Applied Stochastic Processes

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CHAPTER 1

Fundamentals

1. Stochastic Processes

DEFINITION 1. A stochastic process is a probability model that describes the evolution of a system evolving randomly in time.

DEFINITION 2. A random variable is a mapping $X : \Omega \to \mathbb{R}$ that assigns a real number $X(\omega)$ to each outcome $\omega \in \Omega$, where Ω is the sample space.

A stochastic process can be given by a collection of random variables $\{X(t), t \in T\}$, where T is called the **index set**. If T is countable (observed at discrete times), we get a **discrete time stochastic process**. On the other hand, if T is uncountable (observed continuously), then we get a **continuous time stochastic process**.

DEFINITION 3. The state space of a stochastic process is defined as the set of all possible values that the random variables X(t) can assume.

2. Elementary Probability

For a recap of elementary probability, refer to the notes from Applied Statistical Methods.

3. Transformation of Random Variables

LEMMA 3.1. Let X have a continuous, strictly increasing CDF F. Let $U \sim \text{Uniform}(0,1)$. If $Y = F^{-1}(U)$, then Y also has the CDF F.

The lemma above allows us to transform U to any other random variable, as long as it has a continuous and strictly increasing CDF. Say we had an algorithm to define a uniform random variable in the range (0,1), now we have a way to generate random variables from a different distribution.

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4. Moment Generating Functions

DEFINITION 4. The moment generating function $\phi(t)$ of the random variable X is defined for all values t as $\phi(t) = E[e^{tx}]$.

The moment generating functions of some oft-used distributions are as follows:

• Moment generating function of Binomial(n, p) is:

$$\phi(t) = (pe^t + 1 - p)^n$$

• Moment generating function of Poisson(λ) is:

$$\phi(t) = e^{\lambda(e^t - 1)}$$

• Moment generating function of Exponential(λ) is:

$$\phi(t) = \frac{\lambda}{\lambda - t}$$

• TODO more

THEOREM 4.1. The moment generating function of the sum of independent random variables is the product of the individual moment generating functions.

So, this means that $\phi_{X+Y}(t) = \phi_X(t) \cdot \phi_Y(t)$, as long as $X \perp Y$ (this notation means that they are independent).

5. Conditional distributions

The conditional probability distribution of Y given the occurrence of the value x of X is given by:

$$f_{Y|X}(y|x) = \frac{f_{X,Y}(x,y)}{f_X(x)}$$

where $f_{X,Y}(x,y)$ is the joint distribution and $f_X(x)$ is the marginal density of X.

The conditional expectation of X given Y is:

$$E(X|Y=y) = \int_{-\infty}^{\infty} x f_{X|Y}(x,y) dx$$

6. Markov's and Chebyshev's Inequality

Theorem 6.1 (Markov's Inequality). Let X be a non-negative random variable and suppose that E(X) exists. For any t > 0,

$$P(X > t) \le \frac{E(X)}{t}$$

Theorem 6.2 (Chebyshev's Inequality). Let $\mu = E(X)$ and $\sigma^2 = V(X)$. Then

$$P(|X - \mu| \ge t) \le \frac{\sigma^2}{t^2}$$

$$P(|Z| \ge k) \le \frac{1}{k^2}$$

where $Z = (X - \mu)/\sigma$ and t > 0.

Chebyshev's Inequality is a more general version of Markov's Inequality, applicable for any random variable X.

7. Convergence of Random Variables

Let $X_1, X_2, ...$ be a sequence of random variables and let X be another random variable. Let F_n be the CDF of X_n and F be the CDF of X.

We say that X_n converges to X in probability, denoted by $X_n \xrightarrow{P} X$, if for every $\epsilon > 0$,

$$P(|X_n - X| > \epsilon) \to 0$$

as $n \to \infty$.

We say that X_n converges to X in distribution, denoted by $X_n \leadsto X$, if

$$\lim_{n \to \infty} F_n(t) = F(t)$$

for all t for which F is continuous.

LEMMA 7.1. If
$$X_n \xrightarrow{P} X$$
, then $X_n \rightsquigarrow X$.

The above lemma is provided without proof, as it is beyond the scope of the course.

