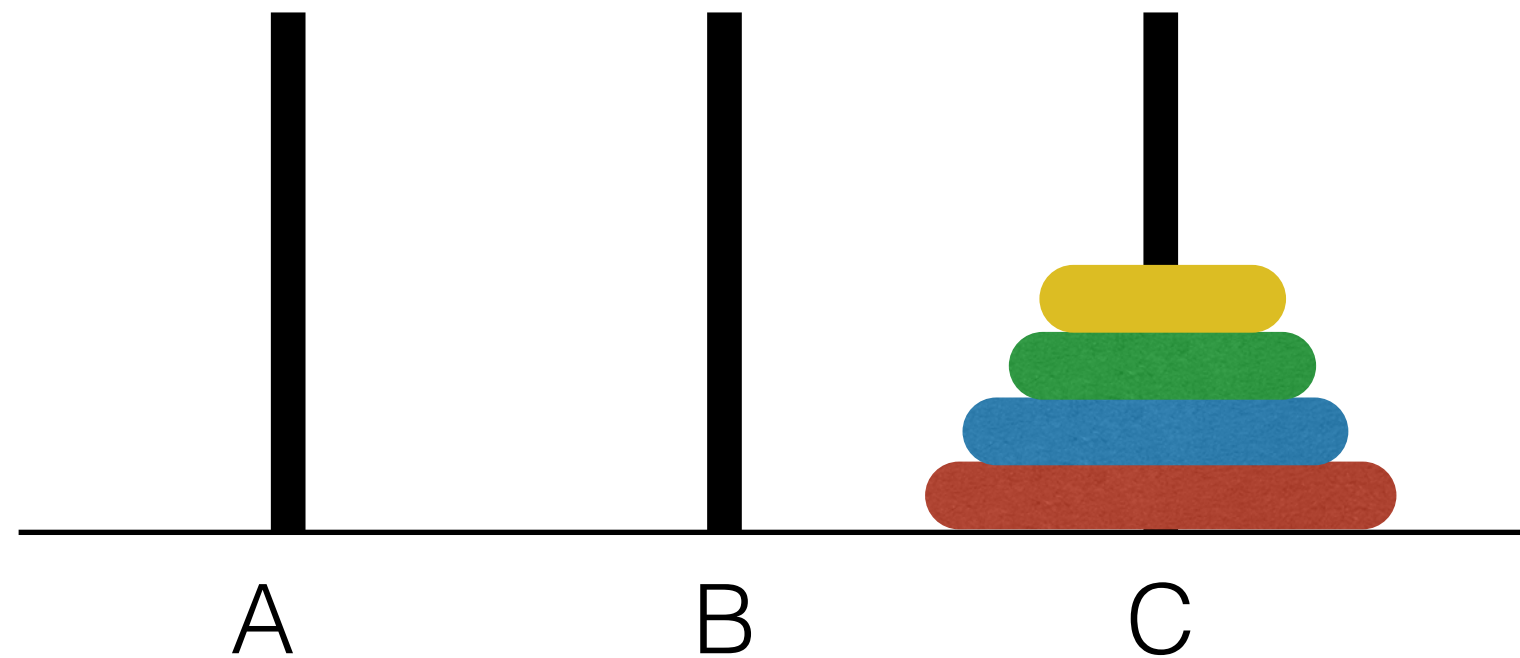
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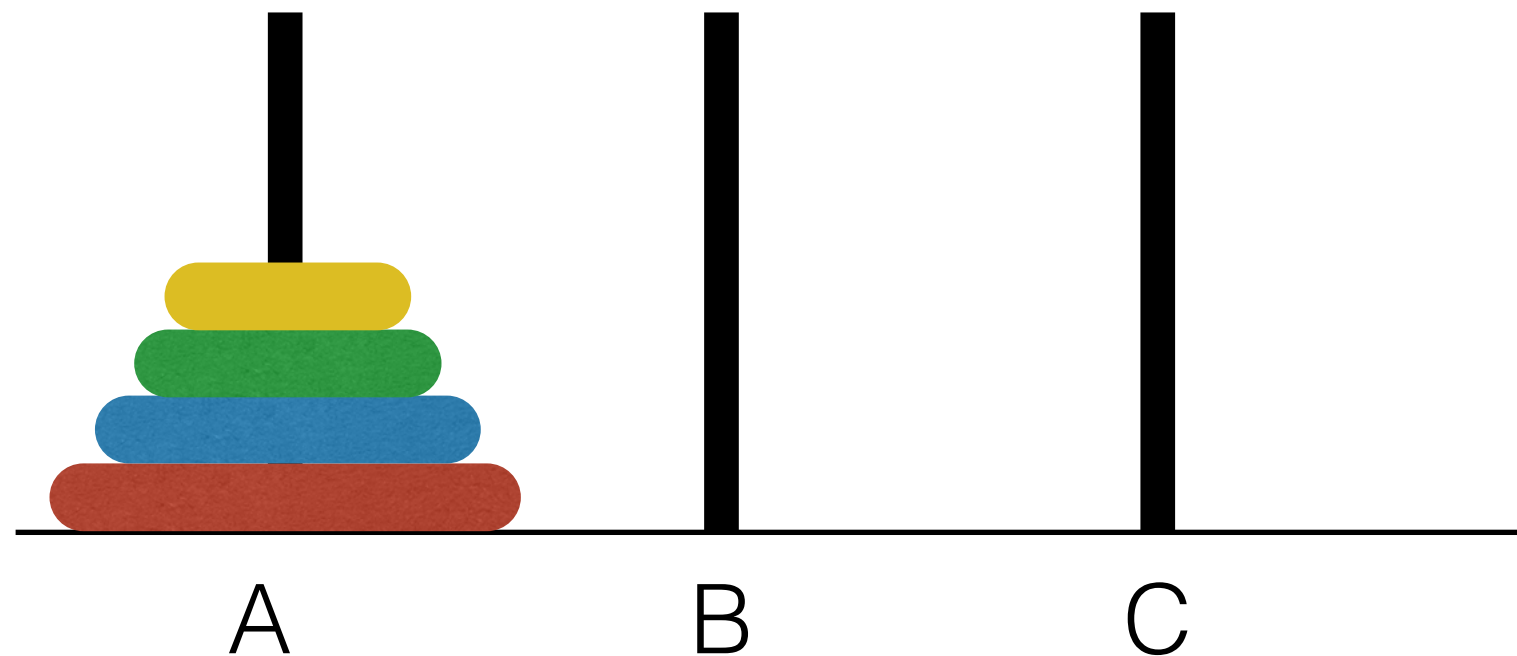
