CSCI 341 Workshop 5

Stack Automata

November 7, 2025

Problem 1. Show that the language $L_{TM} = \{\lfloor \mathcal{T} \rfloor \mid \mathcal{T} \text{ is a Turing machine}\}$ is decidable using the following theorem.

Theorem 1 (CFL in Dec)**.** *Every context-free language is decidable. That is,* $\mathsf{CFL} \subseteq \mathsf{Dec}$.

Hint: cook up a grammar for the BuckLang programming langueg.

Problem 2. Prove that the following language

$$L_{11} = \{\lfloor \mathcal{T} \rfloor * x \mid x \text{ halts on input } \texttt{11} \text{ in the Turing machine } \mathcal{T}\}$$

is undecidable by showing that L_ε reduces to L_{11}.

Hint: see next page for a general methodology if you get stuck.

Technique for Problem 2

(1) Assume for a contradition that there is a Turing machine $\mathcal{E}$ with a state x_{11} that decides L_{11}.

> We are going to build a decision procedure for L_ε using x_{11}. That is, given a Turing machine $\mathcal{T}$ with a state x, we are going to use x_{11} to decide if x halts on input ε.

(2) Show that the following Turing program halts on input ε if and only if x (in $\mathcal{T}$) halts on input 11:

```
state start
if _ :  write 1.write 1.goto x
if 0 :  write 1.write 1.goto x
if 1 :  write 1.write 1.goto x
⌊T⌋                                (include all of the code that programs T)
```

(3) Let $\mathcal{W}$ at state y be a Turing program that takes any string of the form $\lfloor\mathcal{T}\rfloor{*}x$ as input and outputs the string immediately above this followed by `*start`.

(4) Now, what is $\mathcal{E}_{x_{11}}(\mathcal{W}_y(\lfloor\mathcal{T}\rfloor{*}x))$ if

A. x halts on input ε?

B. x does not halt on input ε?

The definitions and theorem below, taken together, form a swift technique for telling that a given language is undecidable.

Definition 2 (Non-trivial and Extensional)**.** Let $\mathbf{TM}$ be the set of all pairs $(\mathcal{T}, x)$ where $\mathcal{T}$ is a Turing machine and x is a state of $\mathcal{T}$. Let $P \subseteq \mathbf{TM}$ (called a *property of Turing programs*).

(1) P is *nontrivial* if $P \neq \{\}$ and $P \neq \mathbf{TM}$. I.e., there is at least one Turing program that satisfies the property and at least one Turing program that does not.

(2) P is *extensional* if the following holds: for any $(\mathcal{T}, x) \in P$ and any $(\mathcal{S}, y) \in \mathbf{TM}$, if $\mathcal{T}_x = \mathcal{S}_y$, then $(\mathcal{S}, y) \in P$ also. I.e., if $\mathcal{T}$ at x implements the same string transformer as $\mathcal{S}$ at y, then either $(\mathcal{T}, x)$ and $(\mathcal{S}, y)$ both satisfy the property or neighter do.1

Theorem 3 (Rice's)**.** *Let $P \subseteq \mathbf{TM}$ be nontrivial and extensional. Then the language*

$$L_P = \{\lfloor \mathcal{T} \rfloor * \mathrm{x} \mid (\mathcal{T}, x) \in P\}$$

is undecidable.

Problem 3. Use Rice's Theorem to prove that all of the following languages are undecidable.

(1) $L_1 = \{\lfloor \mathcal{T} \rfloor * x \mid x \text{ accepts the word } 01101\}$

(2) $L_2 = \{\lfloor \mathcal{T} \rfloor * x \mid x \text{ does not accept the word } 01101\}$

(3) $L_3 = \{\lfloor \mathcal{T} \rfloor * x \mid x \text{ recognizes every even-length word}\}$

(4) $L_4 = \{\lfloor \mathcal{T} \rfloor * x \mid \mathcal{T}_x = \mathcal{U}_c \text{ where } \mathcal{U} \text{ at } c \text{ is a universal Turing program}\}$

(5) $L_5 = \{\lfloor \mathcal{T} \rfloor * x * w \mid \mathcal{T}_x(w) = \varepsilon\}$

Why can't Rice's theorem be used to show that the language in Problem 1 is undecidable?

Hint: in each case, the defining property of the language is a property of Turing programs. Explain why the property is nontrivial and extensional.