EXERCISE. Let $X_n \sim N(0, \frac{1}{n})$. Prove that this series converges to

$$F_X(n) = \begin{cases} 0 & x < 0 \\ 1 & x \ge 0 \end{cases}$$

in distribution.

SOLUTION. Let t > 0, and define the standard normal variable $Z_n = \sqrt{n}X_n$, so $Z_n \sim N(0,1)$. So,

$$F_{X_n}(t) = P(X_n \le t)$$

$$= P(Z_n \le \sqrt{n}t)$$

$$= \int_{-\infty}^{\sqrt{n}t} f(x)dx$$

where f(x) is the PDF of Z_n .

It is clear that as $n \to \infty$, we get the following distribution:

$$F_{X_n}(t) = \begin{cases} 0 & t < 0 \\ 0.5 & t = 0 \\ 1 & t > 0 \end{cases}$$

So, $F_{X_n} \leadsto F_X \forall t \in \mathbb{R} - \{0\}.$

CHAPTER 2

Markov Chains

1. Introduction

DEFINITION 5. A stochastic process with a finite number of state spaces $S = \{0, 1, ..., N\}$ and a countable index state $T = \{t_0, t_1, t_2, ...\}$ is a Markov chain if

$$P(X_{n+1} = j | X_n = i, X_{n-1} = i_{n-1}, ..., X_0 = i_0)$$

$$= P(X_{n+1} = j | X_n = i)$$

$$= \mathbf{P}_{ij}$$

This means that the probability of a transition from state i to a state j is completely dependent on i and j, and not on any history. The resulting transition matrix is called the **one step transition matrix**, denoted by **P**.

Lemma 1.1.

$$\sum_{i=0}^{\infty} \mathbf{P}_{ij} = 1 \forall i \in S$$

Of course, this matrix means that we could represent a Markov Chain by a digraph, or even Petri Nets (out of syllabus).

2. State Probabilities

Let $\Pi^{(n)}$ be a row vector such that Π_i^n is the probability that after n transitions, we are at state i. This is known as the **marginal probability distribution**. This vector can be recursively computed by the formula:

$$\mathbf{\Pi}^{(n)} = \mathbf{\Pi}^{(n-1)} \mathbf{P}$$

So, we get

$$\mathbf{\Pi}^{(n)} = \mathbf{\Pi}^{(0)} \mathbf{P}^n$$

 \mathbf{P}^n is known as the n^{th} step transition probability matrix (denoted by $p^{(n)}$), where:

$$\mathbf{P}_{ij}^n = p_{ij}^n = P(X_n = j | X_0 = i)$$

This means that $p^{(n)}$ solves the question - after n transitions starting from i, what is the probability that I will be in state j?

A problem we are facing with this approach is that we have to calculate \mathbf{P}^n fast enough. It is not enough to use binary exponentiation and find it in $O(d^3 \log n)$, since we are using matrices with large size, so while it would be fast in exponent, it would be slow doing matrix multiplication. Instead, we use **Eigendecomposition** (read FDS notes).

Using eigendecomposition, we can decompose P into:

$$\mathbf{P} = Q\Lambda Q^{-1}$$

Raising it to power of n, we get the decomposition to be:

$$\mathbf{P}^n = Q\Lambda^n Q^{-1}$$

Since Λ is a diagonal matrix, we can find the exponent even faster in $O(d \log n)$, hence speeding up the process.

Theorem 2.1 (Chapman-Kolmogorov Equation).

$$p_{jk}^{(m+n)} = \sum p_{rk}^{(n)} p_{jr}^{(m)} = \sum p_{jr}^{(n)} p_{rk}^{(m)}$$

THEOREM 2.2. If **P** is a transition matrix for a finite state Markov chain, it has at least one eigenvalue as 1. All the other eigenvalues have an absolute value $|\lambda_i| \leq 1$.

DEFINITION 6. The stationary distribution of a Markov Chain is a row vector Π such that

$$\Pi \cdot P = \Pi$$

So, the stationary distribution Π is the left eigenvector of \mathbf{P} such that it's eigenvalue is 1.

DEFINITION 7. If $\lim_{n\to\infty} \mathbf{P}^n$ is such that all the rows in it are equal, that row is said to be the limiting distribution.

The limiting distribution may not always exist, but if it does, it is equivalent to the stationary distribution.