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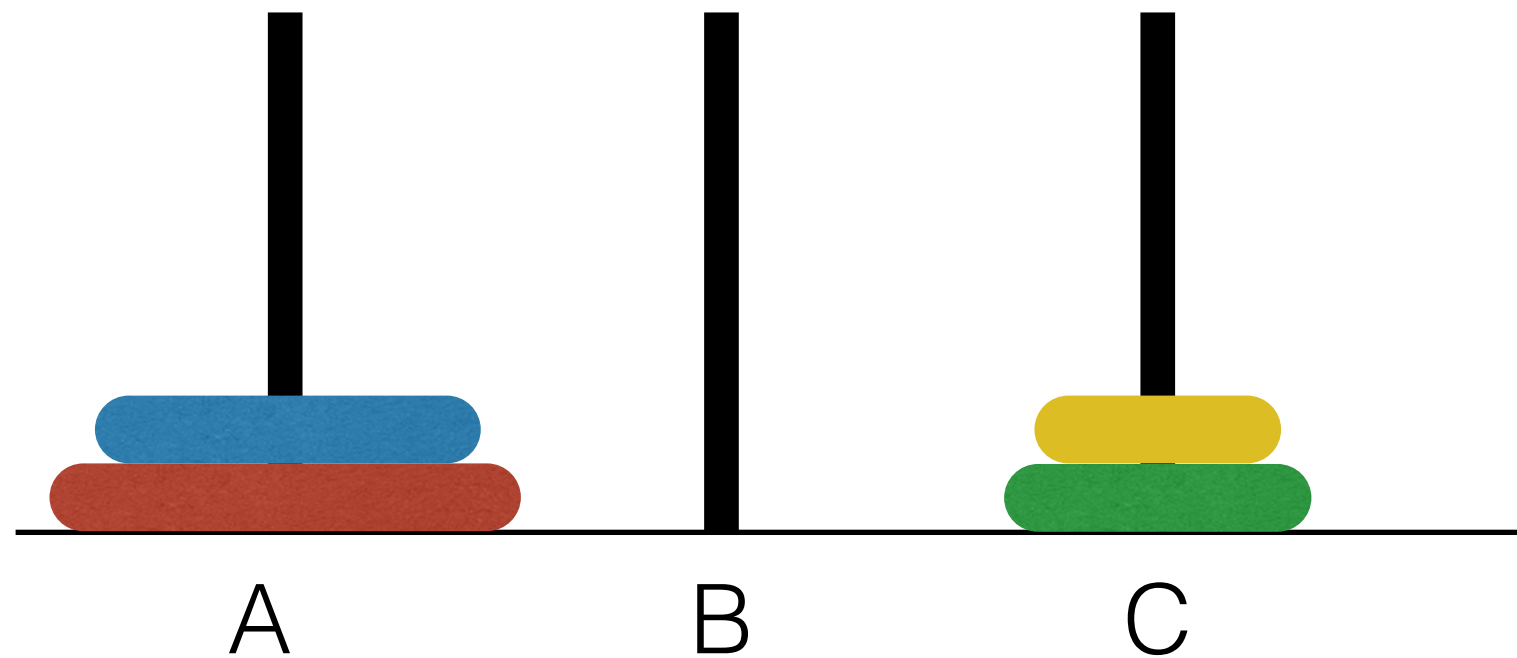
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