## CSCI 341 Problem Set 6

## Stack Automata

## Due Friday, October 17

Don't forget to check the webspace for hints and additional context for each problem!

**Problem 1** (Pop-Push). By induction on the length of the program, prove that every valid stack program is equivalent to either skip or a program of the following form:

pop 
$$\sigma_1$$
.pop  $\sigma_2$ ...pop  $\sigma_n$ .push  $\tau_1$ .push  $\tau_2$ ...push  $\tau_m$  (\*)

for some  $n, m \in \mathbb{N}$ .

Solution.  $\Box$ 

**Problem 2** (2 is better than 1). Consider the language

$$L = \{ w \mid w = w^{\mathsf{op}} \}$$

in the alphabet  $A = \{a, b, c\}$ . Design a stack automaton  $S = (Q, A, \Sigma, \delta, F)$  with a state  $x \in Q$  such that  $L = \mathcal{L}(S, x)$ .

Solution.

**Problem 3** (Algorithmic Balancing). Let L be the set of balanced strings of brackets, where the bracket symbols are  $A = \{(,),[,],\{,\}\}$ , from Balancing Act. In that problem, you designed a grammar with a variable that derives L.

- (1) Use the Grammar-to-Automaton construction to design a stack automaton with a state that accepts L.
- (2) Can you think of a smaller stack automaton with a state that accepts L?

Solution.  $\Box$ 

**Problem 4** (Basic Stack Programs Unite). Fix a set of stack symbols  $\Sigma$ . Let  $p_1, p_2, \ldots, p_n \in \{\text{push } \sigma, \text{pop } \sigma \mid \sigma \in \Sigma\}$ , i.e., let them be basic stack programs. Assume that  $p_1 \ldots p_i = \text{skip}$  if and only if i = 0 or i = n. Now prove that

- (1)  $p_1p_n = \text{skip}$
- (2)  $p_2 \dots p_{n-1} = \text{skip}$

Solution.  $\Box$ 

## **Counter Automata**

**Problem 5** (Cats > Dogs). Let  $A = \{c, a, t, d, o, g\}$ . Design a counter automaton with a state x that accepts the language  $L_{cat}$  of all words  $w \in A^*$  such that the string "cat" appears in w more times than "dog" appears in w.