

# **Practical Session 4: Synchronization and Tasks**

#### 1 Number of Threads

Study and correct the following code using two different approaches. You are only allowed to add OpenMP directive without the reduction clause.

```
int main()
{
    size_t nb_threads = 0;
    #pragma omp parallel
    {
        nb_threads++;
    }
    printf("nb_threads = %zu\n", nb_threads);
}
```

### 2 First Prime Numbers

Study and parallelize the following code:

```
#include <stdio.h>
#include <omp.h>
int main()
size t primes[],nb primes=0;
size t divisor;
bool is prime;
for (size_t i = PRIME_MIN; i < PRIME_MAX; i+=2) {</pre>
is prime = true;
divisor = PRIME MIN;
while ((divisor < i) && is prime) {</pre>
if ((i % divisor) == 0)
is prime = false;
divisor += 2;
if (is prime) {
primes[nb primes] = i;
nb primes++;
}
printf("Nb primes=%d\n", nb primes);
```

# 3 Exercise - synchronization using lock

# Consider the following code:

```
#include <omp.h>
#include <stdlib.h>
#include <stdio.h>
int main()
 int p;
  #pragma omp parallel sections default(shared)
     #pragma omp section
      p = omp get thread num();
      printf("Th%d: Hello\n",p);
     #pragma omp section
      p = omp get thread num();
      printf("Th%d: World\n",p);
     #pragma omp section
      p = omp get thread num();
      printf("Th%d: Bye\n",p);
    }
  return 0;
```

- 1. Compile the program, and observe the behavior over multiple runs. What do you observe?
- 2. Modify the program and use locks in order to obtain a correct execution. (Note: you need two locks to obtain the correct behavior).