# Audio Classification using Spectrograms with transfer learning

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# **Problem Statement**

Widespread use of audio classification for focusing on speech recognition, crime detection, music production.

Exploit image classification CNNs architectures to analyze spectrograms of NSynth Audio dataset.

Research the use of transfer learning with state-of-the-art infrastructures along with custom layers in the end of neural networks.

Our focus is to use deep CNN for classification of 10 musical instruments.

# Background and related work

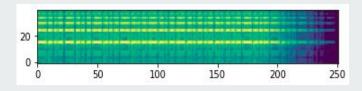
- Based on idea of CNN for audio classification.
- Until now not satisfied results as deep learning with visual data.
- Need to take in account serial and temporal dependence of audio when feeding spectrograms in CNN.

# Background and related work

- Paradigm shift in computer vision from hand-engineered features to CNNs.
- ImageNet project disrupting in visual object recognition.
- Two strategies in transfer learning approach: (1) fine-tuning transferred layers.
  (2) Keep frozen transferred layers.

### Methods

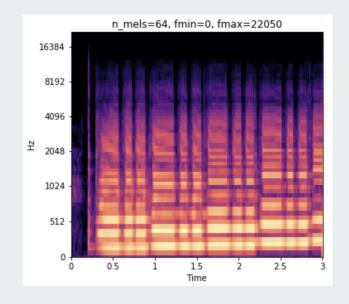
- From NSynth dataset build mel spectrograms dataset using librosa.
- Spectrograms: frequency content in the audio over time.
- Deep neural networks for recognize critical parts and classify different musical instruments after training.



frequencies (on a Mel frequency scale) vs time

#### Framework

- Audio files in .wav format with single channel
- Every audio file has associate sample rate
- Apply N-point Fast Fourier Transform on small overlapping chunks to move from time domain to frequency domain (STFT): usually N = 256, 512
- Mel spectrogram because of human perception



## **Architecture**

- Using different architecture: adapted AlexNet (approximate 62M trainable parameters), adapted GoogLeNet (over 6M trainable parameters) and adapted ResNet18 (over 11M learnable parameters).
- Accuracy evaluation using PyTorch native performance metric conducted over batch size of 64 examples on Microsoft Azure's GPU (Tesla K80) for 500 epochs.

# **Results and Analysis**

Predicted Actual	bass	brass	flute	guitar	keyboard	mallet	organ	reed	string	vocal	All
bass	807	19	42	20	9	8	8	15	47	25	1000
brass	20	886	О	12	0	5	13	4	10	50	1000
flute	40	5	675	52	48	67	77	26	8	2	1000
guitar	6	6	38	665	32	126	81	24	10	12	1000
keyboard	15	3	46	25	751	26	76	49	6	3	1000
mallet	3	2	33	73	26	796	34	26	5	2	1000
organ	5	2	18	27	14	14	918	2	0	0	1000
reed	8	4	28	37	34	52	16	814	0	7	1000
string	49	33	9	15	12	7	2	2	850	21	1000
vocal	20	49	3	19	5	4	13	17	14	856	1000
AII	973	1009	892	945	931	1105	1238	979	950	978	10000

Performance metric: Accuracy (cumulative correct matches for all classes by total no. of examples)

# **Conclusion and Future work**

 Our idea of spectrogram image based audio classification has potential application. Satisfied with baseline result.

Sr. No.	Model architecture	Accuracy	No. of Parameters
1	AlexNet	0.723	61.8M
2	GoogLeNet	0.762	6.13M
3	ResNet18	0.814	11.24M

- Future work:
  - (1) possible dataset augmentation.
  - (2) detection of musical notes from any instrument.

# Questions?

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# Fourier Formulas $X_k = \sum_{k=1}^{N-1} x_k \cdot e^{-\frac{i2\pi}{N}kn}$

- Audio files in .wav format with single channel
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- *Mel* spectrogram because of human perception

$$X_k = \sum_{n=0}^{N-1} x_n \cdot e^{-\frac{i2\pi}{N}kn}$$

$$P = \frac{|FFT(x_i)|^2}{N}$$

$$m = \frac{1000}{\log 2} \log(1 + \frac{f}{1000})$$