3. Occupancy Time and First Entrance Time

DEFINITION 8. Let $N_{ij}^{(n)}$ be the number of times a discrete time Markov Chain visits a state j starting from state i over a given time span of n. The occupancy time for state j starting

from i is:

$$T_{ij}^{(n)} = E(N_{ij}^{(n)})$$

Theorem 3.1. The occupancy times matrix $\mathbf{T}^{(n)} = \sum_{k=0}^{n} \mathbf{P}^{k}$.

DEFINITION 9. Let $f_{ij}^{(n)}$ be the probability the Markov Chain visits a state j for the first time starting from a state i after n transitions. Then f is the First Entrance Time Matrix.

THEOREM 3.2.

$$f_{ij}^{(n)} = P_{ij}^{(n)} - \sum_{r=0}^{n-1} f_{ij}^{(r)} P_{jj}^{n-r}$$

DEFINITION 10. The mean time of eventual return is the expected number of transitions to go from i to j. This is denoted by μ_{ij} and is given by:

$$\mu_{ij} = \sum_{n=1}^{\infty} n f_{ij}^{(n)}$$

 μ_{ii} is called the mean recurrence time. This value is not guaranteed to converge.

4. Classification of States

DEFINITION 11 (accessibility). We say that i reaches j (or j is accessible from i) if $P_{ij}^n > 0$ for some n, and we denote it by $i \to j$.

DEFINITION 12 (communicability). If $i \to j$ and $j \to i$, then we write $i \leftrightarrow j$ and we say that i and j communicate.

THEOREM 4.1. The communication relation satisfies the following properties:

- (1) $i \leftrightarrow i$ (reflexive)
- (2) $i \leftrightarrow j \Rightarrow j \leftrightarrow i$ (symmetric)
- (3) If $i \leftrightarrow j$ and $j \leftrightarrow k$ then $i \leftrightarrow k$ (transitive)
- (4) The set of states χ can be written as a disjoint union of classes $\chi = \chi_1 \cup \chi_2 \cup ...$ where two states i and j communicate with each other if and only if they are in the same class. (equivalence class)

It is hence an equivalence relation.

REMARK. This has it's own mathematical proof from the definition, but it is far more intuitive to think of the strongly connected components in a directed graph.

If all states communicate with each other, then the chain is said to be **irreducible**. A set of states is **closed** if, once you enter that set of states you never leave. In a more mathematical sense, a set B is closed if for all $j \in B^C$, there is no $i \in B$ such that $i \to j$. A closed set consisting of a single state is called an **absorbing state**.

DEFINITION 13. State i is recurrent or persistent if

$$P(X_n = i \text{ for some } n \ge 1 | X_0 = i) = 1$$

Otherwise, the state is transient.

A recurrent state is **null** if $\mu_{ii} = \infty$. Otherwise it is called **positive** or non null.

THEOREM 4.2. A state *i* is recurrent if and only if $\sum_{n} P_{ii}^{n} = \infty$. A state *i* is transient if and only if $\sum_{n} P_{ii}^{n} < \infty$

This means that if i is a persistent state, then if every state in it's equivalence class is also persistent, i.e. it is a class property.

THEOREM 4.3. For a finite Markov Chain, there exists at least one persistent class.

THEOREM 4.4. A set B is closed if and only if $P_{ij} = 0 \forall j \in B^C, i \in B$.

REMARK. This comes directly from thinking of the Markov Chain as a graph.

THEOREM 4.5. If B is a closed set, then B is the union of equivalence classes in the Markov Chain.

DEFINITION 14. The period of a state i is $d_i = gcd(\{n : P_{ii}^n > 0\})$. If $d_i > 1$, the state is periodic, and is otherwise aperiodic if $d_i = 1$.

Periodicity is a property of a class. Every state in the same class has the same period.

DEFINITION 15. A state is ergodic if it is persistent and aperiodic. A chain is ergodic if all it's states are ergodic.

Ergodism is a class property, since periodicity and persistency are both class properties.

CHAPTER 3

Poisson Processes

Let X be a continuous random variable whose values lie in the non negative real numbers. The probability distribution of X is **memoryless** precisely if for any non negative real numbers t and s, we have:

$$P(X > t + s | X > t) = P(X > s)$$