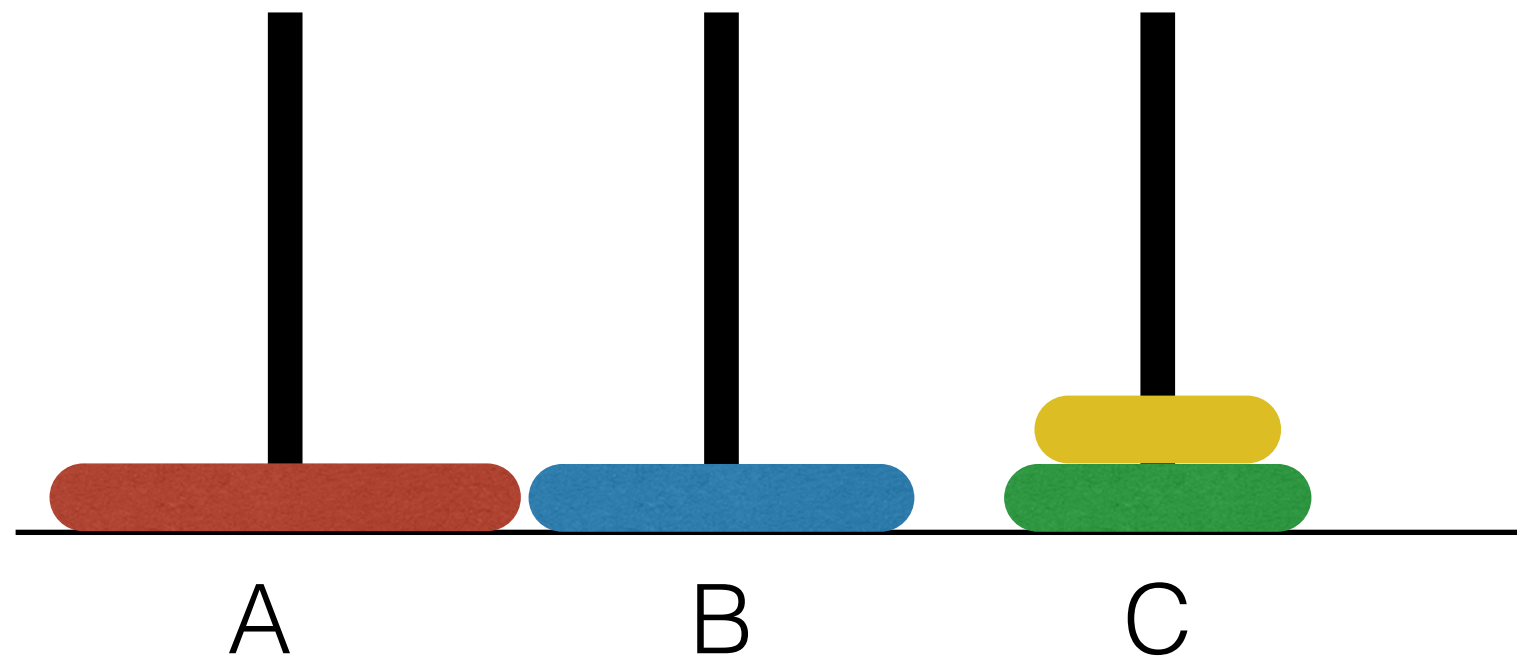
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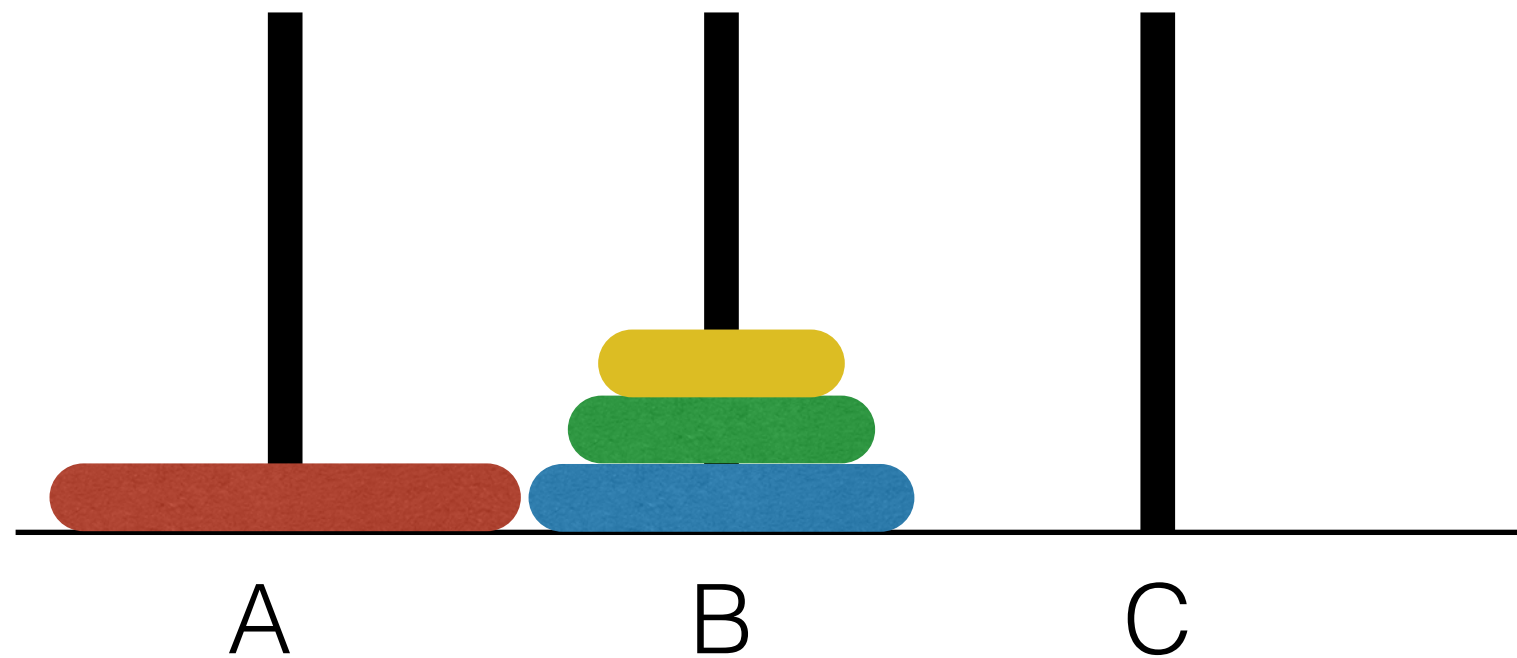
