## Design and Analysis of Algorithms

## 2018A7PS0193P

## January 22, 2021

## 1 Fundamentals

**Definition 1.1.** An algorithm is a well defined computational procedure. It takes an input, does some computation and terminates with output

To check the correctness of an algorithm, we must check the following characteristics:

- Initialization: The algorithm is correct at the beginning
- Maintenance: The algorithm remains correct as it runs
- Termination: The algorithm terminates in finite time, correctly

For this entire course, we must always prove these characteristics when defining any algorithm.

Algorithms are generally defined by a complexity - the time taken to complete the computation on a given input size. There are three ways we could consider this - best case, worst case, or average case.

Complexity is discussed a lot in DSA, so I'm not going to rewrite it here. A quick roundup is:

- $O(g(n)) = \{f(n) : \text{there exists } c, n_0 : 0 \le f(n) \le c \cdot g(n) \forall n \ge n_0\}$
- $\Omega(g(n)) = \{f(n) : \text{there exists } c, n_0 : 0 \le c \cdot g(n) \le f(n) \forall n \ge n_0\}$
- $\Theta(g(n)) = \{f(n) : \text{there exists } c, n_0 : 0 \le c_2 \cdot g(n) \le f(n) \le c_2 \cdot g(n) \forall n \ge n_0\}$

To find complexities in the case of recurrences, we use the **master method**. Let the recurrence be given by:

$$T(n) = aT\left(\frac{n}{h}\right) + f(n)$$

Here,  $a, b \ge 1$ . Let  $\epsilon$  be a constant. Then:

- 1. If  $f(n) = O(n^{\log_b a \epsilon})$  then  $T(n) = \Theta(n^{\log_b a})$
- 2. If  $f(n) = O(n^{\log_b a})$  then  $T(n) = \Theta(n^{\log_b a} \log n)$
- 3. If  $f(n) = O(n^{\log_b a + \epsilon})$  then  $T(n) = \Theta(f(n))$  provided if  $af(n/b) \le cf(n)$  for some constant c < 1 and all sufficiently large n.

Here, we redo DSA despite it being a prerequisite of the course. This recap has lasted 3 lectures (so far). You should probably just read CLRS, this is a waste. The topics covered are:

- Quicksort (and it's average case analysis)
- The  $\Omega(n \log n)$  lower bound of comparison sorting
- Non-comparison sorting like counting sort, radix sort, etc.
- Average case analysis of bucket sort