

Main Display Background  
(Insert image depending on location)  
(10 Pixel border - can be changed or removed)

Current Event display  
(Encountering pokemon,  
encountering pokestop,  
pokemon caught display)

Event explanation text (Pokemon Caught! /  
It got away... / Gained 3 Pokeballs!)

Action Button(s)

Case: Wild Pokemon: Attempt catch if pokeball  
>0. Else don't allow catch.

Case: Pokestop: Spin pokestop if not spun in last  
x minutes. Else: don't allow spin.

Case: Pokemon/Pokestop interacted with (event  
end): OK!

Main Page  
Icon/Button

Main Page Text

Map Page  
Icon/Button

Map Page Text

Pokedex Page  
Icon/Button

Pokedex Page Text

Map Display Background  
(Insert image depending on location)  
(10 Pixel border - can be changed or removed)

Map display image (Placeholder):  
A list of buttons overlaid onto a map image  
with a list of buttons that the user can tap on to  
go to each location

Depending on Map Size  
Add a zoom feature in/out  
when user pinches screen