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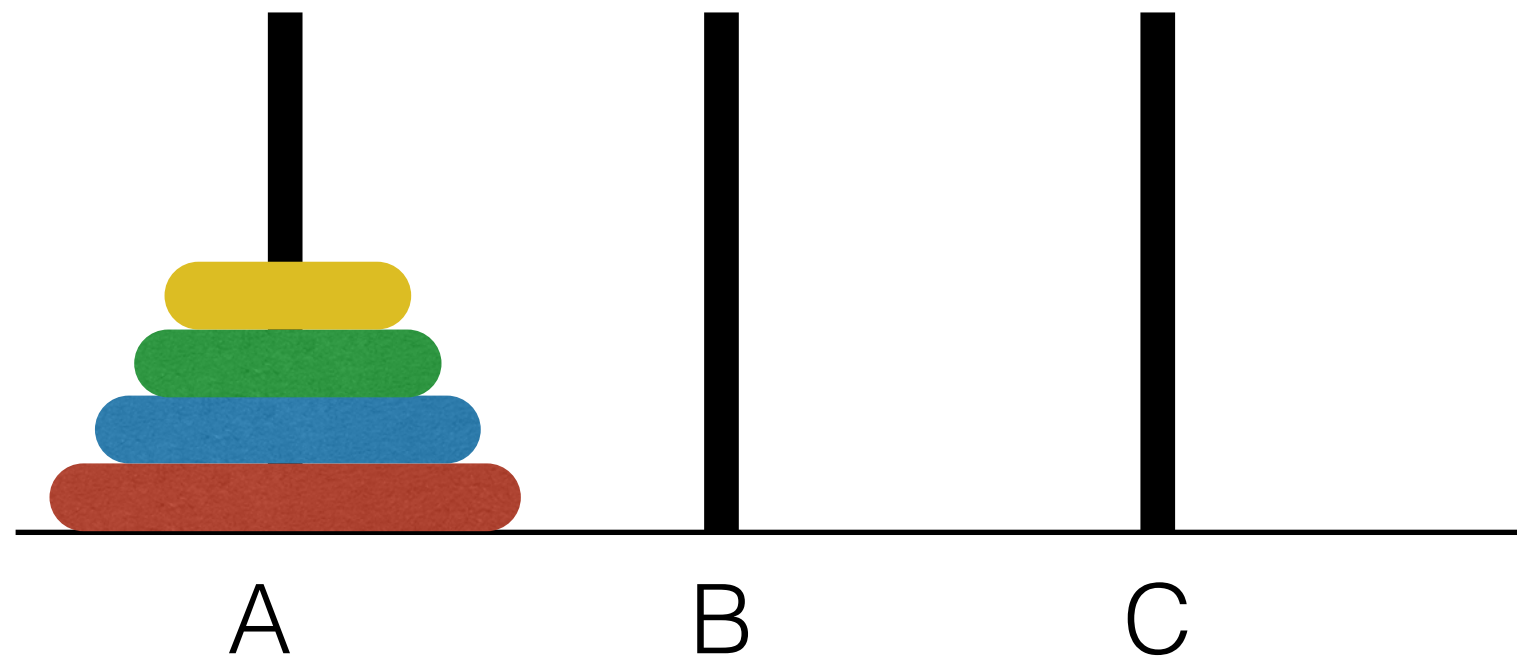
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The Towers of Hanoi



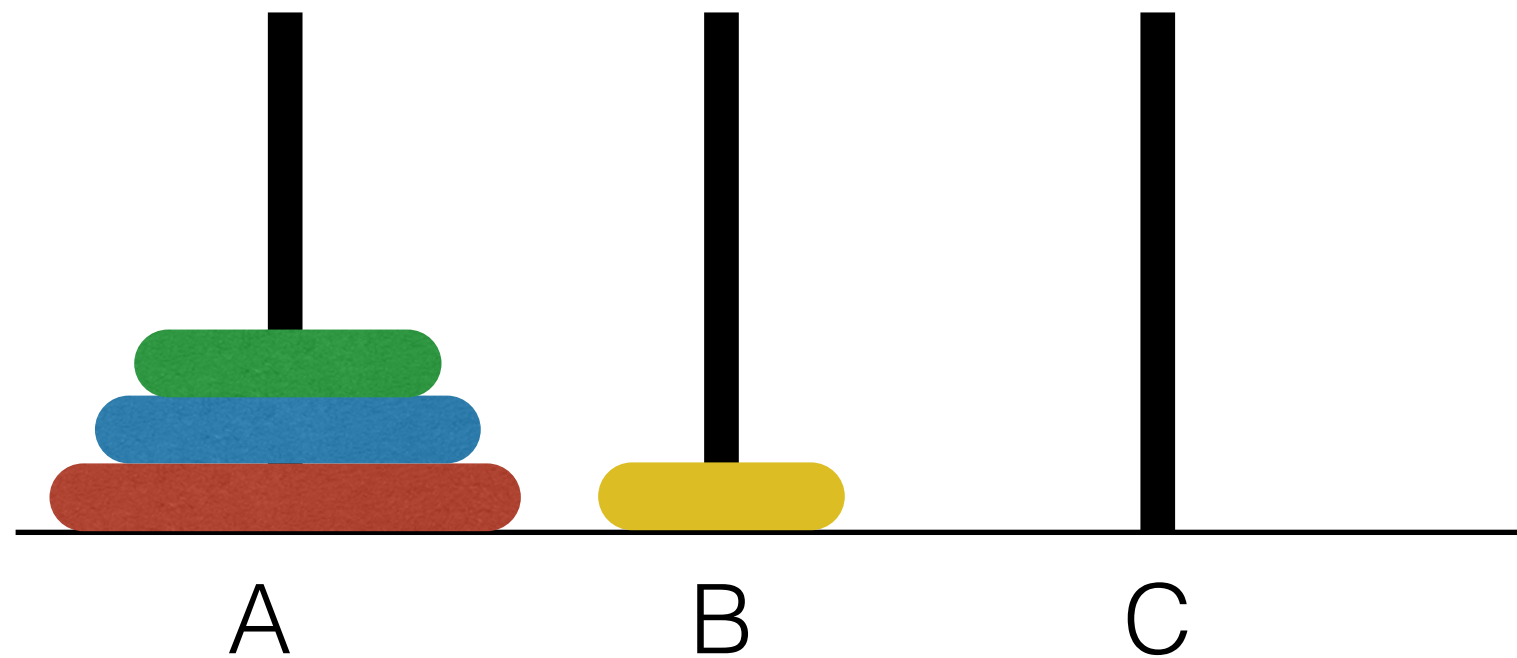
- Insight:** To move 3 disks from A to B
1. move top two disks from A to C
 2. move third disk to B
 3. move top two disks from C to B

The Towers of Hanoi



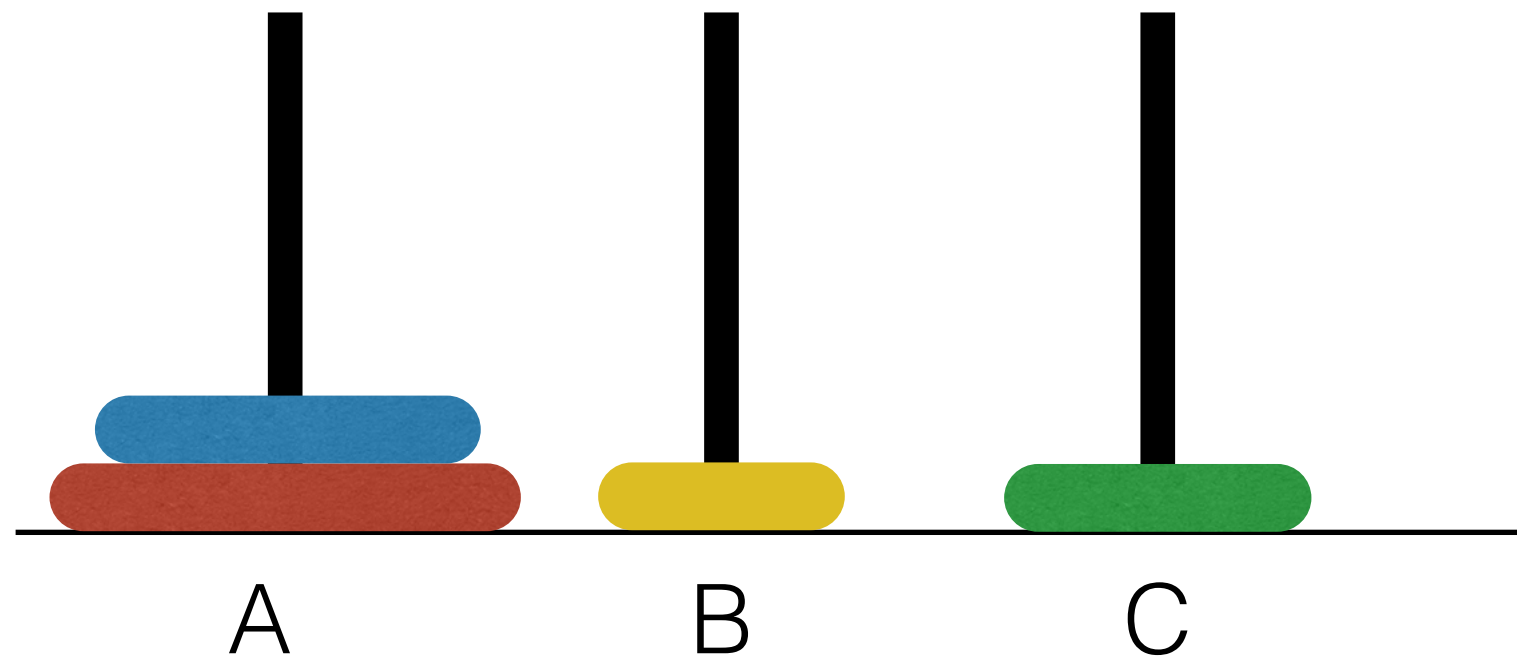
- Insight:** To move 2 disks from A to C
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The Towers of Hanoi



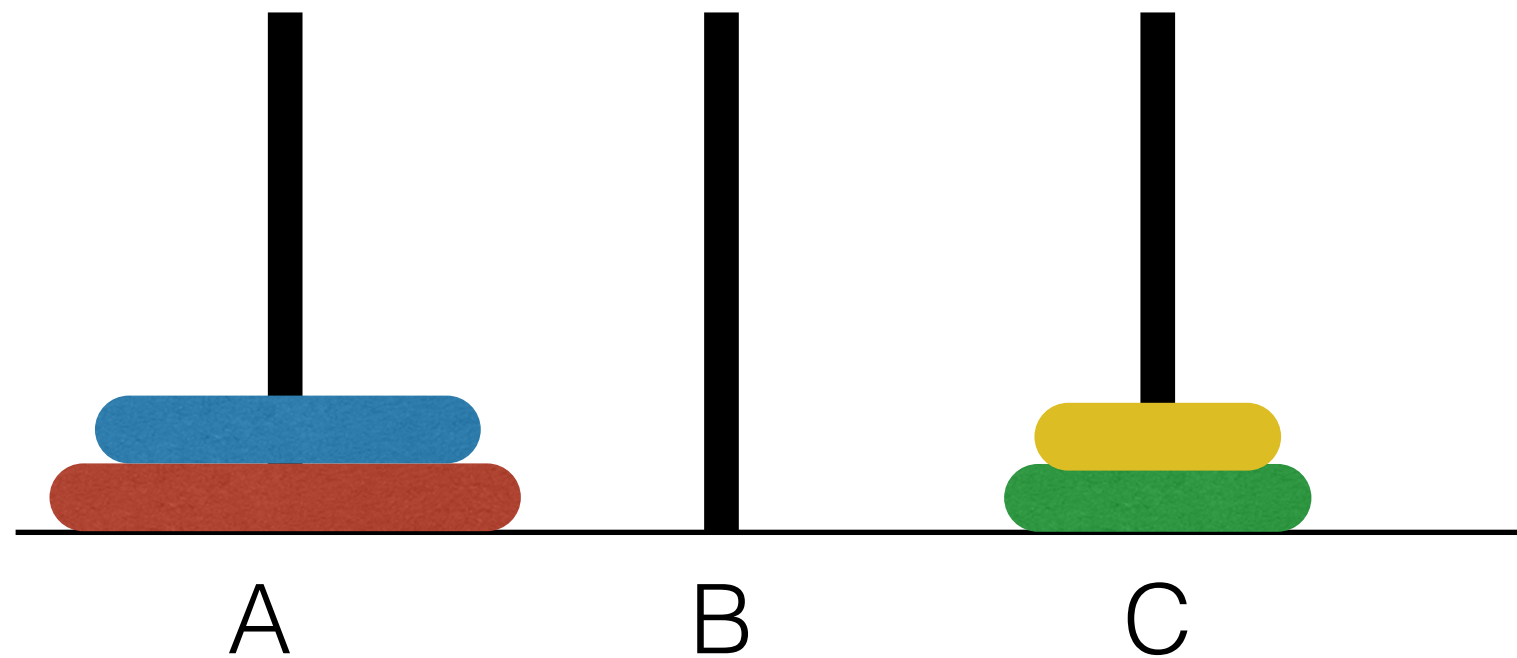
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The Towers of Hanoi

Algorithm (sketch)

To move n disks from A to C

1. move top $n-1$ disks from A to B
2. move n -th to C
3. move top $n-1$ disks from B to C

A = source peg

C = target peg

B = “help” peg (to temporarily store disks)

Peg labels change in each recursive call.

The Towers of Hanoi

To move n disks from A to C

1. move top $n-1$ disks from A to B
2. move n -th to C
3. move top $n-1$ disks from B to C

$$T(N) = 2 \cdot T(N - 1) + 1$$

$$T(1) = 1$$

Need to solve this recurrence relation!

Analyzing the Towers of Hanoi Recurrence

$$T(N) = 2 \cdot T(N - 1) + 1$$

$$= 2 \cdot (2 \cdot T(N - 2) + 1) + 1 = 2^2 \cdot T(N - 2) + 2 + 1$$

$$= 2^2 \cdot (2 \cdot (N - 3) + 1) + 2 + 1$$

$$= 2^3 \cdot T(N - 3) + 2^2 + 2 + 1 = 2^3 \cdot T(N - 1) + 2^2 + 2^1 + 2^0$$

$$= 2^{N-1} T(1) + 2^{N-2} + 2^{N-3} + \dots + 2^0$$

$$= \sum_{j=0}^{N-1} 2^j$$



base case: $T(1) = 1$

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$$= \sum_{j=0}^{N-1} 2^j = 2^N - 1$$

geometric series

base case: $T(1) = 1$

The End of The World

Legend says that, at the beginning of time, priests were given a puzzle with 64 golden disks. Once they finish moving all the disks according to the rules, the world is said to end.

If the priests move the disks at a rate of 1 disk/second, how long will it take to solve the puzzle?

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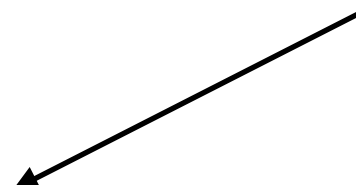
$$T(N) = 2^N - 1 = \Theta(2^N)$$

$$\begin{aligned} 2^{64} - 1 &= 18,446,744,073,709,551,615 \text{ seconds} \\ &= 307,445,734,561,825,860 \text{ minutes} \\ &= 213,503,982,334,601 \text{ days} \\ &= 584,942,417,355 \text{ years} \end{aligned}$$

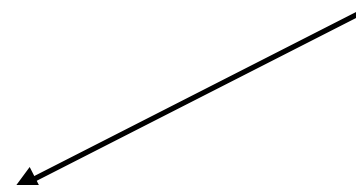

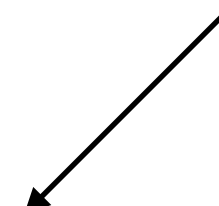
Sequences

- What are these sequences?
 - 0, 2, 4, 6, 8, 10, ...
 - 2, 4, 8, 16, 32, 64, ...
 - 1, 1/2, 1/4, 1/8, 1/16, ...

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Arithmetic Sequence

$$a_i = a + (i - 1)d$$

Geometric Sequence

$$a_i = a \cdot A^i$$

Geometric Series

Geometric Series

- Geometric Sequence with start term s and common ratio A .

$$\{s, s \cdot A, s \cdot A^2, \dots, s \cdot A^N\}$$

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- Often $0 < A < 1$ or $A = 2$

Sum-Formulas for Finite Geometric Series

$$\sum_{i=0}^N s \cdot A^i = \frac{s - s \cdot A^{N+1}}{1 - A}$$

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- In Computer Science we often have $A = 2$

$$\sum_{i=0}^N 2^i = 2^{N+1} - 1$$

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- For instance,

$$\begin{aligned} \sum_{i=0}^{\infty} \left(\frac{1}{2}\right)^i &= \sum_{i=0}^{\infty} \frac{1}{2^i} = 1 + \frac{1}{2} + \frac{1}{4} + \dots \\ &= \frac{1}{1 - 1/2} = \frac{1}{1/2} = 2 \end{aligned}$$

Arithmetic Series

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- Series: The sum of all elements of a sequence.

$$\sum_{i=1}^N a + (i - 1)d$$

$$= a + (a + d) + (a + 2d) + \dots + (a + (N - 1)d)$$

Sum-Formulas for Arithmetic Series

$$\sum_{i=1}^N a + (i-1)d = N \cdot \frac{2a + (N-1)d}{2}$$

- In particular (for $a=1$ and $d=1$):

$$\sum_{i=1}^N i = N \frac{N+1}{2} \approx \frac{N^2}{2}$$